

# Writeup of NJUPT CTF platform's some easy Reverse

原创

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[Reverse of CTF](#) 专栏收录该内容

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订阅专栏

## 2<sup>nd</sup> -ReadAsm2

本题主要考查基础的汇编阅读能力

```
int main(int argc, char const *argv[])
{
    char input[] = {0x0, 0x67, 0x6e, 0x62, 0x63, 0x7e, 0x74, 0x62, 0x69, 0x6d,
                   0x55, 0x6a, 0x7f, 0x60, 0x51, 0x66, 0x63, 0x4e, 0x66, 0x7b,
                   0x71, 0x4a, 0x74, 0x76, 0x6b, 0x70, 0x79, 0x66, 0x1c};

    func(input, 28);
    printf("%s\n", input+1);
    return 0;
}
```

```
0000000004004e6 <func>:
4004e6: 55          push    rbp
4004e7: 48 89 e5    mov     rbp, rsp
4004ea: 48 89 7d e8 mov     QWORD PTR [rbp-0x18], rdi
4004ee: 89 75 e4    mov     DWORD PTR [rbp-0x1c], esi
4004f1: c7 45 fe 01 00 00 00 mov     DWORD PTR [rbp-0x4], 0x1
4004f8: eb 28      jmp     400522 <func+0x3c>
4004fa: 8b 45 fc    mov     eax, DWORD PTR [rbp-0x4]
4004fd: 48 63 d0    movsxd rdx, eax
400500: 48 8b 45 e8 mov     rax, QWORD PTR [rbp-0x18]
400504: 48 01 d0    add     rax, rdx
400507: 8b 55 fc    mov     edx, DWORD PTR [rbp-0x4]
40050a: 48 63 ca    movsxd rcx, edx
40050d: 48 8b 55 e8 mov     rdx, QWORD PTR [rbp-0x18]
400511: 48 01 ca    add     rdx, rcx
400514: 0f b6 0a    movzx  ecx, BYTE PTR [rdx]
400517: 8b 55 fc    mov     edx, DWORD PTR [rbp-0x4]
40051a: 31 ca      xor     ecx, ecx
40051c: 88 10      mov     BYTE PTR [rax], dl
40051e: 83 45 fc 01 add     DWORD PTR [rbp-0x4], 0x1
400522: 8b 45 fc    mov     eax, DWORD PTR [rbp-0x4]
400525: 3b 45 e4    cmp     eax, DWORD PTR [rbp-0x1c]
400528: 7e d0      jle    4004fa <func+0x14>
40052a: 90        nop
40052b: 5d        pop    rbp
40052c: c3        ret

rbp寄存器, 入栈
rdp=rsp
rbp中的首地址0x18 (考虑到数组与首地址的关系) input=rdi (引入input)
从esi寄存器引入第二个量28
rbq中0x1地址赋值为0x1

eax=1
rdx=eax=1
rax=*input
rax=rax+rdx=*input+1
edx=1
rcx=edx=1
rdx=*input
rdx=rdx+rcx=*input+1
ecx=*input+1
edx=1
edx=edx^ecx=1^*input+1='f'
rax=NULL
*rbp-0x4+=1=2
eax=2
compare 2 with 28
-----
rbp=null
```

改写成python脚本:

详见project: [fresher01/cm1.py](#)

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The screenshot shows the PyCharm IDE interface. The top toolbar includes icons for Project, Run, Debug, and other actions. The main editor window displays the code for `cm1.py`, which is a Python script that iterates over a list of hexadecimal values and prints the corresponding character. The code is as follows:

```
#!/usr/bin/env python
input = [0x0, 0x67, 0x6e, 0x62, 0x63, 0x7e, 0x74, 0x62, 0x69, 0x6d,
         0x55, 0x6a, 0x7f, 0x60, 0x51, 0x66, 0x63, 0x4e, 0x66, 0x7b,
         0x71, 0x4a, 0x74, 0x76, 0x6b, 0x70, 0x79, 0x66, 0x1c]
a = ''
for i in range(1, 29):
    a += chr(input[i]^i)
```

The bottom panel shows the execution output for the `cm1` process:

```
C:\Python27\python.exe C:/Users/76923/PycharmProjects/fresher01/cm1.py
flag{read_asm_is_the_basic}
Process finished with exit code 0
```

