

TONGDAO



# JAVA反序列化新思路

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# PART ONE

01

## Java反序列化简介

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# Java反序列化简介

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01

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## 序列化

将Java对象转化为字节存储于内存或磁盘中，保存对象的过程



02

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## 反序列化

将存储于内存或磁盘中的Java字节码还原为对象的过程



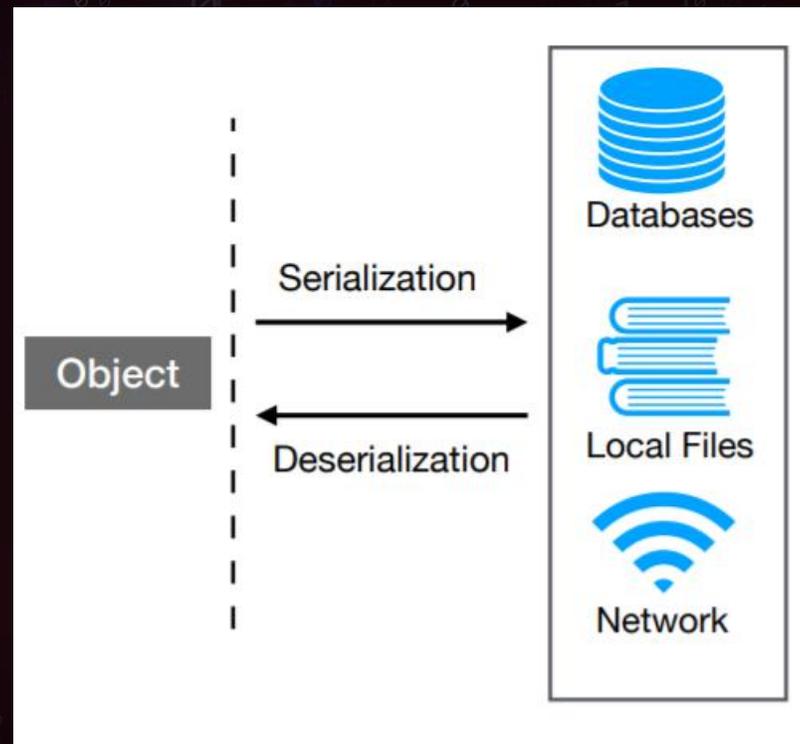
03

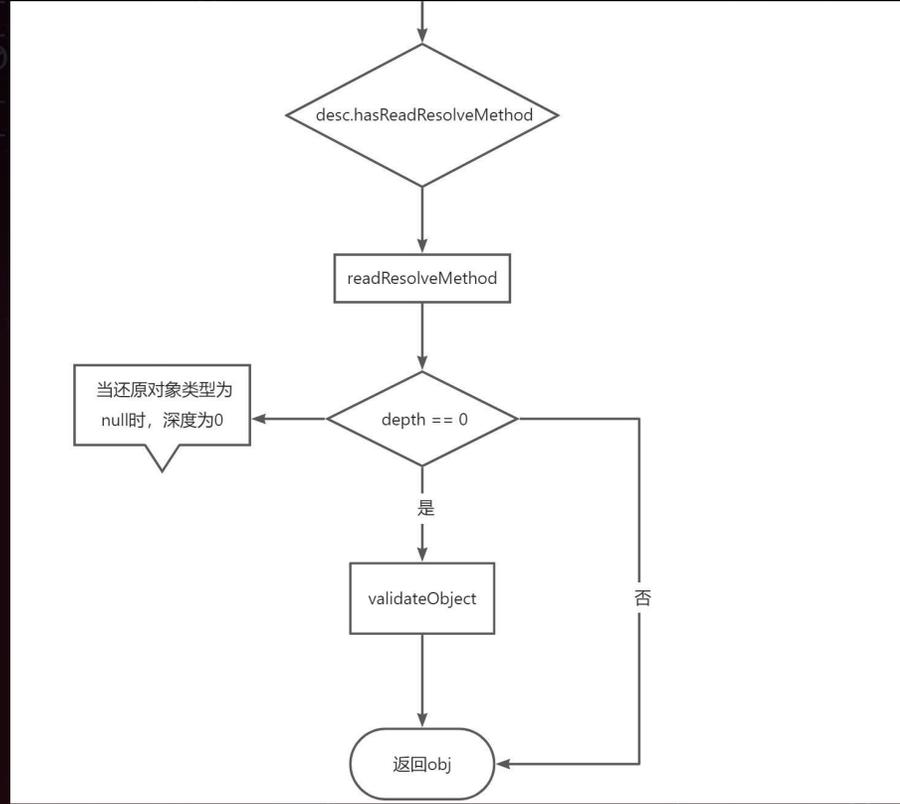
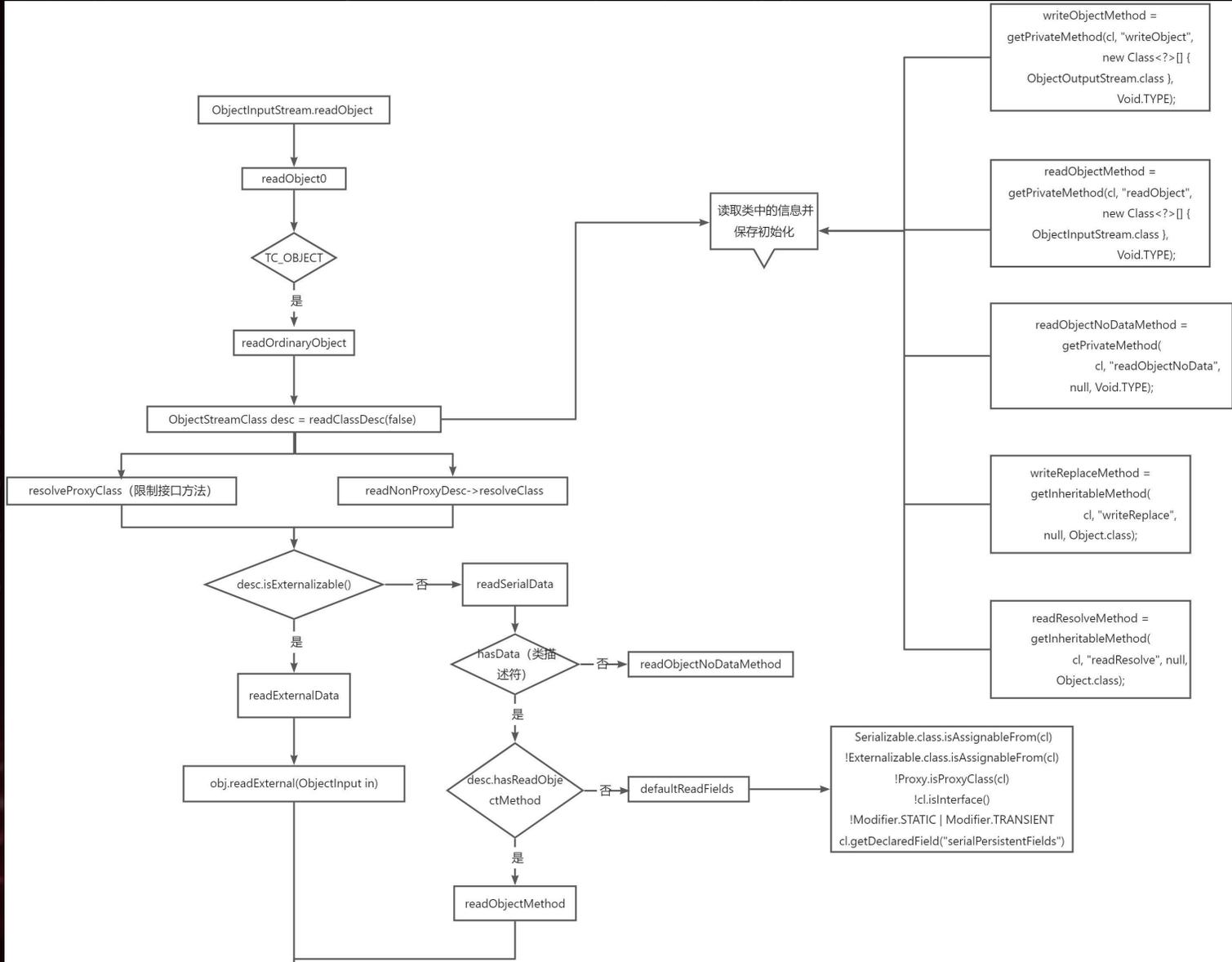
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## 用途

远程网络对象传输  
远程方法调用  
不同环境间对象存储





反序列化流程图  
基于ObjectInputStream流, 进行对象恢复

# Java反序列化简介

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# Java反序列化简介

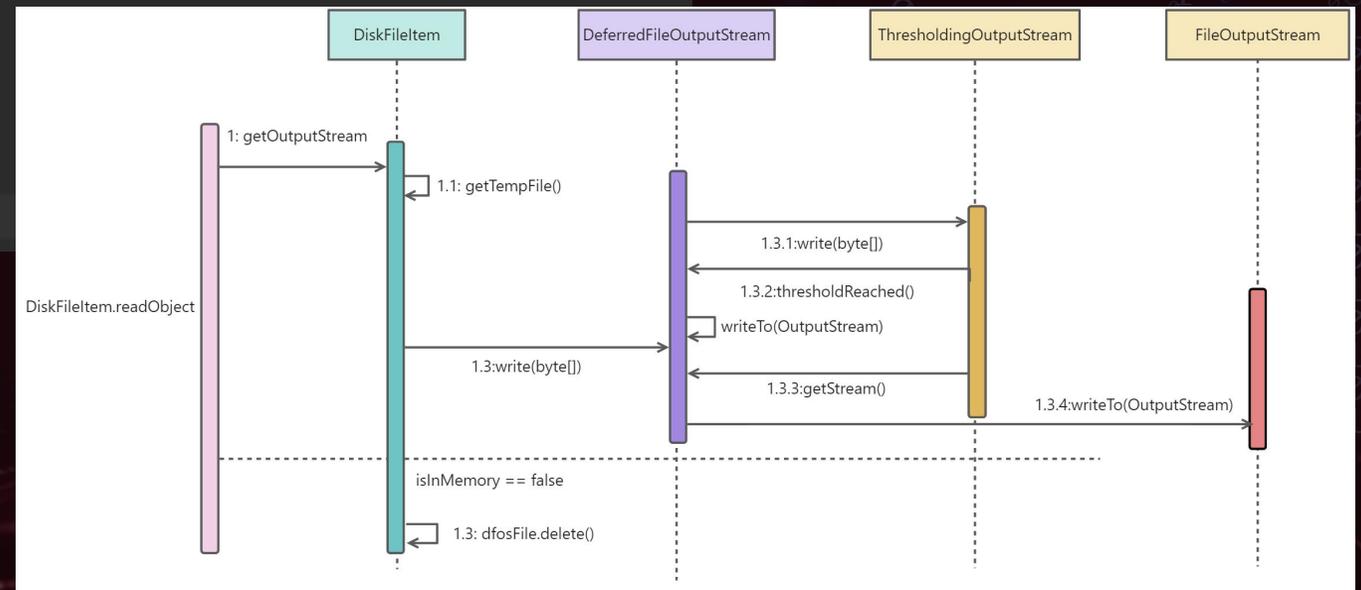
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```
private void readObject(ObjectInputStream in) throws IOException, ClassNotFoundException {
    in.defaultReadObject();
    OutputStream output = this.getOutputStream();
    if (this.cachedContent != null) {
        output.write(this.cachedContent);
    }
    public OutputStream getOutputStream() throws IOException {
        if (this.dfos == null) {
            File outputFile = this.getTempFile();
            this.dfos = new DeferredFileOutputStream(this.sizeThreshold, outputFile);
        }
        return this.dfos;
    }
}
```

getOutputStream获取输出流并通过write或copy写入

其中有个知识点：  
transient修饰的变量无法序列化反序列化

