

2021第二届“祥云杯”网络安全大赛 部分Writeup

原创

塞纳河畔的春水 于 2021-08-23 14:48:59 发布 2102 收藏 5

分类专栏: [CTF_Writeup](#) 文章标签: [网络安全](#)

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[CTF_Writeup](#) 专栏收录该内容

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订阅专栏

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MISC

ChieftainsSecret

The screenshot shows a CTF challenge window titled "ChieftainsSecret". It features a blue background with a crown icon and the text "ChieftainsSecret" at the top. Below the title, there are three crown icons with IDs: T750263, T749616, and T748863. The challenge description reads: "Our agent risked his life to install a mysterious device in the immemorial telephone, can you find out the chieftain's telephone number? Flag format: flag{11 digits}". Below the description, there are two buttons: "附件下载 提取码 (GAME) 备用下载" and "提交". At the bottom left, there is a "Flag:" label and an input field. The bottom right corner shows the URL "https://blog.csdn.net/qq_42815161".

题目描述: Our agent risked his life to install a mysterious device in the immemorial telephone, can you find out the chieftain's telephone number? Flag format: flag{11 digits}

ChieftainsSecret.jpg - Windows 照片查看器

文件(F) 打印(P) 电子邮件(E) 刻录(U) 打开(O)



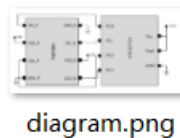
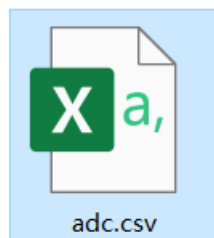
https://blog.csdn.net/qq_42815161

ChieftainsSecret.jpg

题目附件给了一张老式轮盘电话机图片, 猜测图片藏了东西, 直接上kali分离。

foremost ChieftainsSecret.jpg

得到一个RAR压缩包, 直接解压, 里面包含adc.csv和diagram.png两个文件。



adc.csv - Excel

文件 开始 插入 页面布局 公式 数据 审阅 视图 帮助 ACROBAT 团队 百度网盘 操作说明搜索

A1 PC0

| | A | B | C | D | E | F | G | H | I | J | K | L | M |
|----|------|------|------|------|---|---|---|---|---|---|---|---|---|
| 1 | PC0 | PC1 | PC2 | PC3 | | | | | | | | | |
| 2 | 3105 | 3078 | 4085 | 2117 | | | | | | | | | |
| 3 | 3108 | 3076 | 4084 | 2118 | | | | | | | | | |
| 4 | 3111 | 3061 | 4083 | 2124 | | | | | | | | | |
| 5 | 3165 | 3082 | 4068 | 2121 | | | | | | | | | |
| 6 | 3155 | 3025 | 4073 | 2122 | | | | | | | | | |
| 7 | 3180 | 3014 | 4070 | 2124 | | | | | | | | | |
| 8 | 3214 | 3019 | 4077 | 2126 | | | | | | | | | |
| 9 | 3219 | 2966 | 4058 | 2138 | | | | | | | | | |
| 10 | 3249 | 2953 | 4065 | 2139 | | | | | | | | | |
| 11 | 3279 | 2899 | 4048 | 2146 | | | | | | | | | |
| 12 | 3312 | 2875 | 4042 | 2148 | | | | | | | | | |
| 13 | 3337 | 2845 | 4038 | 2162 | | | | | | | | | |
| 14 | 3366 | 2805 | 4028 | 2170 | | | | | | | | | |
| 15 | 3400 | 2778 | 4018 | 2175 | | | | | | | | | |
| 16 | 3421 | 2757 | 3986 | 2186 | | | | | | | | | |
| 17 | 3444 | 2739 | 3999 | 2190 | | | | | | | | | |
| 18 | 3466 | 2714 | 3992 | 2202 | | | | | | | | | |
| 19 | 3466 | 2663 | 3984 | 2203 | | | | | | | | | |
| 20 | 3501 | 2668 | 3975 | 2214 | | | | | | | | | |
| 21 | 3523 | 2666 | 3969 | 2233 | | | | | | | | | |
| 22 | 3540 | 2639 | 3959 | 2235 | | | | | | | | | |
| 23 | 3548 | 2620 | 3952 | 2232 | | | | | | | | | |
| 24 | 3552 | 2616 | 3947 | 2248 | | | | | | | | | |
| 25 | 3582 | 2600 | 3936 | 2250 | | | | | | | | | |
| 26 | 3605 | 2586 | 3914 | 2265 | | | | | | | | | |
| 27 | 3612 | 2570 | 3926 | 2279 | | | | | | | | | |

