

# LSB图像隐写（代码真实有效）

原创

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LSB 隐写算法，将水印图像藏于载体图像，循环隐藏、（亲测有效）

```
coverimg = imread('LR4gray512.bmp'); % 读取载体图像
```

```
ste_cover = coverimg;
```

```
[M,N] = size(coverimg); % 获取载体图像的行M和列N
```

```
figure, imshow(coverimg);
```

```
title('载体图像');
```

```
msgimg = (imread('panda64.bmp')); % 读取水印图像,并转化为灰度图
```

```
[m,n]=size(msgimg);
```

```
figure, imshow(msgimg);
```

```
title('需要被隐藏二值化图像');
```

```
length=m*n;
```

```
%p=0;
```

```
%隐写循环
```

```
for q=1:M/m
```

```
for p=1:N/n
```

```
for x=(q-1)*64+1:q*64
```

```
for y=(p-1)*64+1:p*64
```

```
ste_cover(x,y)=bitset(ste_cover(x,y),1,msgimg(mod(x,64)+1,mod(y,64)+1));
```

```
end
```

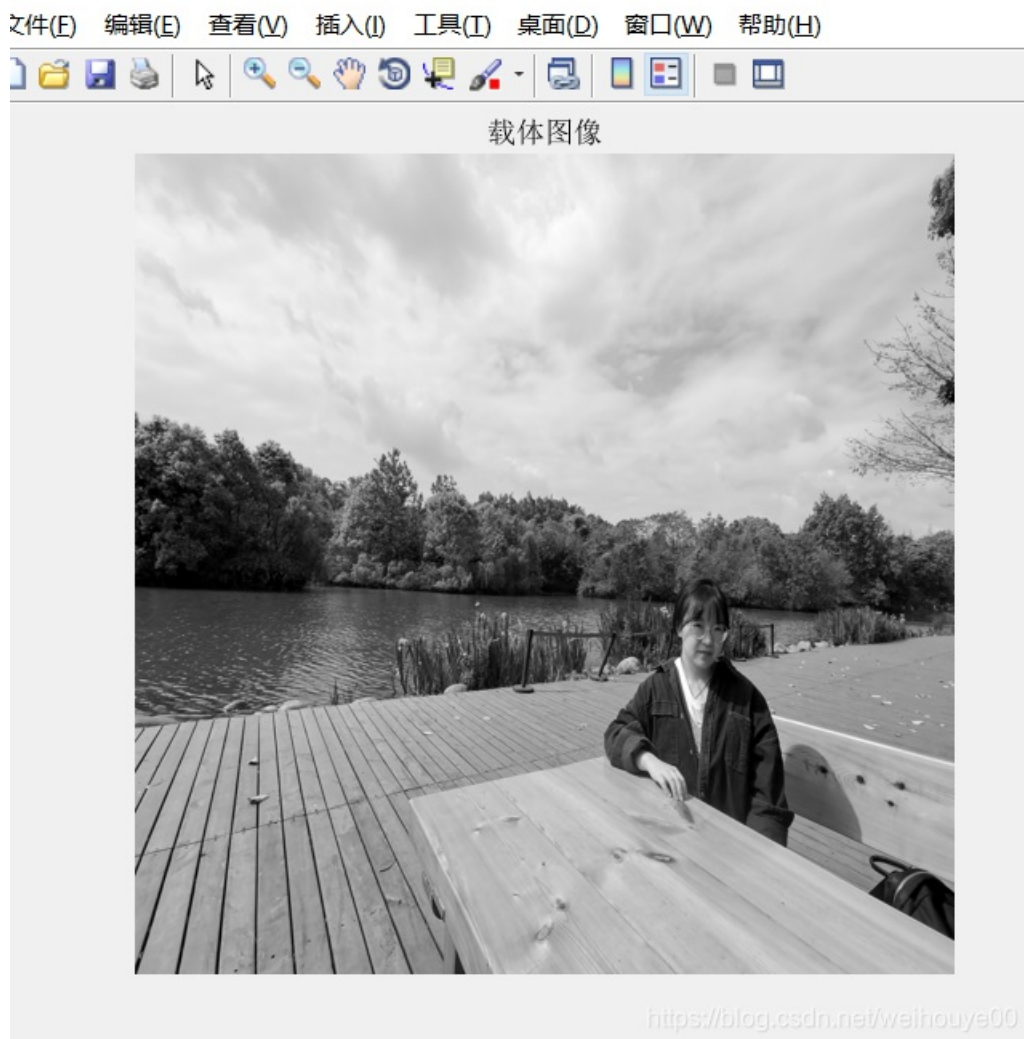
```
end
```

```
end
```

```
end
```

```
imshow(ste_cover)
imwrite(ste_cover,'LRpanda.bmp')
ste_cover1=bitget(ste_cover,1);
imshow(255*ste_cover1);
```

Figure 1



提取水印图像