

【CTF WriteUp】网鼎杯 青龙组 Misc题解复现（整理，WP非原创）

原创

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本文链接：<https://blog.csdn.net/cccchhh6819/article/details/106359444>

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（原本还打算四场Crypto全刷的，结果第四场被教做人了，算了整理点别的当补偿了）

（另：求白虎组 Misc-boot 的 WP）

Misc

虚幻2

图片在RGB信道各有一张图，提出来

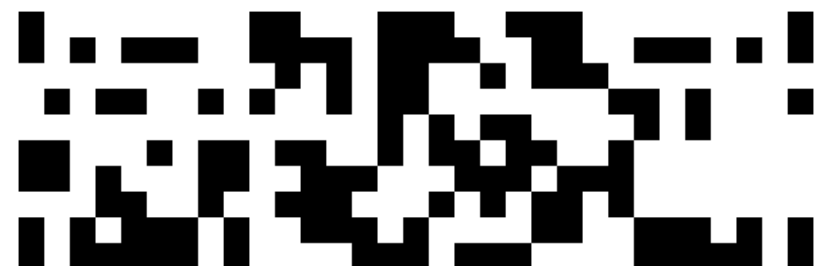
R:



G:



B:



注意到R和B均是31 * 10，G是31 * 11，所以肯定是将这三个图拼成一个方形。根据2018年网鼎杯的题目内容，该方形应该为汉

(WriteUp by 看雪大佬 HHHso)

本题考查的是UDS诊断协议(ISO 15765-2, ISO 14229-1)。题目难点在于CAN bus汽车通讯协议的处理。

CAN bus协议在传输时，采用的是帧传输模式，以本题为例，其结构如下：

```

18 9.499693 1 7B0 ..... Rx d 8 06 50 02 00 32 01 F4 00 Length = 235910 BitCount = 122 ID = 1968
19 9.740585 1 730 ..... Tx d 8 02 27 05 AA AA AA AA Length = 222015 BitCount = 114 ID = 1840
20 9.741697 1 7B0 ..... Rx d 8 06 67 05 11 22 33 44 00 Length = 223910 BitCount = 116 ID = 1968
21 9.782739 1 730 ..... Tx d 8 06 27 04 EE DD CC BB AA Length = 224244 BitCount = 116 ID = 1840
22 9.783703 1 7B0 ..... Rx d 8 02 67 06 00 00 00 00 00 Length = 235910 BitCount = 122 ID = 1968
23 9.788131 1 730 ..... Tx d 8 10 0D 31 01 FF 00 44 08 Length = 232000 BitCount = 119 ID = 1840
24 9.788431 1 7B0 ..... Rx d 8 30 08 00 00 00 00 00 00 Length = 239910 BitCount = 124 ID = 1968
25 9.788947 1 730 ..... Tx d 8 21 00 00 00 00 00 20 00 Length = 244244 BitCount = 125 ID = 1840
26 9.789707 1 7B0 ..... Rx d 8 05 71 01 FF 00 00 00 00 Length = 233910 BitCount = 121 ID = 1968
27 9.791765 1 730 ..... Tx d 8 10 0B 34 00 44 08 00 00 Length = 236244 BitCount = 121 ID = 1840
28 9.792061 1 7B0 ..... Rx d 8 30 08 00 00 00 00 00 00 Length = 239910 BitCount = 124 ID = 1968
    
```

但实际上，这是简写后的通讯帧。CAN的标准帧固定为11个字节，我们记为B1 B2 ... B11，每一个字节从高到低依次为bit7, bit6, ..., bit0。根据协议，标准帧内容如下：

位置	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
B1	FF	RTR	X	X	DLC (数据长度)			
B2	ID.10-ID.3							
B3	ID.2-ID.0			X	X	X	X	X
B4	数据1							
B5	数据2							
B6	数据3							
B7	数据4							
B8	数据5							
B9	数据6							
B10	数据7							
B11	数据8							

其中，

- B1.bit7 = 0 指示通讯帧为CAN标准帧
- B1.bit6 = 0 指示通讯帧为数据帧，此时N_PCI部分才有效
- B1.bit3-0 指示N_PCI和N_Data的长度
- B2.bit7-0和B3.bit7-6构成报文ID

示例：取一帧

```

9.499693 1 7B0 ..... Rx d 8 06 50 02 00 32 01 F4 00 Length = 235910 BitCount = 122 ID = 1968
    
```

其中1968 = 0x7B0为报文ID，因此B2 = 0x7B0 >> 3 = 0xF6, B3 = (0x7B0 & 7) << 5 = 0x00

位置	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0
B1	0	0	0	0	1	0	0	0
B2	1	1	1	1	0	1	1	0
B3	0	0	0	0	0	0	0	0

所以相应的CAN标准帧为【08 F6 00 06 50 02 00 32 01 F4 00】
 根据B1帧的定义，该帧为标准帧，N_PCI和N_Data的总长度为8。

接下来看N_PCI和N_Data的内容。在CAN协议的网络层，结点之间通讯的基本网络协议数据单元结构为N_PDU(Protocol Data Unit)。其由三部分组成：（截图来自ISO-15765-2-2004）

6.4.6.1 N_PDU format

The protocol data unit (N_PDU) enables the transfer of data between the network layer in one node and the network layer in one or more other nodes (peer protocol entities). All N_PDUs consist of three (3) fields, as given in Table 2.

Table 2 — N_PDU format

Address information	Protocol control information	Data field
N_AI	N_PCI	N_Data

其中N_PCI的结构如下：

Table 3 — Summary of N_PCI bytes

N_PDU name	N_PCI bytes			
	Byte #1		Byte #2	Byte #3
	Bits 7 – 4	Bits 3 – 0		
SingleFrame (SF)	N_PCIType = 0	SF_DL	N/A	N/A
FirstFrame (FF)	N_PCIType = 1	FF_DL		N/A
ConsecutiveFrame (CF)	N_PCIType = 2	SN	N/A	N/A
FlowControl (FC)	N_PCIType = 3	FS	BS	STmin

Table 4 — Definition of N_PCIType values

Hex value	Description
0	SingleFrame For unsegmented messages, the network layer protocol provides an optimized implementation of the network protocol with the message length embedded in the PCI byte only. SingleFrame (SF) shall be used to support the transmission of messages that can fit in a single CAN frame.
1	FirstFrame A FirstFrame (FF) shall only be used to support the transmission of messages that cannot fit in a single CAN frame, i.e. segmented messages. The first frame of a segmented message is encoded as an FF. On receipt of an FF, the receiving network layer entity shall start assembling the segmented message.
2	ConsecutiveFrame When sending segmented data, all consecutive frames following the FF are encoded as ConsecutiveFrame (CF). On receipt of a CF, the receiving network layer entity shall assemble the received data bytes until the whole message is received. The receiving entity shall pass the assembled message to the adjacent upper protocol layer after the last frame of the message has been received without error.
3	FlowControl The purpose of FlowControl (FC) is to regulate the rate at which CF N_PDUs are sent to the receiver. Three distinct types of FC protocol control information are specified to support this function. The type is indicated by a field of the protocol control information called FlowStatus (FS), as defined hereafter.
4 – F	Reserved This range of values is reserved by this part of ISO 15765. http://blog.csdn.net/cocchhhh6819