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顺利拿到flag

4<sup>th</sup>-WxyVM

这题目，贼鸡儿烦~

话不多说，IDA pro打开WxyVM1，发现是ELF文件，找到main函数，发现调用了sub\_4005B6函数，F5调出伪代码

```
int64 sub_4005B6()
{
    unsigned int v0; // ST04_4@3
    int64 result; // rax@3
    signed int i; // [sp+0h] [bp-10h]@1
    char v3; // [sp+8h] [bp-8h]@3

    for ( i = 0; i <= 14999; i += 3 )
    {
        v0 = byte_6010C0[(signed int64)i];
        v3 = byte_6010C0[(signed int64)(i + 2)];
        result = v0;
        switch ( v0 )
        {
            case 1u:
                result = byte_6010C0[(signed int64)(i + 1)];
                *(&byte_604B80 + result) += v3;
                break;
            case 2u:
                result = byte_6010C0[(signed int64)(i + 1)];
                *(&byte_604B80 + result) -= v3;
                break;
            case 3u:
                result = byte_6010C0[(signed int64)(i + 1)];
                *(&byte_604B80 + result) ^= v3;
                break;
            case 4u:
                result = byte_6010C0[(signed int64)(i + 1)];
                *(&byte_604B80 + result) *= v3;
                break;
            case 5u:
                result = byte_6010C0[(signed int64)(i + 1)];
                *(&byte_604B80 + result) ^= *(&byte_604B80 + byte_6010C0[(signed int64)(i + 2)]);
                break;
            default:
                continue;
        }
    }
    return result;
}
```

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发现byte\_6010C0数组的15000个元素按顺序三个一组分成5000组子序列，记子序列为An[3], n={1, 2, 3, ..., 5000}, An中的三个元素主导着该函数运行

```
int64 __fastcall main(int64 a1, char **a2, char **a3)
{
    char v4; // [sp+Bh] [bp-5h]@1
    signed int i; // [sp+Ch] [bp-4h]@3

    puts("[WxyVM 0.0.1]");
    puts("input your flag:");
    scanf("%s", &byte_604B80);
    v4 = 1;
    sub_4005B6();
    if ( strlen(&byte_604B80) != 24 )
        v4 = 0;
    for ( i = 0; i <= 23; ++i )
    {
        if ( *(&byte_604B80 + i) != dword_601060[i] )
            v4 = 0;
    }
    if ( v4 )
        puts("correct");
    else
        puts("wrong");
    return 0LL;
}
```

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不妨认为byte\_604B80数组有24个元素，

且发现dword\_601060 = [C4, 34, 22, B1, D3, 11, 97, 7, DB, 37, C4, 6, 1D, FC, 5B, ED, 98, DF, 94, D8, B3, 84, CC, 8, ]

(注意数组各元素的地址逐个间隔4位，因为dword为4字节型，所以不要把多余的FF, 00读入)

但是正当我打算写python脚本时，不知道该怎么把byte\_6010C0给dump下来……于是疯狂百度，求助IDC（IDA pro自带的脚本）Shift+F2召唤Execute script脚本，借鉴了无数例子（甚至某个巨佬CSDN上的wp）之后终于成功

```
Please enter script body

auto i;
for ( i = 14997; i >= 0; i = i - 3 )
{
    auto v0 = Byte(0x6010C0+i);
    auto v3 = Byte(0x6010C0+(i + 2));
    auto result = v0;
    if(v0==1){
        result =Byte(0x6010C0+(i + 1));
        PatchByte(0x601060 + result*4,Byte(0x601060 + result*4)-v3);
    }
    if(v0==2){
        result =Byte(0x6010C0+(i + 1));
        PatchByte(0x601060 + result*4,Byte(0x601060 + result*4)+v3);
    }
    if(v0==3){
        result =Byte(0x6010C0+(i + 1));
        PatchByte(0x601060 + result*4,Byte(0x601060 + result*4)^v3);
    }
    if(v0==4){
        result =Byte(0x6010C0+(i + 1));
        PatchByte(0x601060 + result*4,Byte(0x601060 + result*4)/v3);
    }
    if(v0==5){
        result =Byte(0x6010C0+(i + 1));
        PatchByte(0x601060 + result*4,Byte(0x601060 + result*4)^Byte(0x601060+v3*4));
    }
    else
        continue;
}

for(i=0;i<24;i++)
Message("%c",Byte(0x601060+i*4))

Line:31 Column:1
4
Run Export Import Save
```

运行得结果nctf{Embr4ce\_Vm\_j0in\_R3}

（默默说一句……IDC脚本真的是懒人福利，有些时候就是抄一抄函数~~~）

（emmmmmmmIDApthon也是不错的脚本）