```
private transient DeferredFileOutputStream dfos;
private transient File tempFile;
```



# Java反序列化简介

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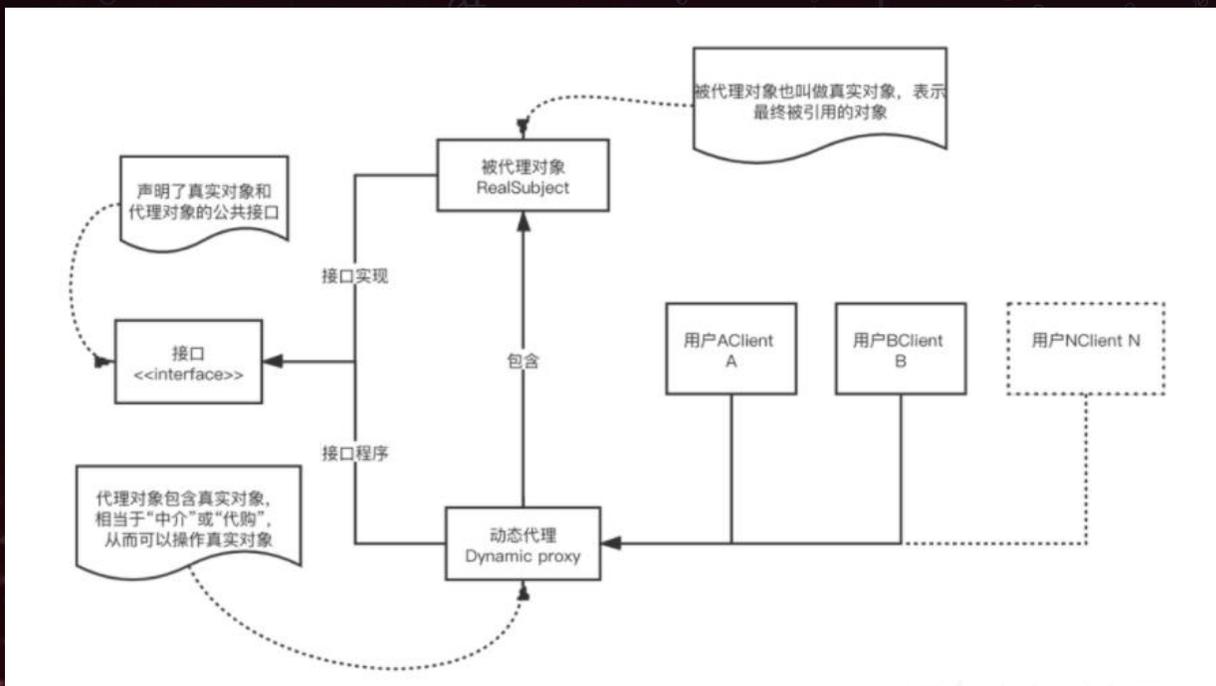
## Java代理模式应用

动态代理方式：

将接口方法“代理”给 InvocationHandler 接口

通过 Proxy 类创建代理对象

在反序列化漏洞中代表的jdk7u21就是采用了动态代理的方式，利用hash碰撞调用 equals方法，进一步通过AnnotationInvocationHandler进行反射调用



```
public static boolean isProxyClass(Class<?> cl)
```

```
InvocationHandler getInvocationHandler(Object proxy)
```

```
Class<?> getProxyClass(ClassLoader loader,
                        Class<?>... interfaces)
```

```
Object newProxyInstance(ClassLoader loader,
                        Class<?>[] interfaces,
                        InvocationHandler h)
```

# PART ONE

02

## 常见防御思路与思考

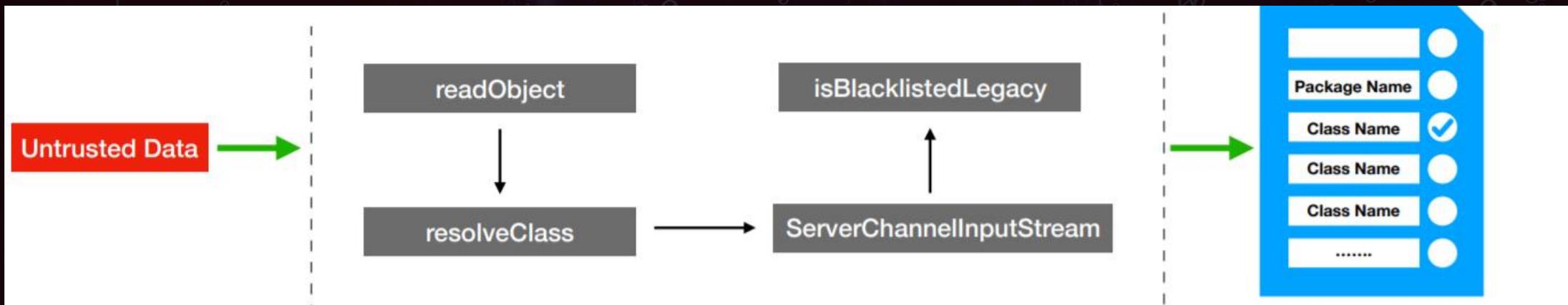
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# 常见防御思路与思考

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## 攻击中常见防御手段

继承ObjectInputStream并重写resolveClass方法，添加过滤方法  
 在可序列化存在可利用的类中，添加readResolve方法，过滤变量某些属性  
 高版本中利用JEP290机制继承ObjectInputFilter类，添加过滤方法



```

766 #
767 # Serialization process-wide filter
768 #
769 # A filter, if configured, is used by java.io.ObjectInputStream during
770 # deserialization to check the contents of the stream.
771 # A filter is configured as a sequence of patterns, each pattern is either
772 # matched against the name of a class in the stream or defines a limit.
773 # Patterns are separated by ";" (semicolon).
774 # Whitespace is significant and is considered part of the pattern.
775 #
776 # If the pattern ends with ".*" it matches any class in the package and all subpackages.
777 # If the pattern ends with "*" it matches any class in the package.
778 # If the pattern ends with "**", it matches any class with the pattern as a prefix.
779 # If the pattern is equal to the class name, it matches.
780 # Otherwise, the status is UNDECIDED.
781 #
782 jdk.serialFilter=pattern;pattern
783 jdk.serialFilter=!sun.rmi.server.**;!org.codehaus.groovy.runtime.**
    
```

jre/lib/security/java.security

```

jdk.serialFilter=pattern;pattern
jdk.serialFilter=!sun.rmi.server.**;
jdk.serialFilter=!org.codehaus.groovy.runtime.**;
jdk.serialFilter=org.apache.commons.beanutils.BeanComparator
jdk.serialFilter=!org.codehaus.groovy.runtime.MethodClosure
    
```

## 常见绕过方式

基于继承ObjectInputStream类设置过滤方法

- 寻找新的调用链，绕过现有黑名单机制
- 寻找二次反序列化点，在低版本或未设置jep290的情况下，绕过过滤方法
- 寻找其他可替代流去反序列化对象，绕过过滤方法

序列化类中存在readResolve方法，过滤变量某些属性

- 寻找其他可操作的参数，在反序列化时，触发某些敏感操作



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继承ObjectInputFilter类设置过滤方法

- 低版本下，过滤方法失效
- 高版本下，寻找可利用替换流反序列化对象，绕过过滤方法

# PART ONE

03

以点带面深入分析

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## 安全与性能-Coherence

Oracle coherence是行业先进的内存中数据网格解决方案，通过快速访问常用数据，让企业能够以可预测的方式扩展任务关键型应用。通过实现自定义序列化机制，对序列化与反序列化数据进行了更细致的定制化处理，继承Serializable类，实现新的ExternalizableLite接口类并增加对原始DataInput和DataOutput流的操作方法，实现了高效的处理应用程序数据。

同时为了方便处理实现不同接口的类，官方还提供了对应接口助手类ExternalizableHelper，根据实现的不同接口调用不同方法进行反序列化处理

```
public static int getStreamFormat(Object o) {
    return o == null ? 0 : (o instanceof String ? 6 : (o instanceof Number ? (o instanceof Integer ? 1 : (o instanceof Long ? 2 : (o instanceof Double ? 3 : (o instanceof BigInteger ? 4 : (o instanceof BigDecimal ? 5 : (o instanceof Float ? 14 : (o instanceof Short ? 15 : (o instanceof Byte ? 16 : 11)))))))) : (o instanceof byte[] ? 8 : (o instanceof ReadBuffer ? 7 : (o instanceof XmlBean ? 12 : (o instanceof ExternalizableHelper.IntDecoratedObject ? 13 : (o instanceof ExternalizableLite ? 10 : (o instanceof Boolean ? 17 : (o instanceof Serializable ? 11 : (o instanceof Optional ? 22 : (o instanceof OptionalInt ? 23 : (o instanceof OptionalLong ? 24 : (o instanceof OptionalDouble ? 25 : (o instanceof XmlSerializable ? 9 : 255)))))))))))));
}
```

获取类属性并对其赋值

## 深入思考实现

coherence在反序列化中实现新的处理方式：

通过直接调用DataInput反序列化readUTF读取类名，loadClass直接加载类的方式，代替了传统ObjectStreamClass.getName()读取类名的方式，进而绕过了在ObjectInputStream侧设置的ObjectInputFilter以及resolveClass的防御措施  
再循环调用readExternal方法，进一步反序列化对应参数