根据表中内容，N_PCI的高四位N_PCIType指示了N_PCI的类型：

0x0* 表示单帧

0x1* 表示多帧中的第一帧

0x2* 表示多帧中的后续帧

0x3* 为流控制

0x4*~0xF* 保留（未使用，无意义）

示例：通讯

考察以下一段对话：

7DF Tx d 8 02 10 02 AA AA AA AA AA

7B0 Rx d 8 06 50 02 00 32 01 F4 00

第一行表示向汽车ECU单元发送数据，发送的N_PCI为0x02表示单帧，有效内容2字节，即后边的[10 02]；汽车反馈的N_PCI为0x06同样为单帧，有效内容6字节，即后边的[50 02 00 32 01 F4]。后边的内容AA和00因为没有使用到，全部被舍弃。

回到本题，我们根据协议，来看一看通讯内容中究竟有些什么。为方便记录，设发送者（涉及Tx的）为A，接收者（涉及Rx的）为B。

(1) 【4.000621 1 7DF Tx d 8 02 3E 80 00 00 00 00】（解题无用）

根据刚才介绍的分析帧方法，可知A向B发送了[3E 80]，其中3E表示TesterPresent (0x3E) service，即实现链路保持。实际上该条信息对做题无帮助，是出题者为了防止连接中断所采用的保险措施。在本题中，A经常性的会向B发送链路保持指令。如果服务端有需要链路保持，其Tester端会收到服务端的链路保持正响应，如[02 7E 80]

Table 65 — Request message definition

A_Data byte	Parameter Name	Cvt	Byte Value	Mnemonic
#1	TesterPresent Request SID	M	0x3E	TP
#2	sub-function = [zeroSubFunction]	M	0x00 / 0x80	LEV_ZSUBF

(2) 【9.498709 1 7DF Tx d 8 02 10 02 AA AA AA AA AA】

【9.499693 1 7B0 Rx d 8 06 50 02 00 32 01 F4 00】（解题无用）

A向B发送了[10 02]，B向A反馈了[50 02 00 32 01 F4]。[10 02]表示A通知B开启编程会话，[50 02]表示正响应。如会话出错或拒绝，响应会变成7F SID+错误代码等内容。

(3) 【9.740585 1 730 Tx d 8 02 27 05 AA AA AA AA AA】

【9.741697 1 7B0 Rx d 8 06 67 05 11 22 33 44 00】

【9.782739 1 730 Tx d 8 06 27 06 EE DD CC BB AA】

【9.783703 1 7B0 Rx d 8 02 67 06 00 00 00 00 00】（解题无用）

因为要开启编程会话，安全等级较高，所以需要进行安全验证。验证步骤为：A发送[27 05]请求安全验证，B反馈正响应为0x11223344；A根据0x11223344，使用双方协定的安全算法函数algo_op（看来就是减法）计算出key，然后发送[27 06 key]给B；B用key进行验证，验证通过后，返回正响应[67 06]。若验证未通过，则B会拒绝后续会话。

(4) 【9.788131 1 730 Tx d 8 10 0D 31 01 FF 00 44 08】

【9.788947 1 730 Tx d 8 21 00 00 00 00 00 20 00】（解题无用）

第一行发出数据长度为13(0D)，第二行21表示后续帧，所以此处发送数据实际为[31 01 FF 00 44 08 00 00 00 00 00 20 00]，表示擦除eraseMemory过程。根据相应指令格式，31表示执行一系列指令；01暂时意义不明，但影响不大；FF 00表示擦除；44表示后边标记的地址和大小均为4字节，即从0x08000000处擦除0x00002000大小的内容。

(5) 【9.791765 1 730 Tx d 8 10 0B 34 00 44 08 00 00】

【9.792625 1 730 Tx d 8 21 00 00 00 20 00 AA AA】（解题无用）

同上，发送数据为[34 00 44 08 00 00 00 20 00]。34表示下载数据要求；00表示采用0x00编号的加密方式（即不加密）；44同样代表地址和大小均为4字节，下载0x00002000大小的数据，写到0x08000000开始的位置。

【9.795696 1 730 Tx d 8 10 82 36 01 28 04 00 20】

0x82表示本段后面长度为130字节，其中两个字节[36 01]代表写入第一段数据，后边跟着的130-2=128字节为相应数据。观察题目内容可知，从[36 01]到[36 40]一共写入了0x80 * 0x40 = 0x2000大小的数据。完整的[36 01]数据段示例如下：

1	9.795696	1	730	Tx	d	8	10	82	36	01	28	04	00	20	Length = 232244	BitCount = 119	ID = 1840
2	9.796548	1	730	Tx	d	8	21	45	01	00	08	21	03	00	Length = 236244	BitCount = 121	ID = 1840
3	9.796790	1	730	Tx	d	8	22	08	23	03	00	08	27	03	Length = 236244	BitCount = 121	ID = 1840
4	9.797030	1	730	Tx	d	8	23	00	08	2B	03	00	08	2F	Length = 234000	BitCount = 120	ID = 1840
5	9.797278	1	730	Tx	d	8	24	03	00	08	00	00	00	00	Length = 242000	BitCount = 124	ID = 1840
6	9.797526	1	730	Tx	d	8	25	00	00	00	00	00	00	00	Length = 242000	BitCount = 124	ID = 1840
7	9.797770	1	730	Tx	d	8	26	00	00	00	00	00	33	03	Length = 238000	BitCount = 122	ID = 1840
8	9.798012	1	730	Tx	d	8	27	00	08	35	03	00	08	00	Length = 236000	BitCount = 121	ID = 1840
9	9.798256	1	730	Tx	d	8	28	00	00	00	37	03	00	08	Length = 238000	BitCount = 122	ID = 1840
10	9.799088	1	730	Tx	d	8	29	39	03	00	08	5F	01	00	Length = 232259	BitCount = 119	ID = 1840
11	9.799329	1	730	Tx	d	8	2A	08	5F	01	00	08	5F	01	Length = 234259	BitCount = 120	ID = 1840
12	9.799569	1	730	Tx	d	8	2B	00	08	5F	01	00	08	5F	Length = 234015	BitCount = 120	ID = 1840
13	9.799809	1	730	Tx	d	8	2C	01	00	08	5F	01	00	08	Length = 234015	BitCount = 120	ID = 1840
14	9.800049	1	730	Tx	d	8	2D	5F	01	00	08	5F	01	00	Length = 234015	BitCount = 120	ID = 1840
15	9.800291	1	730	Tx	d	8	2E	08	5F	01	00	08	5F	01	Length = 236015	BitCount = 121	ID = 1840
16	9.800531	1	730	Tx	d	8	2F	00	08	5F	01	00	08	5F	Length = 234015	BitCount = 120	ID = 1840
17	9.800773	1	730	Tx	d	8	30	01	00	08	5F	01	00	08	Length = 236015	BitCount = 121	ID = 1840
18	9.801509	1	730	Tx	d	8	21	5F	01	00	08	5F	01	00	Length = 234244	BitCount = 120	ID = 1840
19	9.801745	1	730	Tx	d	8	22	08	5F	01	00	08	AA	AA	Length = 230244	BitCount = 118	ID = 1840