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adc.csv

csv文件中包含了2162组PC0、PC1、PC2、PC3数据。

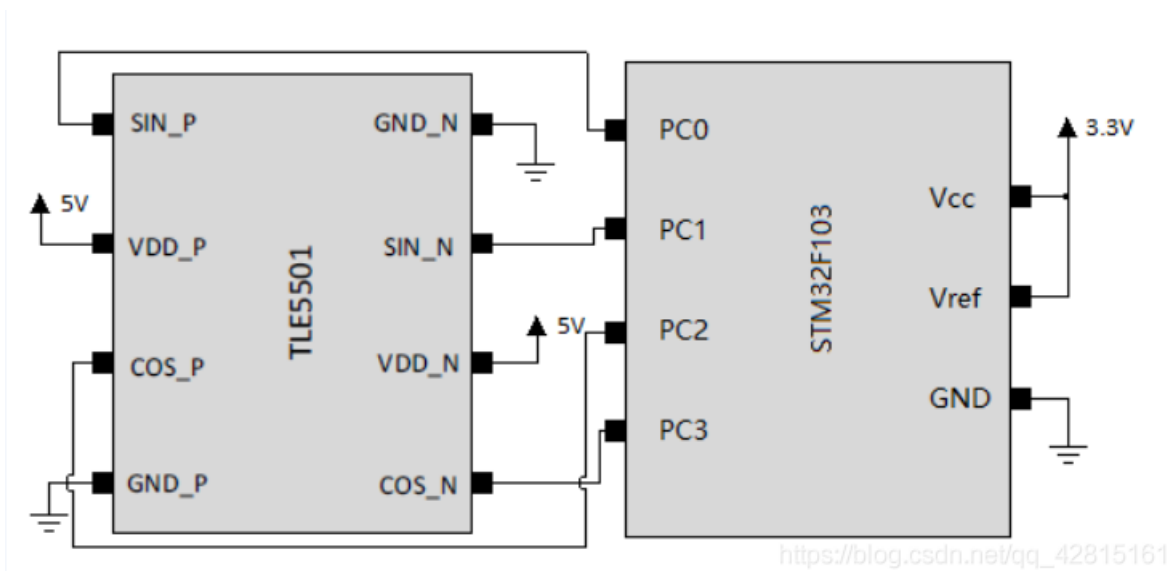
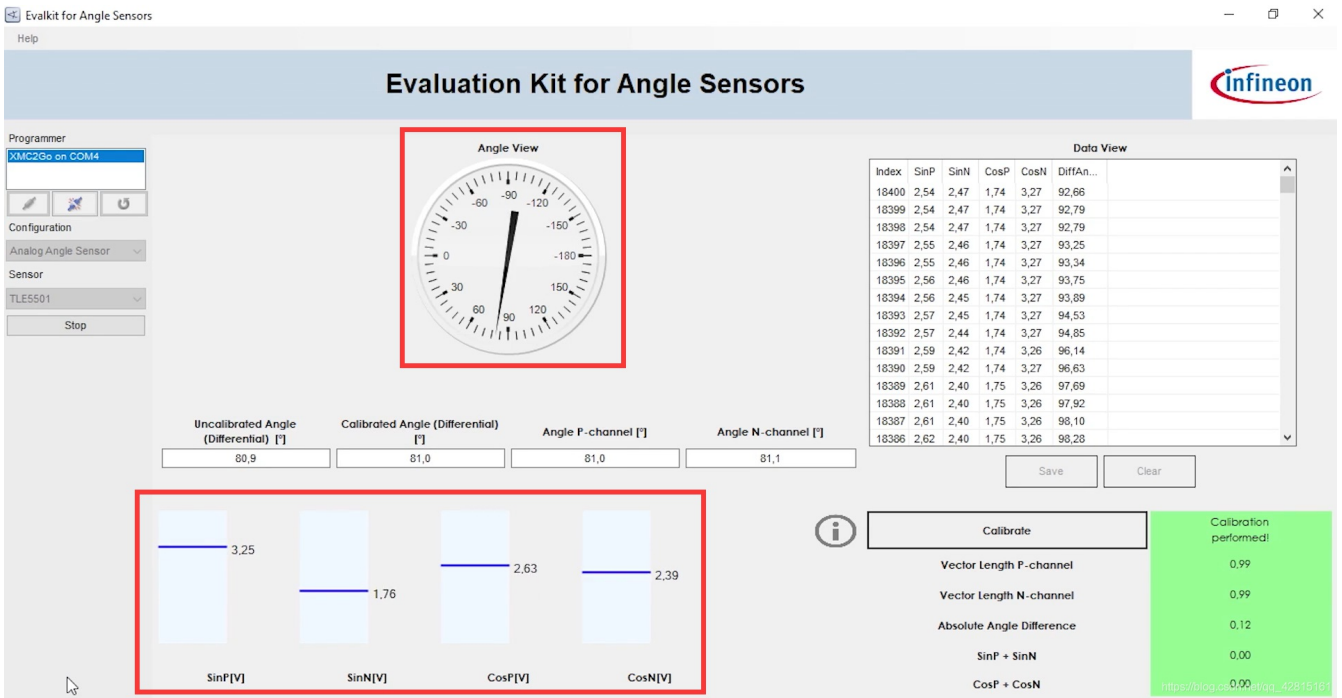


diagram.png

右边是STM32F103单片机，左边是TLE5501芯片。

查阅TLE5501资料： TLE5501 是一种基于 TMR 的 360° 角度传感器，可检测磁场的方向。这是通过测量正弦和正弦角度组件与隧道磁阻（TMR）元件实现的。这些原始信号（sin和cos）作为微分输出信号提供，可在微控制器内直接进一步处理。



Infineon 公司提供的TLE5501实物测试软件

结合电路图分析，PC0-3各自对应SIN_P、SIN_N、COS_P、COS_N引脚输出，通过计算每一组数据可以得到一个角度。并且题意说明需要十一位电话号码，猜测2162组角度模拟了老式轮盘电话机的拨号过程。

计算过程（可能比较笨）：

题目给出sin_N的范围为[2091,4098]，将其近似转化到[-1,1]方便求角度

令sin_N的范围为[sin_min,sin_max]

$sin_{ave} = (sin_{min} + sin_{max}) / 2$

$sin_{max_res} = (sin_{max} - sin_{ave})$

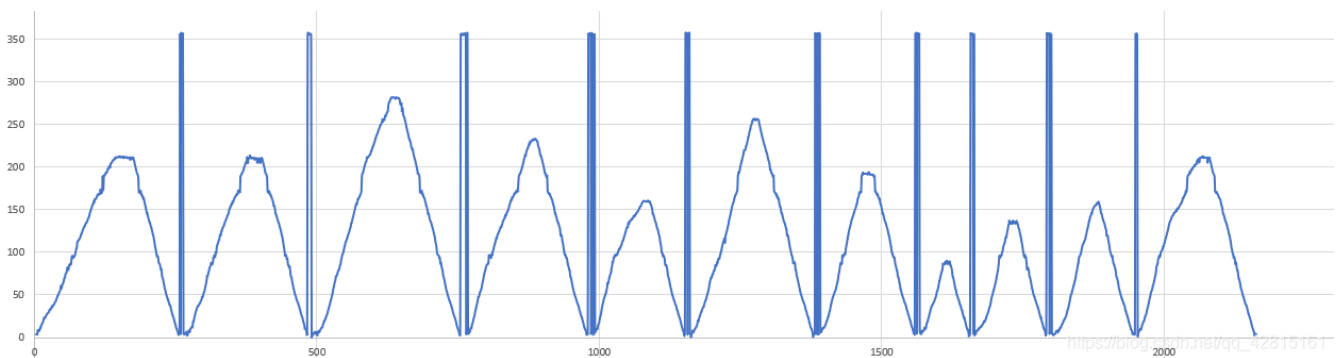
对每个sin_N的值进行转化操作： $sin_a = (sin_N - sin_{ave}) / sin_{max_res}$

