



BUUCTF: Mysterious

原创

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分类专栏: [CTF_MISC_Writeup](#)

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订阅专栏

题目地址: <https://buuoj.cn/challenges#Mysterious>

Challenge 426 Solves ×

Mysterious

1

自从报名了CTF竞赛后, 小明就辗转于各大论坛, 但是对于逆向题目仍是一知半解。有一天, 一个论坛老鸟给小明发了一个神秘的盒子, 里面有开启逆向思维的秘密。小明如获至宝, 三天三夜, 终于解答出来了, 聪明的你能搞定这个神秘盒子么?
注意: 得到的 flag 请包上 flag{} 提交

 fa52d50e-dc...

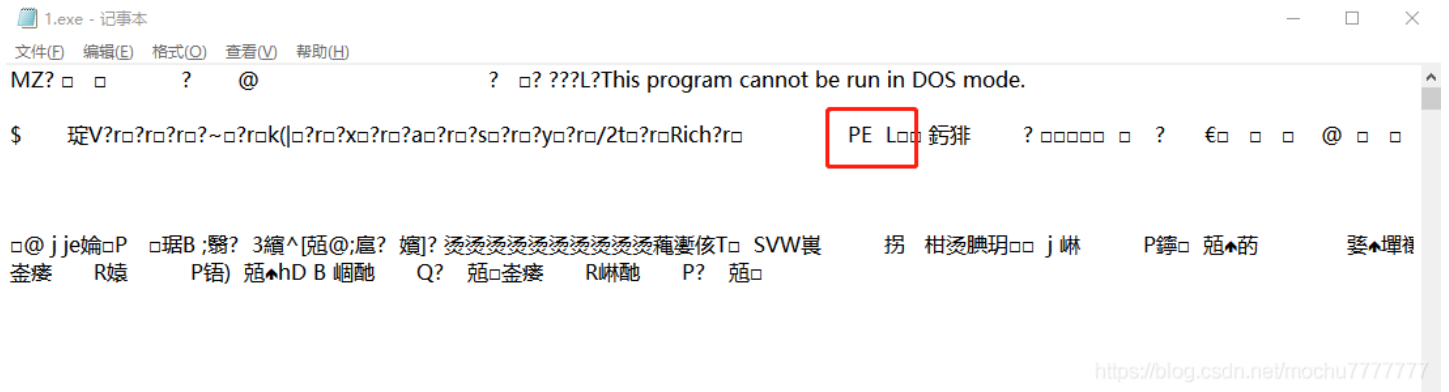
Flag

<https://blog.csdn.net/mochu7777777>

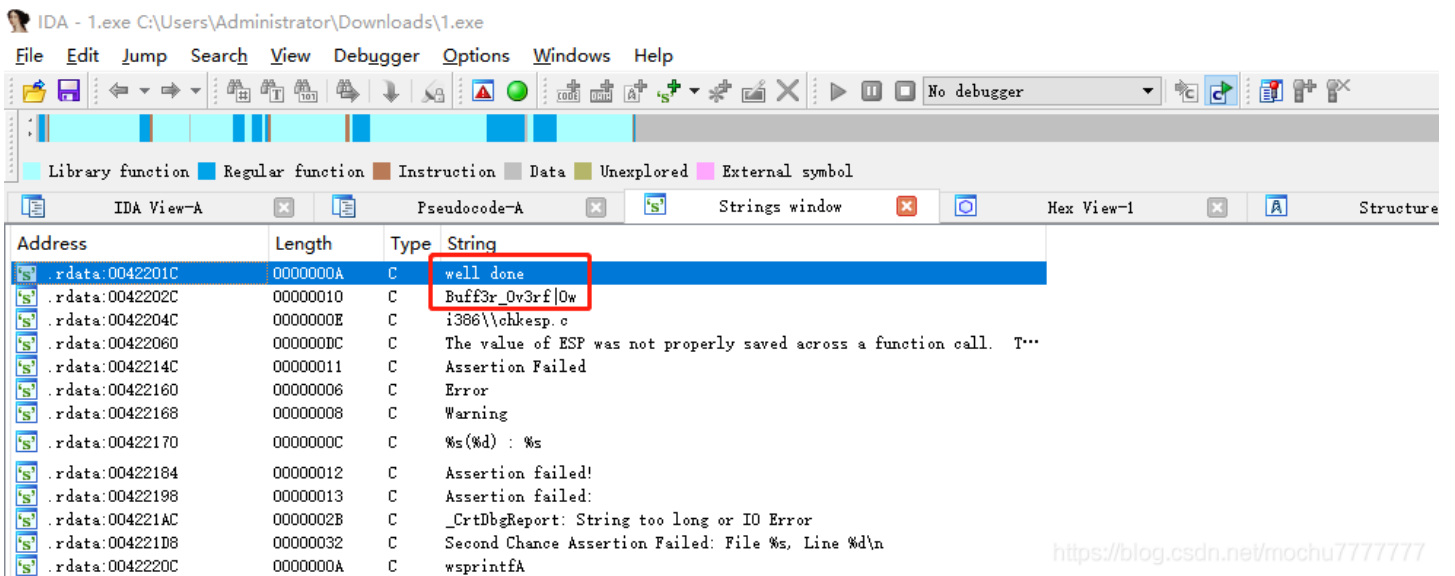
题目附件是一个exe, 运行起来让我们输入什么东西, 尝试输入了一些字符没有反应