所以可以将原来数据的第31行至第1567行数据部分提出，并将其中不符合格式的第624行删除，然后使用脚本进行处理：

```
#!/usr/bin/env python
# -*- coding: utf-8 -*-

lines = open('data','r').readlines()
final_data = ''
tmpdata = []
# Step 1: Remove Rx
for line in lines:
    if line.find('Rx')>=0:
        continue
    tmpdata.append(line.split('Tx')[1].split('Length')[0][7:-2].replace(' ',''))

for i in range(len(tmpdata)):
    if i % 19 == 0:
        final_data += tmpdata[i][8:]
    elif i % 19 == 18:
        final_data += tmpdata[i][2:-4]
    else:
        final_data += tmpdata[i][2:]
final_data = final_data.decode('hex')
open('bin','wb').write(final_data)
```

提出相应二进制文件后，其实就可以用来解题了。但是为了完整起见，我们继续将最后一部分协议内容分析完。

【10.314499 1 730 Tx d 8 02 37 01 AA AA AA AA AA】

0x37表示传输结束。

【10.318529 1 730 Tx d 8 04 31 01 DF FF AA AA AA】

执行0xDFFF标志的过程，此处为厂家定义。

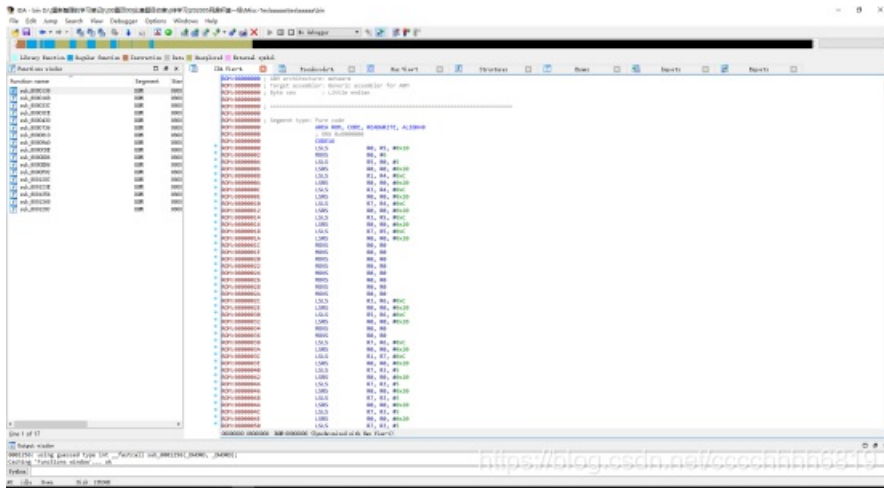
【10.322633 1 730 Tx d 8 04 31 01 FF 01 AA AA AA】

执行0xFF01标志的过程，此处为checkProgrammingDependencies，检查编程相关项。

【10.325697 1 7DF Tx d 8 02 11 01 AA AA AA AA AA】

请求重启汽车ECU。

协议分析完毕，后面均与解题无关，继续解题。将刚才提出的二进制文件用IDA打开，注意选择ARM小端序，初始加载位置0x08000000。通过快捷键Alt+G设置T值为1选择Thumb后，再对0x08000000处快捷键C反编译，如下所示：



可以看到左边出现函数，观察代码逻辑，发现sub_8000168为主要flag相关函数：

```

1|int __fastcall sub_8000168(_BYTE *a1)
2|{
3|    BYTE v1; // r4
4|    int result; // r0
5|    char v3; // [sp+4h] [bp-34h]
6|
7|    v1 = a1;
8|    sub_800120C(&v3, "flag(canoecr7-zd9h-1em1-or8m-f8vm2od81nfk)", 44);
9|    sub_8001256(v1, &v3);
10|    v1 += 5;
11|    v1[2] -= 13;
12|    v1[11] -= 5;
13|    v1[15] -= 44;
14|    v1[3] -= 11;
15|    v1[5] -= 48;
16|    v1[7] += 43;
17|    v1[20] += 50;
18|    v1[31] += 46;
19|    v1[19] -= 13;
20|    v1[20] -= 56;
21|    v1[1] += 3;
22|    v1[20] -= 55;
23|    v1[24] -= 51;
24|    v1[9] -= 23;
25|    v1[25] -= 6;
26|    v1[27] -= 50;
27|    v1[4] -= 52;
28|    v1[6] -= 14;
29|    v1[30] -= 52;
30|    v1[22] -= 58;
31|    v1[12] -= 48;
32|    v1[16] -= 56;
33|    v1[34] -= 53;
34|    *v1 -= 48;
35|    v1[14] += 9;
36|    v1[17] -= 5;
37|    v1[33] -= 55;
38|    v1[35] -= 56;
39|    v1[18] -= 2;
40|    v1[26] -= 67;
41|    result = (unsigned __int8)v1[21] - 6;
42|    v1[21] = result;
43|    return result;
44|}

```

上边那个为假的flag，需要照下边操作一番才能得到真正的flag

```

c = 'canoecr7-zd9h-1em1-or8m-f8vm2od81nfk'
operate = [-48, 3, -13, -11, -52, -48, -14, 43, 0, -23, -2, -5, -48, 0, 3, -44, -56, -5, 0, -13, -66, -6, -58, 0, -51, -6, -67, -60, 50, -55, -52, 46, 0, -55, -53, -56]
print 'flag{' + ''.join(chr(ord(c[i])+operate[i]) for i in range(len(c))) + '}'