cos_N操作同理得到cos_a，进一步计算 θ_a

确定 θ 数值： $\theta_t = \arcsin(sin_a) * 180 / \pi$

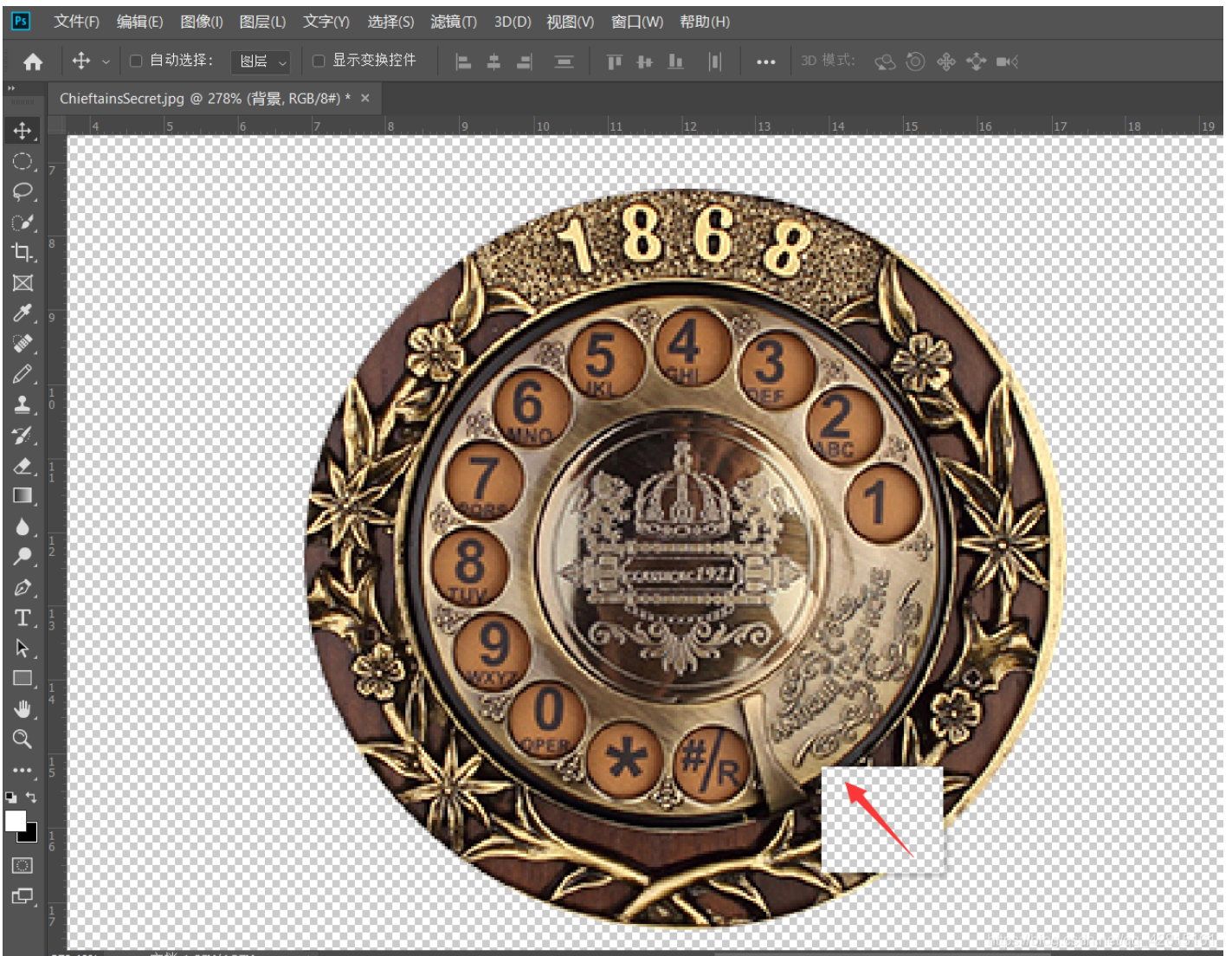
确定 θ 象限： $\theta_a = \cos_a > 0 ? \theta_t : \theta_t + 360$

如图把2162组角度变化用图表绘制，可以观察到刚好有11个波峰。

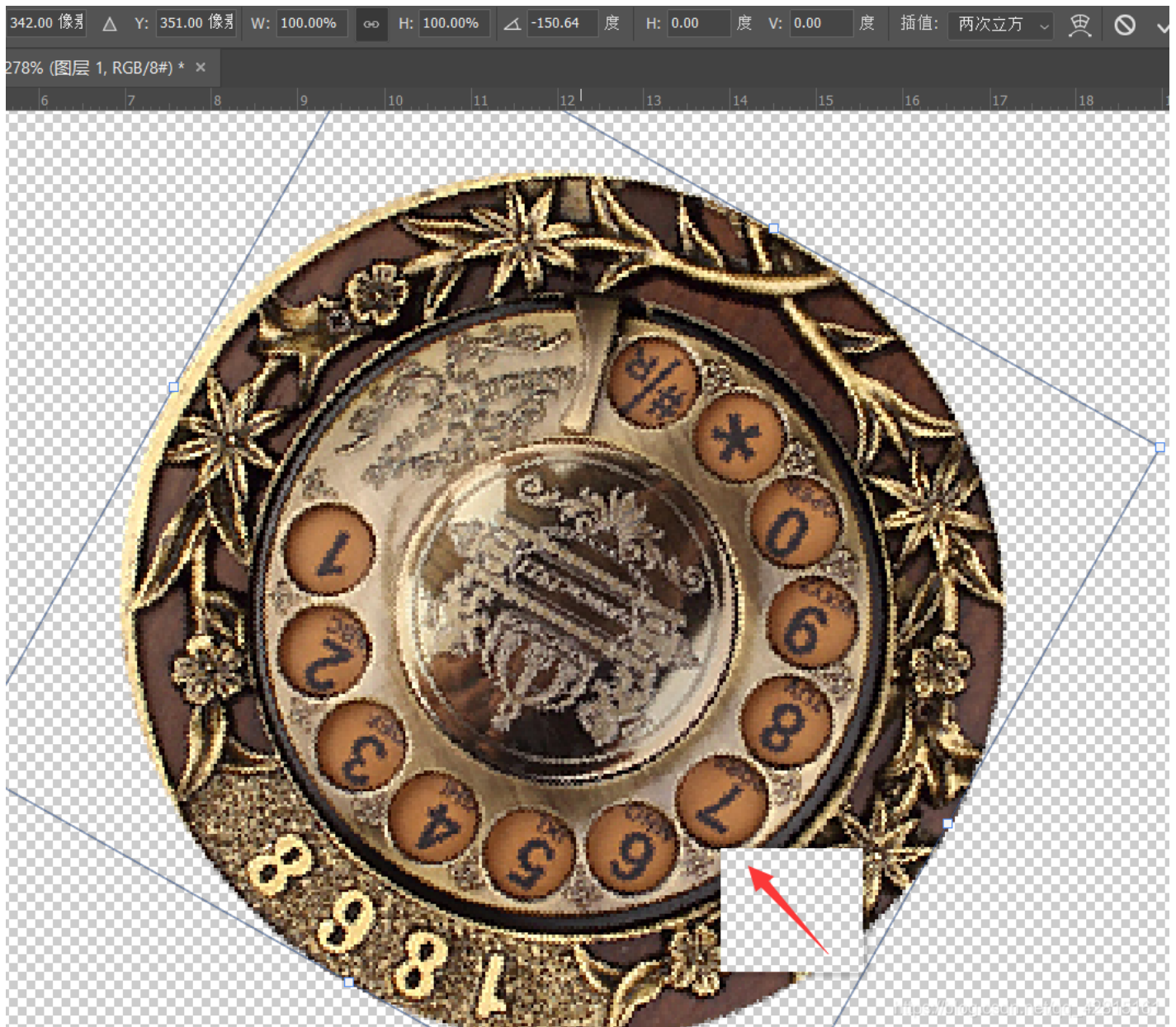


角度变化表

接下来计算角度对应老式电话上的数字，打开PS直接抠图模拟（当然直接算也是可以的/doge）。



假设波峰角度是 210° ，直接将轮盘转 210° ，观察到指向数字7，即第一个号码为7。



最终得到十一位数字：flag{77085962457}

鸣雏恋

鸣雏恋

分值：40分 已解答

👑 T747493
👑 T746252
👑 T747522

在喜欢的人面前,我可不能.....丢脸啊.....因为我,喜欢鸣人君.....

附件下载 提取码 (GAME) 备用下载

Flag :
提交

https://blog.csdn.net/qq_42815161

题目描述：在喜欢的人面前,我可不能.....丢脸啊.....因为我,喜欢鸣人君.....

