

2019 GXY_Re部分_WriteUp

原创

[Hk_Mayfly](#) 于 2019-12-27 15:02:00 发布 168 收藏 1

版权声明：本文为博主原创文章，遵循 [CC 4.0 BY-SA](#) 版权协议，转载请附上原文出处链接和本声明。

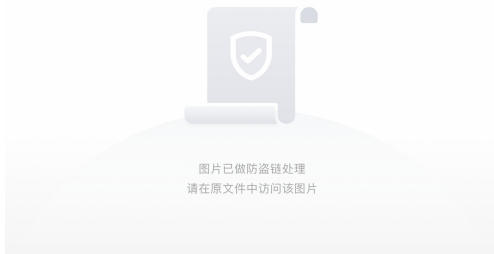
本文链接：https://blog.csdn.net/qq_39542714/article/details/106834832
版权

赛题下载地址：<https://www.lanzous.com/b07r91skd>

0x01 lucky_guy

IDA打开

进入patch_me



进入get_flag



随机产生5个数字，每产生一个进入下面switch进行处理



图片已做防盗链处理
请在原文件中访问该图片

代码分析

分析得到处理顺序

```
lt 0000 11 v7 = __readsqword(0x200);
lt 0000 12 v0 = time(0LL);
lt 0000 13 srand(v0);
.t 0000 14 for ( i = 0; i <= 4; ++i )
lt 0000 15 {
lt 0000 16     switch ( rand() % 200 )
lt 0000 17     {
.t.got 0000 18     case 1:
ext 0000 19         puts("OK, it's flag:");
ext 0000 20         memset(&s, 0, 0x28uLL);
ext 0000 21         strcat((char *)&s, f1);
ext 0000 22         strcat((char *)&s, &f2);
ext 0000 23         printf("%s", &s);
ext 0000 24         break;
ext 0000 25     case 2:
ext 0000 26         printf("Solar not like you");
ext 0000 27         break;
ext 0000 28     case 3:
ext 0000 29         printf("Solar want a girlfriend");
ext 0000 30         break;
.tern 0000 31     case 4:
.tern 0000 32         v6 = 0;
.tern 0000 33         s = 9180147350284624745LL;
.tern 0000 34         strcat(&f2, (const char *)&s);
.tern 0000 35         break;
.tern 0000 36     case 5:
.tern 0000 37         for ( j = 0; j <= 7; ++j )
.tern 0000 38         {
.tern 0000 39             if ( j % 2 == 1 )
.tern 0000 40                 v1 = *(&f2 + j) - 2;
.tern 0000 41             else
.tern 0000 42                 v1 = *(&f2 + j) - 1;
.tern 0000 43             *(&f2 + j) = v1;
.tern 0000 44         }
.tern 0000 45         break;
.tern 0000 46     default:
.tern 0000 47         puts("emmm,you can't find flag 23333");
.tern 0000 48         break;
.tern 0000 49     }
.tern 0000 50 }
.tern 0000 51 }
```

1中得到f2的初始值"icug of", 2可能执行多次, 3中f1为 "GXY{do_not_", 因此可以写出C++代码模拟过程。

程序解密

```

#include <iostream>

using namespace std;
/* run this program using the console pauser or add your own getch, system("pause") or input loop */

int main(int argc, char** argv) {
    char v1;
    char f2[] = "icug`of ";
    cout << f2 << endl;
    for (int i = 0; i < 4; ++i) {
        for (int j = 0; j <= 7; ++j) {
            if (j % 2 == 1)
                v1 = f2[j] - 2;
            else
                v1 = f2[j] - 1;
            f2[j] = v1;
        }
        cout << f2 << endl;
    }

    return 0;
}

```



得到后半部分, "hate_me}"

组合起来就是GXY{do_not_hate_me}

get flag!