```

flag{3dad13db-cb48-495d-b023-3231d80f1713}

未完成的书

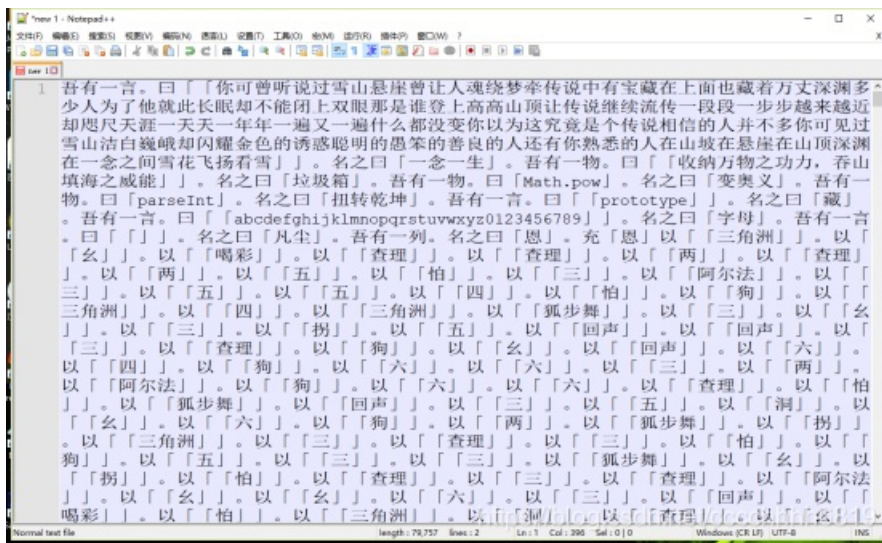
(WriteUp by 某大佬)

解压后得到一个README和一堆svg文件。README先不管，svg文件是文言文编程代码，所以写程序读出：

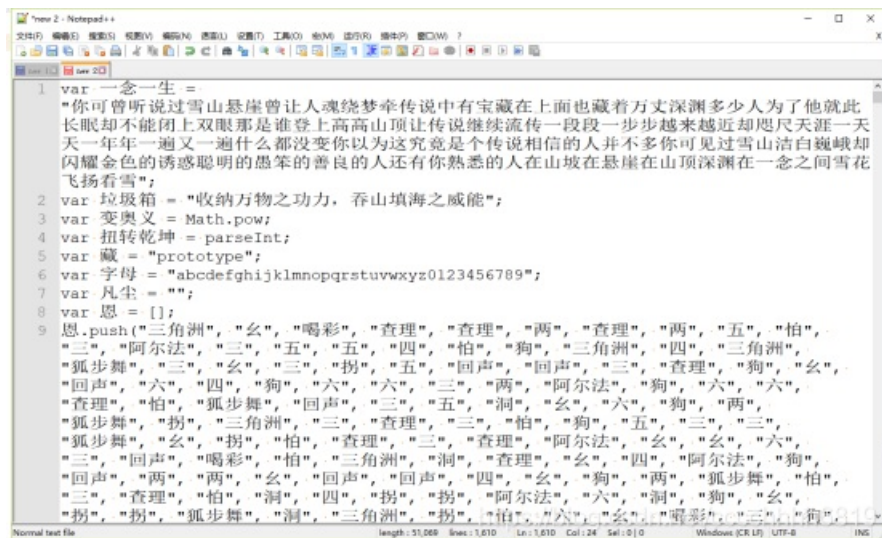
```
#!/usr/bin/env python
# -*- coding: utf-8 -*-
import re

result = ''
for i in range(30):
    filename = str(i)
    filename = '0'*(3-len(filename))+filename
    filename = './file/part.'+filename+'.svg'
    res = open(filename, 'r', encoding='UTF-8').read()
    c = re.findall('wy-data="(.*?)"', res, flags=0)
    for j in c:
        result += j
print(result)
```

得到这样一个文件：



然后使用文言文转js代码的api: <https://ide.wy-lang.org/>对其进行转换，得到可以阅读的代码：



该代码无法直接运行，因为function和new后边都缺少一个空格，批量替换可解决此问题。将最终得到的可执行代码保存为js。

接下来分析这个js的功能：

在文档最下边找到主函数 天地初始。我们可以使用一个html文件调用这个js，然后修改js代码用console.log记录翻译后的值。调用html：


```

...};
};

```

译即虚空译:

```

1255 var 虚空译 = function 虚空译(虚) {
1256   /*=>{};var */
1257   垃圾箱 = undefined;
1258   this["间"] = 0;
1259   this["虚"] = 0;
1260   const _ans365 = 虚.length;
1261   var 虚长 = _ans365;
1262   var 始 = 0;
1263   while (true) {
1264     const _ans366 = 虚长 - 1;
1265     虚长 = _ans366;
1266     if (虚长 < 0) {
1267       break;
1268     };
1269     const _ans367 = 等价交换(虚)(虚长);
1270     var 实 = _ans367;
1271     if (始 == 0) {
1272       const _ans368 = this["间"];
1273       var 己申 = _ans368;
1274       const _ans369 = 赋(this)(己申)(实);
1275       const _ans370 = this["间"];
1276       const _ans371 = _ans370 + 1;
1277       this["间"] = _ans371;
1278     } else {
1279       if (始 < 25) {
1280         const _ans372 = this["间"];
1281         var 乙地 = _ans372;
1282         const _ans373 = this[乙地 - 1];
1283         var 癸戌 = _ans373;
1284         const _ans374 = 翻番(始);
1285         const _ans375 = 实 * _ans374;
1286         var 实始 = _ans375;
1287         this[乙地 - 1] = 癸戌 | 实始;

```

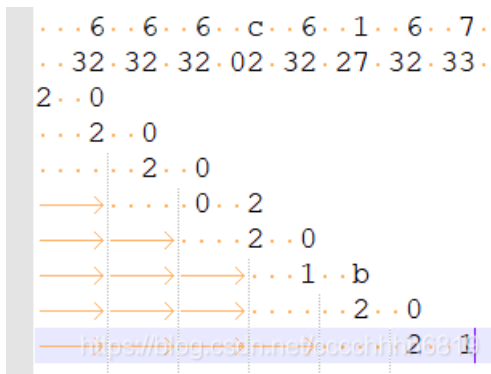
这里类似C++中的36进制转换，但是相对更加麻烦。举例如下：

原文：flag转换为hex后的66 6c 61 67

将666c6167从36进制字母表abcdefghijklmnopqrstuvwxyz0123456789中的位置取出得：32 32 32 02 32 27 32 33

再将其转换为16进制：20 20 20 02 20 1b 20 21

然后进位异或，如下图所示：



所以得到的输出是22021b21。

继续往下读，将恩、义转换的整数置入虚空变，结果再进行虚空汇。此时 this["爱炯"] 已由 混沌青莲.酩 更新为了 int("506c6561736520696e70757420796f757220666c61673a000000000000000000000000000000000000", 16) 调用 this["爱炯"].变(this[恩], this[义])：

```

var 虚空变 = function 虚空变(恩, 义) {
  /*=>{};var */
  垃圾箱 = undefined;
  const _ans379 = 单手造物(无始钟)(恩);
  var 无 = _ans379;
  const _ans380 = 隔空取物();
  var 物一 = _ans380;
  const _ans381 = 隔空取物();

```

```

const _ans381 = 无.转(this);
var 物二 = _ans381;
const _ans382 = 无.转(this);
var 临 = _ans382;
const _ans383 = 义["间"];
const _ans384 = _ans383 - 1;
const _ans385 = 28 * _ans384;
var 戊戌 = _ans385;
const _ans386 = 义["间"];
const _ans387 = 义[_ans386 - 1];
var 寅庚 = _ans387;
const _ans388 = 移山之术(寅庚);
const _ans389 = 戊戌 + _ans388;
const _ans390 = _ans389 - 1;
var 暖 = _ans390;
const _ans391 = 临.仿(物一);

