XCTF-csaw2013reversing2



二件似法

1、ida静态分析修改指令

main函数反编译的代码



由于运行之后的是乱码,所以可以猜测生成flag的函数没有执行,所以需要跳到生成flag的函数执行,但是前面的中断函数不能执行,需要nop掉,并且后面退出程序的函数不能执行,需要跳到弹框函数继续执行。(修改的路径和文件名不要有中文,我用ida修改的时候踩了坑,大家可以试一试)

ida修改代码的方法:

1、鼠标停留在要修改的汇编代码上,然后点击**Edit > Patch program > Assemble**(中文:编辑 > 修补程序 > 汇编)

2、修改完成后: Edit > Patch program > Apply pathes to input file > OK (中文:编辑 > 修补程序 > 修补程序应 用到输入文件 > 确定)

修改之前的汇编代码



修改之后的汇编代码



修改完成之后,直接运行文件,得到flag

Flag	
flag{reversing_is_not_that_hard!}	
中止(A) 重试(R)	忽略 (I)
	https://blog.csdn.net/weixin_43784056

2、ollydbg动态调试, nop大法

将文件导入ollydbg后,直接右键>中文搜索引擎>智能搜索,找到Flag



双击之后向上找到IsDebuggerPresent函数,点击这句汇编,F4让程序运行到此处

0134107B	-	E8 88000000	<pre>call 03eef104.01341108</pre>	
01341080	-	83C4 10	add esp,0x10	
01341083	-	E8 A2FFFFFF	call 03eef104.0134102A	
01341088	-	8500	test eax,eax	
0134108A	-~	75 ØA	<mark>jnz</mark> short 03eef104.01341096	
01341080		FF15 1460340	call dword ptr ds:[<&KERNEL32.IsDebugge	IsDebuggerPresent
01341092		8500	test eax,eax	
01341094	~	74 23	je short 03eef104.013410B9	
01341096	>	41	inc ecx	
01341097	-	41	inc ecx	
01341098	-	41	inc ecx	
01341099		41	inc ecx	
0134109A		CC	int3	
0134109B	-	8B55 F4	<pre>mov edx,dword ptr ss:[ebp-0xC]</pre>	
0134109E	-	E8 5DFFFFFF	call 03eef104.01341000	
013410A3	~	EB 4A	jmp short 03eef104.013410EF	
013410A5	-	6A 02	push 0x2	rStyle = MB_ABORTRETRYIGNORE MB_APPLMODAL
013410A7	-	68 20783401	push 03eef104.01347820	Flag
013410AC		FF75 F4	push dword ptr ss:[ebp-0xC]	Text = "惶牸苎靖拖井夷珎屹摮赞摡铀競铀竟氉梯"
013410AF	-	6A 00	push 0x0	hOwner = NULL
013410B1		FF15 E460340 ⁻	call dword ptr ds:[<&USER32.MessageBoxA	MessageBoxA
013410B7	~	EB 14	jmp short 03eef104.013410CD	
013410B9	>	6A 02	push 0x2	<u>rStule</u> = MB_ABORTRETRYIGNORE MB_APPLMODAL
013410BB	-	68 20783401	push 03eef104.01347820	Flag
01341000	-	8B45 F4	<pre>mov eax,dword ptr ss:[ebp-0xC]</pre>	
013410C3	-	40	inc eax	
013410C4	-	50	push eax	Text = NULL
01341005	-	6A 00	push 0x0	hOwner = NULL
013410C7	-	FF15 E460340	call dword ptr ds:[<&USER32.MessageBoxA	MessageBoxA
013410CD	>	FF75 F4	<pre>push dword ptr ss:[ebp-0xC]</pre>	rpMemory = 00B907D0
013410D0	-	6A 00	push 0x0	Flags = 0
013410D2	-	FF75 FC	push dword ptr ss:[ebp-0x4]	hHeap = 00B90000
013410D5	-	FF15 0860340	<pre>call dword ptr ds:[<&KERNEL32.HeapFree></pre>	HeapFree
013410DB	-	8945 F8	<pre>mov dword ptr ss:[ebp-0x8],eax</pre>	https://blog.csdn.net/weixin_43784056
01211005		EE7E E0	nuch dword ntr cc:[obn_0vh]	=bloop = 00000000