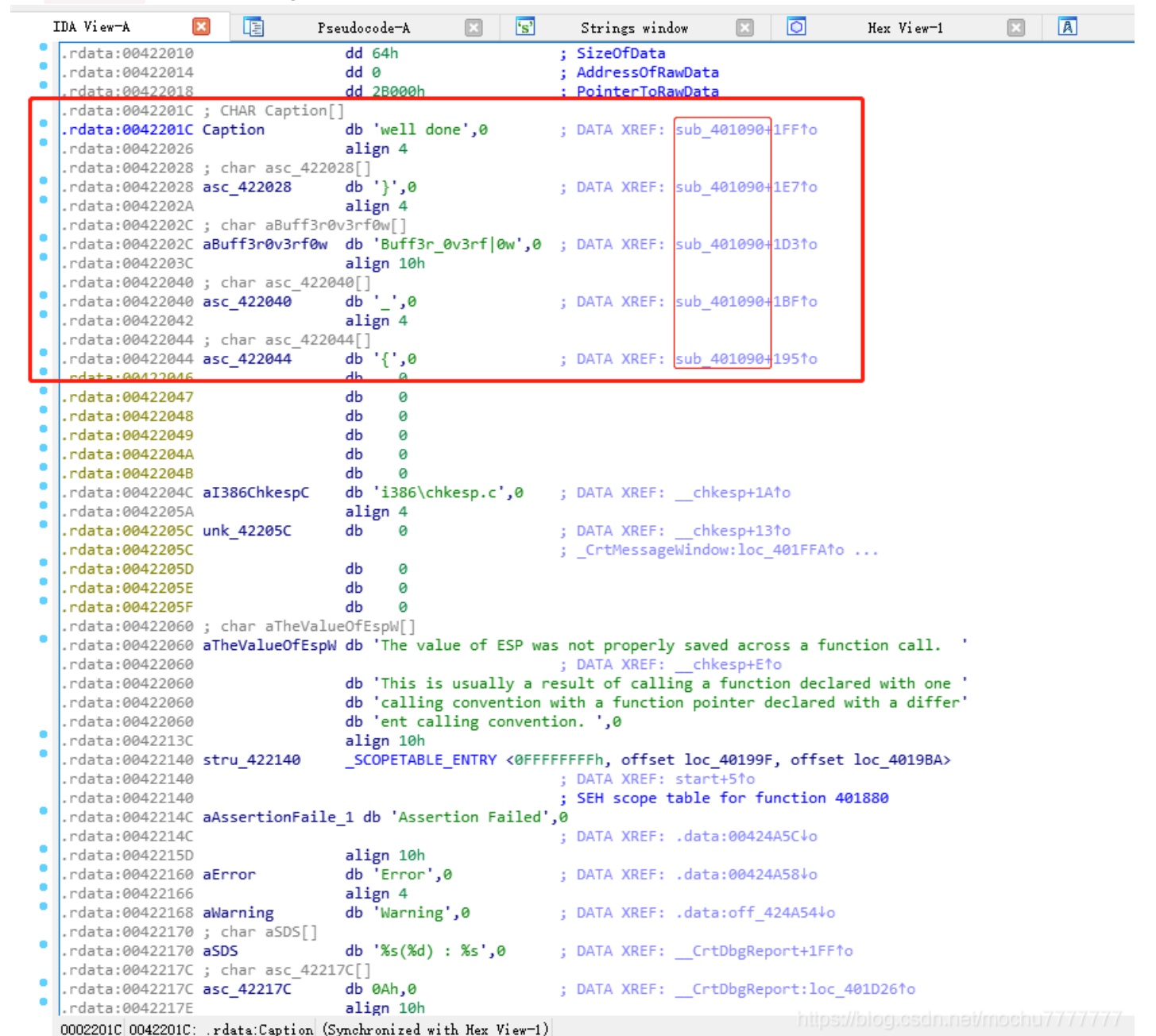
使用记事本打开，查看这个exe是64位的还是32位的



PE...L... 是32位的exe文件特征，使用ida打开，Shift+F12 查看字符



点击 **well done**，找到了类似flag的字符串



在 **Functions Window** 找到这个地址，点击，**F5** 反汇编查看伪C代码

Function name	Segment	Start	Length
TimerFunc	.text	00401005	00000C
DialogFunc	.text	0040100A	00000C
WinMain(x, x, x)	.text	0040100F	000000
WinMain@16	.text	00401030	000000
sub_401090	.text	00401090	000002
sub_401390	.text	00401390	00000C
_chkexp	.text	00401420	00000C
_strcpy	.text	00401460	000000
_streat	.text	00401470	000000
_atoi	.text	00401550	000000
_atoi	.text	00401650	000000
_atoi64	.text	00401670	000000
_strlen	.text	004017A0	000000
_memset	.text	00401820	000000
start	.text	00401880	000001
_amsg_exit	.text	004019E0	00000C
_fast_error_exit	.text	00401A10	00000C
sub_401A40	.text	00401A40	00000C
_CrtSetReportMode	.text	00401A50	00000C
_CrtSetReportFile	.text	00401AB0	00000C
_CrtDbgReport	.text	00401B50	00000C
_CrtMessageBox	.text	00401E00	00000C
_isctype	.text	004021F0	000000
_allmul	.text	004022B0	00000C
_cinit	.text	004022F0	00000C
_exit	.text	00402330	000000
_exit	.text	00402350	000000
_cexit	.text	00402370	000000
_c_exit	.text	00402390	000000
_doexit	.text	004023B0	00000C
_initterm	.text	00402490	00000C
_XoptFilter	.text	004024C0	000001
_xoptLookup	.text	00402670	00000C
_winomdln	.text	004026D0	00000C
_setenvp	.text	00402790	000001
_setargv	.text	004028E0	00000C
_parse_cmdline	.text	004029C0	000004
_ortGetEnvironment	.text	00402DF0	00000C
_ioinit	.text	00403010	00000C
_ioterm	.text	00403320	00000C
sub_403380	.text	00403380	00000C
sub_4033E0	.text	004033E0	00000C
sub_403610	.text	00403610	00000C
_global_unwind2	.text	00403788	00000C