```
public static ExternalizableLite readExternalizableLite(DataInput in, ClassLoader loader) throws IOException {
    ExternalizableLite value;
    if (in instanceof PofInputStream) {
        value = (ExternalizableLite)((PofInputStream)in).readObject();
    } else {
        String sClass = readUTF(in);
        try {
            value = loadClass(sClass, loader, (ClassLoader)null).newInstance();
        } catch (InstantiationException e) {
            throw new IOException("Unable to instantiate an instance of class '" + sClass + "'; this is most likely due to a missing public " + "
        } catch (Exception e) {
            throw new IOException("Class initialization failed: " + e + "\n" + getStackTrace(e) + "\nClass: " + sClass + "\nClassLoader: " + loader
        }
    }
    value.readExternal(in);
}
return value;
}
```

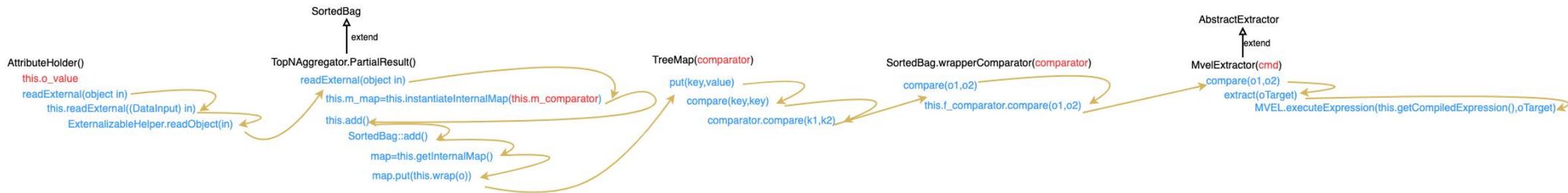
调用方式：寻找可以将ObjectInputStream流替换为DataInput流的魔术方法

# 以点带面深入分析

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## CVE-2020-14756

- 利用条件需要继承ExternalizableLite类并使用了接口助手类ExternalizableHelper进行反序列化操作
- 利用AttributeHolder作为调用方式，将流进行转换
- 寻找TopNAggregator.PartialResult进行转接，调用Map的put处理，触发compare键值操作
- 最后直接利用之前compare->extract的调用链，完成对黑名单机制的绕过



# 以点带面深入分析

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```
public static ExternalizableLite readExternalizableLite(DataInput in, ClassLoader loader) throws IOException {
    ExternalizableLite value;
    if (in instanceof PofInputStream) {
        value = (ExternalizableLite)((PofInputStream)in).readObject();
    } else {
        WrapperDataInputStream wrapperDataInputStream1;
        String sClass = readUTF(in);
        WrapperDataInputStream inWrapper = (in instanceof WrapperDataInputStream) ? (WrapperDataInputStream)in : null;
        try {
            Class<> clz = loadClass(sClass, loader, (inWrapper == null) ? null : inWrapper
                .getClassLoader());
            if (in instanceof ObjectInputStream) {
                ObjectInputStream ois = (ObjectInputStream)in;
                if (!checkObjectInputFilter(clz, ois))
                    throw new InvalidClassException("Deserialization of class " + sClass + " was rejected");
            }
            value = (ExternalizableLite)clz.newInstance();
        } catch (InstantiationException e) {
            throw new IOException("Unable to instantiate an instance of class '" + sClass + "'; this is most likely due to a m

                getStackTrace(e) + "\nClass: " + sClass + "\nClassLoader: " + loader + "\nContextClassLoader: " +

                getContextClassLoader());
        }
    }
    protected static boolean checkObjectInputFilter(Class<> clz, ObjectInputStream ois) {
        try {
            Object filter = (HANDLE_GET_FILTER == null) ? null : HANDLE_GET_FILTER.invoke(ois);
            if (filter == null)
                return true;
            DynamicFilterInfo dynamic = s_tloHandler.get();
            dynamic.setClass(clz);
            Object oFilterInfo = dynamic.getFilterInfo();
            Enum status = HANDLE_CHECKINPUT.invoke(filter, oFilterInfo);
            dynamic.setClass(null);
            return (status != null && !status.name().equals("REJECTED"));
        } catch (ClassNotFoundException | IllegalAccessException | java.lang.reflect.InvocationTargetException e) {
            err("Unable to invoke checkInput on objectInputFilter ");
            err(e);
        } catch (Throwable throwable) {}
        return false;
    }
}
```

- ObjectInputStream流进行了二次处理，进一步通过黑名单过滤的恶意类。
- checkObjectInputFilter方法使用了JEP290特性
- 低版本下，此修复无效

```
try {
    Class<> clzFilter = null;
    Class<> extends Enum> clzFilterStatus = null;
    String sFilterMethod = null;
    Method methodGet = null;
    if ((clzFilter = getClass("java.io.ObjectInputFilter")) != null) {
        clzFilterInfo = Class.forName("java.io.ObjectInputFilter$FilterInfo");
        clzFilterStatus = (Class)Class.forName("java.io.ObjectInputFilter$Status");
        sFilterMethod = "getObjectInputFilter";
    } else if ((clzFilter = getClass("sun.misc.ObjectInputFilter")) != null) {
        clzFilterInfo = Class.forName("sun.misc.ObjectInputFilter$FilterInfo");
        clzFilterStatus = (Class)Class.forName("sun.misc.ObjectInputFilter$Status");
        sFilterMethod = "getInternalObjectInputFilter";
    }
    if (sFilterMethod != null) {
        Class<ObjectInputStream> clzObjectInputStream = ObjectInputStream.class;
        methodGet = clzObjectInputStream.getDeclaredMethod(sFilterMethod, new Class[0]);
        methodGet.setAccessible(true);
        MethodType mtCheckInput = MethodType.methodType(clzFilterStatus, clzFilterInfo);
        MethodHandles.Lookup lookup = MethodHandles.lookup();
        handleGetFilter = lookup.unreflect(methodGet);
        handleCheckInput = lookup.findVirtual(clzFilter, "checkInput", mtCheckInput);
    }
} catch (ClassNotFoundException | NoSuchMethodException | SecurityException | IllegalAccessException e) {
    CacheFactory.log("ObjectInputFilter will not be honored due to: " + e
        .getMessage() + '\n' + Base.printStackTrace(e), 3);
}
s_clzFilterInfo = clzFilterInfo;
HANDLE_GET_FILTER = handleGetFilter;
HANDLE_CHECKINPUT = handleCheckInput;
s_astats = new Stats[6451];
s_mapSerializerByClassLoader = Collections.synchronizedMap(new WeakHashMap<>());
}
```

# 以点带面深入分析

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站在巨人的肩膀上思考问题，扩散思维

- 寻找其他存在的loadClass
- 寻找可控点存在的恶意行为
- 寻找extract方法中存在的可控点
- 寻找除loadClass加载类的其他方式

```

objectInputStream.class x Serializable.java x ExternalizableHelper.class x FilterExtractor.class x DiskFileItem.class x
class file, bytecode version: 52.0 (Java 8)
Download... Choose Source

}

public FilterExtractor(AttributeAccessor accessor) { this.attributeAccessor = accessor; }

public Object extract(Object obj) {
    if (obj instanceof Wrapper) {
        obj = ((Wrapper)obj).unwrap();
    }

    if (!this.attributeAccessor.isInitialized()) {
        this.attributeAccessor.initializeAttributes(obj.getClass());
    }

    try {
        return this.attributeAccessor.getAttributeValueFromObject(obj);
    } catch (Exception var3) {
        return new FilterExtractor.InvalidObject();
    }
}

```

```

Object (java.lang)
├── * AttributeAccessor (org.eclipse.persistence.mappings)
│   ├── MultitenantPrimaryKeyAccessor (org.eclipse.persistence.mappings)
│   ├── OrmAttributeAccessor (org.eclipse.persistence.internal)
│   ├── JAXBArrayAttributeAccessor (org.eclipse.persistence.mappings)
│   ├── InstanceVariableAttributeAccessor (org.eclipse.persistence.mappings)
│   ├── ValuesAccessor (org.eclipse.persistence.internal.dynat)
│   ├── IsSetNullPolicyIsSetParametersAttributeAccessor in Ob
│   ├── IsSetNullPolicyIsSetParameterTypesAttributeAccessor
│   ├── CustomAccessorAttributeAccessor (org.eclipse.persist)
│   ├── NullPolicyAttributeAccessor in ObjectPersistenceRunti
│   ├── MapValueAttributeAccessor (org.eclipse.persistence.ir)
│   ├── StoredFunctionResultAccessor in ObjectPersistenceRu
│   ├── StoredProcedureArgumentsAccessor in ObjectPersiste
│   ├── MethodAttributeAccessor (org.eclipse.persistence.inte
│   └── SDOFragmentMappingAttributeAccessor (org.eclipse.p

```

- 正常通过反序列化操作恢复变量，只能操
- 作图中的类，再通过筛选可序列化和
- 除黑名单外的类，发现并无可利用的点。

```

oracle.eclipselink.coherence.integrated.internal.cache.LockVersionExtractor
org.eclipse.persistence.internal.descriptors.MethodAttributeAccessor
org.eclipse.persistence.internal.descriptors.InstanceVariableAttributeAccessor

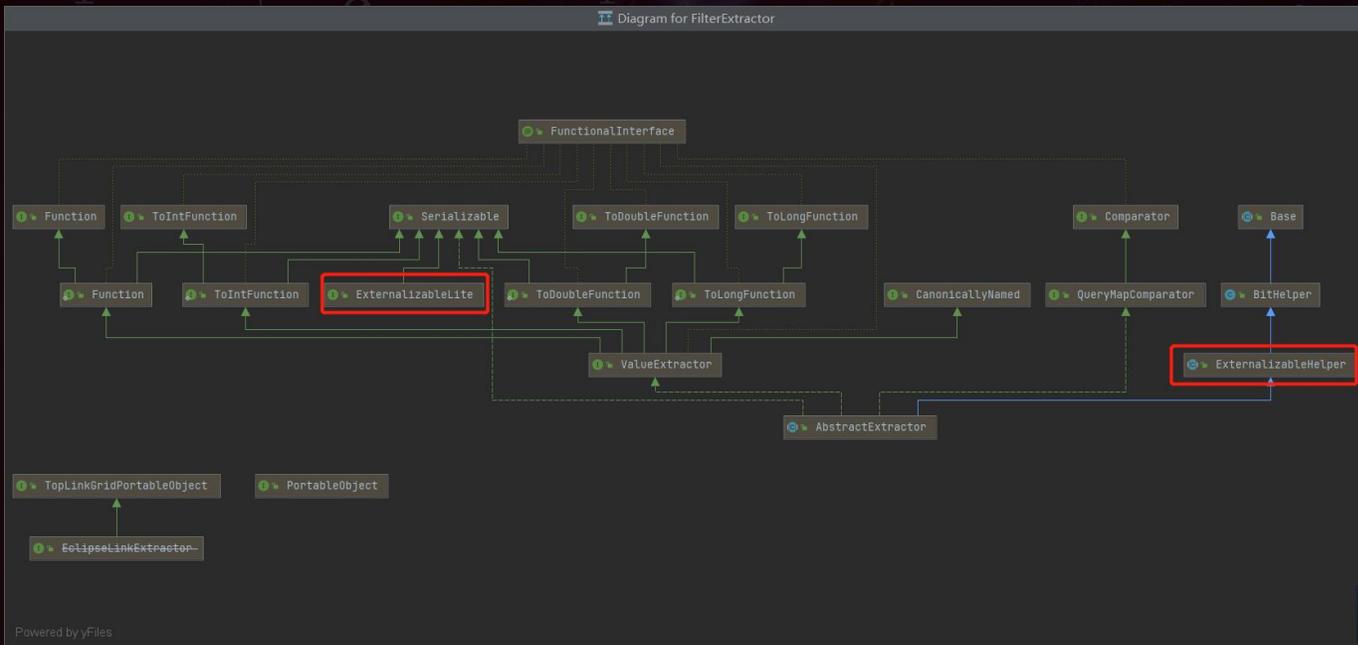
```