F8两次,发现一个跳转,根据之前ida的分析,这应该就是那个if语句的判断,跳过的中间部分就是生成flag的函数,所以我们把这个跳转nop掉

0134107B	-	E8 88000000	call 03eef104.01341108		
01341080	-	83C4 10	add esp,0x10	Assemble at 01341095	
01341083	-	E8 A2FFFFFF	call 03eef104.0134102A	2007	
01341088	-	8500	test eax,eax		
0134108A	-~	75 ØA	<mark>jnz</mark> short 03eef104.01341096		
01341080	-	FF15 1460340	call dword ptr ds:[<&KERNEL32.IsDebugge	✓ Fill with NOP's Assemble Cancel	
01341092	-	8500	test eax,eax		
01341094			nop		
01341095					
01341096	>	41	inc ecx		
01341097	-	41	inc ecx		
01341098	-	41	inc ecx		
01341099	-	41	inc ecx		
0134109A		CC	int3		
0134109B	-	8B55 F4	<pre>mov edx,dword ptr ss:[ebp-0xC]</pre>		
0134109E	-	E8 5DFFFFFF	call 03eef104.01341000		
013410A3	~	EB 4A	jmp short 03eef104.013410EF		
013410A5	-	6A 02	push 0x2	rStyle = MB_ABORTRETRYIGNORE MB_APPLMODAL	
013410A7	-	68 <u>20783401</u>	push 03eef104.01347820	Flag	
013410AC	-	FF75 F4	push dword ptr ss:[ebp-0xC]	┃ Text = "惶牸苎靖拖井夷珎屹摮赞摡铀競铀竟氉	'梯"
013410AF	-	6A 00	push 0x0	hOwner = NULL	
013410B1	-	FF15 E460340	call dword ptr ds:[<&USER32.MessageBoxA	LMessageBoxA	
013410B7	~	EB 14	jmp short 03eef104.013410CD		
013410B9	>	6A 02	push 0x2	<pre>rStyle = MB_ABORTRETRYIGNORE MB_APPLMODAL</pre>	
013410BB	-	68 <u>20783401</u>	push 03eef104.01347820	Flag	
01341000	-	8B45 F4	<pre>mov eax,dword ptr ss:[ebp-0xC]</pre>		
013410C3	-	40	inc eax		
013410C4	-	50	push eax	Text = NULL	
01341005	-	6A 00	push 0x0	hOwner = NULL	
01341007	-	FF15 E460340	<pre>call dword ptr ds:[<&USER32.MessageBoxA</pre>	LMessageBoxA	
013410CD	>	FF75 F4	push dword ptr ss:[ebp-0xC]	rpMemory = 00B907D0	
013410D0	-	6A 00	push 0x0	Flags = 0	
013410D2	-	FF75 FC	push dword ptr ss:[ebp-0x4]	hHeap = 00B90000	
013410D5	-	FF15 0860340	<pre>call dword ptr ds:[<&KERNEL32.HeapFree></pre>	LHeapFree	
013410DB	-	8945 F8	<pre>mov dword ptr ss:[ebp-0x8],eax</pre>		
013410DE	-	FF75 FC	push dword ptr ss:[ebp-0x4]	rhHeap = 00B90000	
013410E1	-	FF15 0C60340	<pre>call dword ptr ds:[<&KERNEL32.HeapDestr</pre>	LHeapDestroy	
013410E7		6A 00	push 0x0		
013410E9		FF15 0060340	call dword ptr ds:[<&KERNEL32.ExitProce	kernel32.ExitProcess	
013410EF	>	6A FF	push -0x1	rExitCode = 0xFFFFFFF	
013410F1	-	FF15 0060340	<pre>call dword ptr ds:[<&KERNEL32.ExitProce</pre>	LExitProcess	https://blog.csdn.net/weixin 43784056
013410F7	-	C9	leave		