层层取证



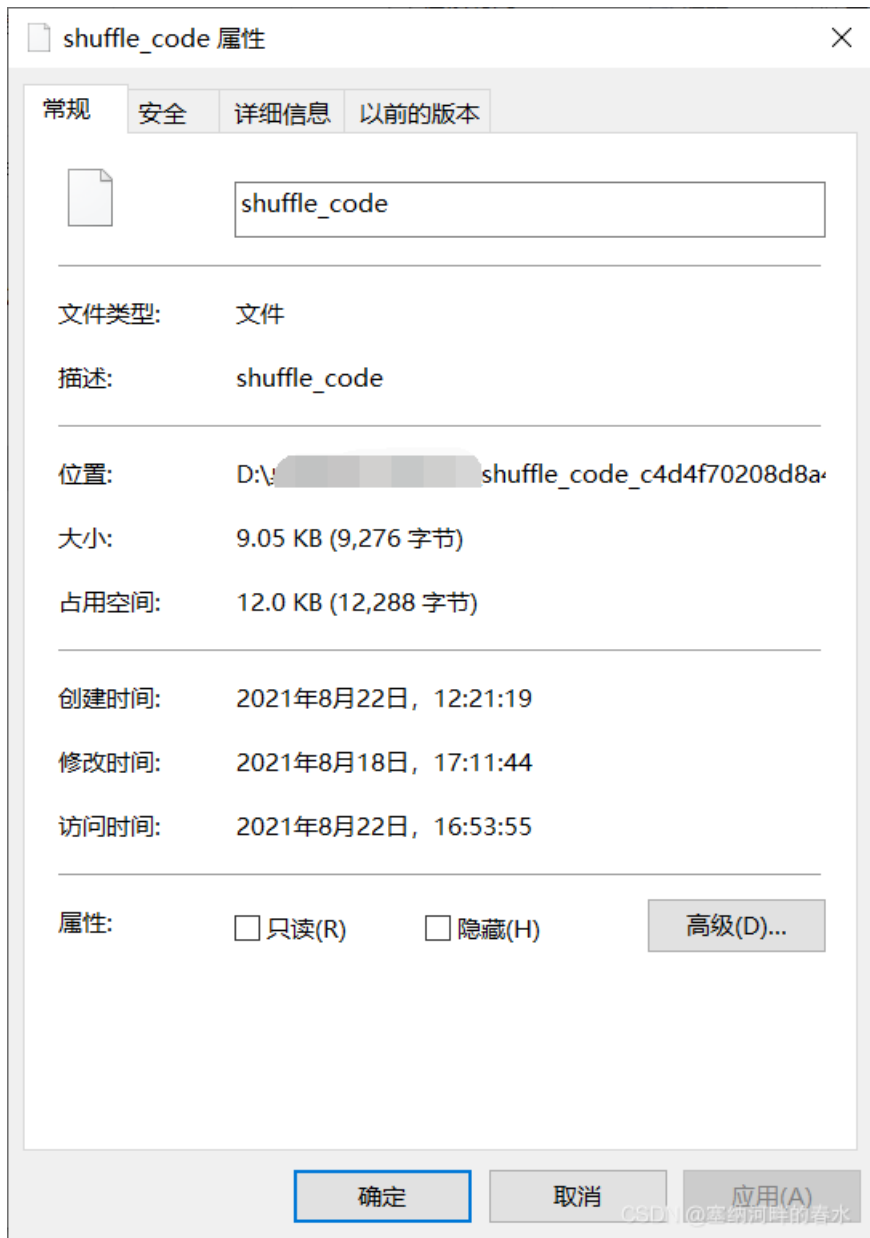
题目描述：（本题附件较大）

shuffle_code

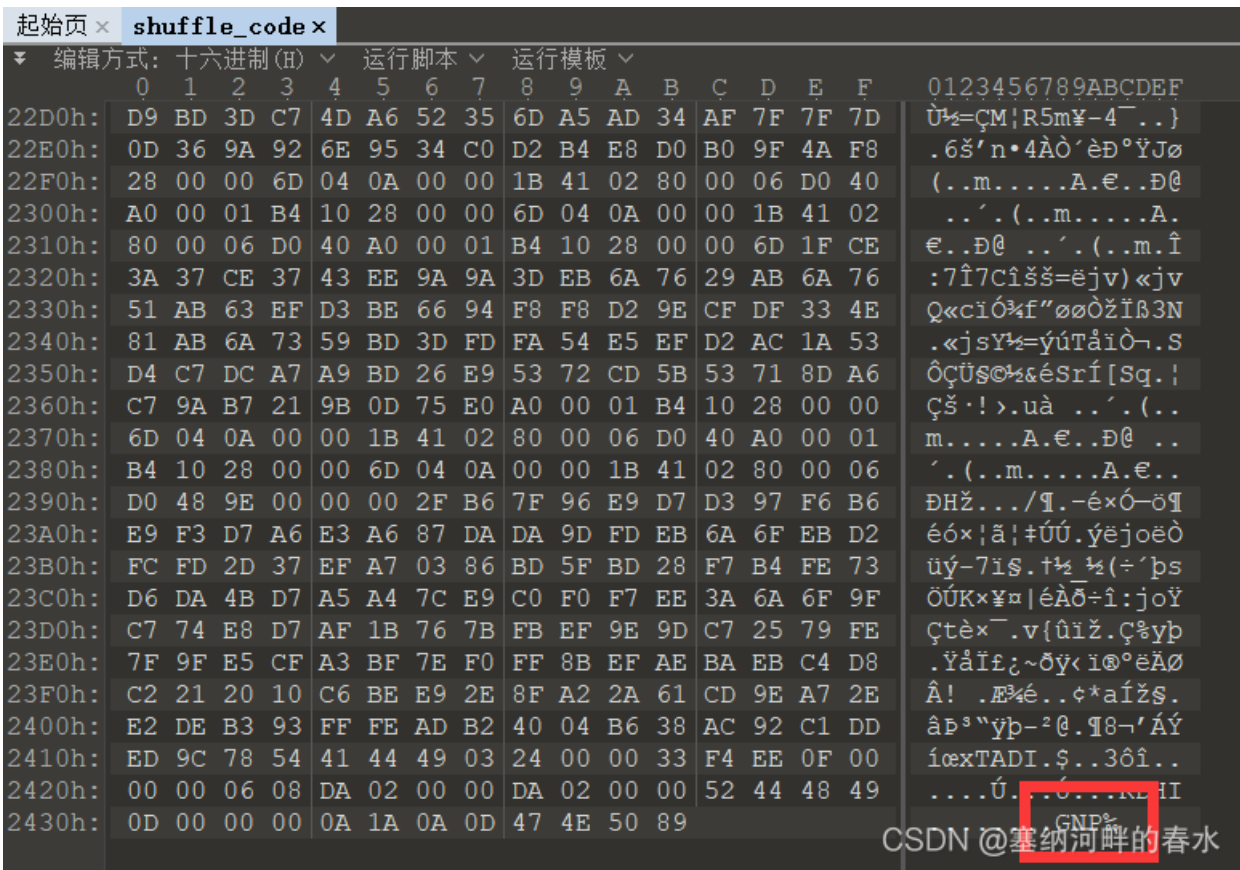


无题目描述

题目给了一个文件



用010Editor打开查看文件。观察发现，文件末尾有PNG头，猜测是个反过来的PNG。



上Pycharm将文件倒置

```
input_file = "shuffle_code"
output_file = "output.png"
with open(input_file, 'rb') as f1, open(output_file, 'wb') as f2:
    f2.write(f1.read()[::-1])
```