GXY{do_not_hate_me}

0x02 simple_CPP

IDA打开

将代码整体分为了三个部分

```

1 if ( v37 > 0 )
2 {
3     v5 = 0i64;
4     do
5     {
6         v6 = &Memory;                // v6为输入
7         if ( v38 >= 0x10 )
8             v6 = Memory;
9         v7 = &Dst;                    // Dst=i_will_check_is_debug_or_not
10        if ( (unsigned __int64)qword_140006060 >= 0x10 )
11            v7 = (void **)Dst;
12        v3[v5] = v6[v5] ^ *((_BYTE *)v7 + v4++ % 27); // 输入进行变换
13        ++v5;
14    }
15    while ( v4 < v37 );
16 }

```

```

1 do
2 {
3     v14 = *v13 + v8;                // 对输入变换后的字符串再进行变换
4     ++v12;
5     ++v13;
6     switch ( v12 )
7     {
8         case 8:                      // v11=第8位的
9             v11 = v14;
10            goto LABEL_24;
11        case 16:
12            v10 = v14;                // v11第16位的
13            goto LABEL_24;
14        case 24:                      // v11=第24位
15            v9 = v14;
16 LABEL_24:
17            v14 = 0i64;
18            break;
19        case 32:
20            sub_1400019C0(std::cout, "ERRO,out of range");
21            exit(1);
22            break;
23    }
24    v8 = v14 << 8;
25 }
26 while ( v12 < (signed int)v37 );

```

```

1  v35 = v15[2]; // 1-2
2  v16 = v15[1];
3  v17 = *v15; // 1-2
4  v18 = sub_14000223C(0x20ui64);
5  if ( IsDebuggerPresent() )
6  {
7      sub_1400019C0(std::cout, "Hi , DO not debug me !");
8      Sleep(0x7D0u);
9      exit(0);
10 }
11 v19 = v16 & v17;
12 *v18 = v16 & v17;
13 v20 = v35 & ~v17; // 1-1
14 v18[1] = v20;
15 v21 = ~v16;
16 v22 = v35 & v21;
17 v18[2] = v35 & v21;
18 v23 = v17 & v21;
19 v18[3] = v23;
20 if ( v20 != 1176889593874i64 )
21 {
22     v18[1] = 0i64;
23     v20 = 0i64;
24 }
25 v24 = v20 | v19 | v22 | v23;
26 v25 = v15[1];
27 v26 = v15[2];
28 v27 = v22 & *v15 | v26 & (v19 | v25 & ~*v15 | ~(v25 | *v15));
29 v28 = 0;
30 if ( v27 == 577031497978884115i64 )
31     v28 = v24 == 4483974544037412639i64;
32 if ( (v24 ^ v15[3]) == 4483974543195470111i64 )
33     v0 = v28;
34 if ( (v20 | v19 | v25 & v26) != (~*v15 & v26 | 864693332579200012i64) || v0 != 1 )
35 {
36     sub_1400019C0(std::cout, "Wrong answer!try again");
37     j_j_free(v3);
38 }
39 else
40 {
41     v29 = sub_1400019C0(std::cout, "Congratulations!flag is GXY{");
42     v30 = &Memory;
43     if ( v38 >= 0x10 )
44         v30 = Memory;
45     v31 = sub_140001FD0(v29, v30, v37);
46     sub_1400019C0(v31, "}");
47     j_j_free(v3);
48 }

```

代码分析

针对第三部分：

首先整理第三部分的各个运算式子

```

v19 = v15[1] & v17[0]
v20 = v15[2] & ~v15[0]
v20 = 1176889593874
v21 = ~v15[1]
v22 = v15[2] & ~v15[1]
v23 = v15[0] & ~v15[1]
v24 = (v15[2] & ~v15[0]) | (v15[1] & v15[0]) | (v15[2] & ~v15[1]) | (v15[0] & ~v15[1])
v24 = 4483974544037412639
v25 = v15[1]
v26 = v15[2]
v27 = (v15[2] & ~v15[1]) & v15[0] | v15[2] & ((v15[1] & v17[0]) | v15[1] & ~v15[0] | ~(v15[1] | v15[0]))
v27 = 577031497978884115
v24 ^ v15[3] = 4483974543195470111
((v15[2] & ~v15[0]) | (v15[1] & v17[0]) | v15[1] & v15[2]) == (~v15[0] & v15[2] | 864693332579200012)