继续F8执行,执行到int 3,这是中断语句,所以也nop掉

0134107B	-	E8 88000000	call 03eef104.01341108	
01341080		83C4 10	add esp,0x10	
01341083		E8 A2FFFFFF	call 03eef104.0134102A	
01341088		8500	test eax,eax	
0134108A		75 ØÅ	<mark>inz</mark> short 03eef104.01341096	
01341080		FF15 1460340	call dword ptr ds:[<&KERNEL32.IsDebuqqe	IsDebuqgerPresent
01341092		8500	test eax,eax	
01341094		9.0	nop	
01341095		90	nop	
01341096	>	41	inc ecx	
01341097		41	inc ecx	
01341098		41	inc ecx	
01341099		41	inc ecx	
0134109A			nop	
0134109B		8B55 F4	<pre>mov edx,dword ptr ss:[ebp-0xC]</pre>	
0134109E		E8 5DFFFFFF	call 03eef104.01341000	
013410A3		EB 4A	jmp short 03eef104.013410EF	
013410A5		6A 02	push 0x2	rStyle = MB_ABORTRETRYIGNORE MB_APPLMODAL
013410A7		68 <u>20783401</u>	push 03eef104.01347820	Flag
013410AC		FF75 F4	push dword ptr ss:[ebp-0xC]	│Text = "惶牸苎靖拖井夷珎屹摮赞摡铀競铀竟氉梯"
013410AF		6A 00	push 0x0	hOwner = NULL
013410B1		FF15 E460340	<pre>call dword ptr ds:[<&USER32.MessageBoxA]</pre>	LMessageBoxA
013410B7		EB 14	jmp short 03eef104.013410CD	
013410B9	>	6A 02	push 0x2	rStyle = MB_ABORTRETRYIGNORE MB_APPLMODAL
013410BB		68 <u>20783401</u>	push 03eef104.01347820	Flag
01341000		8B45 F4	mov eax,dword ptr ss:[ebp-0xC]	
013410C3		40	inc eax	
013410C4		50	push eax	Text = NULL
013410C5		6A 00	push 0x0	hOwner = NULL
01341007		FF15 E460340	<pre>call dword ptr ds:[<&USER32.MessageBoxA]</pre>	LMessageBoxA
013410CD	>	FF75 F4	push dword ptr ss:[ebp-0xC]	ГрМетогу = 00B907D0
013410D0		6A 00	push 0x0	Flags = 0
013410D2		FF75 FC	push dword ptr ss:[ebp-0x4]	hHeap = 00B90000
013410D5		FF15 0860340	<pre>call dword ptr ds:[<&KERNEL32.HeapFree>]</pre>	LieapFree
013410DB		8945 F8	<pre>mov dword ptr ss:[ebp-0x8],eax</pre>	
013410DE		FF75 FC	push dword ptr ss:[ebp-0x4]	ChHeap = 00890000
013410E1		FF15 0C60340	call dword ptr ds:[<&KERNEL32.HeapDestr	CHeapDestroy
013410E7		6A 00	push 0x0	
013410E9		FF15_0060340	call dword ptr ds:[<&KERNEL32.ExitProce:	kernel32.ExitProcess
013410EF	>	6A FF	push -0x1	rexitCode = 0xFFFFFFFF
013410F1		FF15 0060340	call dword ptr ds:[<&KERNEL32.ExitProce:	https://blog.csdn.net/weixin_43784056
019110E7		CO CO	10000	