```

```

while (true) {
const _ans392 = 暖 - 1;
暖 = _ans392;
var 酉卯 = false;
if (暖 >= 0) {
酉卯 = true;
};
if (酉卯 == 0) {
break;
};
var 未二 = _ => {};
未二 = 甲 => 乙 => {
return 无.缓(甲, 乙);
};
const _ans393 = 未二(物一)(物二);
const _ans394 = 遮天之术(义)(暖);
var 壬未 = _ans394;
if (壬未) {
var 乙二 = _ => {};
乙二 = 甲 => 乙 => 丙 => {
return 无.盛(甲, 乙, 丙);
};
const _ans395 = 乙二(物二)(临)(物一);
} else {
var 间 = 物一;
物一 = 物二;
物二 = 间;
};
const _ans396 = 无.回(物一);
return _ans396;
};

```

这里是计算爱焯的恩次方模义，存为情，然后调用情.汇()：

```

326 var 虚空汇 = function 虚空汇() {
327   /* _ => {}; var */
328   垃圾箱 = undefined;
329   var d = {};
330   var m = false;
331   var r = "";
332   const _ans48 = this["间"];
333   var 子丁 = _ans48;
334   const _ans49 = 子丁 - 1;
335   var i = _ans49;
336   var tp = 0;
337   var a = {};
338   var b = {};
339   var p = 28;
340   while (true) {
341     if (i < 0) {
342       break;
343     };
344     const _ans50 = p - 4;

```

```

345     ...p = _ans50;
346     ...const ans51 = 获(this)(i);
347     ...var 子癸 = _ans51;
348     ...var 地丙 = 子癸 >> p;
349     ...const _ans52 = 地丙 % 16;
350     ...d = _ans52;
351     ...if (p <= 0) {
352     ...     ...const _ans53 = p + 28;
353     ...     ...p = _ans53;
354     ...     ...const _ans54 = i - 1;
355     ...     ...i = _ans54;
356     ...};

```

<https://blog.csdn.net/cccchhhh6819>

```

357     ...if (tp != i) {
358     ...     ...tp = i;
359     ...     ...if (tp == 36) {
360     ...         ...a = 123;
361     ...     ...};
362     ...     ...if (tp == 10) {
363     ...         ...a = 57;
364     ...     ...};
365     ...     ...const _ans55 = a - 1;
366     ...     ...a = _ans55;
367     ...     ...const _ans56 = 赋(尘)(a)(0);
368     ...     ...};
369     ...     ...if (d > 0) {
370     ...         ...m = true;
371     ...     ...};
372     ...     ...if (m) {
373     ...         ...const _ans57 = 美容术(d);
374     ...         ...const _ans58 = r + _ans57;
375     ...         ...r = _ans58;
376     ...     ...};
377     ...};
378     ...return r;
379     ...};

```

<https://blog.csdn.net/cccchhhh6819>

在if(m)内部加入输出，可以看到r被一位一位拼成，因此虚空汇函数实际上是一个hex()函数

<https://blog.csdn.net/cccchhhh6819>

综合以上结论，化形(恩)(义)即为基础RSA：计算 $c = m^e \pmod n$
 然后看关键函数造化()。

```

造化 = 造化种子 => {
    ...var 造化之数 = 0;
    ...var 造化金光 = {};
    ...var 无量造化 = "";
    ...造化之数 = 0;
    ...while (true) {
    ...     ...const ans418 = 造化之数 + 3;

```

```

... var 造化甲 = _ans418;
... const _ans419 = 造化种子.length;
... var 戊申 = false;
... if (造化甲 <= _ans419) {
...   戊申 = true;
... };
... if (戊申 == 0) {
...   break;
... };
... var 升腾 = _ => {};
... 升腾 = 造化种子 => {
...   return 扭转乾坤(造化种子, 16);
... };
... var 福缘 = _ => {};
... 福缘 = 造化数 => 造化 => {
...   return 造化种子.substring(造化数, 造化);
... };
... const _ans420 = 造化之数 + 3;
... var 造化乙 = _ans420;
... const _ans421 = 福缘(造化之数)(造化乙);
... var 造化嫩芽甲 = _ans421;
... const _ans422 = 升腾(造化嫩芽甲);
... 造化金光 = _ans422;

```

```

... var 聚光 = _ => {};
... 聚光 = 光 => {
...   return 大字[光].pop();
... };
... const _ans423 = 造化金光 % 64;
... const _ans424 = 造化金光 - _ans423;
... const _ans425 = _ans424 / 64;
... var 小六金光 = _ans425;
... const _ans426 = 聚光(小六金光);
... var 大六金光 = _ans426;
... const _ans427 = 造化金光 % 64;
... var 六四与光 = _ans427;
... const _ans428 = 聚光(六四与光);
... const _ans429 = 大六金光 + _ans428;
... const _ans430 = 无量造化 + _ans429;
... 无量造化 = _ans430;
... const _ans431 = 造化之数 + 3;
... 造化之数 = _ans431;

```

函数 造化 的前半部分，是从参数 造化种子 中，每3个字符分为一段，将其取出后转换为整数，再以模64并替换的方式变成四位汉字。与一般base64不同的是，替换的汉字并不固定，来自 大字[光] 中的内容在使用后会pop出去。

```

... const _ans432 = 造化之数 + 1;
... var 造化丙 = _ans432;
... if (造化丙 == 造化种子.length) {
...   const _ans433 = 造化之数 + 1;
...   造化丙 = _ans433;
...   const _ans434 = 福缘(造化之数)(造化丙);
...   var 造化嫩芽乙 = _ans434;
...   const _ans435 = 升腾(造化嫩芽乙);
...   造化金光 = _ans435;
...   const _ans436 = 造化金光 * 4;
...   var 盛四金光 = _ans436;
...   const _ans437 = 聚光(盛四金光);
...   const _ans438 = 无量造化 + _ans437;
...   无量造化 = _ans438;
... } else {

```

```
const _ans439 = 造化之数 + 2;
var 造化丁 = _ans439;
if (造化丁 == 造化种子.length) {
  const _ans440 = 造化之数 + 2;
  造化丁 = _ans440;
  const _ans441 = 福缘(造化之数)(造化丁);
  var 造化树苗 = _ans441;
  const _ans442 = 升腾(造化树苗);
  造化金光 = _ans442;
  const _ans443 = 造化金光 % 4;
  var 三与光 = _ans443;
  const _ans444 = 造化金光 - 三与光;
  const _ans445 = _ans444 / 4;
  var 小二金光 = _ans445;
  const _ans446 = 聚光(小二金光);
  var 盛二金光 = _ans446;
  const _ans447 = 三与光 * 16;
  var 盛四与光 = _ans447;
  const _ans448 = 聚光(盛四与光);
  const _ans449 = 盛二金光 + _ans448;
  const _ans450 = 无量造化 + _ans449;
  无量造化 = _ans450;
};
```

```
const _ans451 = 无量造化.length;
var 轮回 = _ans451;
const _ans452 = 轮回 % 4;
轮回 = _ans452;
if (轮回 == 2) {
  return 无量造化 + 凡尘 + 凡尘;
};
if (轮回 == 3) {
  return 无量造化 + 凡尘;
};
return 无量造化;
};
```