```

使用z3解方程，得到v15[0]~v15[3]的解

```

# -*- coding:utf-8 -*-

from z3 import *

x,y,z,w=BitVecs('x y z w',64)

s=Solver()

s.add((~x)&z==1176889593874)
s.add(((z&~x)|(x&y)|(z&~y)|(x&~y))^w==4483974543195470111)
s.add(((z&~y)&x|z&(x&y)|y&~x|~(y|x)))==577031497978884115)
s.add(((z&~x)|(x&y)|(z&~y)|(x&~y))==4483974544037412639)
s.add(((z&~x) | (x&y) | y & z) == (((~x)& z) | 864693332579200012))

s.check()
m = s.model()
for i in m:
    print("%s = 0x%x"%(i,m[i].as_long()))

```

```

w = 0x32310600
z = 0x8020717153e3013
y = 0xc00020130082c0c
x = 0x3e3a460533286f0d

```

针对第二部分：

将x,y,z,w拼接起来，并将x,y,z补足为16位

```
li=[]
# 拼接
li.append(hex(m[x].as_long())[2:].rjust(16,"0"))
li.append(hex(m[y].as_long())[2:].rjust(16,"0"))
li.append(hex(m[z].as_long())[2:].rjust(16,"0"))
li.append(hex(m[w].as_long())[2:-2])
print(li)
```

```
['3e3a460533286f0d', '0c00020130082c0c', '08020717153e3013', '323106']
```

针对第一部分：

就是一个异或的表达式，通过动态调试可以得到Dst的值为"`i_will_check_is_debug_or_not`"，即可得到v7，再将异或逆向就行。

脚本解密

```

# -*- coding:utf-8 -*-

from z3 import *

debug_str = "i_will_check_is_debug_or_not"
x,y,z,w=BitVecs('x y z w',64)

s=Solver()

s.add((~x)&z==1176889593874)
s.add(((z&~x)|(x&y)|(z&~y)|(x&~y))^w==4483974543195470111)
s.add(((z&~y)&x|z&((x&y)|y&~x|~(y|x)))==577031497978884115)
s.add(((z&~x)|(x&y)|(z&~y)|(x&~y))==4483974544037412639)
s.add(((z&~x) | (x&y) | y & z) == (((~x)& z)|864693332579200012))

s.check()
m = s.model()
for i in m:
    print("%s = 0x%x"%(i,m[i].as_long()))
flag=""
li=[]
# 拼接
li.append(hex(m[x].as_long())[2:].rjust(16,"0"))
li.append(hex(m[y].as_long())[2:].rjust(16,"0"))
li.append(hex(m[z].as_long())[2:].rjust(16,"0"))
li.append(hex(m[w].as_long())[2:-2])
print(li)

v4=0
for i in li:
    for j in range(0,len(i),2):
        xx = i[j]+i[j+1]
        flag += chr(int(xx,16)^ord(debug_str[(v4)%27]))
        v4 += 1
    print(flag)

```

解出来得到的flag为

```

We1l_D0n
We1l_D0ndeajoa_S
We1l_D0ndeajoa_Slgebra_a
We1l_D0ndeajoa_Slgebra_am_i

```

get flag!

通过官方给的提示，第二部分有问题，给了第二部分的解“e!P0or_a”，替换掉我们得到的，得到正确的flag

```

GXY{We1l_D0ne!P0or_algebra_am_i}

```


完整WP: [链接1](#), [链接2](#)