F8执行完生成flag的函数后,后面有一个大跳转,跳到退出程序的函数

0134107B	-	E8 88000000	call 03eef104.01341108	
01341080	-	83C4 10	add esp,0x10	
01341083	-	E8 A2FFFFFF	call 03eef104.0134102A	
01341088	-	8500	test eax,eax	
0134108A	-~	75 ØA	<mark>jnz</mark> short 03eef104.01341096	
0134108C	-	FF15 1460340	call dword ptr ds:[<&KERNEL32.IsDebugger	[ISDebuggerPresent
01341092	-	8500	test eax,eax	
01341094			nop	
01341095			nop	
01341096	>	41	inc ecx	
01341097	-	41	inc ecx	
01341098	-	41	inc ecx	
01341099	-	41	inc ecx	
0134109A		98	nop	
0134109B	-	8B55 F4	<pre>mov edx,dword ptr ss:[ebp-0xC]</pre>	
0134109E	-	E8 5DFFFFFF	call 03eef104.01341000	
013410A3	~	EB 4A	jmp short 03eef104.013410EF	
013410A5	-	6A 02	push 0x2	rstyle = MB_ABORTRETRYIGNORE MB_APPLMODAL
013410A7	-	68 <u>20783401</u>	push 03eef104.01347820	Flag
013410AC	-	FF75 F4	push dword ptr ss:[ebp-0xC]	Text = ""
013410AF	-	6A 00	push 0x0	hOwner = NULL
013410B1	-	FF15 <u>E460340</u>	<pre>call dword ptr ds:[<&USER32.MessageBoxA]</pre>	MessageBoxA
013410B7	~	EB 14	jmp short 03eef104.013410CD	
013410B9	>	6A 02	push Øx2	rstyle = MB_ABORTRETRYIGNORE MB_APPLMODAL
013410BB	-	68 <u>20783401</u>	push 03eef104.01347820	Flag
01341000	-	8B45 F4	<pre>mov eax,dword ptr ss:[ebp-0xC]</pre>	
013410C3	-	40	inc eax	
013410C4	-	50	push eax	Text = 00000009 ???
01341005	-	6A 00	push 0x0	hOwner = NULL
01341007	-	FF15 E460340	<pre>call dword ptr ds:[<&USER32.MessageBoxA]</pre>	CMessageBoxA
013410CD	>	FF75 F4	push dword ptr ss:[ebp-0xC]	CPMemory = 008907D0
013410D0	-	6A 00	push 0x0	Flags = 0
013410D2	-	FF75 FC	push dword ptr ss:[ebp-0x4]	hHeap = 00890000
013410D5	-	FF15 0860340	<pre>call dword ptr ds:[<&KERNEL32.HeapFree></pre>	CheapFree
013410DB	-	8945 F8	mov dword ptr ss:[ebp-0x8],eax	
013410DE	-	FF75 FC	push dword ptr ss:[ebp-0x4]	Гинеар = 00890000
013410E1	-	FF15 0C60340	<pre>call dword ptr ds:[<&KERNEL32.HeapDestri</pre>	Cheaplestroy
013410E7		OH UU	pusn uxu	
013410E9		FF15 0060340	call dword ptr ds:[<&KERNEL32.ExitProces	Kernel32.EXICPOCESS
013410EF	>	SEAF ADVANCE		rExitCode = WxFFFFFFF
013410F1	-	FF15 0060340	call dword ptr ds:[<&KERNEL32.ExitProce	https://blog.csdn.net/weixin_43784056
013410F7	-	CY CY	leave	

所以我们把这个跳转也给nop掉,继续F8,执行完一个MessageBoxA(弹框)函数后,发现程序此时处于 Running状态,弹出一个什么也没有的框,其实这是另外一个弹框函数,真正输出flag的弹框函数是后面那个, 在我们之前那个ida的修改之后的汇编图也可以发现,确实是有一个没有被调用的弹框函数,所以我们之前可以 那个nop掉的跳转改为跳转到下面那个弹框函数,但既然说了是nop大法,就nop到底