# 以点带面深入分析

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整体继承图，发现存在接口助手类并继承了ExternalizableLite类，观察对于DataInput流的自定义处理



```
public class SerializationHelper {
    public static final int OTHER = -1;
    public static final int INSTANCE_ACCESSOR = 0;
    public static final int METHOD_ACCESSOR = 1;
    public static final int ACCESSOR_ARRAY = 2;

    public SerializationHelper() {
    }

    public static AttributeAccessor readAttributeAccessor(DataInput in) throws IOException {
        int id = ExternalizableHelper.readInt(in);
        if (id == 0) {
            InstanceVariableAttributeAccessorExtended accessor = new InstanceVariableAttributeAccessor();
            accessor.setAttributeName((String)ExternalizableHelper.readObject(in));
            return accessor;
        } else if (id == 1) {
            MethodAttributeAccessor accessor = new MethodAttributeAccessor();
            accessor.setAttributeName((String)ExternalizableHelper.readObject(in));
            accessor.setGetMethodName((String)ExternalizableHelper.readObject(in));
            accessor.setSetMethodName((String)ExternalizableHelper.readObject(in));
            return accessor;
        } else {
            return null;
        }
    }
}
```

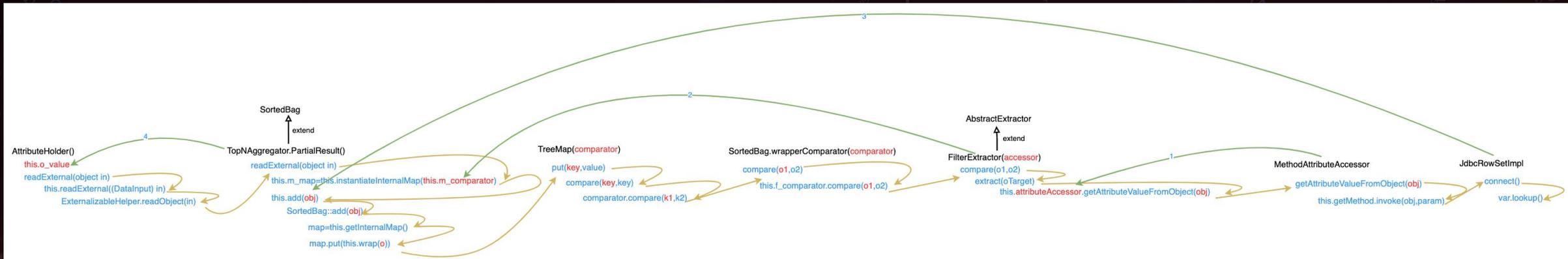
```
public void readExternal(DataInput in) throws IOException {
    this.attributeAccessor = SerializationHelper.readAttributeAccessor(in);
}
```

# 以点带面深入分析

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## CVE-2021-2394

- 利用AttributeHolder作为调用方式，将流进行转换
- 转换后的流执行自定义readExternal方法，通过SerializationHelper恢复变量，绕过黑名单
- 寻找TopNAgregator.PartialResult进行转换，调用Map的put处理，触发compare键值操作
- 利用之前compare->extract的调用链，调用任意代码执行



# 以点带面深入分析

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高版本与ObjectInputFilter类设置黑名单双重防护

- 寻找新的利用链，难度较大
- 寻找新的转换流方法，转换其他新的流
- 寻找可替代ObjectInputStream的流，完成反序列化操作

```
public static <T> T fromBinary(Binary bin) { return fromBinary(bin, ensureSerializer((ClassLoader)null)); }
```

ExternalizableHelper.fromBinary

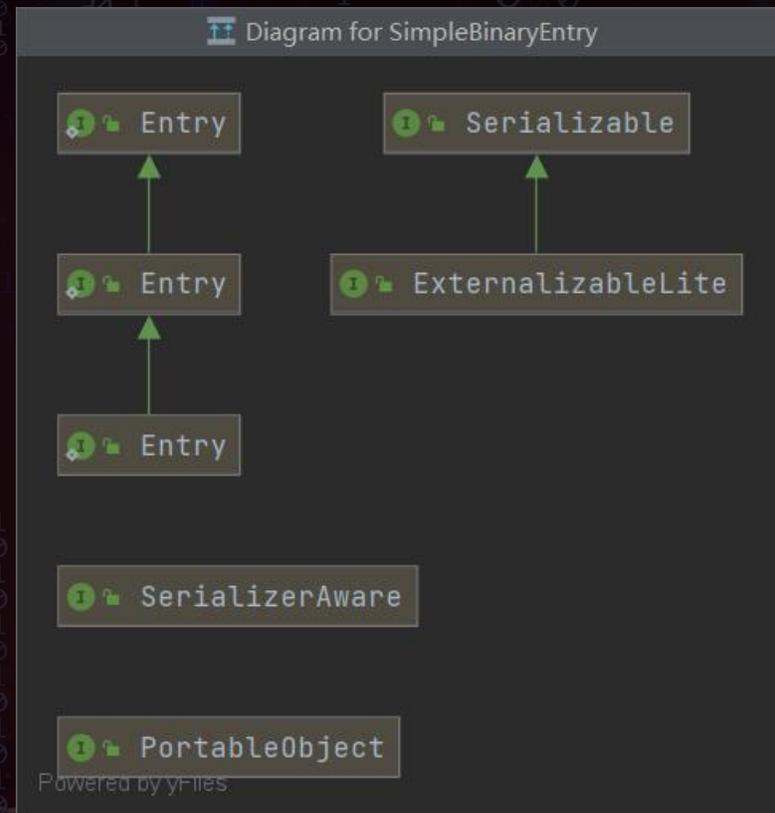
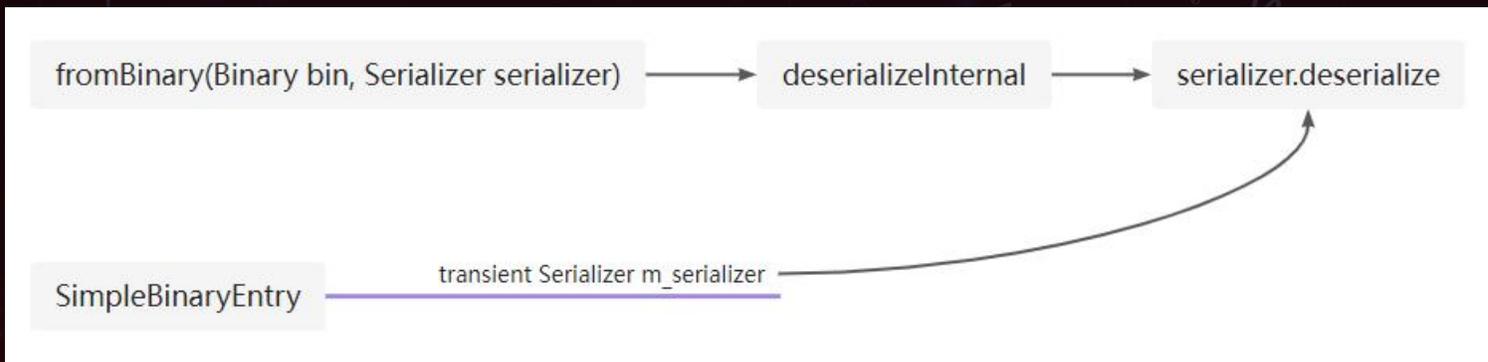
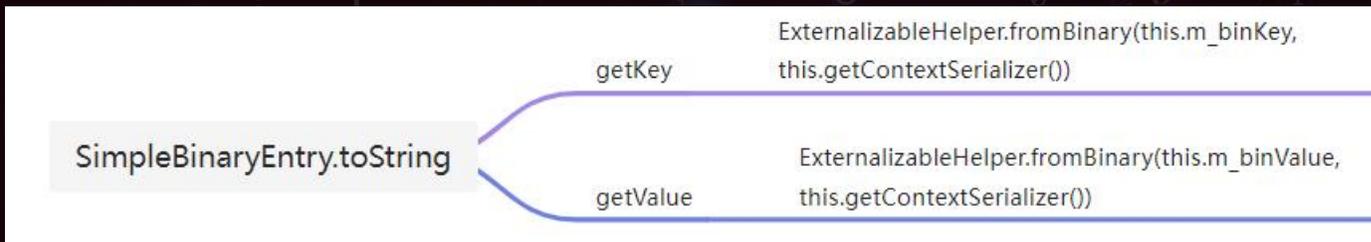
```
private static <T> T deserializeInternal(Serializer serializer, ReadBuffer buf, Remote.Function<ReadBuffer.BufferInput, ReadBuffer.BufferInput> supplierBufferIn) {
    long nMask;
    int cb;
    ReadBuffer.BufferInput in = buf.getBufferInput();
    int nType = in.readUnsignedByte();
    switch (nType) {
        case 13:
            readInt(in);
            nType = in.readUnsignedByte();
            break;
        case 18:
        case 19:
            nMask = (nType == 18) ? in.readByte() : in.readPackedLong();
            if ((nMask & 0x1L) == 0L)
                throw new EOFException("Decorated value is missing a value");
            cb = in.readPackedInt();
            in = buf.getReadBuffer(in.getOffset(), cb).getBufferInput();
            nType = in.readUnsignedByte();
            break;
    }
    if (supplierBufferIn != null)
        in = (ReadBuffer.BufferInput)supplierBufferIn.apply(in);
    Object o = (nType == 21) ? serializer.deserialize(in, clazz) : readObjectInternal((DataInput)in, nType, ((ClassLoaderAware)serializer).getContextClassLoader());
    return realize(o, serializer);
}
```

- 将Binary类转换为ReadBuffer，进一步从buffer中读取BufferInput缓冲区输入流进行反序列化操作。绕过了之前对ObjectInputStream流的黑名单过滤操作，可以接着调用loadClass方法还原变量

# 以点带面深入分析

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全局搜索调用fromBinary方法的类，首先分析简单调用

