

【CTF WriteUp】2020全国工业互联网安全技术技能大赛密码题（Crypto）wp

原创

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[CTF-Writeup](#) 专栏收录该内容

13 篇文章 2 订阅

订阅专栏

提示: 文章写完后, 目录可以自动生成, 如何生成可参考右边的帮助文档

2020全国工业互联网安全技术技能大赛密码题（Crypto）wp

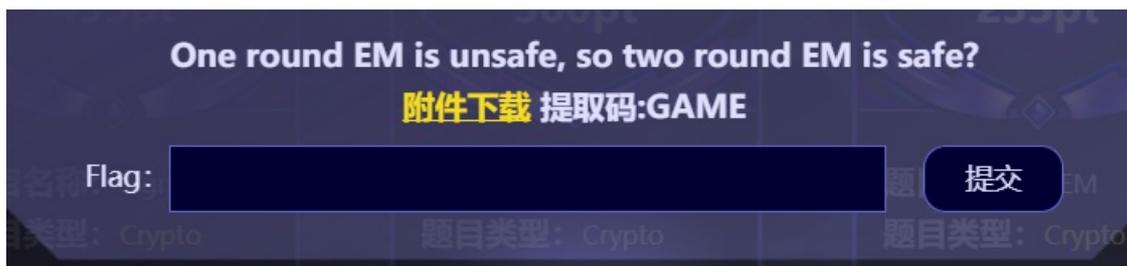
一、题目 2E

二、根据题目给脚本推出EXP如下:

- 1.Task.py
2. print(key)
3. print(1)
4. mt.py

得到flag!

一、题目 2E



二、根据题目给脚本推出EXP如下:

1.Task.py

代码如下（示例）：

```
import random
from random import Random
import mt

# from secret import flag
flag = 'flag:{}'.format('')
from Crypto.Util.number import bytes_to_long, long_to_bytes

pbox1 = [22, 28, 2, 21, 3, 26, 6, 14, 7, 16, 15, 9, 17, 19, 8, 11, 10, 1, 13, 31, 23, 12, 0, 27, 4, 18, 30, 29,
24, 20, 5, 25]
pbox2 = [17, 6, 7, 27, 4, 20, 11, 22, 2, 19, 9, 24, 23, 31, 15, 10, 18, 28, 5, 0, 16, 29, 25, 8, 3, 21, 30, 12,
14, 13, 1, 26]
def p(data, pbox):
    tmp = bin(data)[2:].rjust(32, '0')
    out = [tmp[x] for x in pbox]
    return int(''.join(out), 2)
def getp(data, pbox):
    tmp = bin(data)[2:].rjust(32, '0')
    _out = {}
    c = 0
    for x in pbox:
        _out[x] = tmp[c]
        c += 1
    out = [_out[x] for x in range(len(pbox))]
    return int(''.join(out), 2)
def genkey(l):
    return random.getrandbits(l)
def encrypt(key, msg):
    tmp1 = p(msg ^ key, pbox1)
    tmp2 = p(tmp1 ^ key, pbox2)
    return tmp2 ^ key
def getcrypt(key, enc):
    tmp1 = enc ^ key
    tmp2 = getp(tmp1, pbox2) ^ key
    return getp(tmp2, pbox1) ^ key
with open('data') as f:
    d = f.readlines()
def getOldStates(states):
    for i in range(3, -1, -1):
        tmp = states[i + 624] ^ states[i + 397]
        if tmp & 0x80000000 == 0x80000000:
            tmp ^= 0x9908b0df
        res = (tmp & 0x40000000) << 1
        tmp = states[i - 1 + 624] ^ states[i + 396]
        if tmp & 0x80000000 == 0x80000000:
            tmp ^= 0x9908b0df
            res |= 1
        res |= (tmp & 0x3fffffff) << 1
        # assert(res == states[i])
        states[i] = res
cur = []
for i in d:
    ii = i.split()
    if len(ii) > 1:
        cur.append(int(ii[0]))
        if len(cur) == 624:
            break
    ...
```

```

        if p(0^int(ii[0]),pbox2) ^ int(ii[0]) == int(ii[1]):
            print(ii)
            key = ii[0]
            break
        ...

states = [0] * 4 + mt.backtrack(cur)
len(states)
getOldStates(states)
random.setstate(tuple([3, tuple(states[:624] + [0]), None]))

key = random.getrandbits(32)
key = random.getrandbits(32)
key = random.getrandbits(32)
key = random.getrandbits(32)

```

2. print(key)

来四次就是正常的key了

代码如下（示例）：

```

key = 1991722937
cc = b''
for i in d:
    ii = i.split()
    if len(ii) > 1:
        break
    else:
        print(long_to_bytes(getcrypt(key, int(ii[0]))))
        cc += long_to_bytes(getcrypt(key, int(ii[0])))

```

3. print(1)

```

key = genkey(32)
getcrypt(key, encrypt(key, 3000000000))
flag = flag.ljust(44, '\x00')
for i in range(int(len(flag)/4)):
    pt = bytes_to_long(flag[i*4:i*4+4])
    print(encrypt(key, pt))
    ''

for i in range(2**22):
    pt = random.getrandbits(32)
    ct = encrypt(key, pt)
    print(pt, ct)