Hunning		: ·: ·: ·: ·: ·: ·: ·: ·: ·: ·: ·: ·: ·:		
0134107B	. E8 8800000	call 03eef104.01341108		
01341080	. 83C4 10	add esp,0x10		
01341083	. E8 A2FFFFFF	call 03eef104.0134102A		
01341088	. 8500	test eax,eax		
0134108A	., 75 ØA	<mark>jnz</mark> short 03eef104.01341096		
0134108C	. FF15 1460340	call dword ptr ds:[<&KERNEL32.IsDebugge	IsDebuggerPresent	
01341092	. 8500	test eax,eax		
01341094	98	пор		
01341095	90	пор		
01341096	> 41	inc ecx		
01341097	. 41	inc ecx		
01341098	. 41	inc ecx		
01341099	. 41	inc ecx		
0134109A	98	пор		
0134109B	. 8B55 F4	mov edx,dword ptr ss:[ebp-0xC]		
0134109E	. E8 5DFFFFFF	<pre>call 03eef104.01341000</pre>		
013410A3	90	пор		
013410A4	90	nop		
013410A5	. 6A U2	push UX2		PPLMUDAL
01341087	. 68 20783401	push 03ee+104.0134/820	Flag	
013410AC	. FF75 F4	push dword ptr ss:[ebp-wxC]	lext = 00000002 ???	
013410HF	. OH UU		NUWNEY = NULL	
01341081	. FF15 E400340	call oword ptr ds:[<&useK32.MessageBoxH	, Chessageboxh	
01341007		Jup Shore 0300001041060	-Stule - MP OPOPTPETPUICNOPELMP O	
01341007	7 0H 02 69 20792501	push 8200£184 81247928		
01341000	8845 FA	mou any dword atr cc:[oba-0v[]		
01341003	. 48	inc eax		
A1341AC4	- 50	nush eax	Text = NIIII	Flag 🛛
01341005	. 66 88	push 0x0	hOwner = NULL	
01341007	. FF15 E460340	call dword ptr ds:[<&USER32.MessageBoxA	MessageBoxA	
013410CD	> FF75 F4	push dword ptr ss:[ebp-0xC]	rpMemory = 00000002	
013410D0	. 6A 00	push 0x0	Flags = 0	(中止(A)) 重试(R) 忽略(L)
013410D2	. FF75 FC	push dword ptr ss:[ebp-0x4]	hHeap = NULL	
013410D5	. FF15 0860340	call dword ptr ds:[<&KERNEL32.HeapFree>	LHeapFree	
013410DB	. 8945 F8	mov dword ptr ss:[ebp-0x8],eax		
013410DE	. FF75 FC	push dword ptr ss:[ebp-0x4]	rhHeap = NULL	
013410E1	. FF15 0C60340	call dword ptr ds:[<&KERNEL32.HeapDestr	LHeapDestroy	
013410E7	6A 00	push 0x0		
013410E9	FF15 0060340	call dword ptr ds:[<&KERNEL32.ExitProce	kernel32.ExitProcess	
013410EF	> 6A FF	push -0x1	rexitCode = 0xFFFFFFFF	https://blog.csdn.net/weixin_43784056
013410F1	FF15 0060340	call dword ofr ds=EC&KERNEL32 ExitProce	ExitProcess	