生成一张二维码图片。



扫码后得到行和列两组各29个数据

```
col
426327/1132122/1211132223/3113253/61531113/111312/5323125/2222/11122153/311111/14312121/11231211/2423211/26

row
31121113/12321133/13111112/13112221121/12112232/16113232/11311311/21111231/11111211/711111117/2124112211/61
```

观察到特点521(11)11猜测11代表了11位数字，联想可能为数织，解密后的答案可能为29x29的二维码。打开excel输入数据，开始解密，题目有多解，考虑到二维码的容错率选取任意一解均可。



上Pycharm爆破，大概一两分钟时间。[参考大佬代码](#)

```
data = [[1,1,1,1,1,1,1,0,1,0,1,1,0,0,1,1,0,1,0,0,1,0,1,1,1,1,1,1,1],
[1,0,0,0,0,0,1,0,1,0,1,0,0,0,1,0,0,0,0,1,1,0,1,0,0,0,0,0,1],
[1,0,1,1,1,0,1,0,1,0,1,1,1,1,1,0,0,0,0,1,1,0,1,0,1,1,1,0,1],
[1,0,1,1,1,0,1,0,0,1,0,0,1,1,1,0,0,1,1,0,1,0,1,0,1,1,1,0,1],
[1,0,1,1,1,0,1,0,1,0,0,0,0,1,0,0,0,0,1,1,0,0,1,0,1,1,1,0,1],
[1,0,0,0,0,0,1,0,0,0,1,0,0,0,1,0,0,0,1,0,0,1,0,0,1,0,0,0,0,1],
[1,1,1,1,1,1,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1,1,1,1,1,1,1],
[0,0,0,0,0,0,0,0,0,1,0,1,1,1,0,0,0,0,0,0,0,0,0,0,0,0,0,0,0],
[1,0,0,1,1,1,1,1,1,0,1,0,0,0,0,1,1,1,1,1,1,1,0,0,1,0,1,1,1],
[1,1,1,1,0,0,0,0,1,1,0,0,0,0,0,1,1,0,0,0,1,0,1,1,1,1,0,0,1],
[1,1,0,0,1,0,1,1,0,0,1,1,1,1,0,1,0,1,0,1,1,0,0,1,1,0,1,0,1],
[0,1,1,0,1,0,0,0,0,0,0,0,1,0,0,0,1,0,1,0,0,1,1,0,1,1,1,0,1],
[1,1,0,0,1,0,1,1,0,0,0,1,0,1,0,1,0,0,0,1,0,1,1,1,0,1,0,0,1],
[1,1,1,0,1,0,0,0,0,1,0,1,1,0,0,1,0,1,0,1,0,0,0,1,1,1,0,0,0],
[0,0,0,0,1,0,1,1,0,0,1,0,1,0,1,1,0,1,1,0,1,1,1,0,1,1,0,0,0],
[1,1,1,1,1,1,0,1,0,0,0,1,0,1,0,1,0,0,1,0,1,1,0,1,1,1,0,1],
[0,1,1,1,0,1,1,1,1,0,0,1,0,1,0,0,0,0,1,1,1,0,0,0,0,0,0,0,1],
[1,0,0,1,1,0,0,0,1,1,1,0,1,1,0,1,0,1,0,1,1,1,0,0,1,1,1,0,0],
[1,0,1,1,1,1,1,1,0,0,1,0,1,0,1,1,1,0,1,1,0,1,1,1,0,0,0,1,1],
[1,0,1,1,1,1,0,0,1,1,0,1,1,0,1,0,1,0,0,1,1,0,1,1,1,1,0,1,1],
[1,1,1,1,1,0,1,1,0,0,0,0,1,0,1,1,1,1,1,1,1,1,1,1,0,1,0,1],
[0,0,0,0,0,0,0,0,1,0,1,1,0,1,0,1,0,0,0,1,1,0,0,0,1,0,1,0,0],
[1,1,1,1,1,1,0,1,0,0,1,0,1,0,1,0,1,1,1,1,0,1,0,1,1,0,0,0,0],
[1,0,0,0,0,0,1,0,1,1,1,0,1,0,1,0,1,1,1,0,1,0,0,0,1,0,0,0,0],
[1,0,1,1,1,0,1,0,1,0,0,0,1,1,1,0,0,0,1,1,1,1,1,1,1,0,0,1,0],
[1,0,1,1,1,0,1,0,1,0,1,1,0,0,1,1,0,1,1,0,1,0,0,1,0,1,1,0,1],
[1,0,1,1,1,0,1,0,0,1,0,0,0,1,0,1,0,0,0,0,0,0,0,0,1,0,0,1,1],
[1,0,0,0,0,0,1,0,0,0,1,0,0,1,0,0,1,0,0,1,0,1,1,0,1,0,1,0,1],
[1,1,1,1,1,1,0,1,0,1,0,0,0,0,1,0,0,0,0,1,0,1,1,0,1,0,0,0,0]]
```

```
import pyzbar.pyzbar as pyzbar
from itertools import permutations
from PIL import Image, ImageDraw as draw
import matplotlib.pyplot as plt
from tqdm import tqdm
```

```

shuffle_1 = [9, 11, 13, 15, 17, 19]
shuffle_2 = [10, 12, 14, 16, 18]

head = data[:9]
tail = data[20:]

def body(body_1, body_2): # 获取中间部分的一种排列
    body = []
    for i in range(5):
        body.append(body_1[i])
        body.append(body_2[i])
    body.append(body_1[5])
    return [data[i] for i in body]

def draw_img(data): # 生成二维码图片
    assert len(data) == 29 and len(data[0]) == 29
    img = Image.new('RGB', (31, 31), (255,255,255))
    for i, row in enumerate(data):
        for j, pixel in enumerate(row):
            img.putpixel((j + 1, i + 1), (0,0,0) if pixel == 1 else (255,255,255))
    return img

with tqdm(total=720 * 120) as pbar:
    for body_1 in permutations(shuffle_1):
        for body_2 in permutations(shuffle_2):
            im = draw_img(head + body(body_1, body_2) + tail)
            barcodes = pyzbar.decode(im)
            pbar.update(1)
            if(len(barcodes) == 0):
                continue

            for barcode in barcodes:
                barcodeData = barcode.data.decode("utf-8")
                print(barcodeData)
                plt.imshow(im)
                plt.show()