```

4. mt.py

```

from os import urandom
class MersenneTwister(object):
    """
    Implements a basic Mersenne Twister PRNG
    """
    def __init__(self, seed):
        self.index = 624
        self.mt = [seed] + [0] * 623
        for i in range(1, 624):
            self.mt[i] = 0xffffffff & (0x6c078965 * (self.mt[i - 1] ^ self.mt[i - 1] >> 30) + i)

```

```

def setstate(self, state):
    self.mt = state
def getstate(self):
    return self.mt
def random(self):
    """
    Returns floating point number from 0.00 to 1.00
    Mimics Python's random.random()
    """
    a = self.random32() >> 5
    b = self.random32() >> 6
    return float((a * 67108864.0 + b) * (1.0 / 9007199254740992.0))
def getrandbits(self, n):
    """
    Alias to random 32, only accepts 32 bits
    """
    assert n == 32
    return self.random32()
def twist(self):
    for k in range(624):
        y = (self.mt[k] & 0x80000000) | (self.mt[(k+1) % 624] & 0x7fffffff)
        n = 0x9908b0df if y % 2 else 0
        self.mt[k] = self.mt[(k+397) % 624] ^ (y >> 1) ^ n
    self.index = 0
def random32(self):
    """
    Returns the next 32 bit random number
    """
    if self.index >= 624:
        self.twist()
    # generate random number
    y = self.mt[self.index]
    self.index += 1
    y ^= (y >> 11)
    y ^= (y << 7) & 0x9d2c5680
    y ^= (y << 15) & 0xefc60000
    y ^= (y >> 18)
    return y
class PyRand(MersenneTwister):
    """
    Emulates Python's random, seed is required
    """
    def __init__(self, seed):
        key = []
        super(PyRand, self).__init__(19650218)
        while seed:
            key.append(seed & 0xffffffff)
            seed = seed >> 32
        if len(key) == 0:
            key = [0]
        mt = self.mt
        i = 1
        j = 0
        m = max(624, len(key))
        for k in xrange(m, 0, -1):
            mt[i] = 0xffffffff & ((mt[i] ^ ((mt[i-1] ^ (mt[i-1] >> 30)) * 1664525)) + key[j] + j)
            i += 1
            if i >= 624:
                mt[0] = mt[623]

```

```

        i = 1
        j = (j+1) % len(key)
    for k in xrange(623, 0, -1):
        mt[i] = 0xffffffff & ((mt[i] ^ ((mt[i-1] ^ (mt[i-1] >> 30)) * 1566083941)) - i)
        i += 1
    if i >= 624:
        mt[0] = mt[624-1]
        i = 1
    mt[0] = 0x80000000

class MTServer(object):
    def __init__(self, seed, rand=PyRand):
        self.seed = seed
        self.rand = rand
        self.state = []
    def start(self):
        """
        Returns a generator of PRNG numbers
        """
        r = self.rand(self.seed)
        self.state = r.mt
        while 1:
            yield r.getrandbits(32)
def reverse_rshift_xor(y, shift):
    i = 0;
    # iterate over every bit-shifted section
    while (i * shift < 32):
        # Get bits to shift for bit section
        unshift = y & (((0xffffffff << (32 - shift)) & 0xffffffff) >> (shift * i))
        # Reverse right shift
        unshift = unshift >> shift
        # Reverse xor
        y ^= unshift
        i += 1
    return y
def reverse_lshift_xor(y, shift, mask):
    i = 0
    # iterate over every bit-shifted section
    while (i * shift < 32):
        # Git bits to shift for bit section
        unshift = y & (((0xffffffff >> (32 - shift))) << (shift * i))
        # Reverse left shift
        unshift = (unshift << shift)
        # Reverse mask
        unshift &= mask
        # Reverse xor
        y ^= unshift
        i += 1
    return y
def backtrack(numbers):
    """
    Returns the current state of the MT PRNG based on list of 624 numbers
    """
    assert len(numbers) == 624
    state = []
    for n in numbers:
        n = reverse_rshift_xor(n, 18) # reverse: y ^= (y >> 18)
        n = reverse_lshift_xor(n, 15, 0xefc60000) # reverse: y ^= (y << 15) & 0xefc60000
        n = reverse_lshift_xor(n, 7, 0x9d2c5680) # reverse: y ^= (y << 7) & 0x9d2c5680
        n = reverse_rshift_xor(n, 11) # reverse: y ^= (y >> 11)
    state.append(n)

```

```
state.append(n)  
return state
```

得到flag!

```
b'flag'  
b'{843'  
b'f4cf'  
b'5-8e'  
b'dc-4'  
b'9e7-'  
b'9fd2'  
b'-7cb'  
b'3184'  
b'0c10'  
b'f}\x00\x00'
```

flag{843f4cf5-8edc-49e7-9fd2-7cb31840c10f}