点击中止之后,发现又要执行一个跳转,跳过了我们真正的弹框函数

0134107B		E8 88000000	call	03eef104.01341108		
01341080		83C4 10	add	esp.0x10		
01341083	-	E8 A2FFFFFF	call	03eef104.01341020		
01341088	-	8500	test	eax.eax		
0134108A		75 ØA	inz	short 03eef104.01341096		
01341080	-~	FF15 1460340	call	dword ptr ds:[<&KERNEL32.IsDebugge	TsDebuggerPresent	
01341092	-	8508	test	eax_eax	E	
01341094		9.0				
01341095		90	nop			
01341096	>	41	inc	ecx		
01341097		41	inc	ecx		
01341098		41	inc	ecx		
01341099		41	inc	ecx		
0134109A		98	nop			
0134109B		8B55 F4	mov	edx,dword ptr ss:[ebp-0xC]		
0134109E		E8 5DFFFFFF	call	03eef104.01341000		
013410A3		9.0	nop			
013410A4		9.0	nop			
013410A5		6A 02		0x2	_Style = MB_ABORTRETRYIGNORE MB_APPLMODAL	
013410A7		68 20783401		03eef104.01347820	Flag	
013410AC		FF75 F4		dword ptr ss:[ebp-0xC]	Text = ""	
013410AF		6A 00		0x 0	hOwner = NULL	
013410B1		FF15 E460340	call	dword ptr ds:[<&USER32.MessageBoxA)	MessageBoxA	
013410B7		EB 14	jmp			
01341089	>	6A 02		0x2	_Style = MB_ABORTRETRYIGNORE MB_APPLMODAL	
013410BB		68 <u>20783401</u>		03eef104.01347820	Flag	
01341000		8B45 F4	mov	eax,dword ptr ss:[ebp-0xC]		
013410C3		40	inc	eax		
013410C4		50		eax	Text = 00000003 ???	
01341005		6A 00	push	0x 0	hOwner = NULL	
013410C7		FF15 <u>E460340</u>	call	dword ptr ds:[<&USER32.MessageBoxA	LMessageBoxA	
013410CD	>	→FF75 F4		dword ptr ss:[ebp-0xC]	rpMemory = 00B907D0	
013410D0		6A 00		0x 0	Flags = 0	
013410D2		FF75 FC	push	dword ptr ss:[ebp-0x4]	hHeap = 00B90000	
013410D5		FF15 0860340	call	dword ptr ds:[<&KERNEL32.HeapFree>	LHeapFree	
013410DB		8945 F8	MOV	dword ptr ss:[ebp-0x8],eax		
013410DE		FF75 FC	push	dword ptr ss:[ebp-0x4]	ChHeap = 00890000	
013410E1		FF15 0C60340	call	dword ptr ds:[<&KERNEL32.HeapDestro	CheapVestroy	
013410E7		6A UU	push	02.0		
013410E9		FF15_0060340	call	dword ptr ds:[<&KERNEL32.ExitProces	kernel32.ExitProcess	
013410EF	>	6A FF	push	-0x1	ExitCode = 0xFFFFFFF	https://blog.csdn.net/weixin_43784056
013410F1		FF15 0060340	call	dword ptr ds:[<&KERNEL32.ExitProce	LExitProcess	

将这个跳转nop掉,接着F8,就可以看到flag了



3、分析代码写脚本

```
main函数代码
```

```
int __cdecl __noreturn main(int argc, const char **argv, const char **envp)
{
  int v3; // ecx
  CHAR *lpMem; // [esp+8h] [ebp-Ch]
  HANDLE hHeap; // [esp+10h] [ebp-4h]
  hHeap = HeapCreate(0x40000u, 0, 0);
  lpMem = (CHAR *)HeapAlloc(hHeap, 8u, MaxCount + 1);
  memcpy_s(lpMem, MaxCount, &unk_409B10, MaxCount);
  if ( sub_40102A() || IsDebuggerPresent() )
  {
    __debugbreak();
    sub_401000(v3 + 4, lpMem);
    ExitProcess(0xFFFFFFFF);
  }
  MessageBoxA(0, lpMem + 1, "Flag", 2u);
  HeapFree(hHeap, 0, lpMem);
  HeapDestroy(hHeap);
  ExitProcess(0);
}
```