```

爆破结果:

```
flag{31861a9-a753-47d5-8660-a8cada6c599e}
```

Reverse

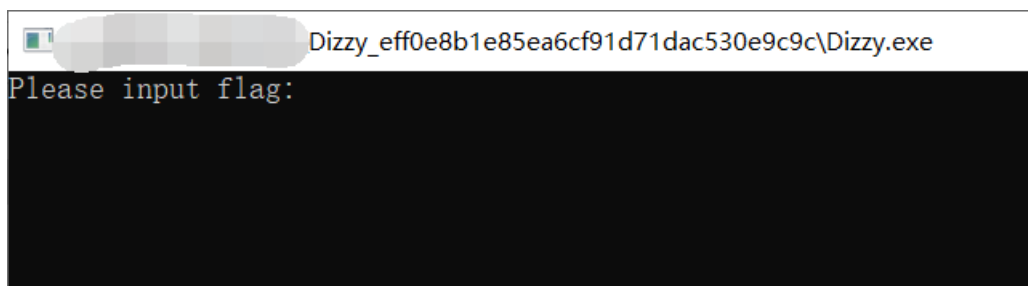
Rev_Dizzy



题目描述：逆向分析要依赖工具，更要相信自己



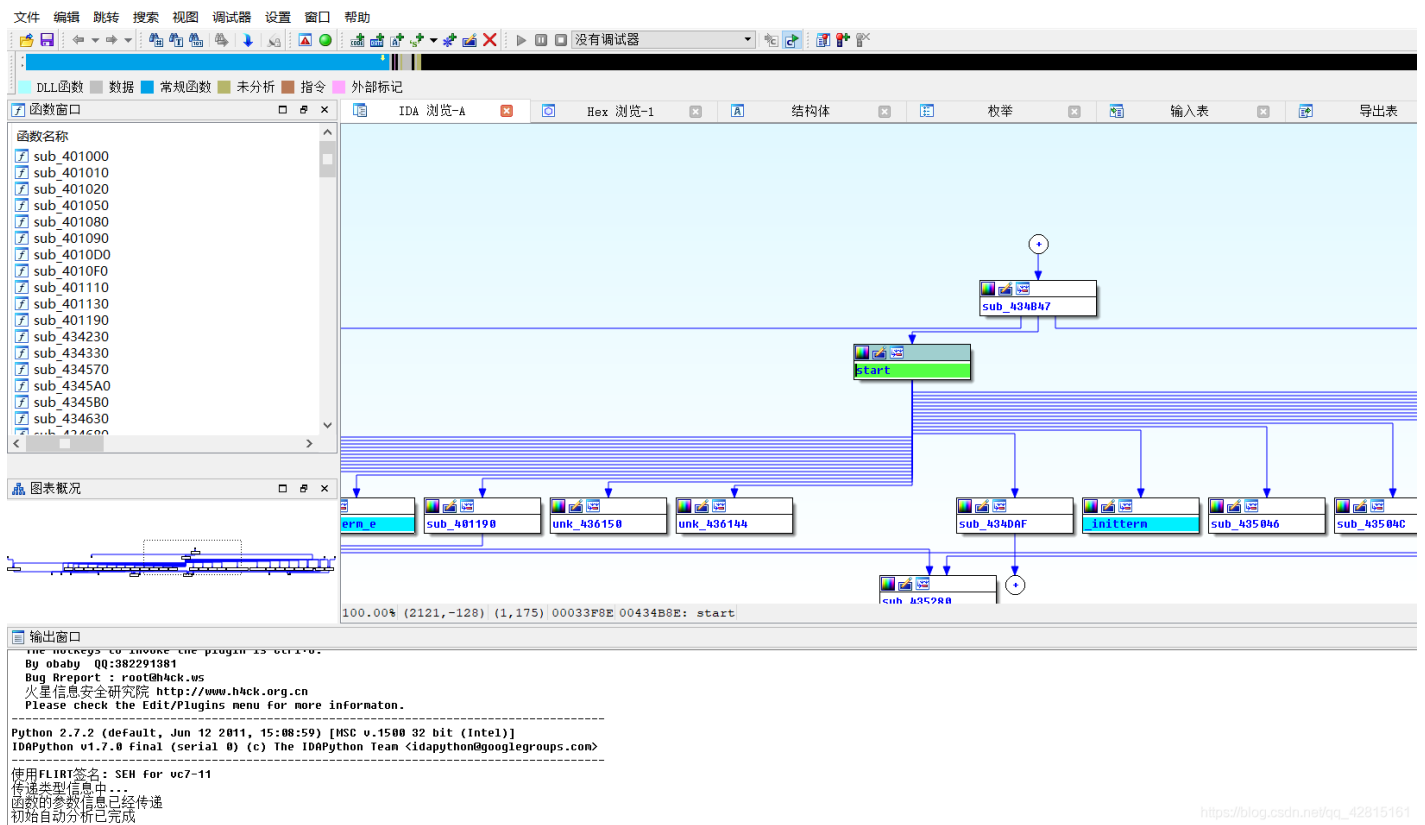
题目只给一个exe附件，Window下直接运行，随意输入后命令窗口直接关闭。



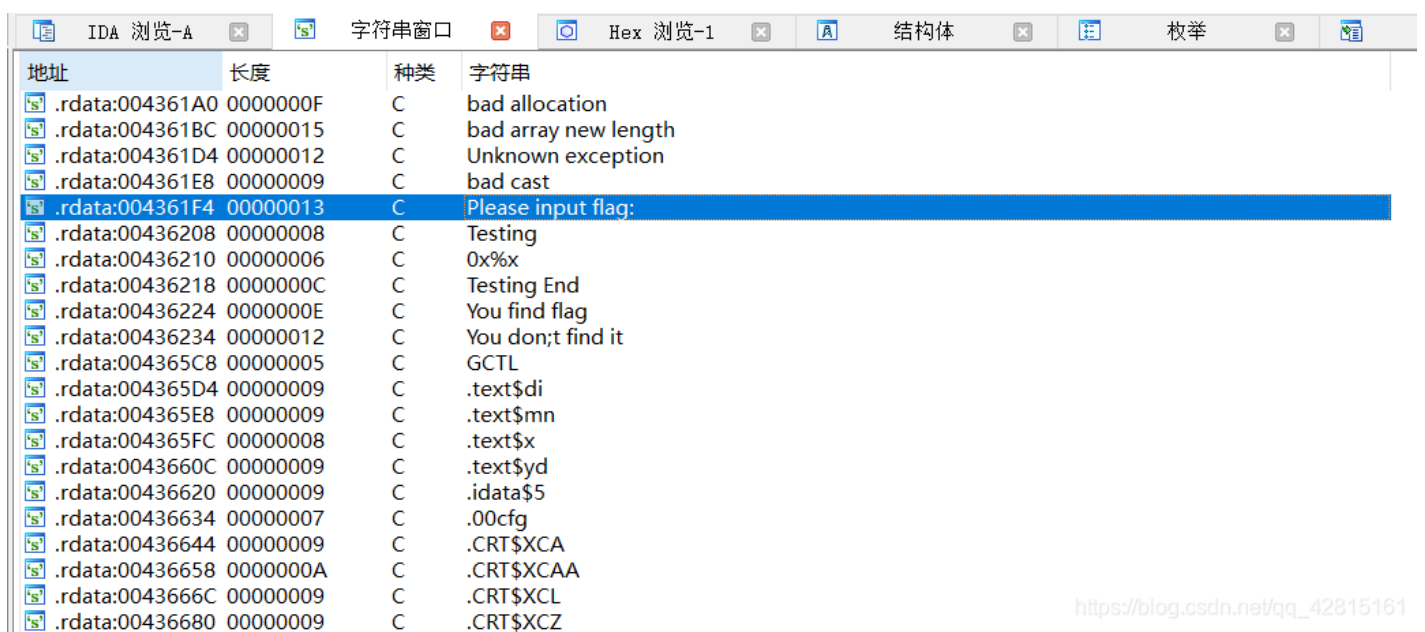
上kali，分析文件格式。

```
file Dizzy.exe
Dizzy.exe: PE32 executable (console) Intel 80386, for MS Windows
```

