## PWN collision [pwnable.kr]CTF writeup题解系列2



先看看题目

collision - 3 pt [writeup]	
Daddy told me about cool MD5 hash collision today. I wanna do something like that too!	
ssh col@pwnable.kr -p2222 (pw:guest)	
pwned (15539) times. early 30 pwners are : cd80 🗘	
Flag?:	
https://blog.csdn.net	lastergohom

都是简单题目,我直接把过程贴出来

root@mypwn:/ctf/work/reverse# ssh col@pwnable.kr -p2222 col@pwnable.kr's password:

	                 /	/       o       _      _	0   0   0	_ )        _  _	   	/ _/   _      _				
- Site admin :	daehee87	7@gatech	.edu							
- IRC : irc.netgarage.org:6667 / #pwnable.kr										
- Simply type	"irssi" d	command t	to joi	in II	RC r	NOW				
- files under /tmp can be erased anytime. make your directory under /tmp										
- to use peda, issue `source /usr/share/peda/peda.py` in gdb terminal										
Last login: Tu	e Dec 31	23:39:30	ð 2019	) fr	om 1	125.238	8.93.17			
col@prowl:~\$ ]	.s -la									
total 36										
drwxr-x	root	col	4096	0ct	23	2016				
drwxr-xr-x 116	; root	root	4096	Nov	12	21:34	•••			
d 2	root	root	4096	Jun	12	2014	.bash_history			
-r-sr-x 1	. col_pwn	col	7341	Jun	11	2014	col			
-rw-rr 1	. root	root	555	Jun	12	2014	col.c			
-rr 1	. col_pwn	col_pwn	52	Jun	11	2014	flag			
dr-xr-xr-x	root	root	4096	Aug	20	2014	.irssi			
drwxr-xr-x	root	root	4096	0ct	23	2016	.pwntools-cache			
col@prowl:~\$ e	xit									
logout										
Connection to	pwnable.k	kr closed	d.							
root@mypwn:/ct	:f/work/re	everse# s	scp co	o1@pv	wnat	le.kr	:/home/col/col ./			
ssh: connect t	o host pv:	wnable.kr	r port	t 22	: Co	onnect	ion refused			
root@mypwn:/ctf/work/reverse# scp -P 2222 col@pwnable.kr:/home/col/col ./										
col@pwnable.kr	's passwo	ord:								
col								100%	7341	26.7KB/
root@mypwn:/ct	:f/work/re	everse#								

下载之后打开ida做反编译,代码如下:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
  int result; // eax
  if ( argc > 1 )
  {
    if ( strlen(argv[1]) == 20 )
    {
      if ( check_password((int)argv[1]) == hashcode )
        system("/bin/cat flag");
      else
        puts("wrong passcode.");
     result = 0;
    }
    else
   {
      puts("passcode length should be 20 bytes");
      result = 0;
   }
  }
  else
  {
    printf("usage : %s [passcode]\n", *argv);
    result = 0;
  }
  return result;
}
int __cdecl check_password(int *arr_dwPasscode)
{
  signed int i; // [esp+4h] [ebp-Ch]
  int v3; // [esp+8h] [ebp-8h]
  v3 = 0;
  for ( i = 0; i <= 4; ++i )
   v3 += arr_dwPasscode[i];
  return v3;
}
```

还有一个关键变量定义

.data:0804A020	public hashcode
.data:0804A020 hashcode	dd 21DD09ECh

然后就是要让下面这个判断成立

```
if ( check_password((int)argv[1]) == hashcode )
  system("/bin/cat flag");
```

那就根据题目的意思写入5个32位的整数,因为不能有null(\x00),我就设置了4个p32(0x01010101),这样就没有null了。

具体的python脚本如下:

```
#!/usr/bin/env python
from pwn import *
context.log_level = 'debug'
process_name = './col'
passcode = 0x21DD09EC
payload = p32(passcode-4*0x01010101) + p32(0x01010101)*4
p = process(argv=[process_name, payload], env={'LD_LIBRARY_PATH':'./'})
# p = process([process_name], env={'LD_LIBRARY_PATH':'./'})
# elf = ELF(process_name)
p.recv()
p.interactive()
```

服务器上不能写文件,但是可以打开python,执行情况如下:

#coding:utf8

```
col@prowl:~$ python
Python 2.7.12 (default, Nov 12 2018, 14:36:49)
[GCC 5.4.0 20160609] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> #coding:utf8
... #!/usr/bin/env python
. . .
... from pwn import *
>>>
... context.log_level = 'debug'
>>> process_name = './col'
>>> passcode = 0x21DD09EC
>>> payload = p32(passcode-4*0x01010101) + p32(0x01010101)*4
>>> p = process(argv=[process_name, payload], env={'LD_LIBRARY_PATH':'./'})
>>> # p = process([process_name], env={'LD_LIBRARY_PATH':'./'})
... # elf = ELF(process_name)
. . .
>>> p.recv()
[DEBUG] Received 0x34 bytes:
   'daddy! I just managed to create a hash collision :)\n'
'daddy! I just managed to create a hash collision :)\n'
>>> p.interactive()
[*] Switching to interactive mode
[*] Process './col' stopped with exit code 0 (pid 319647)
[*] Got EOF while reading in interactive
[DEBUG] Sent 0x1 bytes:
   '\r' * 0x1
[*] Got EOF while sending in interactive
```