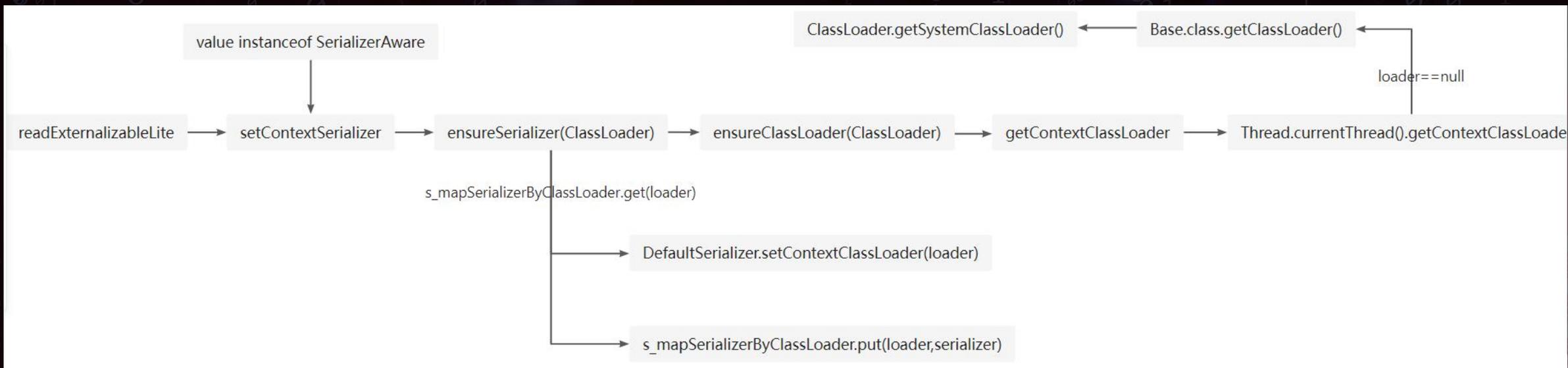


# 以点带面深入分析

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绕过transient修饰变量无法序列化



关键节点：

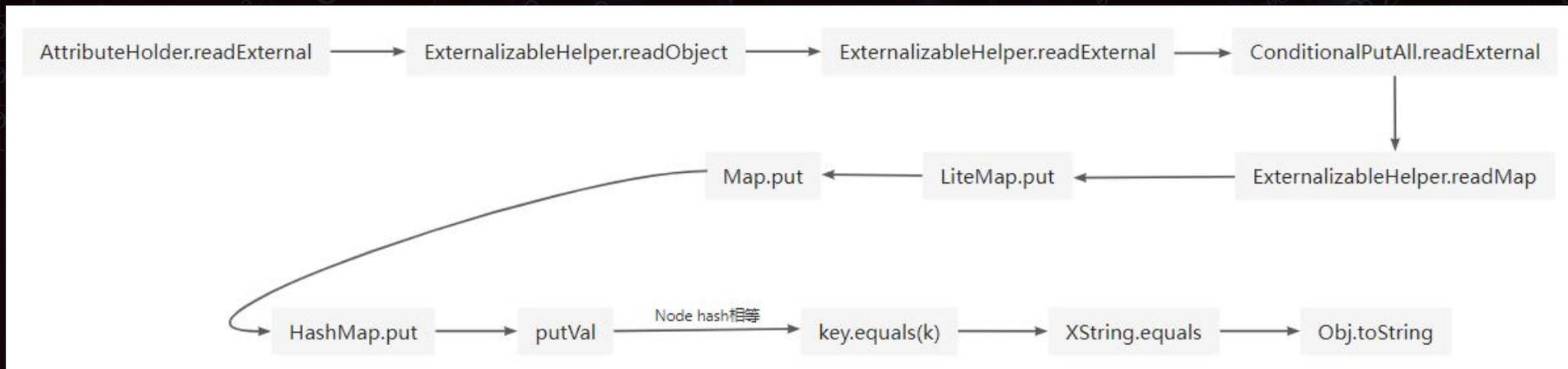
- 需要调用obj.toString方法
- 需要继承ExternalizableLite类
- 同时满足上述两点
- 需要依据readExternal方法进行拓展

突破点：

- 根据readExternal方法拓展，联想到Map等类型操作
- 根据equals，hashCode等方法进一步拓展，找到任意类调用toString
- source AttributeHolder转换流存在上述操作

# 以点带面深入分析

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```
public static int readMap(DataInput in, Map<Object, Object> map, ClassLoader loader) throws IOException {  
    int cEntries;  
    if (in instanceof PofInputStream) {  
        PofInputStream inPof = (PofInputStream)in;  
        inPof.getPofReader().readMap(inPof.nextIndex(), map);  
        cEntries = map.size();  
    } else {  
        cEntries = in.readInt();  
        for (int i = 0; i < cEntries; i++) {  
            Object oKey = readObject(in, loader);  
            Object oVal = readObject(in, loader);  
            map.put(oKey, oVal);  
        }  
    }  
    return cEntries;  
}
```

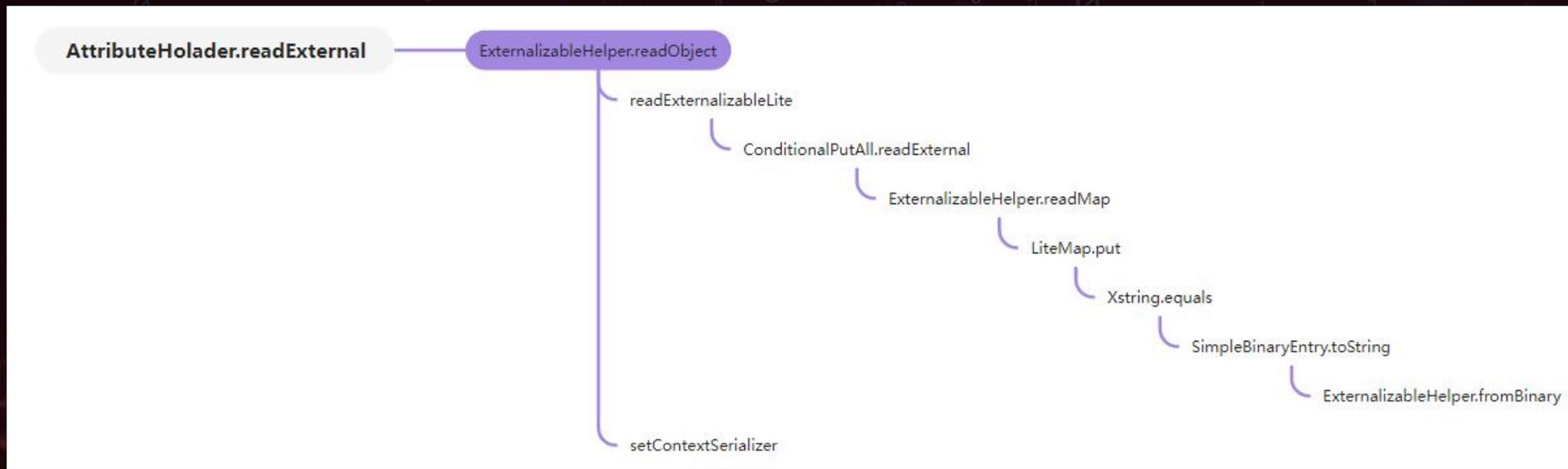
```
public static HashMap makeMap ( Object v1, Object v2 ) throws Exception, ClassNotFoundException, NoSuchMethodException, IllegalAccessException, InvocationTargetException {  
    HashMap s = new HashMap();  
    Reflections.setFieldValue(s, "size", 2);  
    Class nodeC;  
    try {  
        nodeC = Class.forName("java.util.HashMap$Node");  
    }  
    catch ( ClassNotFoundException e ) {  
        nodeC = Class.forName("java.util.HashMap$Entry");  
    }  
    Constructor nodeCons = nodeC.getDeclaredConstructor(int.class, Object.class, Object.class, nodeC);  
    Reflections.setAccessible(nodeCons);  
  
    Object tbl = Array.newInstance(nodeC, 2);  
    Array.set(tbl, 0, nodeCons.newInstance(0, v1, v1, null));  
    Array.set(tbl, 1, nodeCons.newInstance(0, v2, v2, null));  
    Reflections.setFieldValue(s, "table", tbl);  
    return s;  
}
```

# 以点带面深入分析

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## CVE-2021-2394

- 利用AttributeHolder作为调用方式，将流进行转换
- 转换后的流执行满足条件的readExternal方法，调用Map相关操作
- 寻找ConditionalPutAll类作为调用满足条件的readExternal方法
- 利用HashMap对键的比较，调用Xstring.equals->SimpleBinaryEntry.toString
- 最后通过ExternalizableHelper.fromBinary处理新流，绕过基于ObjectInputStream流黑名单



# 以点带面深入分析

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将之前的利用的类加入黑名单后如何绕过:

- 寻找可利用的魔术方法，重新实例化类
- 寻找Coherence在提高性能时，在序列化与反序列化操作存在的不同点
- 寻找其他类的可利用方法，调用到黑名单类，无需在反序列化时进行实例化操作

```
public static XmlSerializable readXmlSerializable(DataInput in, ClassLoader loader) throws IOException {
    XmlSerializable value;
    if (in instanceof PofInputStream) {
        value = (XmlSerializable)((PofInputStream)in).readObject();
    } else {
        String sClass = readUTF(in);
        try {
            value = loadClass(sClass, loader, (ClassLoader)null).newInstance();
        } catch (Exception e) {
            throw new IOException("Class initialization failed: " + e + "\n" +
                getStackTrace(e) + "\nClass: " + sClass + "\nClassLoader: " + loader +
                getContextClassLoader());
        }
        String sXml = readUTF(in);
        XmlDocument xmlDoc = (new SimpleParser(false)).parseXml(sXml);
        value.fromXml((XmlElement)xmlDoc);
    }
    return value;
}
```

```
public static Object replace(Object o) throws ObjectStreamException {
    if (Lambdas.isLambda(o))
        o = Lambdas.ensureRemotable((Serializable)o);
    if (o instanceof SerializationSupport)
        o = ((SerializationSupport)o).writeReplace();
    return o;
}
```

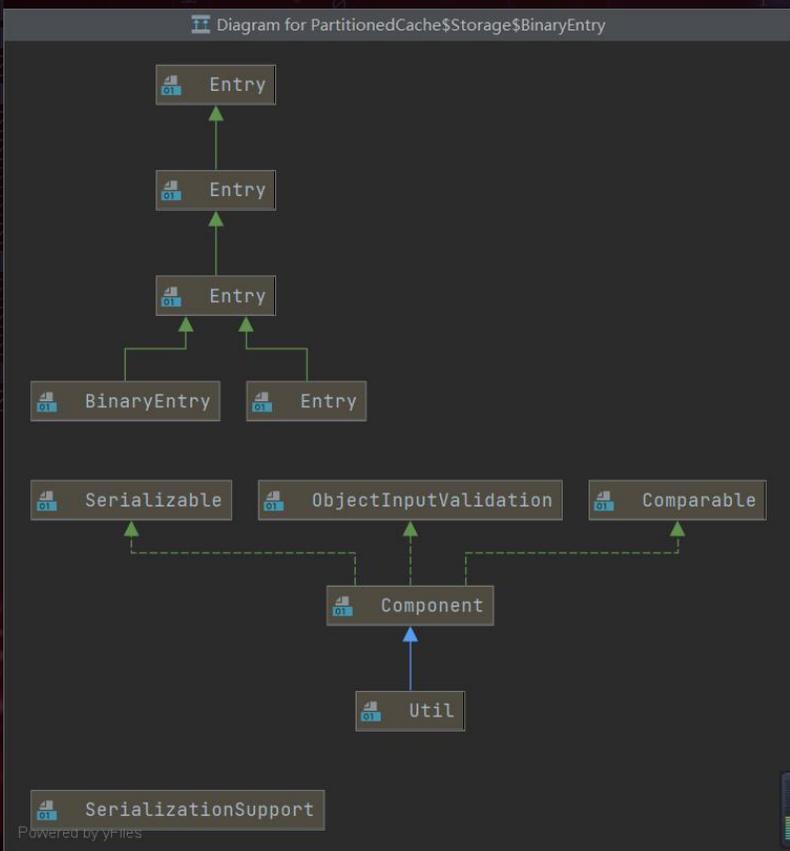
```
public static <T> T realize(Object o, Serializer serializer) throws ObjectStreamException {
    if (o instanceof SerializerAware)
        ((SerializerAware)o).setContextSerializer(serializer);
    if (o instanceof SerializationSupport) {
        o = ((SerializationSupport)o).readResolve();
        if (o instanceof SerializerAware)
            ((SerializerAware)o).setContextSerializer(serializer);
    }
    return (T)o;
}
```

# 以点带面深入分析

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寻找满足以上条件的类：PartitionedCache\$Storage\$BinaryEntry