_unwind_handler	.text	004037A8	00000C

```

1 int __stdcall sub_401090(HWND hWnd, int a2, int a3, int a4)
2 {
3     char v5; // [esp+50h] [ebp-310h]
4     CHAR Text[4]; // [esp+154h] [ebp-20Ch]
5     char v7; // [esp+159h] [ebp-207h]
6     __int16 v8; // [esp+255h] [ebp-108h]
7     char v9; // [esp+257h] [ebp-109h]
8     int v10; // [esp+258h] [ebp-108h]
9     CHAR String; // [esp+25Ch] [ebp-104h]
10    char v12; // [esp+25Fh] [ebp-101h]
11    char v13; // [esp+260h] [ebp-100h]
12    char v14; // [esp+261h] [ebp-FFh]
13
14    memset(&String, 0, 0x104u);
15    v10 = 0;
16    if ( a2 == 16 )
17    {
18        DestroyWindow(hWnd);
19        PostQuitMessage(0);
20    }
21    else if ( a2 == 273 )
22    {
23        if ( a3 == 1000 )
24        {
25            GetDlgItemText(hWnd, 1002, &String, 260);
26            strlen(&String);
27            if ( strlen(&String) > 6 )
28                ExitProcess(0);
29            v10 = atoi(&String) + 1;
30            if ( v10 == 123 && v12 == 120 && v14 == 122 && v13 == 121 )
31            {
32                strcpy(Text, "flag");
33                memset(&v7, 0, 0xFCu);
34                v8 = 0;
35                v9 = 0;
36                _itoa(v10, &v5, 10);
37                strcat(Text, "{");
38                strcat(Text, &v5);
39                strcat(Text, "-");
40                strcat(Text, "Buff3r_0v3rfl0w");
41                strcat(Text, "}");
42                MessageBoxA(0, Text, "well done", 0);
43            }
44            SetTimer(hWnd, 1u, 0x3E8u, TimerFunc);
45        }
46        if ( a3 == 1001 )
47            KillTimer(hWnd, 1u);
48    }
49    return 0;
50 }