函数 造化 的后半部分，则用于处理编码到最后长度不足3位的情况。以上为全部代码逻辑。

根据题目要求，我们需要找到flag，其经过RSA计算后的c值再经过造化 函数转换后得到 一念一生。RSA部分比较简单，因为e 很大，所以可以利用Wiener算法直接求出d，结果为

```
d = 0xa50b2b58ebae31b821f9e28f7185ffdc8a351b51166fa7e281963c29146248c5
```

转换函数这部分就比较麻烦了，因为汉字有各种重复，所以需要用到最开始README中的各种限制条件。代码如下：

```
n = 0xd1bcc2c2583a355489d4df31375ee3c91e6496632a966c8fe3501692f7d3c389533f178c3ca1163eb8d0c14a9e221ee4192f83c804
77a609177f0d7861b395743cd51b00703e3b3238f57263f1ee15893caa99e2b7b70a47d78c32dedd96648988e38a2d47ccd2df3d1142cdc
dd7e3abdc504ac48dbab4cd5e6cbdc2ba29205
e = 0x1a418b654d77d0f242ec5abfcde0451e8fd0076631d67819f53578b4fd349507e36115f43e40b7e3971c9681a6fa859fae52c66783
c8ad9b6707816e5067b1e1c40ca7f840fd21c235d9ea9e81a4bb539b06ca528b3a5028f9186186b96f9f026552e74756bd3b85892ae98eeb
d3a0b952bd7d19d63f07c7d1eb6db093a91e95
d = 0xa50b2b58ebae31b821f9e28f7185ffdc8a351b51166fa7e281963c29146248c5

sha256flag = '41589e08cc938fa719d7c21c83befcbf75b8490764af210a769b07ee32339741'
sha265base64 = '2348cd09e1624d34542806545906f2054a18036ce8a1cbe0ed5b0e4869bee5c2'
base64format = '*****y***2***fy***oR*****N*****L*****4*3**JT***g4**6*****T*zKr8**C**R*****
*4*****OK**PW***J***D*****Q***B**8**Sj**z**DwxS*T**jd***y1*****'

cipher = "你可曾听说过雪山悬崖曾让人魂绕梦牵传说中有宝藏在上面也藏着万丈深渊多少人为了他就此长眠却不能闭上双眼那是谁登上高高山
顶让传说继续流传一段一段一步步越来越远却咫尺天涯一天天一年年一遍又一遍什么都没变你以为这究竟是个传说相信的人并不多你可见过雪山洁白
```

巍峨却闪耀金色的诱惑聪明的愚笨的善良的人还有你熟悉的人在山坡在悬崖在山顶深渊在一念之间雪花飞扬看雪"

dic = 'ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/'