关键函数sub_401000的两个参数,v3后面没有用到,向上找lpMem的赋值语句,memcpy_s,将unk_409B10地址的值给了它,双击查看

.data:00409B0C		db	0
.data:00409B0D		db	0
.data:00409B0E		db	0
.data:00409B0F		db	0
.data:00409B10	unk_409B10	ð db	ØBBh
.data:00409B11		db	0CCh
.data:00409B12		db	0A0h
.data:00409B13		db	ØBCh
.data:00409B14		db	0DCh
.data:00409B15		db	0D1h
.data:00409B16		db	ØBEh
.data:00409B17		db	0B8h
.data:00409B18		db	0CDh
.data:00409B19		db	0CFh
.data:00409B1A		db	ØBEh
.data:00409B1B		db	0AEh
.data:00409B1C		db	0D2h
.data:00409B1D		db	0C4h
.data:00409B1E		db	0ABh
.data:00409B1F		db	82h
.data:00409B20		db	0D2h
.data:00409B21		db	0D9h
.data:00409B22		db	93h
.data:00409B23		db	0B3h
.data:00409B24		db	0D4h
.data:00409B25		db	ØDEh
.data:00409B26		db	93h
.data:00409B27		db	0A9h
.data:00409B28		db	0D3h
.data:00409B29		db	0CBh
.data:00409B2A		db	0B8h
.data:00409B2B		db	82h
.data:00409B2C		db	0D3h
.data:00409B2D		db	0CBh
.data:00409B2E		db	Ø BEh
.data:00409B2F		db	0B9h
.data:00409B30		db	9Ah
.data:00409B31		db	0D7h
.data:00409B32		db	0CCh
.data:00409B33		db	0DDh
.data:00409B34	; rsize t	MaxCount	
.data:00409B34	MaxCount	dd	24h
data.aanaaran			

; DATA XREF: _main+33^{to}

; DATA XREF: _main+18[†]r

```
进入sub_401000函数内部,代码
```

```
unsigned int __fastcall sub_401000(int a1, int a2)
{
  int v2; // esi
  unsigned int v3; // eax
  unsigned int v4; // ecx
  unsigned int result; // eax
  v2 = dword_409B38;
  v3 = a2 + 1 + strlen((const char *)(a2 + 1)) + 1;
  v4 = 0;
  result = ((v3 - (a2 + 2)) >> 2) + 1;
  if ( result )
  {
    do
      *(_DWORD *)(a2 + 4 * v4++) ^= v2;
    while ( v4 < result );</pre>
  }
  return result;
}
```

a2也就是lpMem,发现后面的异或语句有v2,向上找v2的赋值语句,找到v2 = dword_409B38,双击 dword_409B38,找到内容

.data:00409B34 MaxCount	dd 24h	; DATA XREF: _main+18†r
.data:00409B34	dd ØDDCCAABBh	; _main+2D↑r : DATA XREE: sub 401000+1↑r
.data:00409B3C	align 10h	, <i>billin include</i> _locobolini
.data:00409B40 ; char *dword_	409B40	
.data:00409B40 dword_409B40 .data:00409B40	dd Ø	; DATA XREF:tmainCRTStartup+B5↑w ;setenvp+F↑r

