

攻防世界lottery

原创

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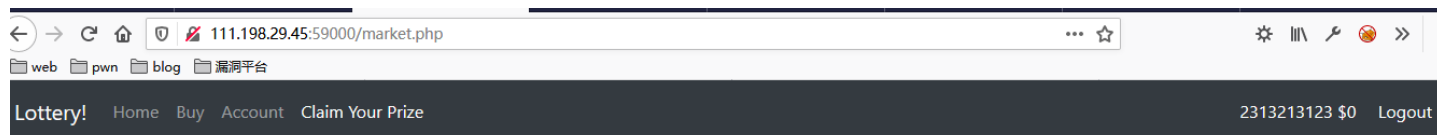
本文链接：https://blog.csdn.net/qq_44713240/article/details/103022286

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昨天第一次写博客被自己水到了，因此在这里推荐几位大师傅，[A_dmin](#).这位pwn师傅doudouedi.现在每天从师傅哪学一招都很开心。好了现在我们来愉快的刷题。

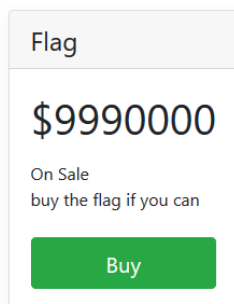
攻防世界lottery

先访问一下题目，通过网页的浏览发现只有输入7个数字来跟玩彩票一样猜对几个数字对于多少钱，可以通过钱购买flag。可是我们有什么办法修改钱数，有点迷茫，常规操作先爆破一下目录。



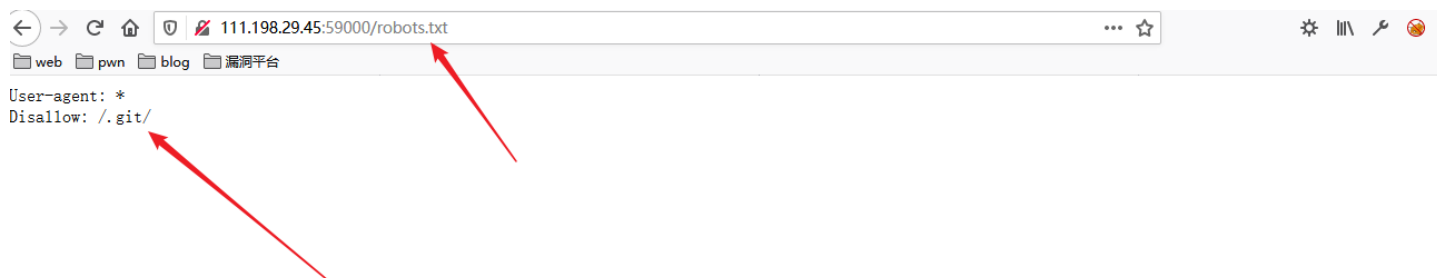
Notice: You are offered a huge discount!