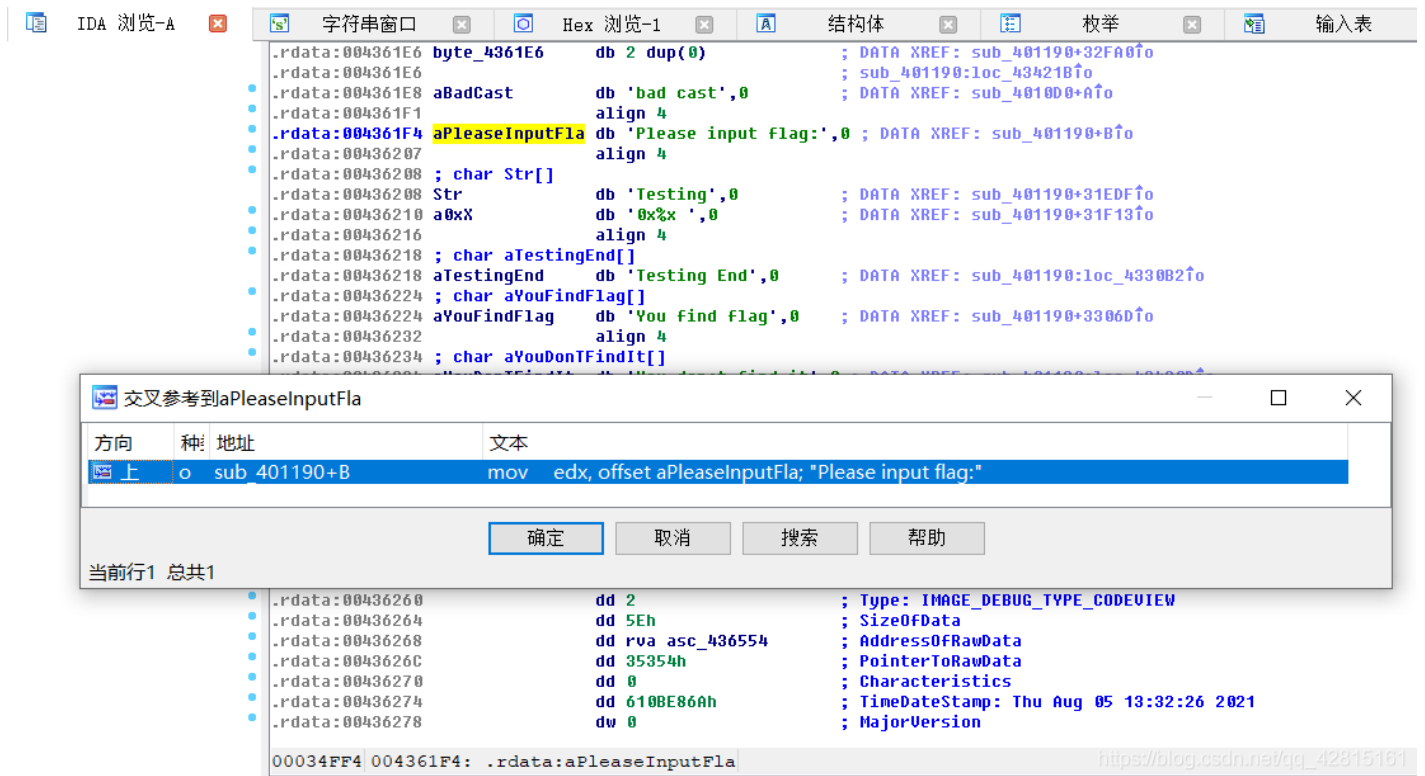
32位，用ida打开



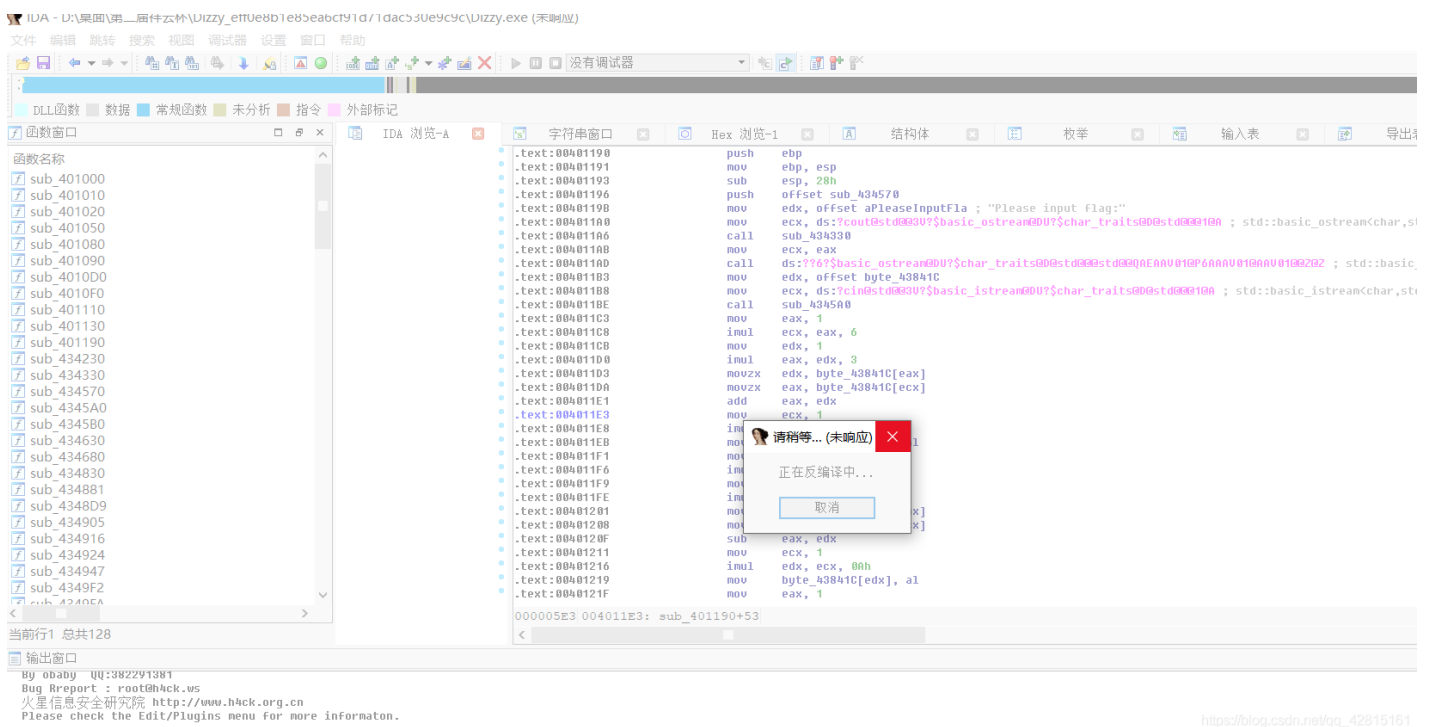
Shift+F12字符串搜索，找到刚才看到的字符串“Please input flag:”