```
public Object writeReplace() throws ObjectStreamException {
    return new SimpleBinaryEntry(this.getBinaryKey(), this.getBinaryValue());
}
```



- 继承序列化与SerializationSupport接口
- 满足在序列化时调用writeReplace方法的条件
- 寻找在反序列化时会触发序列化的操作

```
public static void writeObject(DataOutput out, Object o) throws IOException {
    if (out instanceof PofOutputStream) {
        ((PofOutputStream)out).writeObject(o);
    } else {
        o = replace(o);
    }
}
```

```
private static WriteBuffer serializeInternal(Serializer serializer, Object o, boolean fBinary)
boolean fDeco = false;
int nDeco = 0;
int cb = 1;
boolean fUser = false;
ExternalizableHelper.Stats stats = null;
if (o instanceof ExternalizableHelper.IntDecoratedObject) {
    ExternalizableHelper.IntDecoratedObject ido = (ExternalizableHelper.IntDecoratedObject) o;
    fDeco = true;
    nDeco = ido.getDecoration();
    cb += 5;
    o = ido.getValue();
}
o = replace(o);
```

# 以点带面深入分析

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向上链接Local\$Wrapper满足条

```
public static Binary toBinary(Object o, Serializer serializer) {
    try {
        return serializeInternal(serializer, o, fBinary: true).toBinary();
    } catch (IOException var3) {
        throw new WrapperException(var3);
    }
}
```

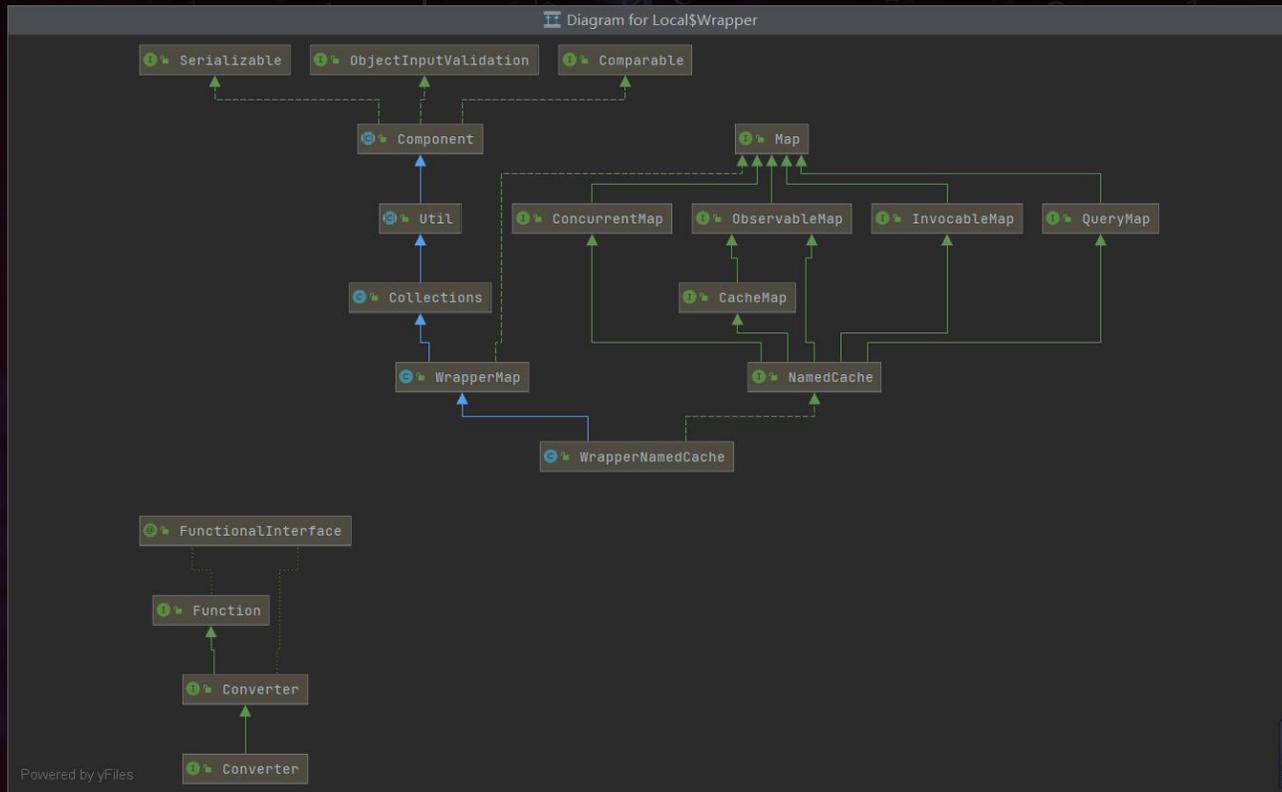
```
public Object convert(Object o) { return this.ensureClone(o); }

public Object ensureClone(Object o) {
    boolean fImmutable = false;
    if (o instanceof Number) {
        fImmutable = (((o instanceof Byte ? true : o instanceof Short) ? true : o instanceof Integer) ? true : o instanceof Long) ? true : o instanceof BigInteger;
    } else {
        fImmutable = ((o instanceof String ? true : o instanceof Binary) ? true : o instanceof Date);
    }

    if (fImmutable ? true : o == null) {
        return o;
    } else {
        if (o instanceof Cloneable) {
            try {
                return ClassHelper.invoke(o, sName: "clone", ClassHelper.VOID);
            } catch (Throwable var6) {
            }
        }
    }

    Serializer serializer;
    try {
        serializer = ((Local)this.get_Module()).getNamedCache().getCacheService().getSerializer(o.getClass());
    } catch (RuntimeException var5) {
        serializer = ExternalizableHelper.ensureSerializer(o.getClass().getClassLoader());
    }

    return ExternalizableHelper.fromBinary(ExternalizableHelper.toBinary(o, serializer), o);
}
```



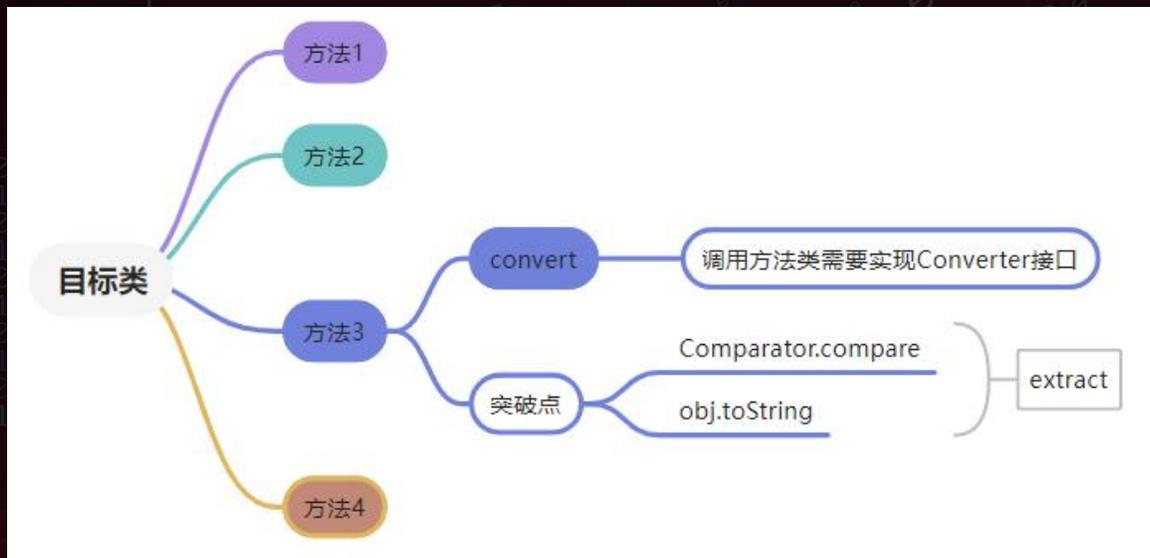
根据接口类进一步挖掘相关调用实现类

# 以点带面深入分析

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整理目前得到的信息以及接下来需要寻找的方向：

- 目标类方法内部需要调用到convert方法
- 调用到convert方法的类需要实现Converter接口
- 目标类需要符合可序列化要求
- 简化调用链，最好可以利用到之前的突破点



- 根据整理信息找到 ConverterCollections.ConverterComparator 满足以上条件

```

public static class ConverterComparator<F, T> implements Comparator<T>, Serializable {
    private final Converter<T, F> m_conv;

    private final Comparator<? super F> m_comparator;

    public ConverterComparator(Comparator<? super F> comparator, Converter<T, F> conv) {
        this.m_comparator = comparator;
        this.m_conv = conv;
    }

    public int compare(T o1, T o2) {
        Converter<T, F> conv = this.m_conv;
        return this.m_comparator.compare((F)conv.convert(o1), (F)conv.convert(o2));
    }
}
  
```

这里调用PriorityQueue类作为起始类，调用compare方法

至此调用链串通，由于在序列化时会调用writeReplace方法，需要利用javassist重写方法或直接覆盖类

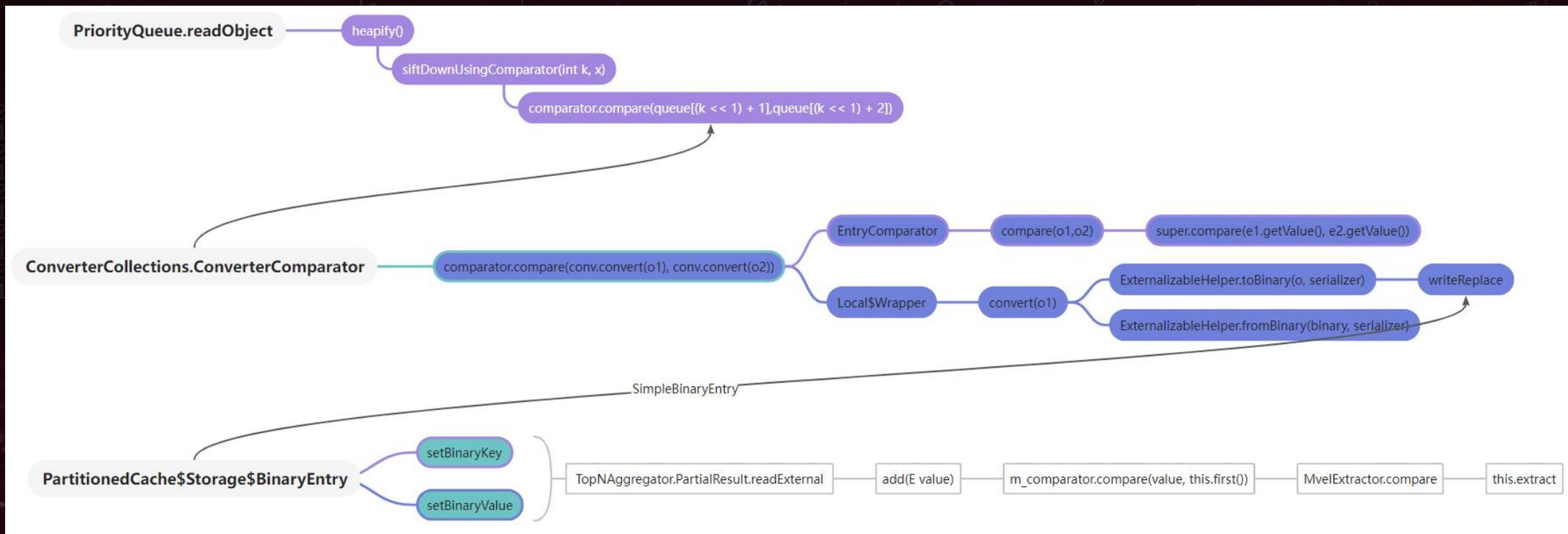
# 以点带面深入分析

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## CVE-2021-35617

- 利用PartitionedCache\$Storage\$BinaryEntry替换黑名单类SimpleBinaryEntry
- Local\$Wrapper类承载序列化后的Binary数据
- 调用ConverterCollections.ConverterComparator串联Converter.convert与compare方法
- 利用之前compare->extract的调用链，调用任意代码执行



# 以点带面深入分析

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同样在换汤不换药的修复方式下，思考如何在之前的利用的类加入黑名单后如何绕过：

- 通过魔术方法重新生成黑名单中的可利用类
- 已知Coherence在反序列化中有新的处理方式，是否在对原生数据处理上有所不同可利用
- 寻找除黑名单之外的其他利用类