这里是四个字节显示的,又由于小端存储,所以顺序是颠倒的,我们可以将其转换成一个字节查看

🔁 🖬 🛛 🗢 🔺 🚽 🖓 🛍 🛍	🐃 🖊 🌭] 🔺 🤍]		at 🐨 🛪 🖬 🗹 👗 📋	▶ 🔲 🖸 尤墹讧器		ユー *2 💽 🗍 💷					
📄 库函数 📕 常规函数 📕 指令 🗌 数	据 📕 未知 👘 外部符号	T T									
<u>f</u> 函数窗口	□ & ×		IDA View-A		伪代码	×	0	十六进制视图-1		结构体	×
函数名称	段 ≛▲			.data:00409B0F		db 0					
f sub_401000	.text 0			.data:00409B10 unk	_409B10	db ØBBh		; DATA XREF: _mai	n+33†o		
f sub_40102A	.text 0			.data:00409B11		db 0CCh					
f _main	.text 0			.data:00409812		db 0A0h					
fsecurity_check_cookie(x)	.text O			.data:00409015		db ØbCh					
f _memcpy_s	.text O			data:00409815		db 0D1h					
<pre>f _fast_error_exit</pre>	.text O			.data:00409816		db ØBFh					
<u>f</u> tmainCRTStartup	.text O			.data:00409B17		db 0B8h					
f start	.text O			.data:00409B18		db 0CDh					
<pre>freport_gsfailure</pre>	.text O			.data:00409B19		db ØCFh					
f _memset	.text O			.data:00409B1A		db 0BEh					
f _memcpy	.text O			.data:00409B1B		db ØAEh					
f sub_401801	.text O			.data:00409B1C		db 0D2h					
<pre>fcall_reportfault</pre>	.text O			.data:00409B1D		db 0C4h					
<pre>finvoke_watson</pre>	.text O			.data:0040981E		db ØABN					
finvalid_parameter	.text 0			.uata:0040901F		db apah					
finvalid_parameter_noinfo	.text O			data:00409020		db 002h					
<pre>fget_errno_from_oserr</pre>	.text 0			.data:00409822		db 93h					
ferrno	.text O			.data:00409B23		db ØB3h					
fCxxUnhandledExceptionFilter _E	XCEPTI text 0			.data:00409B24		db 0D4h					
f sub_401A32	.text U			.data:00409B25		db 0DEh					
fCrtUorExitFrocess	.text U			.data:00409B26		db 93h					
fcrtExitFrocess	.text U			.data:00409B27		db 0A9h					
J	.text U			.data:00409B28		db 0D3h					
JULLOCKEX11	.text U			data:00409B29		db ØCBh					
j_init_pointers	.text U			.data:0040982A		db 088h					
/inicterm_e	. text 0			.uala 00409020		db opsh					
f downit	text 0			.data:0040902C		db 0CBh					
f arit	text 0			.data:0040982E		db ØBEh					
f evit	text 0			.data:00409825		db 0B9h					
f cerit	text 0			.data:00409B30		db 9Ah					
f c exit	text 0			.data:00409B31		db 0D7h					
f amsg exit	text 0			.data:00409B32	\mathbf{N}	db 0CCh					
f GET RTERRMSG	text 0			.data:00409B33		db 0DDh					
f NMSG WRITE	.text 0			.data:00409B34 ; r	size Max0	ount					
F FF MSGBANNER	.text 0			.data:00409B34 Max	Count	ad 24h		; DATA XREF: _mai	n+181r		
f XcptFilter	.text 0			data:00409834		db opph		; _main+20Tr	4010001145		
f setenvp	.text 0			data:00409030 Dyt	e_405050	db 000bn		; DATA AREF: SUD_	401000T111		
f _parse_cmdline	.text 0			.data:00409834		db 0CCh					
fsetargv	.text 0			.data:00409B3B		db 0DDh					

然后根据源码写脚本,写的有点不太明白,记录一下

代码参照文章: https://www.cnblogs.com/DirWang/p/11420740.html

```
x=[0xbb,0xaa,0xcc,0xdd]
y=[0xBB,0xCC,0xA0,0xBC,0xD1,0xBE,0xB8,0xCD,0xCF,0xBE,0xAE,0xD2,0xC4,0xAB,0x82,0xD2,0xD9,0x93,0xB3,0xD4
i=0
z=[]
while i<len(y):
    t=chr(y[i]^x[i%4])
    z.append(t)
    i+=1
print(z)
print(''.join(z))</pre>
```

['\x00', 'f', 'l', 'a', 'g', '{', 'r', 'e', 'v', 'e', 'r', 's', 'i', 'n', 'g', '_', 'i', 's', '_', 'n', 'o', 't', '_', 't', 'h', 'a', 't', '_', 'h', 'a', 'r', 'd', '!', '}, '\x00', '\x00'] flag{reversing_is_not_that_hard!}

这里就可以知道为什么调用第一个弹窗会输出空白,因为第一个弹窗函数,是直接从第一个字符输出的,但是 第一个字符解码后为'\0',直接截断,所以会输出空白,第二个弹窗是从lpMem+1开始输出的