Ctrl+X交叉引用定位到函数位置。



汇编看不明白，F5反编译。



反编译卡死，代码量很大，正常现象。若提示反编译失败，函数太大则修改IDA安装目录`cfg\hexrays.cfg`文件，以文本方式打开，修改`MAX_FUNC_SIZE`的值（可修改为1024）。

```

62 // Default constant radix
63 DEFAULT_RADIX = 0 // 0 means "decimal for signed, hex for unsigned"
64 // Use 10 for decimal and 16 for hexadecimal
65
66 MAX_FUNC_SIZE = 1024 // Functions over 64K are not decompiled
67
68 MAX_FUNC_ARGS = 64 // Max number of function arguments
69

```

反编译成C++结果：（太长了不放代码了Orz）


```

int sub_401190()
{
    int v0; // eax@1
    char v2; // [sp+0h] [bp-28h]@4
    char v3; // [sp+1h] [bp-27h]@4
    char v4; // [sp+2h] [bp-26h]@4
    char v5; // [sp+3h] [bp-25h]@4
    char v6; // [sp+4h] [bp-24h]@4
    char v7; // [sp+5h] [bp-23h]@4
    char v8; // [sp+6h] [bp-22h]@4
    char v9; // [sp+7h] [bp-21h]@4
    char v10; // [sp+8h] [bp-20h]@4
    char v11; // [sp+9h] [bp-1Fh]@4
    char v12; // [sp+Ah] [bp-1Eh]@4
    char v13; // [sp+Bh] [bp-1Dh]@4
    char v14; // [sp+Ch] [bp-1Ch]@4
    char v15; // [sp+Dh] [bp-1Bh]@4
    char v16; // [sp+ Eh] [bp-1Ah]@4
    char v17; // [sp+Fh] [bp-19h]@4
    char v18; // [sp+10h] [bp-18h]@4
    char v19; // [sp+11h] [bp-17h]@4
    char v20; // [sp+12h] [bp-16h]@4
    char v21; // [sp+13h] [bp-15h]@4
    char v22; // [sp+14h] [bp-14h]@4
    char v23; // [sp+15h] [bp-13h]@4
    char v24; // [sp+16h] [bp-12h]@4
    char v25; // [sp+17h] [bp-11h]@4
    char v26; // [sp+18h] [bp-10h]@4
    char v27; // [sp+19h] [bp-Fh]@4
    char v28; // [sp+1Ah] [bp-Eh]@4
    char v29; // [sp+1Bh] [bp-Dh]@4
    char v30; // [sp+1Ch] [bp-Ch]@4
    char v31; // [sp+1Dh] [bp-Bh]@4
    char v32; // [sp+1Eh] [bp-Ah]@4
    char v33; // [sp+1Fh] [bp-9h]@4
    int i; // [sp+20h] [bp-8h]@1
    int j; // [sp+24h] [bp-4h]@4

    v0 = sub_434330(std::cout, "Please input flag:");
    std::basic_ostream<char, std::char_traits<char>>::operator<<(v0, sub_434570);
    sub_4345A0(std::cin, byte_43841C);
    byte_43841C[6] += byte_43841C[3];
    byte_43841C[10] -= byte_43841C[27];
    byte_43841C[10] += byte_43841C[6];
    byte_43841C[14] += byte_43841C[3];
    byte_43841C[28] ^= byte_43841C[24];
        .
        .
        .
        此处省略上千次操作
        .
        .
        .
    byte_43841C[21] -= 54;
    byte_43841C[0] += byte_43841C[5];
    byte_43841C[16] += byte_43841C[20];
    puts(byte_4361E6);
    v2 = 39;
    v3 = 60;

```

```

v4 = -29;
v5 = -4;
v6 = 46;
v7 = 65;
v8 = 7;
v9 = 94;
v10 = 98;
v11 = -49;
v12 = -24;
v13 = -14;
v14 = -110;
v15 = -128;
v16 = -30;
v17 = 54;
v18 = -76;
v19 = -78;
v20 = 103;
v21 = 119;
v22 = 15;
v23 = -10;
v24 = 13;
v25 = -74;
v26 = -19;
v27 = 28;
v28 = 101;
v29 = -118;
v30 = 7;
v31 = 83;
v32 = -90;
v33 = 102;
for ( j = 0; j < 32 && (unsigned __int8)*(&v2 + j) == (unsigned __int8)byte_43841C[j]; ++j )
;
if ( j == 32 )
    puts("You find flag");
else
    puts("You don;t find it");
puts(byte_4361E6);
return 0;
}

```

分析：输入一个长度为32的字符串，字符串内部元素互相作加‘+’、减‘-’、异或‘^’操作共5000次，最后输出的字符串与设定值进行比对。若均相同，则输入字符串为所需flag。可进行相应逆运算解题目（加对应逆运算为减）。

上PyCharm将5000个公式进行相应逆处理：

```

input_file_path = "D:/Dizzy_eff0e8b1e85ea6cf91d71dac530e9c9c/1.txt"
ans = ""
with open(input_file_path, 'r') as f:
    for line in f.readlines():
        if '+' in line:
            ans = line.replace('+', '-') + ans
        else:
            ans = line.replace('-', '+') + ans
print(ans)

```

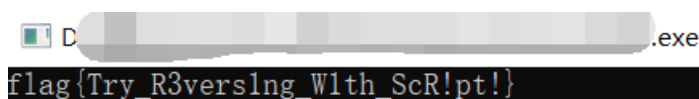
再把代码放进Cpp文件在Visual Studio里面跑一遍。

```
#include <bits/stdc++.h>
using namespace std;

int main()
{
    char flag[32] = {39,60,-29,-4,46,65,7,94,98,-49,-24,-14,-110,-128,-30,54,-76,-78,103,119,15,-10,13,-74,-19
    flag[16] -= flag[20];
    flag[0] -= flag[5];
    flag[21] += 54;
        .
        .
        .
        此处省略上千次操作
        .
        .
        .
    flag[28] ^= flag[24];
    flag[14] -= flag[3];
    flag[10] -= flag[6];
    flag[10] += flag[27];
    flag[6] -= flag[3];

    for (int i = 0; i < 32; i++) {
        cout << flag[i];
    }
    int a;
    cin >> a;
    return 0;
}
```

很快啊，一会儿就跑出来了。



```
D:\... .exe
flag{Try_R3vers1ng_W1th_ScR!pt!}
```

```
flag{Try_R3vers1ng_W1th_ScR!pt!}
```