t = {}

- t[0] = ["悔", "土", "春", "挥", "穿", "自", "终", "以", "是", "过"]
- t[1] = ["缘", "我", "回", "留", "烽", "的", "这", "双", "梦", "说"]
- t[2] = ["潇", "重", "怨", "细", "豪", "光", "是", "一", "高", "绕"]
- t[3] = ["穿", "然", "言", "挥", "当", "破", "虔", "的", "山", "什"]
- t[4] = ["由", "和", "留", "愿", "秋", "穿", "落", "都", "年", "中"]
- t[5] = ["乡", "庆", "始", "离", "志", "断", "亦", "雪", "崖", "段"]
- t[6] = ["虔", "始", "挥", "未", "诚", "等", "尘", "寻", "只", "聪"]
- t[7] = ["未", "重", "忆", "余", "造", "腔", "百", "始", "留", "牵"]
- t[8] = ["烽", "生", "灭", "骨", "志", "轮", "舍", "再", "晓", "究"]
- t[9] = ["寻", "细", "月", "当", "庆", "柔", "前", "诱", "你", "传"]
- t[10] = ["潇", "时", "无", "扬", "念", "渊", "顶", "说", "天", "渊"]
- t[11] = ["烽", "细", "热", "光", "舍", "雁", "色", "登", "上", "你"]
- t[12] = ["灭", "诚", "潇", "潇", "月", "数", "随", "耀", "顶", "藏"]
- t[13] = ["然", "思", "南", "汇", "数", "百", "余", "舍", "忆", "人"]
- t[14] = ["星", "落", "我", "破", "儿", "里", "等", "笨", "传", "流"]
- t[15] = ["皆", "烽", "盼", "今", "蹒", "醉", "深", "峨", "雪", "的"]
- t[16] = ["星", "潇", "我", "瓣", "骨", "舍", "的", "却", "少", "多"]
- t[17] = ["无", "春", "余", "留", "终", "轮", "秋", "挥", "一", "上"]
- t[18] = ["停", "河", "平", "跨", "穿", "星", "醉", "终", "山", "的"]
- t[19] = ["从", "南", "尘", "去", "月", "在", "天", "尺", "说", "了"]
- t[20] = ["洒", "始", "愿", "盼", "寻", "土", "瓣", "惑", "见", "年"]
- t[21] = ["志", "如", "气", "未", "烽", "跨", "气", "时", "蹒", "气"]
- t[22] = ["心", "缘", "当", "星", "顾", "今", "蹒", "人", "遍", "听"]
- t[23] = ["细", "始", "秋", "言", "乡", "文", "骨", "顾", "金", "崖"]
- t[24] = ["余", "愿", "豪", "落", "乡", "如", "离", "留", "数", "晓"]
- t[25] = ["留", "我", "和", "造", "百", "如", "造", "咫", "高", "能"]
- t[26] = ["交", "晓", "复", "雁", "缘", "舍", "踏", "气", "南", "可"]
- t[27] = ["满", "路", "愧", "如", "诚", "离", "舍", "穿", "眠", "长"]
- t[28] = ["秋", "然", "终", "破", "舍", "回", "之", "闪", "深", "曾"]
- t[29] = ["瓣", "光", "踏", "穿", "肩", "河", "踏", "悔", "柔", "山"]
- t[30] = ["纵", "顾", "众", "千", "忆", "雁", "跨", "复", "看", "近"]
- t[31] = ["时", "路", "穿", "转", "顾", "细", "众", "温", "飞", "传"]
- t[32] = ["雁", "时", "路", "醉", "众", "有", "还", "涯", "传", "此"]
- t[33] = ["时", "留", "南", "晓", "千", "怨", "愧", "随", "怨", "不"]
- t[34] = ["月", "如", "今", "汇", "未", "挥", "缘", "土", "坡", "悬"]
- t[35] = ["今", "南", "漫", "瓣", "肩", "寻", "随", "在", "熟", "人"]
- t[36] = ["等", "缘", "河", "踏", "踏", "潇", "明", "白", "万", "魂"]
- t[37] = ["顾", "百", "缘", "温", "漫", "一", "越", "续", "闭", "雪"]
- t[38] = ["未", "未", "已", "地", "地", "从", "造", "乡", "相", "来"]
- t[39] = ["余", "己", "土", "自", "未", "造", "跨", "如", "并", "曾"]
- t[40] = ["与", "去", "我", "由", "跨", "复", "过", "也", "在", "有"]
- t[41] = ["蹒", "漫", "愧", "南", "温", "气", "春", "洁", "多", "段"]
- t[42] = ["文", "光", "转", "余", "千", "交", "复", "轮", "星", "悬"]
- t[43] = ["诚", "去", "众", "肩", "满", "百", "灭", "造", "路", "天"]
- t[44] = ["红", "汇", "轮", "潇", "心", "等", "雪", "愚", "却", "个"]
- t[45] = ["潇", "己", "地", "留", "亦", "心", "言", "悔", "星", "不"]
- t[46] = ["无", "骨", "河", "春", "儿", "无", "春", "土", "为", "着"]
- t[47] = ["儿", "数", "潇", "腔", "皆", "庆", "细", "千", "和", "悉"]
- t[48] = ["踏", "尘", "如", "豪", "断", "平", "汇", "人", "谁", "藏"]
- t[49] = ["余", "灭", "细", "虔", "和", "言", "在", "变", "眼", "可"]
- t[50] = ["言", "皆", "穿", "从", "我", "时", "在", "步", "说", "山"]
- t[51] = ["纵", "离", "忆", "离", "当", "河", "破", "盼", "你", "一"]
- t[52] = ["光", "春", "腔", "今", "热", "瓣", "顾", "善", "却", "越"]
- t[53] = ["温", "细", "言", "怨", "志", "豪", "再", "路", "悔", "遍"]
- t[54] = ["心", "随", "蹒", "跨", "留", "踏", "前", "前", "那", "人"]
- t[55] = ["去", "从", "断", "月", "言", "我", "愧", "与", "晓", "山"]

```

t[56] = ["时", "数", "柔", "骨", "再", "血", "花", "你", "一", "上"]
t[57] = ["挥", "春", "众", "气", "我", "光", "无", "信", "继", "就"]
t[58] = ["秋", "造", "断", "南", "满", "众", "间", "一", "面", "让"]
t[59] = ["当", "骨", "我", "留", "和", "造", "没", "步", "他", "丈"]
t[60] = ["热", "始", "去", "余", "怨", "的", "又", "一", "为", "宝"]
t[61] = ["纵", "腔", "从", "热", "满", "骨", "血", "雁", "重", "巍"]
t[62] = ["灭", "细", "尘", "南", "汇", "满", "舍", "众", "愧", "么"]
t[63] = ["轮", "顾", "踏", "南", "余", "细", "烽", "良", "竟", "让"]
t[64] = ["如", "腔", "转", "月", "顾", "复", "前", "今", "瓣", "花"]
t[65] = ["红", "时", "未", "破", "洒", "怨", "虔", "细", "众", "潇"]

# 当前已知文字, 当前层数, 当前剩余矩阵
def solve(parttext, level, letters):
    if(level == len(cipher)): # 已全部替换成功
        tmpbase64 = parttext+'='
        if(mysha(tmpbase64.encode())==sha256base64):
            # print(tmpbase64)
            # LxnWBAlYiXc62kCBHfyEo8woR6oMuk7cKQqN8T75gbbQtZ1LBx2AwL4CZ3M/JT510g4Fp6y70mle0ZTTgzKr8EUCW8R1D+E7x4
            # AuBI/Cs0Km5PwnhpJaUoPDpk9PscMXLQJUGkBs080/SjggzjvDwxSiTqFjdKPKy1Kc6F4fKes=
            tmpc = bytes_to_long(base64.b64decode(tmpbase64))
            tmpm = pow(tmpc, d, n)
            print(hex(tmpm)[2:])
            # 222021b2311dfdddbdfdf1df31dc3ddd fdbddc3dfdf1df3c3f21df321c3ddf31f1df221f3dfdfdddb2213
        return
    suitable = []
    if(base64format[level]!='*'): # 触发base64残片限制
        m = dic.index(base64format[level])
        if(letters[m][-1] == cipher[level]):
            suitable.append(m)
    else:
        for i in range(64): # 深度搜索, 寻找可能的下一个
            if(letters[i][-1] == cipher[level]):
                suitable.append(i)
    for i in suitable:
        tmpletters = {}
        for a in range(64):
            tmpletters[a] = []
            for b in letters[a]:
                tmpletters[a].append(b)
        tmpletters[i].pop()
        solve(parttext+dic[i], level+1, tmpletters)

```

如上所示, 根据sha256验证base64结果, 然后解得m

```
m = 0x222021b2311dfdddbdfdf1df31dc3ddd fdbddc3dfdf1df3c3f21df321c3ddf31f1df221f3dfdfdddb2213
```

接下来最糟糕的环节到了。根据刚才解析的函数 虚空译 的规则, 每一位均可能进位或不进位, 如果完全考虑, 则可能性是 2^{84} , 是不可接受的。所以我们进行一定的限制, 即: flag格式固定, 除了头尾和中间的-外都是0-9a-z, 转换为hex编码时也都在0-9a-z期间, 写出爆破代码如下:

```

flagcheck = 'flag{*****_****_****_****_*****}'
flagcheckmode = '666c61677b*****2d*****2d*****2d*****2d*****7d'
dic36 = 'abcdefghijklmnopqrstuvwxyz0123456789'
dic1 = [1, 3, 5, 7, 9, 11, 13, 15]
dic2 = [2, 3, 6, 7, 10, 11, 14, 15]
dic_avail = '0123456789abcdef'
check_avail = ['30', '31', '32', '33', '34', '35', '36', '37', '38', '39', '61', '62', '63', '64', '65', '66']
usage_avail = ['1da', '1db', '1dc', '1dd', '1de', '1df', '1f0', '1f1', '1f2', '1f3', '21b', '21c', '21d', '21e', '21f', '220']