```

Line 5 of 197

00001090 sub_401090:1 (401090) <https://blog.csdn.net/mochu7777777>

```

int __stdcall sub_401090(HWND hWnd, int a2, int a3, int a4)
{
    char v5; // [esp+50h] [ebp-310h]
    CHAR Text[4]; // [esp+154h] [ebp-20Ch]
    char v7; // [esp+159h] [ebp-207h]
    __int16 v8; // [esp+255h] [ebp-10Bh]
    char v9; // [esp+257h] [ebp-109h]
    int v10; // [esp+258h] [ebp-108h]
    CHAR String; // [esp+25Ch] [ebp-104h]
    char v12; // [esp+25Fh] [ebp-101h]
    char v13; // [esp+260h] [ebp-100h]
    char v14; // [esp+261h] [ebp-FFh]

    memset(&String, 0, 0x104u);
    v10 = 0;
    if ( a2 == 16 )
    {
        DestroyWindow(hWnd);
        PostQuitMessage(0);
    }
    else if ( a2 == 273 )
    {
        if ( a3 == 1000 )
        {
            GetDlgItemTextA(hWnd, 1002, &String, 260);
            strlen(&String);
            if ( strlen(&String) > 6 )
                ExitProcess(0);
            v10 = atoi(&String) + 1;
            if ( v10 == 123 && v12 == 120 && v14 == 122 && v13 == 121 )
            {
                strcpy(Text, "flag");
                memset(&v7, 0, 0xFCu);
                v8 = 0;
                v9 = 0;
                _itoa(v10, &v5, 10);
                strcat(Text, "{");
                strcat(Text, &v5);
                strcat(Text, "_");
                strcat(Text, "Buff3r_0v3rf|0w");
                strcat(Text, "}");
                MessageBoxA(0, Text, "well done", 0);
            }
            SetTimer(hWnd, 1u, 0x3E8u, TimerFunc);
        }
        if ( a3 == 1001 )
            KillTimer(hWnd, 1u);
    }
    return 0;
}

```

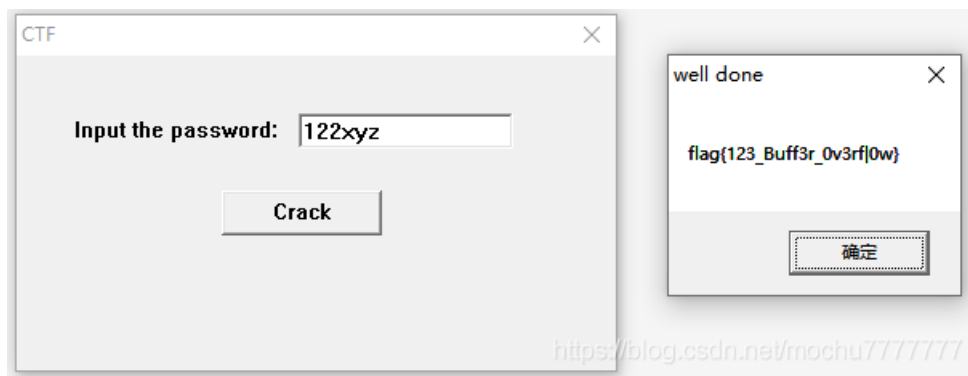
满足

```
if ( v10 == 123 && v12 == 120 && v14 == 122 && v13 == 121 )
```

输入的字符长度不能大于 6，否则结束程序，v10 被 atoi() 函数转为数字整型并且 +1，那么满足条件的 v10 应该为 122，v12、v13、v14 对应的Ascii字符为 xyz，所以输入

```
122xyz
```

即可得到flag



从伪C代码里面按照程序拼接也可以得到flag

```
flag{123_Buff3r_0v3rf0w}
```