All items



https://blog.csdn.net/qq_44713240

发现robots.txt发现



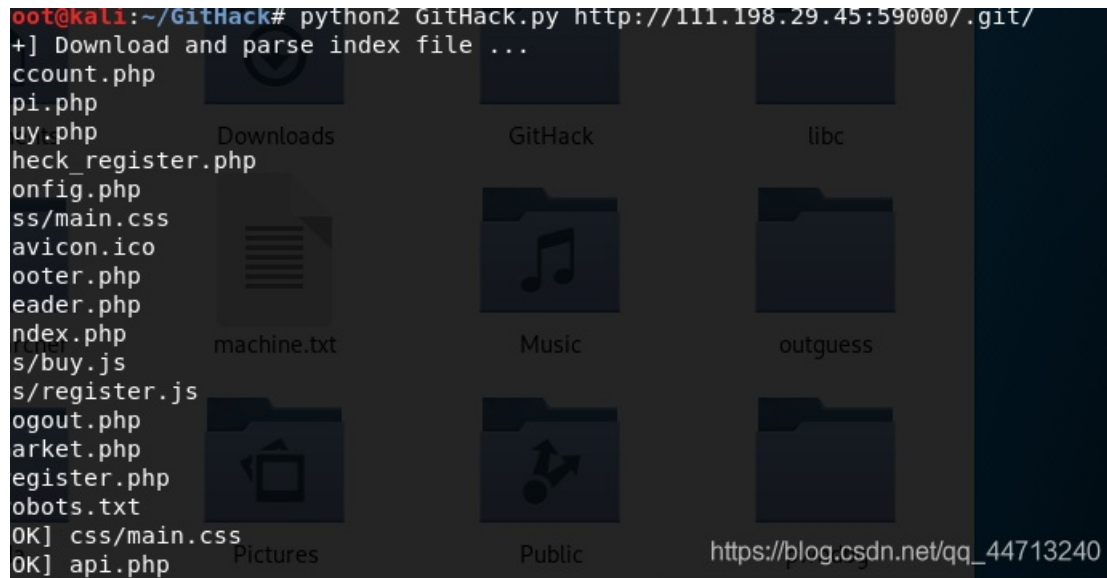
[/git/常见的网站备份后缀常见的网站备份后缀](#), 希望有帮助, 看了大佬的博客知道了lijiejie的git信息泄露利用工具:

<https://github.com/lijiejie/GitHack>好像需要python2环境, 想了想只能搭载到自己的kali里面

apt-get install <https://github.com/lijiejie/GitHack>

git clone <https://github.com/lijiejie/GitHack>

使用很简单python GitHack.py <https://mp.csdn.net/mdeditor/103022286>



被小姐姐get下来了, 接下来

进行代码审计, 这个对于小白来说有点难, 今天尽力看看吧,

```
require_once('config.php');
header('Content-Type: application/json');

function response($resp){
    die(json_encode($resp));
}

function response_error($msg){
    $result = ['status'=>'error'];
    $result['msg'] = $msg;
    response($result);
}

function require_keys($req, $keys){
    foreach ($keys as $key) {
        if(!array_key_exists($key, $req)){
            response_error('invalid request');
        }
    }
}

function require_registered(){
    if(!isset($_SESSION['name']) || !isset($_SESSION['money'])){
        response_error('register first');
    }
}

function require_min_money($min_money){
    if(isset($_SESSION['money'])){
```

```

if(!isset($_SESSION['money'])){
    response_error('register first');
}
$money = $_SESSION['money'];
if($money < 0){
    $_SESSION = array();
    session_destroy();
    response_error('invalid negative money');
}
if($money < $min_money){
    response_error('you don\' have enough money');
}
}

if($_SERVER["REQUEST_METHOD"] != 'POST' || !isset($_SERVER["CONTENT_TYPE"]) || $_SERVER["CONTENT_TYPE"] != 'application/json'){
    response_error('please post json data');
}

$data = json_decode(file_get_contents('php://input'), true);
if(json_last_error() != JSON_ERROR_NONE){
    response_error('invalid json');
}

require_keys($data, ['action']);

// my boss told me to use cryptographically secure algorithm
function random_num(){
    do {
        $byte = openssl_random_pseudo_bytes(10, $cstrong);
        $num = ord($byte);
    } while ($num >= 250);

    if(!$cstrong){
        response_error('server need be checked, tell admin');
    }

    $num /= 25;
    return strval(floor($num));
}

function random_win_nums(){
    $result = '';
    for($i=0; $i<7; $i++){
        $result .= random_num();
    }
    return $result;
}

function buy($req){
    require_registered();
    require_min_money(2);

    $money = $_SESSION['money'];
    $numbers = $req['numbers'];
    $win_numbers = random_win_nums();
    $same_count = 0;
    for($i=0; $i<7; $i++){