```



```

swap1 = ['66', '6c', '61', '67', '7b', '7d', '2d']
swap2 = ['220', '202', '21b', '221', '211', '213', '1c3']
def contains(a, b):
    if(a[0]!=b[0])or(a[1]!=b[1]):
        return False
    tmpa = bin(int(a[2],16))[2:]
    tmpa = '0'*(4-len(tmpa)) + tmpa
    tmpb = bin(int(b[2],16))[2:]
    tmpb = '0'*(4-len(tmpb)) + tmpb
    for i in range(4):
        if(tmpa[i]=='0')and(tmpb[i]=='1'):
            return False
    return True

count = 0
def burphex(knowntext, level, unusedpart):
    global count
    if(level == len(flagcheckmode)): # 所有位置已知
        count += 1
        tmpflag = str(bytes.fromhex(knowntext))[2:-1]
        if (count % 10000 == 0):
            print(tmpflag)
        if (mysha(tmpflag.encode("UTF-8"))==sha256flag):
            print("*****")
            print(tmpflag)
            print("*****")
        return
    if(flagcheckmode[level:level+2] != '**'): # 确定位
        tmp = swap1.index(flagcheckmode[level:level+2])
        tmp = swap2[tmp]
        if not contains(unusedpart[:3], tmp):
            return
        c1 = int(tmp[2],16)
        c2 = int(unusedpart[2],16)
        if(c1 == c2):
            burphex(knowntext + flagcheckmode[level:level+2], level + 2, '0' + unusedpart[3:])
        if(c1 | 1 == c2):
            burphex(knowntext + flagcheckmode[level:level+2], level + 2, '1' + unusedpart[3:])
        if(c2 | 2 == c2):
            burphex(knowntext + flagcheckmode[level:level+2], level + 2, '2' + unusedpart[3:])
    else: # 不确定位置
        avail = []
        for i in range(16):
            if contains(unusedpart[:3], usage_avail[i]):
                avail.append(i)
        if(len(avail)==0):
            return
        for i in avail:
            c1 = int(usage_avail[i][2], 16)
            c2 = int(unusedpart[2],16)
            if(c1 == c2):
                burphex(knowntext + check_avail[i], level + 2, '0' + unusedpart[3:])
            if(c1 | 1 == c2):
                burphex(knowntext + check_avail[i], level + 2, '1' + unusedpart[3:])
            if(c1 | 2 == c2):
                burphex(knowntext + check_avail[i], level + 2, '2' + unusedpart[3:])

```

结果初步估计至少爆破8个小时以上，比赛期间时间根本不够，所以需要切换思路。根据flag格式，明文未知部分只有0₉和a_f，所以其对应的表示也是固定的：

0 -> 0x30 -> 1da 1 -> 0x31 -> 1db 2 -> 0x32 -> 1dc 3 -> 0x33 -> 1dd
4 -> 0x34 -> 1de 5 -> 0x35 -> 1df 6 -> 0x36 -> 1f0 7 -> 0x37 -> 1f1
8 -> 0x38 -> 1f2 9 -> 0x39 -> 1f3 a -> 0x61 -> 21b b -> 0x62 -> 21c
c -> 0x63 -> 21d d -> 0x64 -> 21e e -> 0x65 -> 21f f -> 0x66 -> 220

如果我们将明文每个字符影响的两位一起来看，则其对应的三位中，中间的那一位是固定的（由密文决定），而在所有合法的三位组合中，当中间一位固定时，前边第一位也是固定的。因此只需要考虑最后一位的可能性。在大多数情况下，最后一位只有两种取值可能，对应的字符也是二选一，如下图所示：

```
1 abcdefghijklmnopqrstuvwxyz0123456789
2 0123456789abcdef0123456789abcdef0123
3
4 666c61677b*****2d*****2d*****2d*****662d*****66*****667d
5 220 221 ... 1d* ... 1f* ... 1d* ... 1c3 ... 220 ... 21* ... 1f* ... 1d*
6 ... 202 211 ... 1d* ... 21* ... 1d* ... 1d* ... 1f* ... 1c3 ... 21* ... 1d* ... 220
7 ... 21b 1d* ... 1d* ... 1c3 ... 1d* ... 21* ... 21* ... 1d* ... 1f* ... 21b
8 ... 221 1d* ... 21* ... 1d* ... 1c3 ... 1f* ... 1f* ... 220 ... 1d*
9 222021b2311dfrdddbdf1dfr31dc3dddf3ddc3dfr1dfr3c3f21dfr321c3dd31f1dfr221f3dfrd3dd2213
10 ..... f d b f f d 3 d - d f b d - f f d 3 - 2 d 3 - d 3 f d 2 - 3 f f d b
11 ..... e c a e d c l c - c e a c - e d c 2 - 0 c 1 - c 1 d c 0 - 2 e e c 9
12 .....
13 ..... 3533113535633863 33353133 35356339 386339 ... 3339656338 3835353331
14 ..... 3432303433623762 32343032 34336238 366237 ... 3237636236 38343432
15
16 check_avail = ['30', '31', '32', '33', '34', '35', '36', '37', '38', '39', '61', '62', '63', '64', '65', '66']
17 usage_avail = ['1da', '1db', '1dc', '1dd', '1de', '1df', '1f0', '1f1', '1f2', '1f3', '21b', '21c', '21d', '21e', '21f', '220']
18 d '1da', '1db', '1dc', '1dd', '1de', '1df'
19 f '1f0', '1f1', '1f2', '1f3'
20 l '21b', '21c', '21d', '21e', '21f'
21 2 '220'
```

所以需要确定的字符串总计有2²⁸个。这些字符串在经过 虚空译 运算后，都可以得到刚才的m，所以此处必须依托哈希值进行暴力破解。破解代码如下：

```
resource = [['35', '34'], ['33', '32'], ['31', '30'], ['35', '34'], ['35', '33'], ['63', '62'], ['39', '37'],
            ['63', '62'], ['33', '32'], ['35', '34'], ['31', '30'], ['33', '32'], ['35', '34'], ['35', '33'],
            ['63', '62'], ['39', '38'], ['38', '36'], ['63', '62'], ['39', '37'], ['33', '32'], ['39', '37'],
            ['65', '63'], ['63', '62'], ['38', '36'], ['39', '38'], ['35', '34'], ['35', '34'], ['33', '32']]
for i in range(0, 2**28):
    if (i%1000000==0):
        print(i)
        bini = bin(i)[2:]
        bini = '0'*(28-len(bini))+bini
        tmpflag = '666c61677b'
        for k in range(0, 8):
            tmpflag += resource[k][int(bini[k])]
        tmpflag += '2d'
        for k in range(8, 12):
            tmpflag += resource[k][int(bini[k])]
        tmpflag += '2d'
        for k in range(12, 16):
            tmpflag += resource[k][int(bini[k])]
        tmpflag += '2d'
        for k in range(16, 19):
            tmpflag += resource[k][int(bini[k])]
        tmpflag += '662d'
        for k in range(19, 24):
            tmpflag += resource[k][int(bini[k])]
        tmpflag += '66'
        for k in range(24, 28):
            tmpflag += resource[k][int(bini[k])]
        tmpflag += '31667d'
        tmpflag = str(bytes.fromhex(tmpflag))[2:-1]
        if(mysha(tmpflag.encode("UTF-8"))) == sha256flag):
            print(tmpflag)
```

当i在93000000~94000000中找到解，大概需要爆破45分钟。

flag{52143c7c-2513-45b9-8b7f-37eb8f94431f}