```
public static Object readSerializable(DataInput in, ClassLoader loader) throws IOException {
    Object o;
    if (in instanceof PofInputStream) {
        o = ((PofInputStream)in).readObject();
    } else {
        ObjectInput streamObj = getObjectInput(in, loader);
        try {
            o = streamObj.readObject();
            if (o instanceof SerializerAware)
                ((SerializerAware)o).setContextSerializer(ensureSerializer(loader));
        } catch (IOException e) {
            throw e;
        } catch (Exception e) {
            throw new IOException("readObject failed: " + e + "\n" +
                getStackTrace(e) + "\nClassLoader: " + loader);
        }
    }
    return o;
}
```

```
public static class DefaultObjectStreamFactory implements ObjectStreamFactory {
    public ObjectInput getObjectInput(DataInput in, ClassLoader loader, boolean fForceNew) throws IOException {
        if (!fForceNew && in instanceof ObjectInput && !ExternalizableHelper.FORCE_RESOLVING_STREAM)
            return (ObjectInput)in;
        InputStream stream = ExternalizableHelper.getInputStream(in);
        loader = Base.ensureClassLoader((loader == null && in instanceof WrapperDataInputStream)
            ? in.getClassLoader() : loader);
        return (ObjectInput)new ResolvingObjectInputStream(stream, loader);
    }
}
```

```
factory = AccessController.<ObjectStreamFactory>doPrivileged(new PrivilegedAction<ObjectStreamFactory>() {
    public ObjectStreamFactory run() {
        try {
            if (!XmlHelper.isInstanceConfigEmpty(xmlFactory))
                return (ObjectStreamFactory)XmlHelper.createInstance(xmlFactory, ExternalizableHelper.class
                    .getClassLoader(), null);
        } catch (Exception e) {
            Base.err("Unable to instantiate an ObjectStreamFactory \"" + xmlFactory + "\"");
            Base.err(e);
        }
        return new ExternalizableHelper.DefaultObjectStreamFactory();
    }
});
```

通过分析，如果类继承了原生的Serializable接口，那么依旧会经过ObjectFilter的过滤，无法绕过黑名单

```
public class ResolvingObjectInputStream extends ObjectInputStream implements Resolving {
    private ClassLoader m_loader;

    public ResolvingObjectInputStream(InputStream stream, ClassLoader loader) throws IOException {
        super(stream);
        this.m_loader = loader;
    }

    protected Class resolveClass(ObjectStreamClass descriptor) throws IOException, ClassNotFoundException {
        ClassLoader loader = this.m_loader;
        if (loader != null)
            try {
                return Class.forName(descriptor.getName(), false, loader);
            } catch (ClassNotFoundException classNotFoundException) {}
        return super.resolveClass(descriptor);
    }
}
```

# 以点带面深入分析

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如果在原生数据的处理上无差别的情况下，经过CVE-2020-1475补丁的修复，是否还有利用可能

```
public static ExternalizableLite readExternalizableLite(DataInput in, ClassLoader loader) throws IOException {
    ExternalizableLite value;
    if (in instanceof PofInputStream) {
        value = (ExternalizableLite)((PofInputStream)in).readObject();
    } else {
        WrapperDataInputStream wrapperDataInputStream1;
        String sClass = readUTF(in);
        WrapperDataInputStream inWrapper = (in instanceof WrapperDataInputStream) ? (WrapperDataInputStream)in : null;
        try {
            Class<?> clz = loadClass(sClass, loader, (inWrapper == null) ? null : inWrapper
                .getClassLoader());
            if (in instanceof ObjectInputStream) {
                ObjectInputStream ois = (ObjectInputStream)in;
                if (!checkObjectInputFilter(clz, ois))
                    throw new InvalidClassException("Deserialization of class " + sClass + " was rejected");
            }
            value = (ExternalizableLite)clz.newInstance();
        } catch (InstantiationException e) {
            throw new IOException("Unable to instantiate an instance of class " + sClass + "; this is most likely due to a missing public no-arg constructor");
        } catch (Exception e) {
            throw new IOException("Class initialization failed: " + e + "\n" +
                getStackTrace(e) + "\nClass: " + sClass + "\nClassLoader: " + loader + "\nContextClassLoader: " +
                getContextClassLoader());
        } catch (Exception e) {
            throw new IOException("Class initialization failed: " + e + "\n" +
                getStackTrace(e) + "\nClass: " + sClass + "\nClassLoader: " + loader + "\nContextClassLoader: " +
                getContextClassLoader(), e);
        }
        if (loader != null)
            if (inWrapper == null) {
                wrapperDataInputStream1 = new WrapperDataInputStream(in, loader);
            } else if (loader != inWrapper.getClassLoader()) {
                inWrapper.setClassLoader(loader);
            }
        value.readExternal((DataInput)wrapperDataInputStream1);
        if (value instanceof SerializerAware)
            ((SerializerAware)value).setContextSerializer(ensureSerializer(loader));
    }
    return value;
}
```

```
WrapperDataInputStream
WrapperDataInputStream(DataInput)
WrapperDataInputStream(DataInput, ClassLoader)
getDataInput(): DataInput
getClassLoader(): ClassLoader
setClassLoader(ClassLoader): void
readFully(byte[]): void ↑DataInput
readFully(byte[], int, int): void ↑DataInput
skipBytes(int): int ↑DataInput
readBoolean(): boolean ↑DataInput
readByte(): byte ↑DataInput
readUnsignedByte(): int ↑DataInput
readShort(): short ↑DataInput
readUnsignedShort(): int ↑DataInput
readChar(): char ↑DataInput
readInt(): int ↑DataInput
readLong(): long ↑DataInput
readFloat(): float ↑DataInput
readDouble(): double ↑DataInput
readLine(): String ↑DataInput
readUTF(): String ↑DataInput
read(): int ↑InputStream
read(byte[]): int ↑InputStream
read(byte[], int, int): int ↑InputStream
skip(long): long ↑InputStream
available(): int ↑InputStream
close(): void ↑InputStream
mark(int): void ↑InputStream
reset(): void ↑InputStream
markSupported(): boolean ↑InputStream
m_in: DataInput
m_loader: ClassLoader

package com.tangosol.io;
import ...
no usages 3 inheritors
public class WrapperDataInputStream extends InputStream implements DataInput, InputStreaming {
    no usages
    protected DataInput m_in;
    no usages
    protected ClassLoader m_loader;
    no usages
    public WrapperDataInputStream(DataInput in) { this(in, (ClassLoader) null); }
    no usages
    public WrapperDataInputStream(DataInput in, ClassLoader loader) {
        this.m_in = in;
        this.m_loader = loader;
    }
    no usages 1 override
    public DataInput getDataInput() { return this.m_in; }
    public ClassLoader getClassLoader() { return this.m_loader; }
    public void setClassLoader(ClassLoader loader) { this.m_loader = loader; }
    public void readFully(byte[] ab) throws IOException {
        this.m_in.readFully(ab);
    }
    public void readFully(byte[] ab, int of, int cb) throws IOException {
        this.m_in.readFully(ab, of, cb);
    }
}
```

## 思考

- 已知修复方式也是基于ObjectFilter进行过滤，是否存在差异化
- 对于不同的数据流，如何处理
- WrapperDataInputStream是否也存在黑名单的过滤

## 分析

- 在传入数据流不是基于ObjectInputStream时，不会进入黑名单过滤
- WrapperDataInputStream是Coherence新的处理数据流类，不存在黑名单过滤
- 寻找是否存在数据流转换，不基于ObjectInputStream实现了对象的还原

# 以点带面深入分析

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经过前面的分析，对于转换流马上可以联想到CVE-2021-35617的处理方式，但是入口类被加入黑名单的情况下，如何再次利用转换

```
public class PartitionedCache$Storage$EntryToBinaryEntryConverter extends Util implements Converter {
    public PartitionedCache$Storage$EntryToBinaryEntryConverter() {
        super(null, null, true);
    }

    public PartitionedCache$Storage$EntryToBinaryEntryConverter(Object sName, Object compParent, boolean fInit) {
        super((String)sName, (Component)compParent, false);
        if (fInit)
            super.__init();
    }

    public PartitionedCache$Storage$BinaryEntry instantiateBinaryEntry(Binary binKey, Binary binValue, boolean fReadOnly) {
        entry = new PartitionedCache$Storage$BinaryEntry();
        entry.setBinaryKey(binKey);
        entry.setBinaryValue(binValue);
        if (fReadOnly)
            entry.ensureReadOnly();
        linkChild((Component)entry);
        return entry;
    }

    protected void __initPrivate() {
        super.__initPrivate();
    }

    public Object convert(Object o) {
        entry = (Map.Entry)o;
        return ((PartitionedCache$Storage)get_Parent()).instantiateBinaryEntry((Binary)entry.getKey(), (Binary)entry.getValue(), true);
    }
}
```

寻找满足以上条件的类：  
PartitionedCache\$Storage\$EntryToBinaryEntryConverter

- 继承了Converter类
- convert方法中实现了黑名单中的类

# 以点带面深入分析

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已知在PartitionedCache\$Storage\$BinaryEntry的writeReplace方法中会还原SimpleBinaryEntry，目前调用链可以回溯到反序列化中调用convert方法使PartitionedCache\$Storage\$EntryToBinaryEntryConverter生成PartitionedCache\$Storage\$BinaryEntry，接下来如何再次通过序列化重新生成SimpleBinaryEntry，需要进一步挖掘sink

```
@Deprecated
public static class ConverterEntry extends ConverterCollections.ConverterEntry {
    public ConverterEntry(Map.Entry entry, Converter conKeyUp, Converter conValUp, Converter conValDown) {
        super(entry, conKeyUp, conValUp, conValDown);
    }
}
```

```
public static class ConverterEntry<FK, TK, FV, TV> extends AbstractConverterEntry<FK, TK, FV, TV> {
    protected final Converter<FK, TK> m_convKeyUp;

    protected final Converter<FV, TV> m_convValUp;

    protected final Converter<TV, FV> m_convValDown;

    public ConverterEntry(Map.Entry<FK, FV> entry, Converter<FK, TK> convKeyUp, Converter<FV, TV> convValUp, Converter<TV, FV> convValDown) {
        super(entry);
        this.m_convKeyUp = convKeyUp;
        this.m_convValUp = convValUp;
        this.m_convValDown = convValDown;
    }

    protected Converter<FK, TK> getConverterKeyUp() {
        return this.m_convKeyUp;
    }

    protected Converter<FV, TV> getConverterValueUp() {
        return this.m_convValUp;
    }

    protected Converter<TV, FV> getConverterValueDown() {
        return this.m_convValDown;
    }
}
```