```

```

if($numbers[$i] == $win_numbers[$i]){
    $same_count++;
}
}
switch ($same_count) {
case 2:
    $prize = 5;
    break;
case 3:
    $prize = 20;
    break;
case 4:
    $prize = 300;
    break;
case 5:
    $prize = 1800;
    break;
case 6:
    $prize = 200000;
    break;
case 7:
    $prize = 5000000;
    break;
default:
    $prize = 0;
    break;
}
$money += $prize - 2;
$_SESSION['money'] = $money;
response(['status'=>'ok', 'numbers'=>$numbers, 'win_numbers'=>$win_numbers, 'money'=>$money, 'prize'=>$prize]);
}

function flag($req){
    global $flag;
    global $flag_price;

    require_registered();
    $money = $_SESSION['money'];
    if($money < $flag_price){
        response_error('you don\' have enough money');
    } else {
        $money -= $flag_price;
        $_SESSION['money'] = $money;
        $msg = 'Here is your flag: ' . $flag;
        response(['status'=>'ok', 'msg'=>$msg, 'money'=>$money]);
    }
}

function register($req){
    $name = $req['name'];
    $_SESSION['name'] = $name;
    $_SESSION['money'] = 20;

    response(['status'=>'ok']);
}

switch ($data['action']) {
case 'buy':
    require_keys($data, ['numbers']);

```

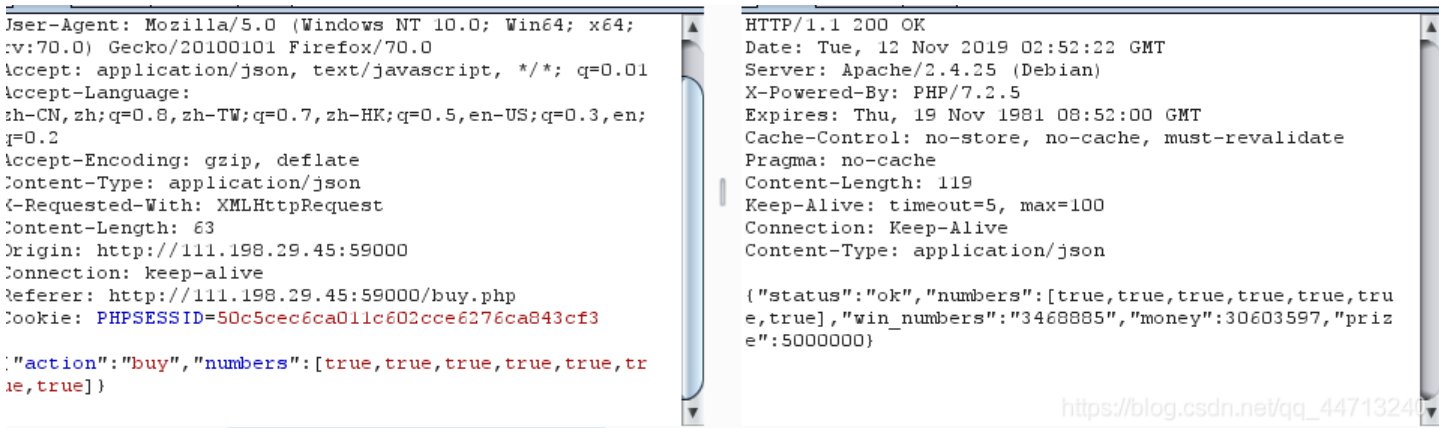
```
require_keys($data, ['numbers']),
buy($data);
break;

case 'flag':
flag($data);
break;

case 'register':
require_keys($data, ['name']);
register($data);
break;

default:
response_error('invalid request');
break;
}
```

于是在先前下载下来的网站源文件中打开api.php
注意到这串代码，意思是将传入的数字和随机的数字进行比较，最后对比两者相等的个数来增加相应的钱。这里没有对输入的数据进行任何的过滤，而且对比相等处用的"=="来比较，所以可以用传入"true"来绕过判断



接下来就可以购买flag愉快的解题就结束了，嘻嘻嘻嘻嘻嘻