```
protected static abstract class AbstractConverterEntry<FK, TK, FV, TV> implements Map.Entry<TK, TV>, Serializable {
    protected final Map.Entry<FK, FV> m_entry;

    protected transient TK m_oKeyUp;

    protected transient TV m_oValueUp;

    protected AbstractConverterEntry(Map.Entry<FK, FV> entry) {
        this.m_entry = entry;
    }

    protected abstract Converter<FK, TK> getConverterKeyUp();

    protected abstract Converter<FV, TV> getConverterValueUp();

    protected abstract Converter<TV, FV> getConverterValueDown();

    public TK getKey() {
        TK oKeyUp = this.m_oKeyUp;
        if (oKeyUp == null)
            this.m_oKeyUp = oKeyUp = (TK) getConverterKeyUp().convert(getEntry().getKey());
        return oKeyUp;
    }

    public TV getValue() {
        TV oValueUp = this.m_oValueUp;
        if (oValueUp == null)
            this.m_oValueUp = oValueUp = (TV) getConverterValueUp().convert(getEntry().getValue());
        return oValueUp;
    }

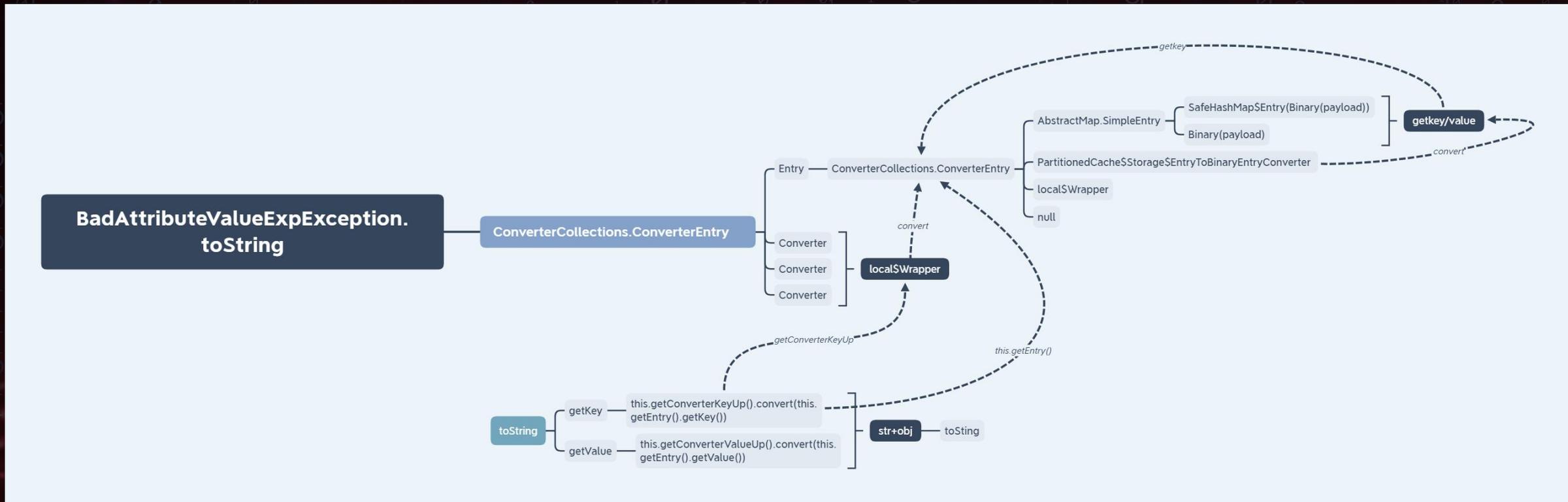
    public TV setValue(TV value) {
        this.m_oValueUp = null;
        return (TV) getConverterValueUp().convert(getEntry().setValue((FV) getConverterValueDown().convert(value)));
    }
}
```

# 以点带面深入分析

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## CVE-2022-21420

- 利用PartitionedCache\$Storage\$EntryToBinaryEntryConverter的convert方法实现黑名单中的PartitionedCache\$Storage\$BinaryEntry类
- 调用ConverterCollections.ConverterEntry，通过嵌套的方式，将上述生成的类再利用Local\$Wrapper类承载序列化后的Binary数据
- 利用Binary数据绕过ObjectFilter机制，再使用toString->getKey->extract的调用链，调用任意代码执行



# PART ONE

## 04

### 代理模式下的利用

MANDAMUS MEDIOCREM REREHENDUNT

# 代理模式下的利用

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Java代理模式，引入代理类控制其他对象的访问，主要用于控制对复杂对象的访问和操作，或在访问对象时添加额外的功能。代表有jdk的AnnotationInvocationHandler，著名的jdk7u21与jdk8u20的反序列化就诞生于此。以防促攻，挖掘补丁以及修复手段，从而发现新的利用方式

```
private synchronized void readObject(ObjectInputStream ois) throws IOException,
ClassNotFoundException {

    synchronized(BeanContext.globalHierarchyLock) {
        ois.defaultReadObject();

        initialize();

        bcsPreDeserializationHook(ois);

        if (serializable > 0 && this.equals(getBeanContextPeer()))
            readChildren(ois);

        deserialize(ois, bcsListeners = new ArrayList( initialCapacity: 1));
    }
}
```

```
if (var7 != null) {
    var8 = var9.memberValues.get(var6);
} else {
    try {
        var8 = var5.invoke(var1);
    }
}
```

在jdk7u21时未对反序化的字段进行数据校验，所以在代理到equals方法时，可以反射执行恶意方法

在jdk8u20时通过抛出异常结束反序列化，绕过是因为找到一个类在反序化时捕捉了异常未抛出，导致反序列化继续进行，绕过了异常抛出的修复方式

```
public final void readChildren(ObjectInputStream ois) throws IOException, ClassNotFoundException,
{
    int count = serializable;

    while (count-- > 0) {
        Object child = null;
        BeanContextSupport.BCSChild bsc = null;

        try {
            child = ois.readObject();
            bsc = (BeanContextSupport.BCSChild)ois.readObject();
        } catch (IOException ioe) {
            continue;
        } catch (ClassNotFoundException cnfe) {
            continue;
        }
    }
}
```

# 代理模式下的利用

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Jdk8u20的修复方式，在获取对应class的方法时增加了限制。站在巨人的肩膀上，分析可以挖掘的点：

- 继承并实现Serializable与InvocationHandler接口
- 代理类实现功能时，存在对传入方法进行自定义的处理
- 没有对代理类的type或method进行限制

```
class AnnotationProxy implements Annotation, InvocationHandler, Serializable {  
  
    private static final long serialVersionUID = 6907601010599429454L;  
    private static final Log log = LoggerFactory.make();  
  
    private final Class<? extends Annotation> annotationType;  
    private final Map<String, Object> values;  
    private final int hashCode;  
  
    AnnotationProxy(AnnotationDescriptor<?> descriptor) {  
        this.annotationType = descriptor.type();  
        values = Collections.unmodifiableMap( getAnnotationValues( descriptor ) );  
        this.hashCode = calculateHashCode();  
    }  
  
    @Override  
    public Object invoke(Object proxy, Method method, Object[] args) throws Throwable {  
        if ( values.containsKey( method.getName() ) ) {  
            return values.get( method.getName() );  
        }  
        return method.invoke( this, args );  
    }  
}
```

```
public boolean equals(Object obj) {  
    if ( this == obj ) {  
        return true;  
    }  
    if ( obj == null ) {  
        return false;  
    }  
    if ( !annotationType.isInstance( obj ) ) {  
        return false;  
    }  
  
    Annotation other = annotationType.cast( obj );  
  
    //compare annotation member values  
    for ( Entry<String, Object> member : values.entrySet() ) {  
  
        Object value = member.getValue();  
        Object otherValue = getAnnotationMemberValue( other, member.getKey() );  
  
        if ( !areEqual( value, otherValue ) ) {  
            return false;  
        }  
    }  
}
```

```
private Object getAnnotationMemberValue(Annotation annotation, String name) {  
    try {  
        return run( GetDeclaredMethod.action( annotation.annotationType(), name ) ).invoke( annotation );  
    }  
}
```

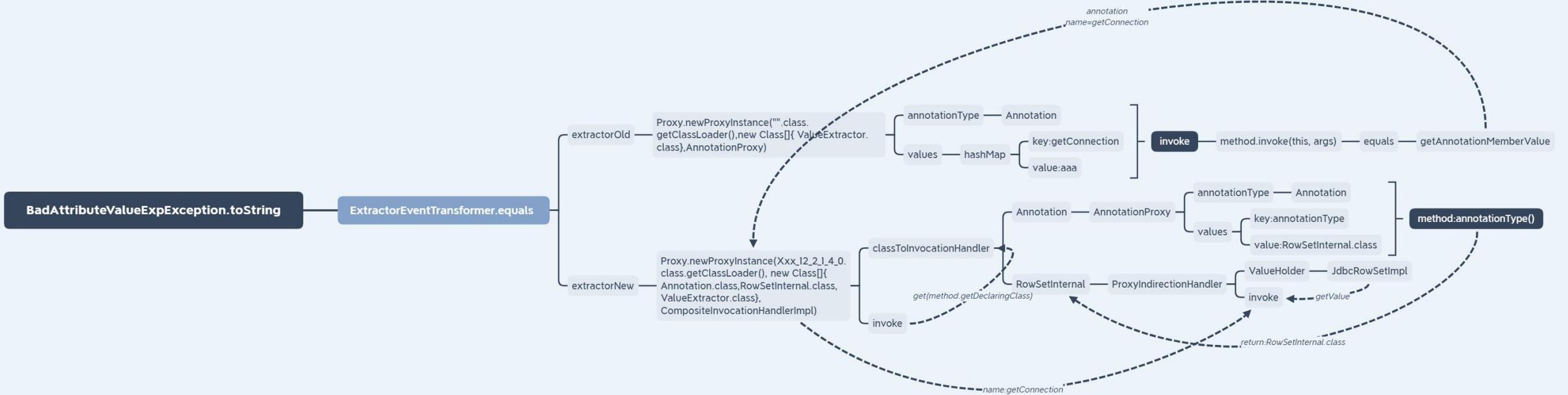
# 代理模式下的利用

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## CVE-2022-21306

- 利用AnnotationProxy生成代理类，携带调用方法名，通过equals方法进入invoke调用getAnnotationMemberValue
- 通过getAnnotationMemberValue转换对应method属性，通过二次代理AnnotationProxy，对应调用方法返回调用目标方法正常返回方法属性
- 将上述返回的方法通过ProxyIndirectionHandler进行链接，将返回的方法属性赋予需要需要后续调用的类，完成任意无参方法调用
- 寻找满足将AnnotationProxy与ProxyIndirectionHandler串联的类



TONGDAO



KCon 2024  
THANKS

汇报人: 2rpang

时间: 2024.08.24